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Responses to infrequent signals during repetitive work

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RESPONSES TO INFREQUENT SIGNALS DURING REPETITIVE WORK

OONAGH HARTNETT

Supervisor: Elwyn Edwards

Thesis submitted for the Degree of Doctor of Philosophy of
Loughborough University of Technology

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Eight women were employed on repetitive work. Records were made of their rate of production and its variability under different conditions, e.g. times of day, days of week, with and without rest breaks. The length of hand reaction times, in response to rare signals involving an interruption of the work cycle, were measured. Observations were made to see, whether the signal external to the work cycle or whether the next step required within that cycle, evoked the first response depending upon the point of injection of the signal.

The results suggest that the capacity, to interrupt the work cycle in response to the rare signal, depends upon its point of injection into the work cycle. A formula has been evolved which expresses a significant relationship between percentage of cycles broken or interrupted and "residual movement times", i.e. the time between the point of injection of the rare signal and the normal completion of the cycle movement.

The results also suggest that reaction times and production do vary under the different conditions.

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Industrial Press Operation"

PART 1. BACKGROUND TO THE RESEARCH

1. INTRODUCTORY PREAMBLE

This thesis examines the responses of subjects to a rare signal given during repetitive work. Response to the signal required that the subject should interrupt her work cycle. This research is an extension of that reported in Appendix 5. (Hartnett 1967).

Two experiments were carried out. These experiments varied both in terms of time and number of dependent variables measured. The number of measurements taken amounted to approximately one and a quarter million. The handling of this amount of data was made possible by the use of automatic or semi automatic techniques for collecting and analysing much of the data. This would not have been possible technically some ten years ago. It should be remarked that these new methods bring problems as well as blessings. The main problem is to integrate and present a coherent pattern from such an enormous amount of data while at the same time ensuring that the steps taken to reach one's conclusions are not lost in the welter of facts. It is possible that in another few years multivariate type analyses will be taken for granted, much as X^2 is now. Until that time it seems proper to present much information in verbal as well as tabular form.

The main purpose of the work was to simulate some aspects of an accident situation. Certain accidents seem to result more from the failure to interrupt a practiced response than from failure to initiate one. Instances of the need to interrupt practiced responses can be found in fairly common factory situations. The material in a machine may tear, may become jammed, may be displaced or misaligned. When this type of thing happens it often involves the employee in not completing his usual response.

for example:- not pressing the button he usually does at that part of the work cycle; not feeding the next piece of work into the machine; not operating the controls with a foot or hand when one hand may be inadvertently delayed with adjusting the misaligned or damaged work piece in a danger area.

This research is an attempt to find some variables which may affect a person's capacity to interrupt such responses during a run of repetitive work.

The variables investigated include the following:-

- 1. I.Q., Manual Dexterity, Personality
- 2. Age
- 3. Speed of work cycles
- 4. Speed of different elements within the work cycle e.g.

 Response Initiation Time, Movement Time (Fig. 3, Page 44)
- 5. Presence or absence of Rest Breaks
- 6. Period of time after the start of the working session
- 7. Day of the week
- 8. Learning
- 9. Reaction Time
- 10. The point in the working cycle at which the rare signal was given.

The rare signal was given only once in every half hour period during the preliminary experiment and once in every twenty five minute period during the main experiment. It was considered that it would cease to be rare if it was given more frequently. During each period the proportion of ordinary work cycles to work cycles with the rare stimulus was approx-

imately 599 to 1. Records were made of all work cycles as it was too good an opportunity to miss collecting such data. This enabled a study to be made of repetitive work quite independently of the main purpose of the experiment. The data and results from this secondary study are reported and discussed in this thesis.

2. LITERATURE SURVEY

Accidents

An accident, near accident or critical event occurs when there is an inconsistency in any system, leading to a conflict within that system, such that its efficiency is more or less seriously impaired. In a manmachine system the inconsistency may be due to a lack in the human or some fault on the part of the machine or both. The results will be damage to the human, the machine or the product or any combination of An accident has been defined as "a failure on the part of an individual to deal adequately with a situation" as "it can be assumed, except in extraordinary circumstances, people do not wish to suffer injury" (Whitfield 1950). If the designer of the system was the same as the person operating within it, this definition could be accepted but usually this is not the case. It is suggested that this definition is inadequate as the emphasis is placed rather too heavily on the failure of the human element within the system rather than on the possible malfunction and poor design of any part of the entire system. This is not to deny that, even in the most well thought out systems, the "extraordinary circumstance" can occur. The human involved may choose to collect, for example, insurance money and if he does the best design wont stop him. It would be a contrdiction in terms to expect a design for a dynamic man-machine system such that the human had to be immobilised. Keeping that proviso in mind a system should be designed with due consideration for the capacities and limitations of any element forming part of it, including the human one. This involves a knowledge of what these capacities and limitations are. is the task of the Ergonomist, the Human Factors Engineer and the Systems Designer generally to further such knowledge and apply it. The advantages

of the systems approach may be summed up as follows:- "The systems concept implies the identification and unbiased consideration of all pertinent variables of whatever class" (Haddon, Suchman, Klein, 1964).

Accidents and Individual Differences

There are various tests which can be used to measure human capacities and limitations. Attempts have been made to correlate the scores obtained on some of these tests with a person's accident history. The aim was to try and find tests to help with the selection of employees who would be less likely to incur accidents.

The pioneer work in this field was done under the auspices of the Industrial Fatigue and Industrial Health Research Boards. (Reports Nos.8, 55, 68, 74, 84). Some thirty tests were used in these studies to measure the following:- Sensori-motor abilities, Intelligence, Mechanical Aptitudes, Nervous Stability, Physiological Capacities, and General Analytic Tests e.g. spatial perception, judgement of weight. Very few of these tests showed any relationship with accident rates and of those that did only two were statistically significant and then only with respect to Skilled Industrial Workers and not to R.A.F. and Dockyard Apprentices or Transport Workers. In the case of the last two groups there was a correlation between scores on the same or similar tests and accidents but the correlations were not significant. The tests showing some correlation were in the Sensori-motor group. They included Pursuit Tasks, Interrupted Pursuit Tasks, Dotting, Co-ordination and Choice Reaction Time. There was also a very slight indication, in the case of Sweet Coverers and packers, that nervous instability might be linked with accident causation. with many and large changes in skin conductivity had a higher mean accident rate than those with few and small changes. Sixteen other subjects who had

a marked tremor of the hand, eye or tongue had a higher mean accident rate. To quote Report No.68, "There is nothing in this investigation to suggest that aesthetokinetic co-ordination is associated with accident proneness in all occupations, though it seems reasonable to suppose that it would be associated with it in groups doing similar work. of association is sufficiently small to make it clear that deficiency in this function accounts for only a part of the accidents sustained". Further research (Suhr 1953) has shown that "accident proneness" in both private and professional drivers is associated (circa 10 percent level of Statistical Significance) with certain scores on "The 16 P.F. Test" (Cattell, Eber, 1957) namely high Autia, low Super Ego, and low Self Sentiment Development. Other work (Dunbar 1943) has correlated certain personality profiles with accident proneness. Dunbar concludes that the focal conflict of a patient with the accident habit is in the realm of authority. When such a conflict threatens he may have an accident. A similar conclusion is reached by Tillmann and Hobbs (Tillmann and Hobbs, 1949) "accidents are not always chance happenings and they sometimes reflect the basic personality of the individual". Other work (Russell Davis, 1948, 1949) has suggested a link between accident proneness and the "acutely anxious" or "hysterical". Certainly his work shows that where "anticipatory tension" was increased, responses made in a test of skill became more extensive and less accurate. "Anticipatory tension" in this context means the subject's increased fear of giving a wrong response when facing complicated or ambiguous stimuli.

The concept of the accident prone individual first came into prominence in the 1920s with the work of Greenwood, Woods and Newbold (Greenwood, Woods 1919; Newbold 1926). Greenwood and Woods found that most of the

accidents studied seemed to occur to a relatively small proportion of workers. They tried out three different hypotheses - that of a Simple Chance Distribution, that of a Biased Distribution and that of a Distribution of Unequal Liabilities. The first hypothesis corresponds to the idea that at any point of time all persons are equally liable to an accident. They second hypothesis suggests that "in a population initially all equally liable and exposed to risk, those who experience first accidents are by virtue of that experience rendered more or less liable to have another accident". The third hypothesis proposes "ab initio differentiation". The third theoretical distribution was considerably the best fit. authors conclude that "so far as our present knowledge goes, it seems that the genesis of multiple accidents under uniform external conditions is an affair of personality." This conclusion assumes absolutely equal exposure and identical reporting. The authors are well aware of these assumptions they write "we have sheltering under the term individual susceptibility a motely host of motives or factors which will be very difficult indeed to separate and to measure." Newbold followed up this work and also found that a small number of workers had a high proportion of accidents. She concludes that "It is not possible in a mass examination of this kind to find how much of this may be due to individual differences in the conditions of work or how much to the personal tendency, but there are some indications that some part is due to personal tendency". She also concludes that age is one of the personal factors involved but that output is not and that these tendencies are common to men and women alike.

These concepts of Greenwood, Woods and Newbold have been re-examined. (Mintz, and Blum 1949). It is concluded that most of the variation in accident records can be attributed "to the operation of factors which are

not predictable in terms of either the constant characteristics of people or of their previous accident record". They attribute only a small portion of the variance to individual susceptibility. The term Accident Proneness has been used ambiguously, - "we have not yet devised techniques of analysis which will enable us to disentangle the skeins of a confused and intricate pattern of events" (Arbous, Kerrich, 1953).

One might well conclude that in certain situations some persons might be more liable to accidents than others in the same situations but that as the situations changed the persons at risk changed also. One certainly cannot conclude with any certainty that the same persons are more liable to accidents in all situations at all times. More work needs to be done in order to partition out the various factors with any certainty.

Ageing

Ageing is a specific human factor which must be considered, in relation to accidents and to skilled performance in general, "Experience and age are naturally closely bound together, and it is likewise generally found that older workers have as a rule fewer accidents than young ones when the conditions are more or less alike" (Newbold 1926). Newbold found that age and accidents had a coefficient with its commonest value somewhere near -0.2 for both men and women. In groups where the liability to accident was greater she found the coefficient rose to -0.4 and -0.5. She also pointed out that the connection between length of service is slight - the most common value of the total coefficient being -0.1. She found that when age was kept constant the association between length of service and accidents practically vanished, "being as often positive as negative".

Other work (King 1955) produced conflicting results, in that while certain injuries increased with age, others decreased. In an analysis of agricultural accidents King shows that, while cuts, lacerations and crushings decrease with age, the reverse is true for bruises and contusions and unspecified injuries. He concludes that the causes and nature of accidents differ with age. He criticises previous studies as being liable to misinterpretation because no proper account was taken of different exposures to risk of older and younger persons. This point is taken up in a more recent study (Griew 1958) in which accident rate is related to age and occupation. Ten different types of job were studied. (including a "miscellaneous" category). In three of these, namely 'Electrician', 'Miller' and 'Grinder', accident rate increased significantly (5% level) with age. In the 'miscellaneous' category, it decreased very highly significantly with age. The other categories showed no significance. The very interesting point emerged that there was a preponderence of younger workers in the jobs in which accident rate increased with age and that the biggest difference between observed and expected frequencies occured in the 45-52 years age group rather than in the 53 plus. Griew suggests that this last group may be atypical of its age group because many contemporaries may have moved to other jobs. He concludes that fluctuations in accident rates with age are a function of the type of work studied and are a reflection, in certain cases, of the difficulties of older workers in meeting the demands of certain types of work.

This conclusion leads into the whole question of ageing and skill because if Griew's conclusions are correct, it becomes necessary to isolate the specific demands which older workers are unable to meet so

that jobs may be designed accordingly. Sensori-motor performance slows This does not seem to be due to longer time required to exewith age. cute the movements per se, "but to longer time needed to initiate, guide and monitor them, owing to a limitation in the capacity of central processes"..... "Where there is a choice open to them, older subjects appear rather consistently to shift the balance between speed and accuracy towards the latter" (Welford 1958). An experiment (Griew 1959) relating complexity of response with response initiation time shows there is a significant relationship for older persons (50-57 years). Response Initiation Time increases with complexity of response. It is suggested that older subjects prepare the manipulative part of their response during the period of initiation whereas younger persons prepare this during movement towards the target, older subjects being unable to prepare for this manipulation while monitoring the outward movement. A further study (Simon 1960) found that age had a greater effect on the manipulative component rather than the travel component of a task and it was suggested that this could have resulted from "increased carefullness and greater concern with accuracy on the part of older subjects." A very recent study of ageing and driving accidents (Quenault, Golby, Pryer 1968) concludes that young drivers "felt more frustration while driving and took more chances than the older group".

In general however, there seems to be some doubt about whether older people in industry do have fewer accidents in proportion to their numbers despite the fact that this was taken as axiomatic until about fifteen years ago. It has been shown that older people in the 45-52 year age group have more accidents than younger persons in particular jobs and it has been suggested that the reduction thereafter was due to "first retirement". The consensus of opinion is that sensori-motor performance

declines with age, in particular that part of it associated with decision and monitoring. These two aspects of ageing (i.e. Accident Rate and sensori-motor decrement) have been nicely linked in a suggestion that older people may decide upon a course of action and then carry it through despite changed conditions and that this characteristic is the possible explanation of a number of road accidents sustained by old people. (Welford 1958). It seems that there is an interesting field open for continued investigation, namely 1) precisely which characteristics of older people can be correlated with accident rate. 2) which specific occupations need to be modified so that the aforementioned characteristics are not stressed. 3) which specific occupations, may be better done by taking advantage of such characteristics.

Repetitive Work, Fatigue and Vigilance

Most studies of repetitive work make the assumption that there is a general understanding about the meaning of these words and that one type of repetitive work is much like another. It is assumed that such work involves an identical work cycle repeated every few minutes or seconds, throughout the working day or for long periods of time. It is also assumed that the work cycle is well within the physical and mental capacities of the person doing it so that after learning a minimum of conscious attention is required and measurable energy expenditure is nil.

The main concern of the various studies has been the improvement of efficiency and this has been linked with the elimination of boredom and monotony and of fatigue consequent upon these states. The provision of incentives, rest pauses and changes of occupation have played a large part in all studies. It is suggested that differences between types of

repetitive work may be more important than is generally accepted from the point of view of fatigue and monotony and that, unless the jobs being done are very similar both in physical movements and end product, generalisations should not be made about the onset of fatigue.

Two types of repetitive work have been clearly distinguished i.e. paced and unpaced work. In paced work, if the speed of the machine is not carefully linked to the capabilities of individual operatives, one employee may be under speed stress while another may be underloaded and bored. The type of work dealt with in this present study is of the unpaced variety.

The first major study of industrial fatigue and repetitive work was undertaken by the Industrial Health/Fatigue Board between 1919 and 1938. The Board reported on hours of work in various industries:- munition work, tin plate millmen, women engaged in shell making. Other emergency reports were made, on hours of work, between 1940 and 1941. The conclusions reached were that very long hours of work affect the rate of working adversely and that, finally the hourly output falls so low, there is no increase in total production when more hours are worked. In the experiments, reported below, the subjects worked for three and a half hours per day so that excessive hours of work formed no part of this investigation. The main interest of the Boards work, for this paper, is in their studies relating to rest pauses.

Results of investigations into Rest Breaks (I.F.R.B. Report No.42) show that when suitable rest breaks are introduced, "the result is generally an improvement in the quality and quantity of output." and "the effect of a rest is particularly beneficial in repetitive work of a monotonous character." Also there was evidence that the beneficial effects of a rest break not only followed the rest but also occurred previous to it,

presumably because of anticipation of the rest on the part of the employees. It was also found (I.F.R.B. Report No.32) that a rest break reduced variability in the time taken to repeat the same cycle of movements as the end of the working spell approached. There was a 14% reduction in the amount of time lost within the spell and there was increased contentment and satisfaction on the part of the operatives. Interestingly, authorized and expected rests were more favourable than enforced but unexpected stoppages of the same duration. The influence of the group was noted as being capable of counteracting "the particular desires or inclinations of an individual member of the group" and there was some evidence that "when two operatives were working in close association" the quicker of the two controlled the pace. In another study (I.F.R.B. Report No.47) a break of ten minutes in a five hour spell caused an increase of 6.2% in production and reduced labour turn over.

Investigations were also made into the effects of varying the forms of work in order to try and eliminate any fatigue that might result solely from monotony or boredom and into incentives (I.F.R.B. Reports Nos. 26, 52, 56, 69, 77). The conclusions reached were that varied forms of work increased production and reduced irregularity but that too many changes were detrimental to the swing of the work. Highest output was obtained when the form of activity was changed after one and a half to two hours of unvaried work. The experience of boredom was found to be prevailent and caused a reduced rate of working which was particularly noticeable about the middle of the working spell. Piece work payments rather than a time rate, a compact social group, suitable changes of activity and rest breaks all tended to reduce boredom. So also did the arrangement of the work as a series of self contained tasks. (I.F.R.B. Report No.56).

There was less boredom when the work was under the control of the operative rather than paced by the machine. (I.F.R.B. Report no.77). Four typical output curves were suggested as being indicative of a range from no boredom, through slight and moderate boredom to severe boredom. The "no boredom" type curve indicated successive decrement in output where the employee was interested but there was progressive The "severe boredom" curve was the reverse of this and the slight and moderate curves were "U" shaped. Some 49% of employees complained of fatigue in the study but only 3% referred the fatigue to the parts of the body actually used in the work. Later work (Smith 1950, 1953) throws doubt on the idea of a consistent or characteristic work curve and suggests: that the "rate of work and changes in rate throughout the day were determined by the workers concept of a proper days work and were not observably relatable to feelings of boredom". Behavioural criteria could not be related to reported boredom. Talking, rest pauses and variability of behaviour were considered to be determined primarily by the social situation.

Repetitive work and fatigue have been made the subject of a more recent study (Murrell 1962), which has the object of specifying the onset of fatigue more precisely. The term "actile period" is used to describe "the time during which a worker can maintain concentration upon the task in hand". The term is defined as "A period during which there is a state of preparedness to respond optimumly to stimulation either discretely or continuously". It is considered that if activity is continued beyond the actile period there will be deterioration of performance and output will begin to fall. Murrell re-examines the data in the I.F.R.B. Report No.32 and suggests that the end of the actile period is signalled by the appearance of long cycle times, namely those more than two standard

deviations above the mean times for the self paced work. He further suggests that a rest pause will reduce the number of long cycle times and will result in a fresh period of actility. A laboratory study was carried out to test these proposals. (Murrell, Forsaith 1963). Iong times were based on the mean work cycle time at the end of a warm up period. This led to the danger that long cycle times might be solely a function of output. It was found that a correlation did exist in the case of both subjects but that these correlations were not statistically significant. It was concluded that long times were a measure of a factor which was independent of gross fluctuations in output. It was found that the number of long times increased markedly after $1\frac{1}{4}$ hours and $2\frac{1}{2}$ hours of work. The thesis was that theselong times indicated the end of the actile period, namely the point at which deterioration of performance commenced. Various conditions of Rest Breaks and No Rest Breaks did not affect total output significantly, but hourly rate of work was highest under a condition of two breaks of five minutes one hour and two and a quarter hours after work commenced. Variability for one subject was significantly different between the No Rest Breaks condition and all the breaks conditions combined. None of the other subjects variability results were significant. However, when the results for the two subjects were combined, for summed differences, the condition with two breaks, $1\frac{1}{4}$ hours and $2\frac{1}{2}$ hours after the commencement of work, was significantly different from all the other conditions. The conclusion suggested was that "long times" did indeed indicate the point at which deterioration of performance commenced and that this proposal warranted further investigation. The concept of the "actile period" is

associated with vigilance tasks. (Murrell 1962). An interesting point seems to be implied here namely that the effect of twenty minutes to a half hour of a vigilance task has a similar fatigueing effect to one and a half or two hours of repetitive work and vice versa. The question arises as to whether or not the effects would be cumulative if a vigilance task was combined, as a rare event, with a repetitive work task. If this is the case there would be a deterioration in both tasks after half an hour and a further big deterioration in both tasks about forty five minutes later. Should there be no cumulative effect, i.e. should the Actile Period be solely task associated rather than associated with a general fatigue factor for a particular subject, then one would not expect the ending of the Actile Period for one task to effect the efficiency of the other. This point is relevant to the present study in which response to a rare event is combined with a repetitive work task.

"Vigilance is the name given to human performance where a faint and infrequent signal has to be detected at an uncertain time" (Broadbent 1964). Another definition might be "sustained efficiency" in monitoring "some display in search of critical but infrequent signals".... "it is clear that many signals well above absolute threshold are not detected either early or late in the session" (Holland 1958). It would seem that there is some disagreement about whether or not the signals need to be of low intensity in addition to being infrequent. It is suggested that either the faintness of a signal or its infrequency alone would be a sufficient criterion to justify calling a task a vigilance one providing that the strength of the signal was not such as to command attention rather than be available for it.

"As research on vigilance increases, it becomes evident that no one theory will account for all the phenomena" (Broadbent 1964). This lack of a unified theory need not involve the rejection of existent theories as partial explanations of the phenomena. In short vigilance decrement may be a function of intersignal intervals, probability of wanted to unwanted signals, signal strength, sensory modality, stimulus rate, signal location and/or time on watch. (Baker 1962, Buckner, McGrath 1963, Colquhoun, Baddeley 1964, Broadbent 1964).

McGrath (op.cit.) found that the percentage of signals detected by all subjects on all watches declined as a function of time on watch. Broadbent (op.cit.) quotes results from an experiment by Colquhoun which show that the probability of a stimulus being a signal is an important variable in detection. When there was a low probability of wanted to unwanted stimuli the percentage of detected signals dropped by 16% and 18%. McGrath (op.cit.) states that "the major criterion of performance on vigilance tasks is the detection of signals and the probability of detection within some specified limit following the occurance of the signal is the appropriate measurement of vigilance performance."

The relevant points for this study are the suggestion for an appropriate measurement, the probability of wanted to unwanted signals and the length of time on watch. The other factors mentioned above were held constant or were randomized, i.e. sensory modality, strength of signal and signal location were held constant and intersignal intervals were randomized. Signals were rare and a pretest expectancy was not given.

Response Times

The Reaction Time experiment was introduced into psychology as a result of research by Helmholtz into the speed of the nerve impulse. In 1850 he estimated that the speed of transmission along the motor nerve was about ninety feet per second. He also studied the sensory nerve and found transmission to be between fifty and one hundred feet per second. This demonstrated that sensation, thought and movement followed each other in temporal order and that actions were not instantaneous expressions of will. This posed some questions about the times needed for the functioning of different parts of the system i.e. receptors, conduction along the sensory nerves, central processes, conduction along the motor nerves and muscle contraction.

The term Reaction Time was originated by Exner in 1873 and following the establishment of Wundt's laboratory in Leipzig in 1879, the Reaction Time experiment in its various forms became established as an important part of the new "physiological psychology". "The history makes an instructive study in psychological method" (Woodworth, 1938).

Iargely due to early difficulties of instrumentation, the Reaction

Times recorded inevitably contained an element of Movement Time as well

as the time occupied by sensing, transmission along the nerves and central

processing. In order to make the distinction clear between internal

lags and movement times, the term Response Initiation Time was introduced

to emphasise the precise meaning of what had previously been called

Reaction Time. Still more recently the term "Response Latency" has been

used synonamously with Response Initiation Time. The term Response Time is generally used to include the total period between the appearance of the stimulus and the completion of the response.

The use of these various terms in relation to the present study is set out below:-

CONTEXT	TERM	BEGIN	END
Work Cycle	Response Initiation Time	Appearance of Green Light	Release Button "C"
	Movement Time	Release Button "C"	Press Button "D"
Rare Signal	Reaction Time	Appearnce of Red Light	Press Button "E" - Preliminary Experiment
			Press Strip Switch Main Experiment

The three main forms of the Reaction Time experiment relate to:a) Simple Reaction b) Choice Raction c) Serial Reaction.

Simple Reaction "is simple in presenting a uniform stimulus and requiring a uniform response"...... The subject "knows in advance what stimulus will come and what response he will make. He places his finger on the response key or button in advance of the stimulus. Simple Reaction Time is a function of a number of different variables including the foreperiod, the strength of the stimulus and the sensory modality involved. Reaction Time to a visual stimulus is in the region of 200m.sec. to 250 m.sec. after a few trials. When the stimulus is a sound or touch,

Reaction Time is in the region of 150 m.sec. and may sometimes be as low as 100-120 m.sec. (Woodworth and Schlosberg 1954). Reaction Time is a negative function of the strength of the stimulus, i.e. if the lightis increased by a relative intensity of seven to one Reaction Time falls from 280 m.sec. to 205 m.sec. The area and duration of the stimulus are also important, Reaction Time being a negative function of both down to a limit of about 180 m.sec. (op.cit.). The foreperiod variable will be dealt with when Serial Reactions are discussed later in this Chapter.

Choice Reaction tasks are those "where different responses have to be made to each of several possible signals" (Welford 1968). Choice Reactions take longer than simple ones. Welford discusses work by Hick who found that if the number of possible signals is taken as n then Mean Choice Reaction Time = K log(n+1). Using logs to the base 2, log(n+1) = 1 when n = 1 so that K = Simple Reaction Time. Choice Reaction Time for two alternatives is approximately 316 m.sec. (Merkel 1885 - quoted by Woodworth and Schlosberg 1954). Choice or disjunctive reaction time is lengthened if the stimuli are alike and therefore more difficult to distinguish - i.e. when stimuli lights are coloured Red and Green the average choice reaction time is 203 m.sec. as compared with 246 m.sec. for Red and Orange lights (op.cit.). Signal response compatibility, practice, and different signal probablities also effect choice Reaction time as does the number of signal-response connections (Welford 1968).

The third major form of the Reaction Time experiment relates to Serial Reaction. This is closely linked with the tracking experiment and requires a rapid series of responses to a series of stimuli. When the interstimulus interval (i.e. the foreperiod for the second stimulus) is about 0.5 secs. or less, the reaction time for the second stimulus is usually longer than for the first. Telford (1931) found that when the interstimulus interval was 0.5 secs., reaction time for the second stimulus was about 335 m.secs. as compared with about 250 m.sec. for a single stimulus. Vince (1948.) found that intersignal intervals from 0.5 secs. down to 0.05 secs. caused longer reaction times for the second Some of these times were found to be in the region of 510 m.sec. Similar delays have been reported when the responses required did not interfere physically with one another. (Hick and Bates 1950) Davis 1956, Broadbent and Gregory 1967). Davis did not find increases in the second reaction time unless the intersignal interval was less than 0.25 secs. Broadbent and Gregory found increases with intersignal intervals of up to 0.55 secs. The tasks in the two experiments were different and Davis' subjects were highly practiced, which may account for the different results. It would appear to be indisputable that there is a longer reaction time for a signal given during the reaction time to a previous signal. Welford (1952) proposed the following formula for the second reaction time:-

$$TR_2 = TR_1 + TD_2 - I \quad (I \leq TR_1)$$

I = Intersignal Interval. TD₂ = time to process data from the second signal. He later (1968) amended this to take account of feed back from the responding organ thus:-

$$TR_2 = TP_1 + TC_1 + TE_1 + TK_1 + TP_2 + TC_2 + TE_2 - (I + TP_2)$$

TR = time to react

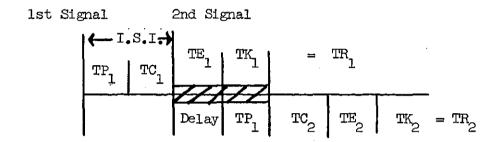
TP = time taken in sense organs and afferent pathways

TC = Time taken in central mechanisms

TE = " " efferent pathways

TK = " " for Kinaesthetic or other feed back to each the brain from the responding limb.

Since $TP_1 + TC_1 + TE_1 = TR_1$ and $TP_2 + TC_2 + TE_2 = TD_2$, the second equation reduces to the first if $TK_1 = TP_2$.



Some work has shown that reaction time to a second signal may also be longer, when this signal is given after the end of the first reaction but during the movement time associated with the first signal. Welford (op.cit.) suggests that such a signal could only be dealt with after Feedback from the first reaction had ended. The following formula was proposed as an expression of the time relationships involved:

$$TR_2 = TR_1 + TD_2 + TFb_1 - 1 (TR_1 < I < (TR_1 + TFb_1))$$

A time of 150 m.sec is suggested for TFb_1 . The symbols used are the same as in the previous formula with the addition that TFb_1 = Time for feedback. TD_2 cannot start until TFb_1 is complete i.e. within about 150 m.sec of the finish of the first reaction. Welford suggests that TFb_1 would be eliminated in the case of repetitive workers and others who "exercise a skill over a number of years".

Work has also been done on the influence of a second signal on the Choice Reaction Time to a first signal. Gottsdanker et al (1963) found that the first reaction time for a double-choice condition was longer than reaction time for a single choice condition. He concluded that reaction

time for a choice is lengthened when a subject expects to make a second choice which is to be signalled 0.5 secs. after the first signal. It should be emphasised that he does not conclude that it is the second signal, per se, which affects the reaction time to the first but rather the subject's expectancy of a second signal. He was at pains to separate the two signals by 0.5 secs. in order to avoid the influence of the second signal per se.

Gottsdanker (1966, 1967) followed this up with experiments to test
the effect of superseding signals on graded responses made by a single
anatomical unit - one hand. In these experiments he found that the initial
reaction time (i.e. time between signal and start of response) was not
affected by the second signal. He did find that the second signal had an
effect on the response as apposed to the reaction time to the first signal.
For inter-signal intervals "of 50 m.secs. through 120 m.secs." he found
that there was greater reduction in the amplitude and duration of the
initial response as the inter-signal interval was briefer. He found no
effect for an inter-signal interval of 240 m.sec. by which time the response
had almost always started, (94% of the trials). He concludes that for
intervals through 90 m.secs. there was only a small proportion of the
distributions of which half or more than half could possibly be attributed
to the first signal alone and that this finding made untenable the existence
of an invariable condition of imperviousness during the reaction time period.

Bertelson (1967) experimented with the effect of interstimulus intervals on reaction times to both first and second signals. The signals required choice reactions with different hands, i.e. it was not necessary to curtail er restrict the first reaction when the second was also required. He found R.T. to be slightly longer when a second signal followed. The second signal was expected by the subjects though on certain trials the

precise time of its arrival was not known. Berelson suggests that the lengthening of R.T. on double trials may have been due to the adoption of a more cautious strategy. This finding is in line with that of Gottsdanker (1963).

In the same experiment Bertelson also observed the effect of the interstimulus interval on R.T, and his results in part agree with the single channel model but not entirely. He found that R.T., still decreased for positive values of "W" ($I_{\bullet}'S_{\bullet}'I_{\bullet}'$ - $R_{\bullet}T_{\bullet}_{1}$) which implied that occupation of the channel lasted on average longer than $R_{\bullet}T_{\bullet,\uparrow}$. Very interestingly, he found that the slope of the curve, when R.T., was plotted against negative values of "W", was inferior to 45° which implied that the channel was not fully occupied by the first reaction so that something could possibly be done about the second reaction during the "refractory period". This finding tends to support Gottsdanker's (1966) thesis. Bertelson found delays in R.T. $_2$ with both Regular and Irregular I.S.I., but with irregular intervals the delays were longer. This finding is very difficult to explain if the idea of a fully occupied channel is accepted. Bertelson explains it by saying that knowledge of when a second signal will come makes it possible to programme a faster passage from one occupation time to the next.

Movements as distinct from their initiation have been defined "as reactions in which the contractions of the muscles affect the position of the moving member" (Stetson and McDill 1923). They classified movements as (1) Fixation i.e. holding still, (11) slow movement or controlled

movement. muscles contracted with uneven tension, which can be changed at any point on its course (111) rapid movement which is a matter of preliminary set and which cannot be changed at every point on its course. The extent to which movements are subject to voluntary control has been the subject of research. Woodworth (1899) quoted by Stevens (1951) distinguished two phases of voluntary movement, the first was an initial impulse lasting about 0.2 secs. and the second he called "current control". A value of about 0.5 secs. was reported for the interval between successive adjustments in the current control phase Welford (1958b) proposes, on the basis of work by Vince and others, two servo loops. The first, he suggests, is a short term loop occupying a time of O.l secs., concerned with the immediate phasing of movement, and not occupying the central decision mechanism. The proposed second loop occupies a time of 0.5 secs., relies on visual feedback and involves the central mechanisms. Very little work has been done on stopping movement. Bates (reported by Hick and Bates 1950) showed that once a decision to respond had been taken it could not be revoked in under 0.2 to 0.25 secs. In this case the signal involving cancellation was given prior to any perceived movement. Poulton (1950) reports an experiment which indicates that an ongoing movement cannot be stopped immediately. He found subjects needed "roughly about 0.25 secs. longer" than ordinary reaction time in order to stop moving. He goes on to say that if a bell was rung "0.6 secs. before the point was reached at which the movement had to be stopped, reaction time, when that point was reached, could apparently be eliminated" and that when a bell was rung 0.3 secs. before hand the results were intermediate between a no warning and a 0.6 sec. warning period. This seems to imply that subjects never take more than

0.6 secs. to stop movement though sometimes they can stop in a shorter time. There is a relationship between Reaction Times and subsequent movements. If the following movement is circular, Reaction Time increases (Pacand 1942). When the following movement required precise aim it was found that auditory reaction time was 250 m.sec. instead of the more usual 150 m.sec. (Brown and Slater-Hammel 1949). Singleton (1954) in an experiment concerned with the change of Movement Time with age, found that Reaction Time proceeding a double movement was consistently a little longer than that proceeding a single one. In view of the brevity of certain movement times in relation to Response Initiation Times, it follows that such movements cannot be controlled en route and must therefore be preprogrammed. Hence it is reasonable that more elaborate prior programming should be associated with augmented response latency.

Practice Effects

This note is not concerned with explanatory theories of learning. Its purpose is to mention some changes noticed in performance with continued practice. The typical learning curve shows an initial period of positive acceleration, followed by a period of steady gain and then ends with negative acceleration as the limit is approached. Many curves have plateaus before the final level is reached. These may be due to a more difficult element in the task which blocks further improvement until it is mastered or may be due to practice limits for inferior ways of performing the task. (Woodworth and Schlosberg 1954).

There is evidence that simple industrial tasks continue to improve for years. Crossman (1959) shows that, in cigar making, work cycle times continued to improve over millions of work cycles. .

Welford (1968) mentions the following effects of long continued practice:-

- a) Improved data selection and judgement
- b) Action becomes more precisely adapted to the requirements of the task and reliance on detailed knowledge of results becomes less.
- c) Long practice may result in reduction of the time required to make a choice of response once the signal has been identified.
- d) Routines of action are established. In consequence incoming data and outgoing action are dealt with in larger units.

Such tendencies lead to increased uniformity and performance becomes less variable but they can also lead "to 'rigidity' in the sense that action is carried through in the face of clear evidence that it is inappropriate". (op.cit.).

3. THE ARGUEMENT A PRIORI

The work discussed in the previous chapter leads to the postulation of expected relationships between the independent and dependent variables in the experiments described later.

The dependent variables are Work Cycle Time, Response Initiation
Time, Movement Time, Reaction Time and the percentage of Work Cycles
"Broken" (i.e. the capacity to cut short and on going response). The
independent variables are Subjects, Period of time after the start of
the working session, Rest Breaks/No Rest Breaks, Practice and the point
in the Work Cycle at which the rare or stop signal was given.

Differences between subjects may be expected to affect the dependent variables, with older subjects and those with lower scores on the Manual Dexterity Test having slower times. Higher I.Q. scores may result in subjects becoming bored more easily and this may lead them to work more slowly in the middle of the working spell.

It is difficult to predict the relationship between intra-subject differences and the percentage of cycles broken. It might be argued that older people should break fewer cycles as their decision time is longer than that of younger people. It could equally well be argued that older people may compensate for their slowness in decision processes by moving more slowly, thus allow themselves greater tolerances. Assuming that there is a minimum time needed to process a signal to interrupt an ongoing response, it might be that younger subjects move too quickly to allow a sufficient lapse of time, for this processing, between the rare signal and the normal completion of a movement or response.

The assumption, that the rare signal and its required response is a simulation of accident conditions, leads to the expectancy that lower scores on the manual dexterity test and higher scores on certain of "The

16 P.F. Test" factors will result in fewer Broken Work Cycles. The age effect is uncertain.

Allowing for a short warm up-period, for possible boredom effects and for end of session attempts to reach a target, the Work Cycle Times etc. should be negative functions of time elapsing after the start of the working session. In short a fatigue effect should be apparent whether it is on Work Cycle Times or the capacity to perceive and respond to the rare signal. Greater variability would also be expected as the time elapsing after the start of the working session increased. When Rest Breaks are given these fatigue effects should not show themselves in so marked a fashion.

Cycle, Response Initiation and Movement Times should improve with increased practice and variability should decrease. The effects of increased practice on the Reaction Times and percentage of Cycles Broken cannot be so readily predicted. The normal improvement, due to practice, might occur but it could equally well be that improving skill at the repetitive work cycle might lead to "rigidity" and therefore increased difficulty in responding to a signal to interrupt that cycle. This increased difficulty might be in the central mechanisms or it could be that a faster movement time might result in such a decrease in time between the rare signal and the normal completion of movement that the usual time necessary to process a response simply would be be available.

In the experiments which follow, "Reaction Time" is not the time required to break or interrupt a work cycle. It includes this time plus time for an element of action necessary to turn out the red light (or rare signal). It does not differentiate between these, it measures the entire time between the rare signal and the turning out of the red light. The points of injection of the rare signal during response intiation will

therefore effect "Reaction Time" differently from any effect they may have on "Cycle Broken" - because a subject cannot start to break the cycle until Response Initiation Time is complete whereas "Reaction Time" starts with the point of injection. One would therefore expect that earlier points of injection would result in longer "Reaction Times" when the Interstimulus Intervals were smaller than Response Initiation Time.

Different points of injection should make no difference to "Reaction Times" when the Interstimulus Interval is longer than Response Initiation Time providing one makes the assumption that there is no interference from fixed periods of feedback. A fixed period of feedback at the end of Response Initiation Time/Beginning of Movement Time should result in longer "Reaction Times" in response to earlier points of injection whereas the reverse should occur if the interference is coming mainly from positioning efforts at the completion of movement.

The point of injection of the rare signal into the repetitive work cycle might affect the percentage of cycles broken in a number of ways. Unless the second signal is perceived as one with the first, the points of injection during Response Initiation Time should make no difference to the percentage of cycles broken because in both cases the start of the second response should have to wait until the completion of Response Initiation Time. When the rare signal is injected during Movement Time, the points of injection should make no difference if they are inside feedback time for the Response Initiation, or the beginning of movement. However if such feedback was eliminated, due to practice, then a difference in favour of earlier points of injection might be expected. The lapse in time between P₁ (first point of injection) and the normal ending of the movement would be greater than the lapse of time between P₂ and the normal ending and thus the first condition would allow more time to process responses to the rare signal.

When the lapse of time between the rare signal and the normal ending of Movement was less than 500 m.sec - 600 m.sec., one would not expect the subject to have sufficient time, on average, to process the response to a signal to interrupt the movement. A time lapse of 600 m.sec - 700 m.sec. (i.e. the normal movement time less the rare signal delay) should allow for successful processing in almost every case in accordance with Poultons (1950) results.

PART II EXPERIMENTAL, INVESTIGATIONS

CHAPTER 4 THE PRELIMINARY EXPERIMENT

INTRODUCTION

This experiment was very much a preliminary one with two main objects viz:-

- 1. To see whether or not there was a noticeable difference in responses to rare stimuli given during Response Initiation Time and Movement Time. (Hartnett. 1967. Appendix 5). This information was necessary in order to decide whether or not to plan a complicated and large scale experiment.
- 2. To test equipment under continuous and lengthy use conditions. Such testing, which turned out to be very necessary, (eight to eleven weeks were needed to eliminate the weak links) could not be given except in the full use situation. One of the points about the intended experiments was that, if there was a break-down in the equipment, the subject could not be replaced by another the following afternoon. The data was either lost or the entire experiment was ruined. If the equipment was reliable this could happen after weeks of experimental work and hundreds of subject hours. In the main experiment, an unbroken period of eight weeks, 560 subject hours, the fact that no "Stimulus Cycle" Data was lost and very little Cycle Time Data justified the time spent on this initial testing under working conditions.

THE EQUIPMENT

1. Four Consoles (Please see Figs. 1 and 2)

Both the green and red lights on the consoles were within 30° of the normal visual axis of the subjects.

The consoles were made of $\frac{3}{8}$ " ply front and back and $\frac{1}{4}$ " ply at ends. The buttons, painted white, were of turned sapele mahogany $\frac{7}{8}$ " diameter. When the buttons were pressed they operated micro-switches.

2. Work Pieces - 1 steel ball bearings.

3. Stimulus Lights

 $\frac{3}{8}$ " diameter filament bulbs coloured red and green. The green light was turned on by pressing buttons "B" and "C".simultaneously and holding them. There was a fixed delay of $\frac{1}{2}$ second between the initial pressing of the buttons and the illumination of the light.

The power to the red light was controlled by:

- (1) the experimenter's switch, and
- (2) a delay device triggered either by
 - (a) the illumination of the green light, or
 - (b) the release of button "C" by the subject.

Both conditions (1) and (2) had to obtain. Therefore, the experimenter was free to choose the work cycle during which the red light should come on and also the part of that cycle, but the actual illumination of the light was triggered by the subject's movements within her work cycle. The subject could turn the red light out by pressing button "E".

4. Timing Devices

- (A) Venner Electronic Millisecond Stop Clocks automatically timed the intervals between (1) the illumination of the green light and the release of button "C". (Subject's Response Initiation Time) OR between the release of button "C" and the depression of button "D" (Subject's Movement Time). (2) the illumination of the red light and the depression of button "E" (Subject's Reaction Time).
- (B) The subjects' cycle times were recorded on magnetic tape and later transferred to punch tape suitable for feeding into a computer (I.C.T. 1900 series).
- (C) A light signal on the Experimenter's console indicated whether or not a subject had broken the work cycle.

5. General

The consoles were mounted on tables 26" from floor level.

Four Tan-Sad Posture Chairs were used. The seats and back rests were adjustable. The chairs were not padded and subjects 1 and 3 brought cushions.

6. Knowledge of Results

Four counters which counted the number of cycles done by each subject were mounted together within the view of all four subjects in order to give them some extra motivation and involve them in some competition. This was not found to be satisfactory because subject 4 became so competitive that she disturbed the other subjects. After the first few days the counter was removed from view. The subjects were given their counts only in the middle and at the end of each daily session and the atmosphere became less tense. The data in this paper was recorded after an introductory period during which the above difficulty was dealt with.

SKETCH OF CONSOLE (1966)

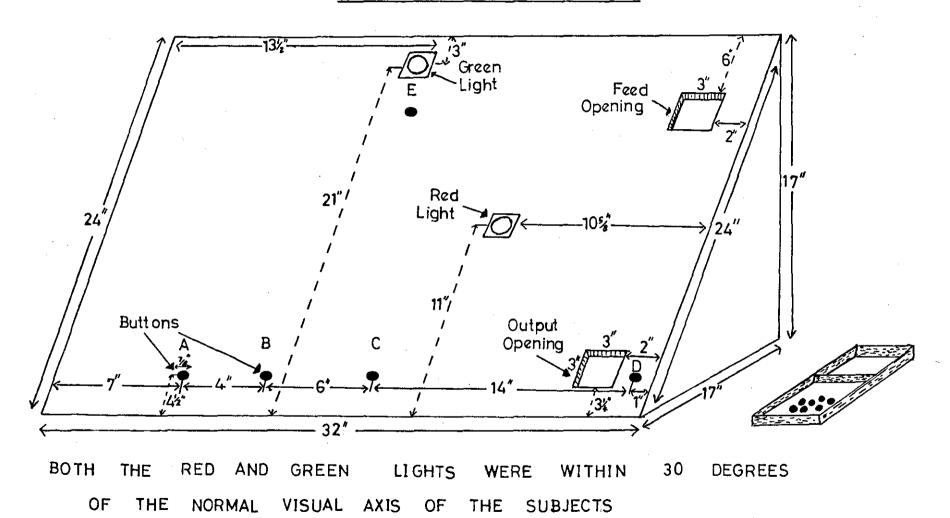


Fig. 1



SUBJECTS

Four women were employed as subjects, one of whom (Subject 3) had previous industrial experience, She had not been engaged on repetitive machine work.

The subjects were well motivated in that all of them wished to work or save for some particular object and they were very pleased to get part time employment. Three of the women were married and the fourth was an unmarried student.

Two tests were given to each subject:- The Wechsler Adult Intelligence Test, and the Eysenck Personality Inventory (Form B).

Subject 1: Married, Age 54, Right handed.

Wechsler Scores - I.Q.: Verbal = 115, Performance = 101, Full Scale = 108

Scaled: " = 73 " = 40 " " = 113

E.P.I. Scores - N=13 E=12 L=1

Subject 2: Married Age 52, Right handed

Wechsler Scores - I.Q.: Verbal = 95, Performance = 99, Full Scale = 96

Scaled: " = 53 " = 40 " " = 93

E.P.I. Scores - N=11 E=17 L=0

Subject 3: Married, Age 40, Right handed

Wechsler Scores - I.Q.: Verbal= 110, Performance, = 96, Full Scale = 104

Scaled: " = 70 " = 43 " " = 113

E.P.I. Scores - N=14 E=12 L=2

Subject 4: Unmarried, Age 22, Right handed

Wechsler Scores - I.Q.: Verbal= 125, Performance, = 115, Full Scale = 122 Scaled: " = 85, " = 62 " " = 147

E.P.I. Scores - N=17 E=20 L=0

See Appendix 3 for copies of the Score Sheets and for Notes on the Tests

The competitiveness of Subject 4 was mentioned in Paragraph 6 of the chapter on Equipment. Her initial repeated references to Work Cycle counts and to who was doing better or worse than whom, alternately irritated and amused Subjects 1 and 2. Subject 3 was upset to the extent that she and Subject 4 started to bicker - with Subjects 1 and 2 acting as peacemakers or amused observers.

Subjects 1 and 2 spoke of the youth of Subject 4 a number of times.

It became obvious that the greater age gap between these two Subjects and Subject 4 (as distinct from the lesser gap between Subjects 3 and 4) helped them to be more detached than Subject 3 in the matter of competition. Additionally Subjects 3 and 4 were seated beside one another and the speeds of their respective movements were clearly visible to each other.

Relationships greatly improved when the knowledge of results method was changed. Thereafter there was only the occasional bicker between Subjects 3 and 4.

The E P.I. Neuroticism ("N") Scores for Subjects, 1, 2 and 3 were within 1 of the Means for the General Population of Housewives and the Normal Population. The Neuroticism Score for Subject 4 was more than 1 above the Means for the General Population of Students and Normal Population. It was within 2 of these Means. It most nearly approached the Mean Score of 16.696 given in the Manual of the Eysenck Personality Inventory as typical for Obsessional Groups. It also approached that given for Female Prisoners: 16.408 (Eysenck, Eysenck, 1964).

The Extroversion ("E") Scores for Subjects 1, 2 and 3 were within 1 of the Means for the General Population of Housewives and the Normal Population. Subjects 4's "E" score was more than 1 above the Mean for the General Population of Students and the Normal Population. It was within 2 of these Means. It was clearly very different from such scores given for the

Neurotic groups which tend to be lower than those for the Normal Population. Female Prisoners tend to have a higher Mean "E" score than the Normal Population and Subject 4's score was within 2 or of this also.

The I.Q. Scores for Subjects 1, 2 and 3 come in the "Average" Classification. Subject 4's Score comes in the "Superior" Classification (Wechsler 1955).

All the scaled scores for Subjects 1, 2 and 3 were <10 from the

Mean Scores for their respective age groups. Subject 4's Verbal and Full

Scale scores were >10<20 above the Mean for her group. Her Performance

Score = 20 above her age group mean.

EXPERIMENTAL PROCEDURE AND DESIGN

1. General (Please see Figs. 3, 4 and 5)

During a run of repetitive work cycles the subjects were presented unexpectedly with a task which involved a break in the rhythm and cycle of their repetitive work.

2. Subject's Repetitive Work Cycle

Each of the four subjects performed repetitively the following work cycle:-

- (1) She picked up a ball bearing from the tray with her right hand and dropped it in the feed opening.
- (2) She pressed buttons "B" and "C". Button "B" with her left hand and button "C" with her right.
- (3) She held buttons "B" and "C" pressed until the green light came on (half second delay).
- (4) She then released both of these buttons.
- (5) Following this she moved her hands to buttons "A" and "D" button "A" for the left hand and button "D" for the right one.

 She pressed buttons "A" and "D" simultaneously and the ball
 bearing fell into the output opening.
- (6) She then lifted the ball bearing out of the output opening and placed it in the tray.
- (7) She returned to (1) above.

 Forefingers were used to press the buttons.

3. Procedure when Red Light came on

Subjects were instructed to stop immediately, no matter where they were in their work cycle, and press button "E" in order to turn the red light out. The button was to be depressed by using the right hand. Subjects were practiced in this procedure before the start of the experiment.

4. Duration of Experiment

The experiment continued for three and a half hours a day, from 9.00 a.m. to 12.30 p.m., through 20 days, five days a week for four weeks. A fifteen minute rest break was given from 10.30 a.m. - 10.45 a.m. e.g. between Periods 3 and 4. The subjects were highly practised for some eight weeks before the experiment began.

5. Dependent Variables

- (1) Cycle Time:-(x̄., S.D., %>Mean+2 S.D.)
- Duration of each work cycle recorded.

- (2) Reaction Time:- (\bar{x})
- Time between illumination of red light stimulus and subject switching it off by pressing button "E"
- (3) Response Initiation Time. R.I.T. (Stimulus Cycle):-
- Time between illumination of green
 light and release of button "C".

 Measured only during those work cycles
 in which Red Light Stimulus was given wit
 delay in R.I.T.
- (4) Movement Time.M.T. (Stimulus Cycle):-
- Time between release of button "C" and pressing of button "D". Measured only during those work cycles in which Red Light Stimulus was given with delay in M.T.
- (5) % Cycles Broken/Not Broken
 - Cycle Broken = If Subjects turned out red light by pressing button "E" BEFORE pressing button "D".

Cycle Not Broken = If button "E" pressed AFTER button "D".

- 6. Independent Variables (see Fig. 5)
 - (1) Days of Experiment (1-20)
 - (2) Days of Week (1-5)
 - (3) Fortnights of Experiment (1-2)
 - (4) Periods in day (1-7) 30 mins each; starting 9.00 a.m.
 - (5) Stimulus from Red Light

Once, per period, per subject. The Stimulus was given at one of the following times:-

- (a) in each period: 5, 10, 15, 20 or 25 minutes after the period began. These times were randomized - using random numbers tables.
- (b) in each stimulus cycle:-
 - (i) R.I.T.:- with a delay of (κ) 10 m.sec. or (β) 100 m.sec after the illumination of the green light
 - (ii) M.T.:- with a delay of (κ) 10 m.sec. or (β) 20 m.sec. after the release of button "C".

7. Notes on R.I.T./M.T. Delay Condition

Whether or not the stimulus was given in R.I.T. or M.T. bears no relationship to the Cycle Time, Response Initiation Time or Movement Time Measurements. Response Initiation Time was measured only in those work cycles in which the delay was in R.I.T. and with a change in the relevant details the same is true for Movement Time Measurements.

The condition does apply to Cycle Broken and Reaction Time measure - ments and is confounded with Days of Experiment for these dependent variables. There was a considerable work-load on the Experimenter - namely the setting of conditions and the manual recording of all the data apart from Cycle Times. In a trial run it was found that if the stimulus was continually changed in any one day from the R.I.T. to the M.T. condition (a procedure necessary for balancing over Days, Weeks, etc.)

then the Experimenter could not keep track. The continuous switching also affected the equipment adversary causing it to become "temperamental". For both of these measurements it was possible to get an indication of learning or otherwise from the "Fortnights" independent variable.

8. Notes on Delays within R.I.T. and M.T. (10, 20 and 100 m.sec. delay)

These delays are balanced over six of the Periods of the Day but not the seventh during which a zero delay was tried unsuccessfully. This lack of balance makes it necessary to look on the significances obtained or lack of them with caution — and very much only as indicators. The results of the χ^2 test for Cycles Broken in relation to delays is not affected. It is the Analyses of Variance Results, for Periods of the Day in particular, which need cautious interpreting. Cycle Time measurements are not affected. These difficulties were eliminated in Experiment 2 — the main experiment.

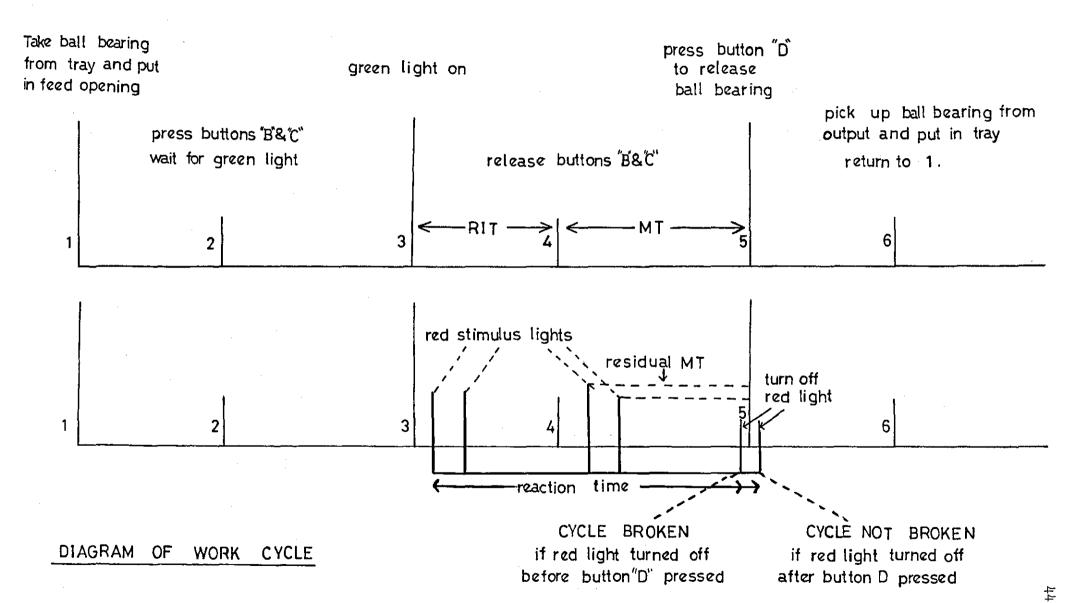
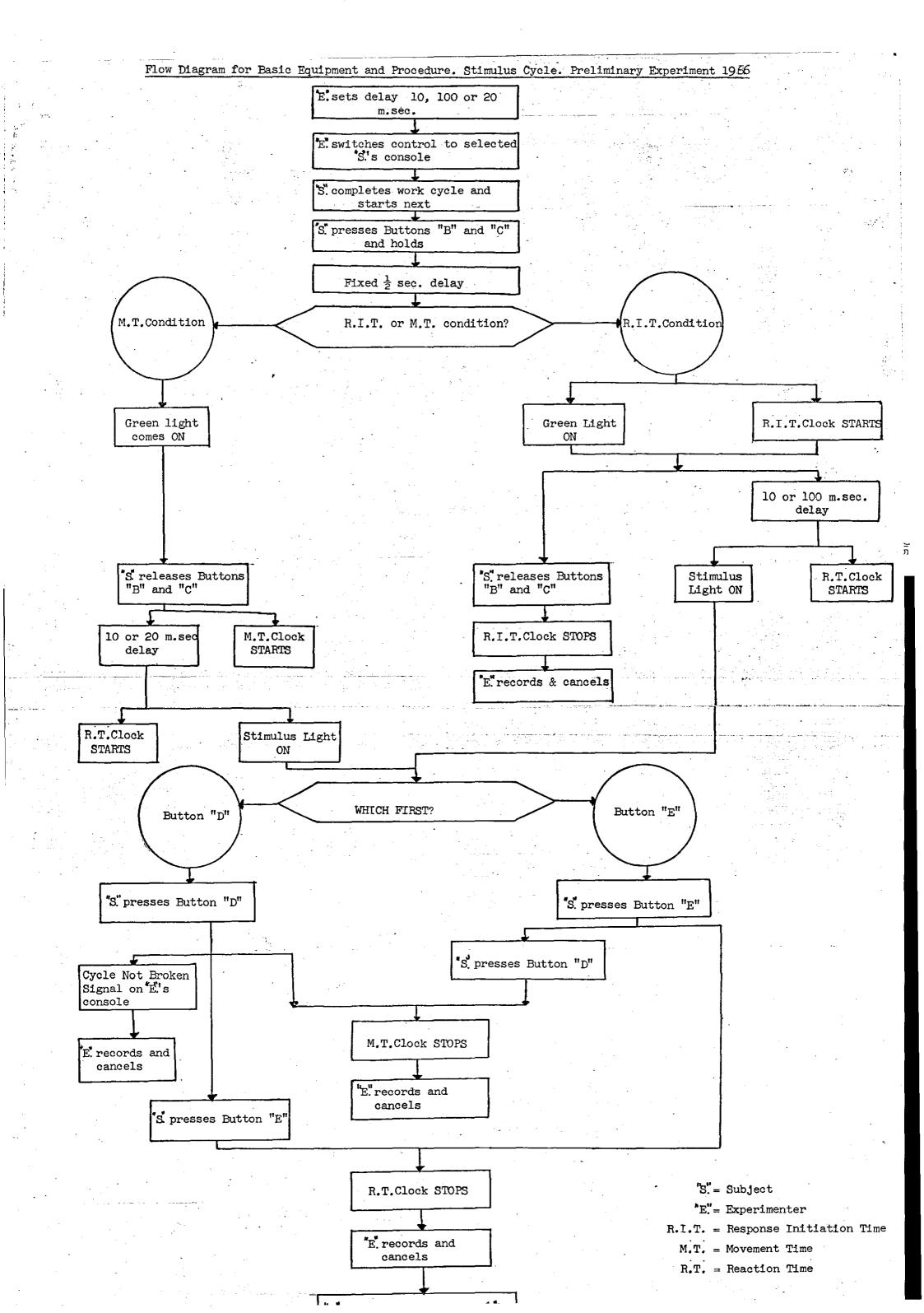


Fig. 3



			DIA	GRAM	1 L/	AYOU1	<u> </u>	FE	XPER	IME	NT	(196	6)						
DAYS 1-20	1.				5	1 .				10	<u>.</u>				15	1	· .		20
WEEKS			1					2	·			•	3					4	
DAYS OF WEEK		м т	W	Т	F	м	T	W	т	F	М	т	W	т	F	М	Т	W	T F
RIT & MT	F	RIT MT	RIT	МТ	RIT	мт	RIT	МТ	RIT	МТ	RIT	МТ	RIT	МТ	RIT	мт	RIT	мт	RITMT
		(7	PERI	DS	IN	EA(СН	DAY)		<u> </u>								
WEEKS			1					2					3					۷.,	- · ·
ORDER OF DELAYS	BETWE	EN PE	RIO)5 1-	- 6														· · · · · · · · · · · · · · · · · · ·
	MT RIT	AB AB	ВА	вА	AB	ΑB	вА	ВА	AB	AB	ВА	ВА	ΑВ	ΑB	вА	BA	AB	AB	BA BA
DELAYS IN PERIOD	7	0 10	0	10	10	20	10	20	10	10	0	20	0	10	10	20	10	10	100 10
			<u></u>			<u> </u>					1	<u>΄</u> Δ	= 10 i	 m sec	 :s	<u> </u>	-vcle	time	

RIT - STIMULUS GIVEN IN RESPONSE INITIATION TIME $\begin{cases} A = 10 \text{ msecs} & \text{cycle times} \\ B = 100 \text{ m secs} & \text{recorded in} \\ & \text{week 4 only} \end{cases}$

MT — STIMULUS GIVEN IN MOVEMENT TIME $\begin{cases} A = 10 \text{ msecs} \\ B = 20 \text{ msecs} \end{cases}$

TIME OF RED LIGHT STIMULUS IS RANDOM WITHIN THE PERIOD Fig. 5

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DESIGN OF ANALYSIS OF VARIANCE (for both Preliminary and Main Experiments)

Basic Design

The basic design of these experiments is a simple factorial analysis of variance with three factors: Subjects, Days of experiment, and Periods.

The first order interactions may be evaluated, and the second order interaction (SDP) is used as an estimate of residual deviance.

	Source of Variance	Degrees of	Freedom (Main	experiment)
S = Su	bjects	3	•	
D = Dag	y of Experiment	39		
P = Pe	riods	7		
SD = S	ubjects/Days Interaction	117		
SP = S	ubjects/Periods IA	21		
DP = D	ays/Periods IA	273		
SDP = 3	Residual	819		
Total		1279		

Within this analysis, the term Days of Experiment is further herachically divided into the effects of the Week of Experiment and the Day of Week.

Source of Variance	Degrees of Freedom (Main experiment)
E = Day of Week	4
W = Week of Experiment	7
Residual Between Days (EW)	28
Total Days of Experiment	39

Within this analysis again, the Term Week of Experiment can be divided harachically into the Effects of Break/No Break and a residual term representing the variation between weeks when the effect of breaks has been allowed for.

Source of Variance	Degrees of Freedom	(Main (Experiment)
B = Rest Break/No Rest Break	I	
Residual Between Weeks	6	
Total Week of Experiment	7	

These subdivisions of the Day of Experiment apply not only to the main term 'Day of Experiment', but also to any interaction term containing the letter D - including the residual SDP.

These are variations on this basic design, as follows:-

- 1. In designs II, IIa, III, IIIa, VI and VIa the higarchical division of the Term Days of Experiment includes Fortnights instead of Weeks.
- 2. In designs I and Ia/Term Days of Experiment = Days of Week and there is no hatarchical division. (This design results from the fact that Cycle Time was recorded for one week only in the Preliminary Experiment 1966).
- The Factor "B", Rest Break/No Rest Break, a division of the Term "W" Weeks of Experiment is not relevant to and is not included in Designs I IIIa. The condition Rest Breaks/No Rest Breaks was not part of the Preliminary Experiment.
- 4. In designs VI and VIa the Term "B" Rest Break/No Rest Break is a subdivision of the Main term "D" Days of Experiment instead of a subdivision of the term "W" Weeks of Experiment.
- 5. In designs III, IIIa, V, Va, VI and VIa the hararchical division of the term Days of Experiment "D" includes another factor "G" = R.I.T/M.T. = Red Light Stimulus Delay initiated by start of Response Initiation Time or Movement Time.

6. In addition to the three factors "S" (Subjects), "D" (Days of Experiment), "P" (Periods), Design V, Va, VI and VIa include a fourth factor "H" = Red Light Stimulus Delay of either 10 m.sec. or 50 m.sec. (In the Preliminary Experiment a χ^2 Test was used to evaluate the significance of the Delay Factor).

The layout of each type of Design is given in detail on the pages that follow.

PRELIMINARY EXPERIMENT (1966)

Designs for Analysis of Variance (including subdivision of "D" term)

<u>Design I</u> - Dependent Variable = Cycle Times. Subjects Combined

X., Average S.D., %≯M + 2 S.D.

S = Subjects

D = Days of Week (Experiment)

P = Periods

SD = Subjects by Days Interaction

SP = Subjects by Periods Interaction

DP = Days of Week by Periods Interaction

SDP = Residual

Design Ia. - Dependent Variable = Cycle Times. Subjects Individually \bar{X}_{\bullet} , Average S.D., % M + 2 S.D.

D = Days of Week (Experiment)

P = Periods of Day

R = Residual = DP

Design	II - Dependent Variables = (Response Initiation Time \bar{X}) Subjects (Movement Time \bar{X}) Combined
	S = Subjects
	P = Periods
	D = Days of Experiment
	E = Days of Week
	F = Fortnights
	EF = Residual
	SP = Subjects by Periods interaction
	SD = Subjects by Days interaction
	SE = Subjects by Day of Week interaction
	SF = Subjects by Fortnights interaction
	Residual of SD interaction
	PD = Periods x Days
	PE = Periods by Days of Week
	PF = Period by Fortnight
	Residual.
	SPE = Subjects by Periods by Days of Week
	SPF = Subjects by Periods by Fortnights
	Residual (overall) = (SPD = Subjects by Periods by Days)

P = Periods

D = Days of Experiment

E = Days of Week

F = Fortnight

Residual between Days

PE = Period by Day of Week

PF = Period by Fortnight

```
<u>Design III</u> - Dependent Variables = (Reaction Times \bar{X})
                                                            Subjects
                                     (% Cycles Broken )
                                                            Combined
       S = Subjects
       P = Periods
       D = Days of Experiment
            E = Day of Week
            F = Fortnight
            G = R.T.T./M.T. = Red Light Stimulus Delay initiated by the
                               start of Response Initiation Time or Movement
                               Time
            Residual between Days of Experiment
       SP = Subject by Period Interaction
       SD = Subject by Day of Experiment Interaction
            SE = Subject by Day of Week
            SF = Subject by Fortnight
            SG = Subject by R.I.T./M.T.
            Residual between S.D.
       PD = Period by Day of Experiment
            PE = Period by Day of Week
            PF = Period by Fortnight
            PG = Period by R.I.T./M.T.
            Residual between PD
       SPE
       SPF
       SPG
```


P = Periods

D = Day of Experiment

E = Day of Week

F = Fortnight

G = R.I.T./M.T. = Red Light Stimulus Delay initiated by the start of Response Initiation Time or Movement Time

Residual between Days

PE = Period by Day of Week

PF = Period by Fortnight

PG = Period by R.I.T./M.T.

Subjects Combined

Design	IV - Dependent Variables = (Cycle Time (Response Initiation Time) Combin (Movement Time) X., Average S.D., %>Mean + 2 S.D.
	S = Subjects
	D = Day of Experiment
	E = Day of Week
	W = Week of Experiment
	B = Rest Break/No Rest Break
	Residual between Weeks
	EW = Residual between Days
	P = Period of Day
	SD = Subjects by Days Interaction
	SE = Subjects/day of Week
	SW = Subjects/Week of Experiment
	SB = Subjects/Break/No Break
	Residual Subjects/Week IA
	SEW = Residual SD term
	SP = Subjects by Periods Interaction
	DP = Day of Experiment by Periods Interaction
	EP = Day of Week by Period Interaction WP = Week by Period
	BP = Rest Break/No Rest Break Residual of WP

Residual DP

Design IV continued

SPE	
SPW	
	SPB
	Residual of SPW
Resid	dual Overall

Design IVA - Dependent Variables = (Cycle Time (Response Initiati (Movement Time \bar{X}_{\bullet} , Average S.D.,) on Time)) , %>Mean +	Subjects Individually 2 S.D.
D = Day of Experiment		
E = Day of Week		
W = Week of Experiment		
B = Rest Break/No Rest Break		
Residual (Weeks)		
Residual (Days)		
P = Period of Day		•
PE = Period of Day by Day of Week Interaction	ı	
PW = Period of Day by Week of Experiment Inte	raction	
PB = Period by Rest Break Interaction		
Residual (PW)		

Design V	
:	S = Subjects
]	D = Day of Experiment
•	$\mathbf{E} = \mathbf{Day}$ of Week
	W = Weeks of Experiment
	B = Rest Break/No Rest Break
	R = Residual (Weeks)
	G = R.T.T./M.T. = Red Light Stimulus Delay initiated by start of Response Initiation Time or Movement Time
	Residual (Days)
- :	P = Period of Day
	H = Red Light Stimulus Delay of either 10 m.sec. or 50 m.sec. SD = Subject by Day of Experiment Interaction
	SE = Subject by Day of Week Interaction SW = Subject by Week Interaction
	SB
	Residual (SW)
	SG = Subject by R.I.T./M.T. Interaction
÷	Residual SD

Design V continued

SP =	Subjects by Periods Interaction
SH =	Subjects by Delay Interaction
	Day by Period Interaction
,	EP = Day of Week by Period
	WP = Week by Period
	BP = Rest Break by Period
	Residual (WP)
	GP = R.I.T./M.T. by Period
	Residual (DP)
DH =	Day of Experiment by Delay (10 m.sec./50 m.sec.)
	EH = Day of Week by Delay
	WH = Week by Delay
•	BH = Rest Break/No Rest Break by Delay
	Residual (WH))
	GH = R.I.T./M.T. by Delay
	Residual (DH)
PH =	Period by Delay
SEP	
SWP	
	SBP
	Residual SWP

Design V continued

SGP

SPH

Design VA - Dependent Variables = Reaction Time X
D = Day of Experiment
E = Day of Week
W = Week of Experiment
B = Rest Break/No Rest Break Residual Weeks
G = R.I.T./M.T. = Red Light Stimulus Delay initiated by start of Response Initiation Time or Movement Time Residual (Day of Experiment)
P = Period of Day
H = Red Light Stimulus Delay of 10 m.sec. or 50 m.sec. DH = Day of Experiment by Delay (10 m.sec., 50 m.sec.) Interaction
EH = Day of Week by Delay
WH = Week by Delay
BH = Rest Break/No Rest Break by Delay
Residual (WH)
GH = R.I.T./M.T. by Delay
Residual DH
EP = Day of Week by Period
WP = Week by Period

Design VA continued.....

BP = Rest Break/No Rest Break by Period
Residual (WP)

 $GP = R_{\bullet}I_{\bullet}T_{\bullet}/M_{\bullet}T_{\bullet}$ by Period

Residual (Overall)

esign VI - Dependent Variábles - % Cycles Broken) Subjects Reaction Time) Combined
S = Subjects
D = Day of Experiment
E = Day of Week
* F = Fortnights
B = Rest Break/No Rest Break
$G = R_{\bullet}I_{\bullet}T_{\bullet}/M_{\bullet}T_{\bullet} = Red Light Stimulus Delay initiated by start of Response Initiation Time or Movement Time$
* Residual (Days)
*
H = Delay for Red Light Stimulus (10 m.sec. or 50 m.sec.)
SD = Subject by Days Interaction
, OE C.I. I. D. O.I. I
SE = Subject by Day of Week
*SF = Subject by Fortnight
SB = Subject by Rest Break/No Rest Break
SG = Subject by R.I.T./M.T.
*Residual SD
DH = Day of Experiment by Delay (10 m.sec. or 50m.sec.) Interaction
• EH = Day of Week by Delay
*FH = Fortnight by Delay
BH = Rest Break/No Rest Break
GH = R.I.T./M.T. by Delay
*Residual (DH)
·

Design VI continued....

* These elements in the analysis differ from Design V and VA in that Fortnights replaces Weeks and in consequence the Residuals also differ in that they are larger in this Design. Therefore with the exception of 'B' which is now tested against Residual (Days) instead of Residual (Weeks), the likelihood of factors being statistically significant is less in this design. This being so it was unecessary to retest any hierarchy in Designs V and VA which was already insignificant.

Design VIA - Dependent Variables - % Cycles Broken) Subjects Reaction Time \overline{X}) Individually

D = Day of Experiment
E = Day of Week
*F = Fortnights
B = Rest Break/No Rest Break
G = R.I.T./M.T.=Red Light Stimulus Delay initiated by start of either Response Initiation Time or Movement Time
*Residual (Days)
H = Red Light Stimulus Delay (10m.sec. or 50 m.sec.) DH = Day by Delay Interaction
EH = Day of Week by Delay
*FH = Fortnight by Delay
BH = Rest Break/No Rest Break by Delay
$GH = R_{\bullet}I_{\bullet}T_{\bullet}/M_{\bullet}T_{\bullet}$ by Delay
*Residual DH

Please see note at foot of Design VI

NOTE ON APPENDICES

The Appendices contain Tables of Data and Probability Values.

The Graphs are also to be found in the Appendices and are in "fold out"

form so that they may be consulted while the text is being read.

Appendix I contains the Tables and Graphs relevant to the next chapter on Results.

Within the Appendix, all Tables containing Data values are given first, followed by the Probability Value Tables, followed by the Graphs e.g. Tables 1-15 are tables of Data Values and Tables 16-26 are tables of Probability Values.

The number of Tables and Figures is large. An effort has been made to reduce this number to a minimum. In consequence some of the interactions which are significant but from which no pattern can be abstracted have not been presented graphically or in tables other than the Probability Value Tables. In the next chapter reasons are suggested for their significance but where there were no systematic trends further space has not been devoted to them.

RESULTS

1. General

Cycles Times average out at just over 2 sec., Response Initiation Times (Stimulus Cycle) at 186 m.secs., Movement Times (Stimulus Cycle) at 390 m.secs., Reaction Times at just over 1 sec. and the percentage of Cycles Broken at approximately 27% (Table 1)

The remainder of this chapter will be divided into sections, each one dealing with the effects of all the Independent Variables on one Dependent Variable. Each section is headed with the name of the Relevant Dependent Variable.

In contrast the Probability Value Tables in particular have been arranged so that the data may be looked at from the point of view of the effects of one Independent Variable on all the Dependent Variables.

It is hoped that this effort to present the results from "two sides" will facilitate their clarification and will take account of any personal preference the reader may have when envisaging results.

2. Percentage of Cycles Broken

The Subjects differed very highly significantly from one another (Tables 2 and 16. Fig.9). Subject 1 broke the work cycle most often, 50% of the time, followed by Subjects 2, 4 and 3 in that order.

The percentage of cycles broken was affected highly significantly for Subjects Combined and Subjects 1 and 2 individually, by varying the point in the work cycle at which the rare stimulus (Red light) was given. Subjects 3 and 4 followed the same trend as the other Subjects but these two broke so few cycles that a significant result was not to be expected (Tables 3, 20 and 21. Figs. 12-15). All Subjects broke more cycles when the rare stimulus was given in Response

Initiation Time rather than Movement Time. Similarly, the shorter the delay in giving the rare stimulus after the start of Response Initiation Time or Movement Time, the greater was the number of cycles broken.

The Days of Experiment had a very highly significant effect on the percentage of cycles broken for Subjects Combined and Subjects 1, 2, and 4 individually. (Tables 12 and 17). This was to be expected as the R.I.T. and M.T. conditions were not balanced over days and as already stated, these conditions had a major effect on the percentage of cycles broken.

Days of the Week, Periods of the Day and Fortnights were not significant for either Subjects Combined or Subjects individually. (Tables 11, 13, 14, 15, 18, 19, 22).

Out of 105 possible interactions (Table 26) only five were significant so it is very possible that at least one or two of these five resulted from pure chance. Perhaps the most interesting of these interactions is Subject by R.I.T./M.T. conditions. In all cases where any cycles were broken (Table 12), the percentage broken was less in the M.T. condition for all subjects. However Subject 3 for eighteen out of twenty days did not break any cycles at all and the resulting very small difference between R.I.T. and M.T. conditions in her case would be very different from the relationship between these conditions in the case of the other Subjects. This is quite apart from the fact that the M.T. condition resulted in a much greater proportional reduction in the percentage of Cycles Broken for Subjects 2 and 4 for (approx. 20 to 1) than/Subject 1 (approx. 4 to 1).

The interaction, Subjects by Days of Experiment, was highly significant but it could not fail to be if Subject by R.I.T/M.T. conditions was. The reasons for this have been explained above.

Another highly significant interaction was Day of Experiment by Period. This can probably be attributed to the fact that Periods for Days with the R.I.T. condition show completely different and fluctuating trends for Periods for Days with the M.T. condition, which quite often are undeviating and at or close to zero cycles broken.

3. Reaction Time

The Subjects differed very highly significantly from one another (Tables 2, 16. Fig.10). Subject 4 was the fastest at 872 m.secs. followed by Subjects 2, 1 and 3 in that order. Subject 3's time was 1189 m.secs.

The Days of Experiment had no significant effect for Subjects Combined but for Subject 2 individually their effect was highly significant and for Subjects 1 and 4 it was significant. (Tables 10, 17. Figs. 31 and 32).

Days of Week and R.I.T./M.T. conditions were significant at 5% level only for Subject 1. There were no significances for Subjects Combined or for the other Subjects individually. (Tables 7a, 18, 20). Periods of the Day had no significant effect either for Subjects Combined or Individually. (Tables 7, 19. Figs. 24,27).

Fortnights were not significant for Subjects Combined and only for Subject 2 individually (Tables 14, 15, 22).

No interactions were significant for Subjects individually (Table 24). Subjects by Day of Week and Subjects by R.I.T./M.T. conditions were both highly significant. For instance Subjects 1 and 2 had

slower Reaction Times during the M.T. condition whereas Subject 4 had a quicker reaction in that condition. The conditions R.I.T./M.T. made no difference to Subject 3's times. It is difficult to interpret these results and those of Day of Week in any light other than that of intra Subject variability.

The interaction, Period by Fortnight, is also significant at the 5% level. For some reason Reaction Times in Periods 3 and 4 are longer than those in Periods 5, 6 and 7 in the first fortnight whereas the reverse is true in the second fortnight.

4. Response Initiation Time (Stimulus Cycle)

The Subjects differed very highly significantly from one another (Tables 2, 16. Fig.8). Subject 1 had the fastest time at 150 m.sec. followed by Subjects 3, 4 and 2. Subject 2's Response Initiation Time was 220 m.sec.

The Days of Experiment had a very highly significant effect on Response Initiation Time for Subjects Combined and a significant effect (5% level) for Subjects 2 and 4 (Tables 8.17. Figs.28,29). Both Subjects 2 and 4 had very long times on Day 3. Both times were over 440 m.sec. compared with their average times of 220 m.sec. and 216 m.sec. respectively. These times are reflected in the times for Subjects Combined. It is suggested that the statistical significance for Subjects Combined may be due to the effect of the times of Subjects 2 and 4 on Day 3 rather than to any systematic trend - e.g. learning - of which there seems to be no sign.

Days of the Week showed no significant difference for Response Initiation Times for either Subjects Combined or Individually (Table 18).

Periods of the Day was highly significant for Subjects Combined and significant for Subject 2. (Tables 6, 19. Figs. 24, 26). No systematic trend is visible.

There was no significant effect either for Subjects Combined or Individually for Fortnights. (Tables 14, 15, 22).

The interactions, Subjects by Periods and Subjects by Day of Experiment, were very highly significant. (Table 25. Figs. 26, 29). The first seems to be due mainly to fluctuations in the times of Subjects 2 and 4 and the second to unsystematic differences between all Subjects. The same applies to the interaction Subjects by Day of Week which is significant at the 5% level only. (Table 25).

Periods by Day of Experiment is also very highly significant (Table 25), but no pattern emerges.

5. Movement Time (Stimulus Cycle)

Once again the Subjects differed very highly significantly from one another (Tables 2, 16. Fig.11). Subject 4 was the fastest followed by Subjects 3, 2 and 1. This difference was to be expected because when a Subject broke a work cycle her movement included Reaction Time. Subjects 1 and 2 broke the highest percentage of work cycles.

For Subjects 3 and 4, Days of Experiment were highly significantly different. There was no significant difference for Subjects Combined. (Tables 9, 17. Figs. 28, 30). There were no significant results for Day of Week or Period of Day (Tables 6, 18, 19. Figs. 24, 25).

Fortnights were significant for Subjects 3 and 4. Subject 3 became slower and Subject 4 faster. There were no significant results for the other Subjects individually or for Subjects Combined (Tables 14, 15, 22). No interactions were significant. (Table 25).

6. Cycle Time: $(\bar{X}, \text{ Average S.D.}, \%) M + 2 S.D.$

Subjects again differed very highly significantly from one another. They differed in \bar{X} , average S.D., and percentage of cycle times greater than the mean plus two Standard Deviations. (Table 2,16. Figs. 6,7.)

Days of the Week were significant (5% level) for Subjects Combined for the \bar{X} only (Tables 4, 5, 18. Figs. 16, 20). This seems to be due mainly to a faster rate on Day 2 Tuesday.

Periods of the Day were not significant for \bar{X} . They were very highly significant for average S.D. for Subjects Combined, highly significant for Subject 2 and significant for Subject 1. They were also significant for percentage greater than the mean plus two Standard Deviations for Subjects Combined and highly significant for Subject 1. (Tables 4, 5, 19. Figs. 17,18,19,21,22,23).

There were no significant interactions for Subjects Individually (Table 23) or in the case of average S.D. for Subjects Combined. Days by Periods interaction was highly significant for X for Subjects Combined. Subjects by Periods and Days by Periods were significant for Subjects Combined for percentage of cycle times greater than the Mean plus two Standard Deviations. This means that out of a possible 45 values only three were statistically significant. The possibility of pure chance must be kept in mind.

The significance of the Subjects by Periods interaction for percentage of cycles times > M + 2 S.D. seems likely to be due to differences between the Subjects during periods 2, 3 and 7 particularly (Fig.23).

The Days by Periods interaction for Cycle Time (\bar{X}) may be due mainly to unsystematic trends at the beginnings and ends of the daily work sessions. The Days by Periods interaction for the percentage of cycle times $\searrow M+2$ S.D. shows similar unsystematic trends.

7. Concluding Remarks

The results of both experiments will be discussed in the chapter titled "Conclusions". At this stage however, it is necessary to remark on the particular result which justified the decision to further the study.

The results of this preliminary experiment show without doubt that there were noticeable differences in response to the rare signal depending on the point in the work cycle at which it was given. Also the responses from all of the subjects followed the same trend even when they differed quantitively. This result made it worthwhile continuing with the study. Responses from different subjects could be studied for a longer period of time. It became possible to envisage the collection of sufficient data with trends sufficiently similar to make some attempt at curve fitting and mathematical prediction worthwhile. To these ends a second and more complicated experiment was designed and carried out. This experiment is described in the next chapter.

CHAPTER 5 THE MAIN EXPERIMENT

INTRODUCTION

This experiment though very similar to the preliminary one differs from it in some important respects. These differences are fully described in the section titled "Experimental Procedure and Design".

One difference ought to be mentioned at this point. In the preliminary experiment no records were made of Response Initiation and Movement Times independently of the Stimulus Cycle. Indeed owing to limitations of equipment no records could be made of these two times in one and the same work cycle. There being no independent measurement of these times, they could not be related to the percentage of cycles broken (e.g. if the cycle was broken, Movement Time included Reaction Time).

In this main experiment this was one of the defects remedied.

Independent measurements of these times were made, thus enabling correlation and curve fitting procedures to be attempted.

THE EQUIPMENT

1. Four Consoles (Please see Figs. 33 and 35.)

These were very similar to the ones used in the preliminary experiment. The buttons were different in that they were made of black plastic and measured 7/10" diam.

Button 'E' on the preliminary experiment console was replaced by a Strip Switch. The subject pressed this to turn out the Red light. The buttons operated Burgess Miniature Micro Switches.

2. Work Pieces - $\frac{1}{2}$ " steel ball bearings.

3. Stimulus Lights

Fluorescent lamps with a rise time of 1 m.sec. 6" in length.

Type T.L. 4W/33 2K4. Manufactured by Philips Electrical.

Each lamp was viewed through a slot measuring $4\frac{1}{2}$ " x 9/10". These slots were covered by pieces of transparent Red and Green 'CINEMOID'. Reduction in light transmission was negligible in the context of the experiment.

The Green light was operated by pressing Buttons 'B' and 'C' simultaneously as in the preliminary experiment.

The power to the Red light was controlled as for the preliminary experiment. The subject turned the Red light out by pressing anywhere on the strip switch. The strip switch, unknown to the subject, was composed of ten segments each activating a different microswitch. A signal on the experimenter's console recorded which of these switches had been pressed.

4. Timing Devices

A. Venner stop clocks as in the preliminary experiment but in this experiment an extra clock was fitted so that both Response Initiation Time AND Movement Time could be recorded for the same cycle.

Reaction Times were recorded as before except that Reaction

Time became the interval between the illumination of the red light
and the pressing of the strip switch.

- B. Cycle Times were recorded as for the preliminary experiment.
- C. Again a light signal on the experimenter's console indicated whether or not a subject had broken the work cycle.

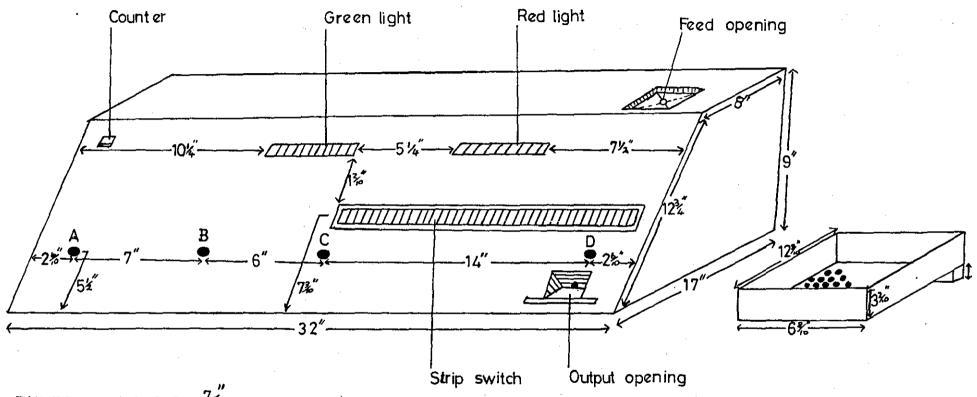
5. General

The mounting of the subject's consoles and the chairs used were the same as for the preliminary experiment. This time all subjects used cushions.

6. Knowledge of Results

Four counters recorded the number of work cycles done by each subject. In contrast with the preliminary experiment these counters were mounted on the subject's consoles and were not in general view. Thus it was left to each subject to mention to the others how she was doing or not, as she felt. Each subject had continuous knowledge of results as far as her own work was concerned.

OF CONSOLE (1967) SKETCH



BUTTONS A,B,C,D, Zodia.

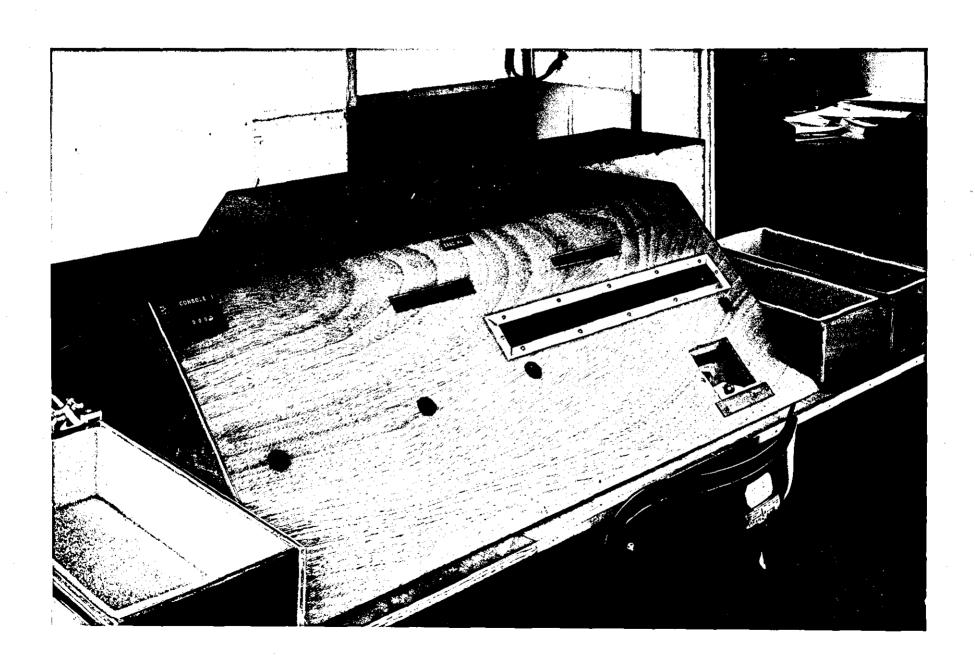
LIGHTS $4\frac{1}{2}$ X $\frac{9}{10}$ " STRIP SWJTCH $15\frac{1}{10}$ X $1\frac{2}{10}$ "

FEED & OUTPUT OPENING 3"X 3"

COUNTER

14/0 X 13/0

Fig. 33



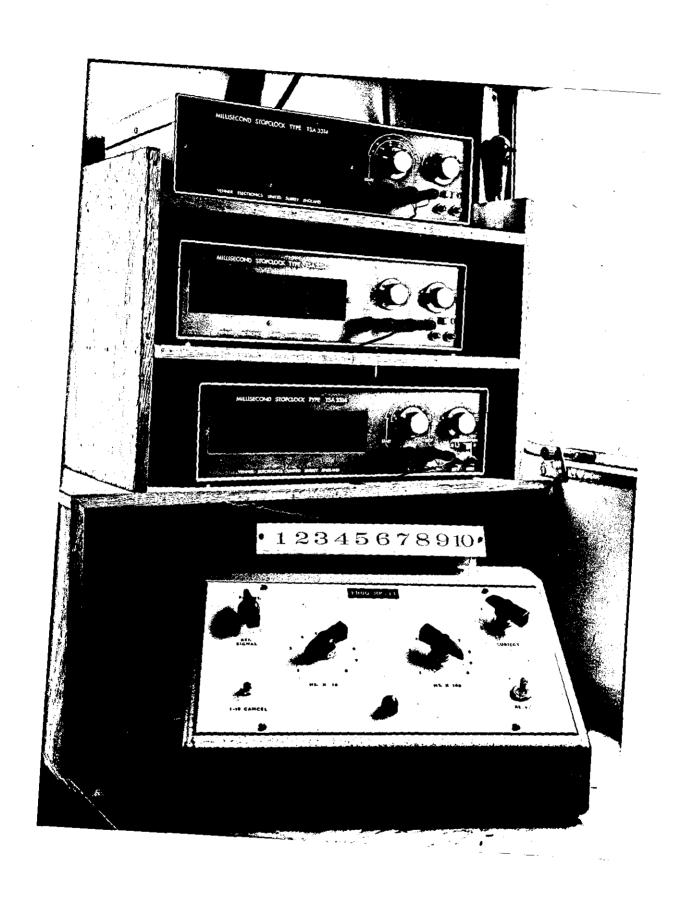


Fig. 35

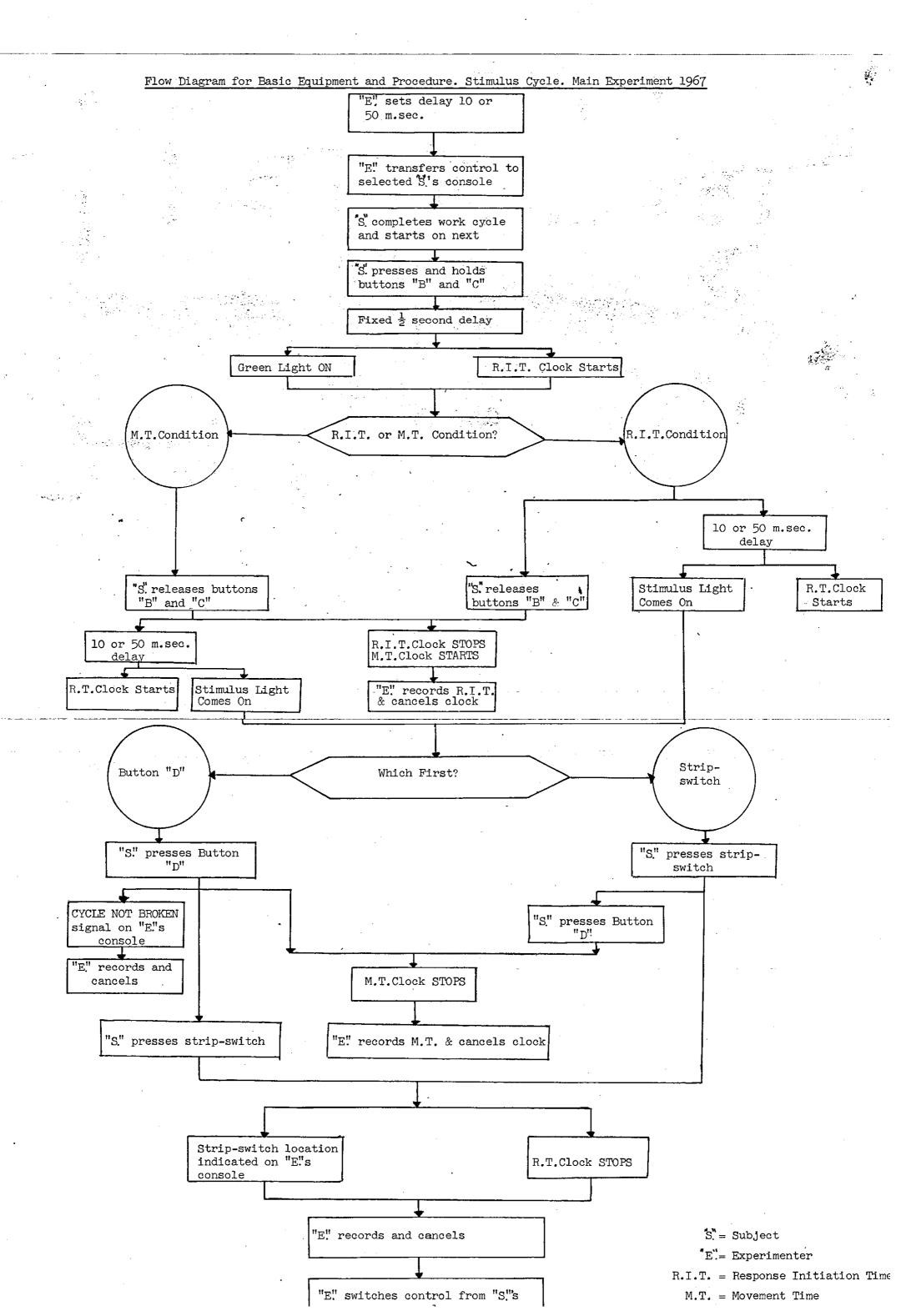


DIAGRAM LAYOUT OF EXPERIMENT (1967)													<u> </u>														
DAYS 1-40			10										20]							40			
WEEKS	·	1		2			3				4			5			6				7			8			
	rest break			no rest break		no rest break		(r	rest break			rest break			no rest break			no	no rest break			rest break					
DAYS OF WEEK	мт	w T	F	МП	r w	T F	М	T W	' T F	- м	T	w 1	F	мт	W	T F	МТ	w	T F	М	T W	/ T F	МТ	W	T F		
RIT & MT	RITMT	.RIT.MT	RIT	MT.R	IT.MŢ	RITMT	RITA	ATRI	TMTRI	TM	T.RIT	MTR	TMŢ	RIT.M1	RIT	MT.RIT	MTR	TMT	RITMT	RIT	MTR	TMT.RI	MTRI	TMTF	TMT		
(8 PERIODS IN EACH DAY)																											
WEEKS	1			2			3				4			5			6				7			8			
ORDER OF DELAYS BETWEEN PERIODS																											
МТ	Α£	B BA	,	ΑĐ	ВД				AB	ВД		AB	ВА	A	В.	BA	ΑB	ВА	AB		ВА	ΑВ	ВА	AB	ВА		
RIT	ΑB	BA	AB	E	BA	ΑB	BA	ΑE	3 B	A	ΑB	В	A	AB	BA	AB	B/	4	AB	BA	A	B BA	A	В	BA		
	<u> </u>					·	<u> </u>					·								<u>L</u> .							

RIT - STIMULUS GIVEN IN RESPONSE INITIATION TIME $\begin{cases} A = 10 \text{ m secs} \\ B = 50 \text{ m secs} \end{cases}$

TIME OF RED LIGHT STIMULUS IS RANDOM WITHIN THE PERIOD

SUBJECTS

Four women were employed as subjects, none of whom had previous industrial experience. All four were married and were pleased to get part time employment in order to earn money for Christmas presents.

Two have since gone back to full time employment.

Four tests were given to each subject:- The Wechsler Adult Intelligence Test, The Eysenck Personality Inventory (Form B), "The 16 P.F. Test" (Form A), and the Stromberg Dexterity Test.

Subject 1: Married, Age 59, Right handed.

Wechsler Scores - I.Q.: Verbal = 114, Peformance = 112, Full Scale = 112

Scaled: " 70 " 43 " " 113

E.P.I. Scores - N=11 E=23 L=4

Stromberg Score - 197

Subject 2: Married, Age 57, Right handed

Wechsler Scores - I.Q.: Verbal = 113, Performance = 112, Full Scale = 113

Scaled: " 69 " 46 " " 115

E.P.I. Scores - N=12 E=11 L=5

Stromberg Score - 198

Subject 3: Married, Age 29, Right handed

Wechsler Scores - I.Q.: Verbal = 113, Performance = 107, Full Scale = 111

Scaled: " 74 " 55 " " 129

E.P.I. Scores - N=9 E=11 L=2

Stromberg Score - 169

Subject 4: Married, Age 25, Right handed

Wechsler Scores - I.Q.: Verbal = 120, Performance = 110, Full Scale=116

Scaled: " 81 " 57 " " 138

E.P.I. Scores - N=15 E=6 L=3

Stromberg Score - 175

See Appendix 4 for copies of Score Sheets and Notes on Tests.

It was hoped that the change in positioning of the four counters, which provided the subjects with knowledge of results, would avoid the excessive competition between subjects encountered in the first experiment. There was still trouble. Unfortunately, it failed to show itself until the end of the first week of data recording when any possible advantage from a further change would have been outweighed by the disadvantage.

Subject 4 decided that the other three were competing too much and that she was going to have nothing to do with it. She was going to set her own pace at what she considered a reasonable standard. She told the other subjects this in no uncertain terms adding that she was going to be tired that day as there was no rest break due. She was seated beside Subject 3 who was visibly faster than she was. Subject 4 repeated these types of remarks throughout the experiment particularly during the "no rest breaks" condition. The other subjects were not affected to the extent of any visible ill feeling showing itself.

Subject 3 was absent for the last week of the experiment. She had been waiting for some time to go into hospital for treatment for impacted wisdom teeth and a bed suddenly and unexpectedly became vacant.

She was not disabled from doing repetitive work. Her teeth were not troubling her during the experiment. She tried to arrange another time with the hospital but it was not known when next a bed would be available.

At times the group would chat very much less than usual. The experimenter does not know why this occurred. It seemed quite spontaneous and was not particularly associated with Monday mornings. When these silences happened Subject 1 invariably became visibly restless. She

would attempt to start a conversation going. On one memorable occassion her failure to do so resulted in tears which immediately had the desired effect. Things were soothed over within minutes

The E.P.I. neuroticism ('N') scores for Subjects 1, 2, and 3 were <1ffrom the Means for the Housewife and Normal Populations. The score
for Subject 4 was >1 f, <2 d above these Means. Her score most nearly
approached the Mean - 14.869 given for Mixed Neurotic groups.</pre>

The Extraversion ('E') scores for Subjects 2 and 3 were <1 of from the Mean scores for the Housewife and Normal Populations.

Subjects 1's 'E' score was very high>2 of above the Means for the Housewife and Normal Populations. Subject 4's 'E' score was low. It was>10 and just inside 20 lower than the Mean score of the Housewife Population. It was>20 lower than the mean score for the Normal Population. It was>10 but well within 20 of the Mean score for the Obsessional Group.

The figures used as standard are taken from the Manual of the Eysenck Personality Inventory (Eysenck, Eysenck, 1964).

The three factors of particular interest in "The 16 P.F. Test" are 'M' (Autia), 'G' (Super Ego), and 'Q3' (self sentiment development). High M, Low G and Low Q3 are considered to be associated with accident proness in both private and professional drivers.

All four Subjects had average score for 'M'. Subjects 2 and 4 had average scores for 'Q'. Subjects 1 and 3 had scores < 10 from the Mean score for that factor. The scores of Subjects 1 and 4 were average for 'G'. Subject 3's score was > 10 < 20 below the Mean. Subject 2's score \(\sigma 20 \) above the Mean score for Factor 'G'.

Factor 'C' perhaps should be mentioned as it has been linked with Eysenck's concept of "general neuroticism". (Cattell, Eber, 1957).

Subjects 3 and 4 had average scores and the scores of the other two Subjects were both <16 below the Mean score. Subject 4's greater deviation above the 'N' score Mean of the E.P.I. is not reflected in her Sten score for Factor 'C' of the 16. P.F. Test.

A lower score in the Stromberg Dexterity Test (S.D.T.) indicates a better performance. The younger Subjects 3 and 4 scored considerably better than Subjects 1 and 2. The score is the time required to complete the test. The more rapidly a subject completes the test the better the performance. Norms for several Industrial and Educational Groups have been established. The Mean score for Female Assembler and Welder Applicants was found to be 159.7 with a Standard Deviation of 16.4. Subjects 3 and 4 were within this range. Subjects 1 and 2 were comparatively slow. The 5th Percentile score is given as 194. It has been found that older workers as a group tend to get poorer S.D.T. scores (Stromberg, 1951).

The I.Q. scores for all subjects come in the "Bright Normal" Classification (Wechsler, 1955). The Scaled scores for Subjects 1, 2 and 3 are (10 from the Mean scores for Verbal, Performance and Total Scaled scores for their age groups. Subject 4's Performance score is (10 from the Mean for her age group. Her Verbal and Full Scale scores are) 10 and 20 above the respective means for her group. (Wechsler (1955).

EXPERIMENTAL PROCEDURE AND DESIGN

1. General (Please see Figs. 3, 36, 37)

The first two paragraphs in the chapter on Experimental Procedure for the preliminary experiment apply also to this experiment.

2. Procedure when Red Light came on

Subjects were instructed to stop immediately, no matter where in the work cycle, and Press the Strip Switch to turn out the Red light. They were told they could press the Strip Switch anywhere along its length. It had to be depressed by using the right hand. Subjects were practiced in this procedure before the start of the experiment.

3. Duration of Experiment

The experiment continued for $3\frac{1}{2}$ hours per day from 9 a.m. to 12.30 p.m. through 40 days, 5 days a week for 8 weeks. The subjects were practiced for a week before the experiment began.

4. Dependent Variables

- (1) Cycle Time:- (CT) (X., S.D., %>Mean+2 S.D.)
- Duration of each work cycle recorded
- (2) Reaction Time:- (RT) (\bar{X})
- Time between illumination of Red Light and Subject turning it off by pressing Strip Switch.
- (3) Response Initiation Time:-(RIT) Time between illumination of Green (X̄., S.D., %≯Mean+2 S.D.)

 light and release of Button 'C'.

 A sample of ten recorded for each Subject for each period from the same work cycle as Variable (4) below.

(4) Movement Time:- (MT)
 (X̄:, S.D., %>Mean+2 S.D.)

Time between release of Button 'C' and pressing of Button 'D'. A sample of ten recorded as for Variable (3)

(5) Response Initiation Time:(Stimulus Cycle)
(X)

As Variable (3) except measured only during the work cycle in which the Red light Stimulus was given (Both when delay in RIT and MT)

(6) Movement Time (Stimulus Cycle):-

As Variable (4) except measured only during work cycle in which Red light Stimulus was given (both when delay in RIT and MT)

(7) % Cycles Broken/Not Broken:-

Cycles Broken = If Subjects turned out Red light by

pressing Strip Switch EEFORE pressing

Button 'D'.

Cycles Not Broken = If Strip Switch pressed AFTER

Button 'D'.

(8) Location on Strip Switch:(Mode)

Locations 1 - 10 dependent on where the Subject pressed the Switch.

5. Independent Variables (See Fig. 37)

- (1) Days of Experiment 1 40
- (2) Days of Week 1 5
- (3) Weeks of Experiment 1 8
- (4) Fortnights of Experiment 1 4
- (5) Periods in Day 1 8. 25 minutes each; starting 9.5 a.m.
- (6) With rest breaks and without 1 2. A ten minute rest break was given between 10.40 a.m. and 10.50 a.m. between Periods 4 and 5 during weeks 1, 4, 5 and 8.

- (7) Stimulus from Red light. Once, per period, per Subject.

 The Stimulus was given at one of the following times:
 - a) in each period: 5, 10, 15, 20 or 25 minutes after the period began. These times were randomized using random numbers tables.
 - b) in each stimulus cycle:-
 - (i) R.I.T.:- with a delay of (α) 10 m.sec. or (β) 50 m.sec. after the illumination of the green light.
 - (ii) M.T.:- with a delay of (x) 10 m.sec. or (β)
 50 m.sec. after the release of Button 'C'.

These different delays were balanced over Days of Week, Periods in the Day and Rest and No Rest Breaks conditions.

This Variable does not effect Cycle Time, Response Initiation

Time and Movement Time which were not connected with the Work

Cycle in which the Red Light Stimulus was given (Stimulus Cycle).

6. General

The design was optimised so as to obtain the most relevant information consistent with the Equipment's and Experimenter's reliability. Both imposed constraints. For instance - for the Stimulus Cycle Data, the R.I.T. and M.T. delay conditions are not balanced over Days of Experiment and Weeks. Even more than in the preliminary experiment there was a considerable load on the experimenter - namely the setting and recording manually of all the data apart from Cycle Time. Even more data was collected than in Experiment 1. Finally in this experiment also the continual switching affected the equipment adversely. The switch was set each day to either the R.I.T. or M.T. delay. The

result was that one could be certain that the Stimulus Delay, Period, Day of Week and With and Without Rest Breaks factors were reliable for "Cycles Broken" and "Cycle Not Broken".

In the case of the Stimulus Cycle Data, Days and Weeks of Experiment would be confounded with R.I.T. and M.T. delays. This was considered to be a reasonable sacrifice for R.I.T. (Stimulus Cycle) and M.T. (Stimulus Cycle). Particularly so in view of the fact that duplicate and more comprehensive Data for Response Initiation Time and Movement Time was collected in cycles other than the Stimulus Cycle. Therefore was no information lost for this data due to confounding.

The 10 m.sec. and 50 m.sec. delays within R.I.T. and M.T. were balanced over all factors.

The most serious affect of the lack of balance mentioned above was the loss of information concerning any possible learning or reverse effects for Cycles Broken and Reaction Time. For these reasons a second analysis of Variance was carried out for Cycles Broken and Reaction Times with Fortnights as an independent variable. (Both the R.I.T./M.T. conditions and the Rest Break/No Rest Break conditions were balanced over Fortnights). This analysis was capable of giving the information about learning or its reverse, for the two dependent variables affected.

RESULTS

1. <u>General</u>

The average Cycle Time was 3 secs., Response Initiation (Stimulus Cycle) 118 m.sec., Movement Time (Stimulus Cycle) 933 m.sec., Response Initiation Time 111 m.sec., Movement Time 456 m.sec., Reaction Time just over 1 sec. and the percentage of cycles broken was 51% (Table 27).

The Days of Experiment were either Significant, Highly Significant or Very Highly Significant for every Dependent Variable for both Subjects Combined and Individually (Table 63). This was to be expected as Days included so many other sources of variation. It is not proposed to refer to Days under the separate headings for each Dependent Variable.

At this point it is as well to mention again that Subject 3 was absent for the last week of the Experiment. It is necessary to be aware of this when looking at the Tables and Figures for Weeks for Subjects Combined. In the Figures for Weeks the lines are discontinuous between Weeks 7 and 8 as a reminder of Subject 3's absence.

2. Percentage of Cycles Broken

The Subjects differed very highly significantly from one another.

(Tables 28, 62, 78. Fig. 44). Subject 4 broke the work cycle most often,

81% of the time, followed by Subjects 1, 2 and 3 in that order. Subject 3

only broke the cycle 19% of the time. The condition Response Initiation Time/

Movement Time affected the percentage of cycles broken very highly significantly for Subjects Combined and all four Subjects Individually. The

10 or 50 m.sec. delays also affected the percentage of cycles broken, very

highly significantly for Subjects Combined and Subject 1, highly significantly

for Subject 3 and Significantly for Subject 2. (Tables 30, 68, 69. Figs. 45-49). All subjects broke more cycles when the Rare Stimulus was given in Response Initiation Time rather than Movement Time. Similarly in the case of Subjects 1, 2 and 3 the shorter the delay in giving the Rare Signal after the start of Response Initiation Time the greater was the percentage of cycles broken. Subject 4 did not follow this pattern for the delays after the start of Response Initiation Time. In her case a 10 m.sec. delay resulted in 94% cycles broken while a 50 m.sec. delay resulted in 96% broken. All subjects broke more work cycles when the Rare Stimulus was given at the shorter delay after the start of Movement Time.

The mean Response Initiation Times and Movement Times of each Subject were calculated. The means of Response Initiation Time plus Movement Time gave an estimate of how long each Subject took from Steps 3 to 5, inclusive, of the work cycle. (Fig. 3). The means of Movement Time alone gave an estimate of how long each Subject took from Steps 4 to 5, inclusive, of the cycle. By subtracting the Rare Stimulus delays from these times it became possible to estimate measurements called "Residual Times" - which could take one of two forms, viz:-

A.
$$R_{\bullet}I_{\bullet}T_{\bullet} + M_{\bullet}T_{\bullet} - \begin{pmatrix} 10 \\ 50 \end{pmatrix} = Residual R_{\bullet}I_{\bullet}T_{\bullet} plus M_{\bullet}T_{\bullet}$$

B.
$$M.T. - (10)$$
 = Residual Movement Time.

These measurements were estimates, for each subject, of the duration in time between the giving of the Rare Signal and the point of time in an non stimulus cycle at which the subject usually pressed Button 'D'. (Once Button 'D' was pressed in a Stimulus Cycle it was not possible to break that cycle). These measurements may be thought of as the time remaining

to a Subject during which it was possible for her to break or interrupt the work cycle instead of following the alternative of completing it without interruption.

The percentage of cycles broken by each Subject was plotted against the corresponding Residual Time. In the case of 'A' the plot simply followed the Subject order of percentage of cycles broken and the Residual Time order within Subjects (Table 36). In the case of 'B' however, the percentage of cycles broken followed the order of the Residual Movement Times, despite the fact that the times of Subjects 1 and 2 overlapped. (Table 35, Fig.54). In order to investigate the relationships further, it was decided to plot the percentage of cycles broken per subject per week against the corresponding Residual Movement Times. Thus there were two measurements per Subject per week yielding sixty two points in all (Table 35a. Figs.55). Subject 3 was absent for the last week which accounts for the loss of two points. correlation coefficient between percentage of cycles broken and Residual Movement Time was calculated and found to be 0.82. This value was statistically very highly significant ($\langle 01 = 0.325 \rangle$). This significance encouraged an attempt to fit a theoretical curve to the data. This was done (Table 35b. Fig.55). Two curves fitted the data very highly significancly ($\langle 0.001 \rangle$). The first was a straight line:- Y = A.X + B with A = 0.2055 B = 56.7014. This accounted for just over two thirds of the variation. The second formula was $Y = A.e^{EX} + C$. This formula accounted for considerably over two thirds of the variation in the data.

The Days of the Week (Tables 33, 64, Figs. 52, 53) had a highly significant effect for Subjects Combined in the Design V analyses (Weeks

was a hierarchical division of Days). In Design VI, when Fortnights was a hierarchical division of Days, there were no significances. (Table 75). There were no significances, in either analysis, for Subjects Individually. The pattern for each subject follows an identical trend with poorer performances on Tuesdays and Thursdays.

In the first analyses, Weeks of Experiment were very highly significant for Subjects Combined and Subject 2. They were highly significant for the other Subjects (Tables 33, 65. Figs. 50,51). In these analyses the effect of weeks included the effect of the Rare Signal being given in Movement Time for three days out of the five in alternate weeks. same applies to the Rare Signal being given in Response Initiation Time. A second analyses by Fortnights avoided this. (The same argument applies to the dependent variable "Reaction Time"). Fortnights had a very highly significant effect on the percentage of cycles broken for Subjects Combined and Subject 2. They had a highly significant effect for Subject 4 and a significant effect for Subject 3. (Tables 31, 76). There was no significance for Subject 1. On the whole the number of cycles broken showed a decrease as the fortnights progressed. Subject 1 was an exception. She remained practically steady for the first three fortnights and only dropped in the last. This difference on the part of Subject 1 would also account for the very high significance of the Subject by Fortnight Interaction (Table 79).

Periods of the Day had no significant effect on percentage of cycles broken for either Subjects Combined or Subjects Individually, (Tables 34,67). The Rest Breaks/No Rest Breaks condition was highly significant for Subject 1 and significant for Subject 3. The effects were in opposite

directions. (Tables 32, 77). There were no statistical significances for the other Subjects or for Subjects Combined.

The Subject/Day interaction was very highly significant but in itself this is not very interesting because Days include so many other variables, for instance Subject by R.I.T./M.T. conditions. (S X G).

This last interaction was very highly significant (Tables 30,73,79). This can be accounted for by the different relationships between the conditions for the various Subjects. Subjects 2 and 3 broke approximately five times more cycles for the R.I.T. condition than for the M.T. condition.

The ratios for Subjects 1 and 4 were 2.5 to 1 and 1 to 0.66 respectively. A similar inter subject variation in ratios occurs for the delay conditions 10 m.sec. and 50 m.sec. This accounts for the high significance of the interaction S X H. (Tables 30, 73).

Subject/Week was very highly significant. This can be accounted for mainly by Subject 1's comparative steadiness until Week 5 followed by an increase in cycles broken in Week 6. All the other Subjects broke fewer cycles in Week 6. There are other intra subject variations (Fig.51) for instance Subject 1's very much steeper drop in percentage of cycles broken in Week 8 and Subject 4's sudden increase in Week 7. The most notable difference is Subject 1's different trend.

The Subject/Rest Breaks Interaction was very highly significant (Tables 32, 79). Three of the Subjects showed improvement in the Rest Breaks condition and the reverse was true for the other Subject.

There were no significant interactions for Subjects individually.

3. Reaction Time

The Subjects differed very highly significantly from one another (Tables 28,62. Fig.41). Subject 3 had the fastest mean time at 603 m.sec. and Subject 1 the slowest at 1339 m.sec. The times of the other two Subjects were approximately 1 sec. each. The range of Reaction Time for Subjects Combined extended from 0.4 secs to 2.6 secs. The majority of times were between 0.5 sec. and 1 sec. with a peak between 0.8 and 0.9 secs. (Table 38. Fig.62).

Days of the Week had no significant effect either for Subjects Combined or Subjects Individually. All Subjects had faster Reaction T mes on Fridays than on Thursdays. Apart from that no systematic trend is observable (Tables 43,64,75).

Fortnights had a very highly significant effect on Reaction Times for Subjects Combined and Subject 1 only. (Tables 40,76). No systematic trends are visible. Weeks had a similar statistical significance. (Tables 42,65, Fig.63, 64). The main reason for the effect seems to be the learning curve exhibited by Subject 1. Periods of the Day had no significant statistical effect for either Subjects Combined or Subjects Individually (Tables 43,67).

Rest Breaks/No Rest Breaks condition had a very highly significant effect for Subjects Combined and a highly significant effect for Subject 1. (Tables 41,77). All Subjects had faster Reaction Times in the No Rest Breaks condition

Reaction Time was effected by the point of Stimulus injection (i.e. in R.I.T. or M.T.). The effect was very highly significant for Subjects Combined and Subjects 1 and 2 individually. It was highly significant for Subject 3 and not significant for Subject 4. (Tables 43a, 78). The delays of 10m.secs and 50 m.secs had significant effects on the Reaction Times of Subjects 1 and 3 but there were no significant effects for the other two Subjects or Subjects Combined (Tables 43a, 69).

The Subjects/Days of Experiment interaction was very highly significant, which can be explained by Days including most other independent variables. The Subjects/Weeks interaction was also very highly significant (Table 73). Subject 1's steep learning curve, as compared with the other Subjects, has already been commented on. The Subject/Fortnights Interaction was very highly significant. (Tables 40, 79). This is likely to be due to the very large differences between the four average times of Subject 1 over successive fortnights in contrast with the fairly steady average times of the other Subjects.

The interaction Subjects/Rest Breaks/Periods was significant at the 5% level. This is very difficult to interpret and would seem to be due to differences one example of which would be:- Subject 1 increased the length of her Reaction Times in Period 3 under the Rest Break Condition and decreased under the No Break Condition while Subject 4's trends were the reverse of this. All this has then to be compared with another period, P6 for instance. The trends in this period are reversed for the Subjects and Rest Breaks/No Rest Breaks Condition.

No systematic information emerges from a survey of the whole picture in those terms.

There were no significant interactions for the Subjects Individually.

4. Response Initiation Time (X, Average S.D., %>M + 2 S.D.)

The Subject's times differed very highly significantly from one another in both their means and average Standard Deviations. There were no significant differences between Subjects for percentage of times greater than the mean plus two Standard Deviations (Tables 28, 62, Fig. 40.).

Days of the Week had a highly significant effect on the mean times of the Subjects Combined and were significant for Subjects 1 and 2 but not for the other two Subjects. They were not significant for the average

Standard Deviation or for the percentages greater than the mean plus two Standard Deviations. (Tables 53, 64, Figs.89-92). No systematic trends were observable for either of the last two dependent variables. The mean times of all Subjects were slowest on Monday. Subjects 2 and 3 continued to improve their times fairly steadily each day. Their fastest times were on Fridays. Subject 1's rate of improvements on Tuesday, as compared with Monday, was not continued through the remaining Days of the Week. Her slowest times were on Monday. Subject 4's slowest times were also on Monday and her fastest on Tuesday.

Table 65 shows that Weeks of Experiment had significant effects on the three measurements (\$\bar{X}\$, Average S.D., \$\pi > M + 2 S.D.) but Residual (Weeks) is more relevant because it concerns the effect of Weeks without the Rest Break/No Rest Break effect. Residual (Weeks) had a very highly significant effect for the mean times of the Subjects Combined and of all the Subjects individually. It had a significant effect for the average Standard Deviation of Subjects Combined and Subject 2. This effect was very highly significant in the case of Subjects 1 and 4. There were no statistical significances for percentage of times greater than the mean plus two Standard Deviations. (Table 49, 50, 66. Figs. 77-82). The average times for Subjects 1, 2 and 3 show fairly steady learning over the weeks. Subject 4 was faster in the first week. The average Standard Deviations of the times of all Subjects increased in Week 2, apart from which there were no systematic trends. The percentage of times, greater than the mean plus two Standard Deviations, fluctuated unsystematically.

Periods of the Day were very highly significant for the average times of the Subjects Combined and Subject 1. They were significant for Subject 4. The only significance for the average Standard Deviation was for

Subject 4's times. There were no significances for the percentage of times, greater than the mean plus two Standard Deviations. (Tables 51, 52, 67. Figs. 83-88). The times for the Subjects Combined show an improvement until Period 4. Thereafter they fluctuate. The times for Subjects Combined result more from an averaging out of differences in the times of Individual Subjects rather than from a reflection of similar trends.

The average Standard Deviations of the times of Subjects 2, 3 and 4 were greater in the second period of the day than in the first. They were greater in the penultimate period than in the last one (Period 8), for all Subjects.

The Rest Breaks/No Rest Breaks condition was statistically insignificant for Response Initiation Time.

The Subject/Days and Subject/Weeks interactions were very highly significant for the mean and average Standard Deviation (Table 71). The high significance in the case of weeks seems mainly due to the difference in the trends of Subject 4's times as compared with those of the other Subjects (Figs. 78,82). The same applies to the Subject/Periods interaction.

The interactions in the analyses for the Subjects Individually were very few and except in the case of Weeks/Periods for the mean times are not reflected in the interactions for Subjects Combined. The Weeks/Periods interaction for Subjects Combined was significant at the 5% level only. The differences in trends were not systematic.

5. Movement Time (X, Average S.D., %>M + 2 S.D.)

The Subjects differed very highly significantly from one another in both their mean times and average Standard Deviations (Tables 28,62. Figs. 39).

Days of the Week had a very highly significant effect on the mean times of Subject 1 and a significant effect on Subject 2's times. They were significant for the average Standard Deviation for Subjects Combined and Subject 3 and highly significant for Subject 1. The only significance for the percentage greater than the mean plus two Standard Deviations was at the 5% level for Subject 1. (Tables 58, 64. Figs. 105-108). Subjects 1, 2 and 3 all have faster times on a Friday than on any other day of the Week. All Subjects have smaller average Standard Deviations on that Day.

There were quite a number of statistical significances for the effect of Weeks (Table 65) but Residual (Weeks) is more relevant (i.e. excludes Rest Breaks/No Rest Breaks effect). Mean Movement Times for Subjects Combined and Subjects 1 and 2 individually were affected very highly significantly. The mean Movement Times of Subjects 3 and 4 were affected significantly. The average Standard Deviations of Subjects 1 and 2 were affected very highly significantly and significantly respectively. The percentage of cycle times greater than the mean was affected significantly for Subjects 1 and 2. (Tables 54, 55, 66. Figs. 93-98). The mean movement times in general show learning over the weeks even if only by a small fraction for Subject 3. The Subjects follow individual patterns for the average Standard Deviations and the percentage of times greater than two Standard Deviations above the mean.

Periods of the Day were significant for the mean times of Subjects 1, 2 and 3 and highly significant for Subject 4. They were significant and highly significant for the average Standard Deviations of the times of Subjects 2 and 3 respectively (Tables 56, 57, 67. Figs. 99-104). Each Subject has a different trend in times over the periods. This applies to the means, average Standard Deviations and percentage of times greater than the mean plus two Standard Deviations.

The Rest Breaks/No Rest Breaks Condition had no effect on Movement Times.

Table 71 shows that quite a number of interactions were significant at various levels. Everyone of these includes Subjects as one element in the interaction. Subjects differed unsystematically. (Figs. 94, 96, 98, 100, 102, 106, 108).

6. Cycle Time (X, Average Standard Deviation, %>M + 2 S.D.)

The Subjects differed very highly significantly from each other (Tables 28, 62. Fig. 38).

The Days of the Week were significant for the Average Standard Deviation of Subject 1's times. There were no other significances. (Tables 48, 64.).

Residual (Weeks) was highly significant for the mean times of the Subjects Combined and Subject 2 and very highly significant for those of Subject 1. This independent variable was also highly significant for the average Standard Deviation of Subject 2's times and significant for those of Subject 1. The percentage of times greater than the mean plus two Standard Deviations was effected highly significantly for Subjects Combined, Subjects 1 and 2 and significantly for Subject 3. (Tables 44, 45, 66. Figs. 65-70).

Subjects 1, 2 and 3 show some learning over the eight weeks.

Subject 4 seems to show none for the mean cycle times. The average Standard Deviations of the Subjects mean times fluctuate considerably and to no fixed pattern. The same may be said for the percentage of times greater than the mean plus two Standard Deviations. The most that

can be said is that there was a slight increase over the eight weeks.

Periods of the Day were very highly significant for the mean times of Subjects Combined and Subject 4. They were significant for the average Standard Deviations of Subject 1's and 4's times. There were no significances for the percentage of times greater than the mean plus two Standard Deviations (Tables 46, 47, 67. Figs. 71-76). The Subjects' mean cycle times were remarkably steady over the Periods, Subject 4's times excluded. Her times were approximately a third of a second slower at the end of the working session. Subjects followed individual patterns for the other two measurements (i.e. average S.D., %>M + 2 S.D.).

The Rest Breaks/No Rest Breaks Condition had a highly significant effect on the mean cycle times of Subject 4 only. Subjects 1 and 3 slightly improved their times in the No Rest Breaks Condition. The reverse occured for Subjects 2 and 4. Subject 4's cycle time slowed by about a fifth of a second (Table 61a, 70).

The most interesting interaction was Rest Breaks/No Rest Breaks by
Periods. This was significant for the mean cycle times and highly significant for the average Standard Deviation of Cycle Times. (Table 59, 60,
61, 71. Figs. 109-123). The average cycle times over the Periods in the
No Rest Condition for the Subjects Combined are higher than in the Break
Condition. The same is true for Subjects 2 and 4 for all periods. In the
case of Subject 1 the period after the restbreak has faster times than
the same period when no break was given. Subject 3's times are considerably
faster in the No Rest Breaks Condition but the tendency is for them to get
longer as the session progresses. This tendency is reversed in the Breaks
Condition. It is interesting that in every case, except the No Break
Condition for Subject 4, there is an improvement in the last period of
the working session as compared with the penultimate period.

Both Individually and Combined, the Subjects have higher average Standard Deviations for most periods in the No Breaks Condition. Except in the case of Subject 3 the same is true for percentage of cycle times greater than the mean plus two Standard Deviations.

7. Response Initiation Time (Stimulus Cycle)

There is not much to be gained from a lengthy analyses of this variable. The results, obtained from analysing Response Initiation Times other than those in the Stimulus Cycle, provide a more comprehensive survey based on a greater amount of data.

The most relevant point of interest is that there should be a reasonable resemblance between the two sets of data so that they may be considered as coming from the same population.

The average Response Initiation Time (Stimulus Cycle) for Subjects

Combined is 118 m.sec. The Average Response Initiation Time, from the

other cycles, is 111 m.sec. (Table 27). This is very close and confirms

the idea that it is not necessary to go into detail about both sets of

results. There is a similar closeness in times for each Subject Individually.

(Table 28. Cf.Figs. 40 and 43). The range for Response Initiation Time

(Stimulus Cycle) supports the idea of close similarity between the two

sets of data (Table 38. Fig.60).

The average Response Initiation Times in the Non-Stimulus Cycle were tested against the average times in the Stimulus Cycle using the "t" test. No significant differences were found either for Subjects Individually or for Subjects Combined. The same holds true when Response Initiation Times in the Stimulus Cycle were broken down into times forcycles in which the Stimulus was given with a 10 m.sec. Delay and a 50 m.secs. Delay. (Please see Table No. 36a).

However, when Response Initiation Time (Stimulus Cycle) was broken down into average times for Cycle Broken and Cycle Not Broken, there were significant differences between these times and average Response Initiation Times for the Non-Stimulus Cycle. The Subjects Combined had shorter times (Highly Significant) when they failed to break their work cycles in response to the stimulus. They had longer times (Highly Significantly) when they were successful. Where there is any significant result for a Subject Individually the same holds true. Subject 4 did not show the same trend but these were no significant results for her times. Subject 1 had in effect the same times for the conditions 10 m.sec. Cycle Broken and 10 m.sec. Cycle Not Broken. It should be noted that Subject 4 broke a large majority of her work cycles when the stimulus was given during R.I.T.

It would seem that the Subjects were more likely to break their work cycles when their Response Initiation Time was longer.

8. Movement Time (Stimulus Cycle)

Movement Times recorded during the Stimulus Cycle did of course differ from Movement Times recorded for the other Cycles. This was

implicit in the fact that, when a subject broke a work cycle in response to the Rare Stimulus, her movement time included Reaction Time. Table 27 shows that the mean Movement Time (Stmulus Cycle) was approximately twice as long as Movement Times recorded in other cycles. Table 28 shows that the same is true for the mean times of the Subjects individually and that Subject 3 who broke the fewest cycles had the smallest differences. between her mean Times (Cf. Figs. 39 and 42 note difference in scales).

Figure 61 shows the distribution of Movement Times (Stimulus Cycle) to be bimodal. The first peak was in the region of 300 to 600 m.se.c corresponding to when a Subject did not break the work cycle. This may be compared with a mean of 456 m.sec. and average S.D. of 44 m.sec. for Movement Times recorded in cycles other than the Stimulus Cycles. The second peak of the distribution corresponds to when a subject did break the work cycle (Table 38).

This dependency of Movement Times (Stimulus Cycle) on Cycles Broken/
Not Broken is reflected in the trends taken by this measurement. Table 39
of these times over Weeks confirms this dependency when it is compared
with Table 33 and Figure 50 showing the percentage of cycles broken each
week.

The dependency is also reflected in the Probability Tables - i.e. Tables 68 and 69. The R.I.T./M.T. and 10 m.sec/50 m.sec. delay conditions are very highly significant for both percentage of cycles broken and for Movement Times (Stimulus Cycle) for Subjects Combined.

The same arguement applies to this measurement as to Response Initiation Times (Stimulus Cycle). It would be duplication to analyse the results lengthily because they have already been dealt with under Movement Times from cycles other than the Stimulus Cycle.

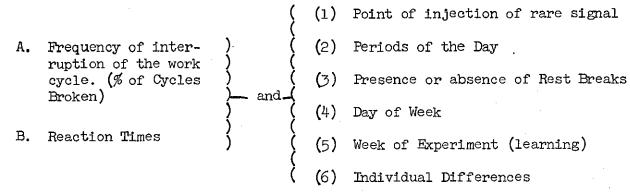
9. <u>Location on Strip Switch</u>

These locations are shown in Tables 28 and 37 and Figs. 56-59. Subjects 1, 3 and 4 used the seventh, eighth and ninth locations most. Subject 2 used the sixth, seventh and eighth.

PART III. CONCLUSIONS

CONCLUSIONS

The object of this thesis was to try and answer some questions about the relationships between the following:-



C. Work Cycle Times (including the elements Response Initiation Times and Movement Times) and (2)-(6) above.

In addition an attempt was made to note:-

- D. Any associations or otherwise between Percentage of Cycles Broken,
 Reaction Times and Cycle Times.
- E. Whether the experimental results suggested any design recommendations and/or changes in industrial legislation.

A. Percentage of Cycles Broken

(1) Point of injection of the rare signal; The answer to this question falls into two parts depending on whether the point of injection was during Response Initiation Time or during Movement Time.

When the point of injection was during Movement Time, the best predictor of the percentage of cycles broken seems to be the "back-wards measurement" from the normal ending of movement to the point of injection, i.e. "Residual Movement Time". When an average "Residual Movement Time" of 638 m.sec. was available, there was one hundred percent successful interruption of the work cycle. The success rate decreased to fifty percent when the time available was 556 m.sec. and to zero when only 220 m.sec. was available. These Times resemble those reported, in another context, by Poulton (1950) and support the idea that Reaction Time is lengthened, when it involves a response to a signal given during another, previously initiated, response. A formula has been evolved which expresses a significant relationship between Percentage of Cycles Broken and Residual Movement Times viz:-

$$Y = A \cdot e^{BX} + C$$

where

$$A = 4.2393$$
, $B = 0.4970$, $C = -11.0864$

The different response success rates to rare signals given during

Movement Time do not support the idea that a fixed period of feedback (150 m.sec - 190 m.sec) was operative at the end of Response

Initiation Time / beginning of Movement Time. The points of injection
of the rare signal were within this period and had feedback, with its

resultant fixed delay, been operative then the success rates for both points of injection should have been the same. It is very clear that the success rates were not the same. The prior point of injection invariably resulted in greater success with interruption of the work cycle. The Subjects in these experiments were highly practiced and the results seem to support the suggestion that such feedback could be eliminated with practice. (Welford, 1968)

Successful responses to stimuli or signals given during Movement Time do not bear any clear relationship to the intervals between the points of injection and the green signal initiating movement i.e. to interstimulus intervals. This contrasts with the significant relationship which such responses bear to "Residual Movement Time". It would seem that the dominant factor, affecting the capacity to interrupt a movement, is not so much the relative temporal proximity of the first and second signals but rather how close the movement is to completion when the second signal is injected.

The percentage of cycles broken, in response to interrupting signals given during Response Initiation Time rather than Movement Time, does not bear the same neat relationship to Residual Time. More cycles were broken when Residual Time was longer, i.e. more cycles were broken when the point of injection of the rare signal was during Response Initiation Time rather than Movement Time, but it was not possible to evolve a formula relating Percentage of Cycles Broken and Residual Times when the point of injection was during Response Initiation Time.

Times to inhibit the movement still showed the lengthening that is generally associated with responses to a second stimulus given close in time to a first.

The differing response success rates to signals given during Response Initiation Time do not necessarily support the idea that second signals can be processed during Response Initiation Time. The different rates could be due to the earlier red light signals being so close to the first or green light signal that both signals were perceived as one composite signal.

When interstimulus intervals were shorter than Response Initiation Time, these results tend to support those of Gottsdanker (1966) in so far as they show that Response Initiation Time was not affected by the second signal. Comparison of R.I.T's from Stimulus and Non-Stimulus Cycles shows that both sets of times come from the same population so that R.I.T. was not affected by a second signal which was unexpected and which was concerned with the alteration of the first response rather than with the initiation of a separate and expected response. (Cf. Gottsdanker 1963, Bertelson 1967).

Whereas the average R.I.T. for all the Stimulus Cycles, and for the Stimulus Cycles with I.S. Intervals of 10 m.secs. or 50 m.secs. are not different from the average R.I.T. for the Non-Stimulus Cycle, this does not hold when the Stimulus Cycles are broken down into Cycles Broken and Not Broken. The average Response Initiation Times are longer when Cycles are broken and shorter when they are not. This tempts one to conclude that perhaps the breaking or not of the cycle did not affect R.I.T. but that the length of R.I.T. may have affected the breaking of the cycle, when the rare signal was given during R.I.T. Gottsdanker (1966) does not give any figures showing a relationship - if there was any - between the length of R.T. (R.I.T. in this experiment) and the duration of response and unfortunately in this experiment the amplitude and length of response were not measured in the say was as in Gottsdankers experiment, so no comparisons can be made. The responses in the two experiments were different in kind.

The Subjects in Gottsdanker's experiment were required to slide a pointer in a groove in one of two directions over one of two very short distances. In this experiment the Subjects made a free ballistic type movement over a much longer distance and always to the right. It was never necessary to vary this movement in the uncorrected condition. In any case the average R.T. was longer in Gottsdanker's experiment, which one would expect when a choice R.T. is compared with a rather more practiced simple one with a fixed fore period. Possibly, as in the case of Subject 4 whose R.I.T. was longest, no relationship would show itself if the length of the R.T's in Gottsdanker's experiment were compared with the length and amplitude of responses. The effect may only show itself with very short and highly practiced R.T's which are part of a repetitive cycle.

- (2) Period of the Day;
- (3) Presence or absence of Rest Breaks; Any difficulty which the subjects experienced in interrupting the work cycle cannot be ascribed to fatigue since Periods of the Day had no significant effect in either experiment and since the Rest Break/No Rest Break condition did not have a consistent effect. The rare signal was well above threshold level. In fact, the subjects, when talking among themselves, said that they saw the signal but "could not stop again."
- (4) Day of Week; The Subjects' responses to the rare signal tended to be less successful on Tuesdays and Thursdays. The author cannot suggest any reason for this. The result was not significant statistically for the Subjects individually. Nevertheless they all followed the same pattern rather too closely to be able to dismiss the point, comfortably, without mention. It would be interesting if the Annual Report of H.M. Chief Inspector of Factories contained a Day of Week analyses of the numbers of accidents reported to H.M. Inspectorate. So far as the author is aware, such an analyses has not been published.

- (5) Week of Experiment (learning); Subjects found increased difficulty in interrupting the work cycle as the duration of the main experiment increased. It seems reasonable to link this increased difficulty with the general speeding up of Response Initiation Times, Movement Times and Work Cycle Times over the same period of time. In other words, as the Subjects became more skilled at the Repetitive work cycle, their capacity to respond to the rare signal became poorer. This could result from "Residual Movement Times" becoming too short to allow sufficient time for a successful response to be made to interrupting signals. This decrease in "Residual Movement Time" may underlie or provide some explanation for the increased "Rigidity" suggested by Welford (1968). Welford (op.cit.) suggested that this "rigidity" resulted in persons finding it more difficult to respond to unexpected signals which required them to interrupt a highly practiced movement.
- (6) Individual Differences; The four older Subjects, average age fifty five years, broke more work cycles than did the younger Subjects, average age twenty nine years; 44% compared with 28.6%. The contrast between the two groups is even more marked when the results from Subject 4 (1967 Experiment) are removed from the data for the younger group. The figures then become 44% compared with 11.1%. This Subject tended to be an exception to the older/younger grouping in all measurements.

These comparisons do not contradict Griew's (1958) findings about the 45-52 year age group being more susceptible to accidents in certain occupations and they support the findings made by both Griew and others that accidents decreased highly significantly with age in the "miscellaneous" job category.

The scores of the Subjects, in the various tests, did not serve as reliable predictors for their performance at interrupting their work cycles. The Subject with the second highest I.Q. broke most cycles and the Subject with the highest I.Q. broke the fewest. The Subject with the best score on the manual dexterity test broke the least number of cycles and the Subject with the second best score broke the most. The scores on the personality tests were no more informative though the Subject, who broke the fewest work cycles, did have a low "G" (Super-ego) score on "The 16 P.F. Test". Her other scores did not follow the pattern suggested for accident proneness by Suhr (1953).

The results from the manual dexterity test support the finding (Stromberg 1951) that older Subjects tend to score less well on the test than do younger ones.

B. Reaction Times

This time is not only the time required to break or interrupt a work cycle. It is the time taken to press the button or strip switch in order to cancel the rare signal, irrespective of whether the work cycle was broken or not.

It seems apposite to remark here that the strip switch locations most used were numbers five to ten and that the rest of the switch was practically superfluous. Each switch segment or location measured one and a quarter inches. The clearance between each segment was one sixth of an inch with a half inch clearance at the ends of the switch. To the Subjects the whole switch appeared to be continuous. The clearances were not sufficiently large to permit pressure on any part of the switch without activating one of the segments or locations. The Subjects were not given any advice about which strip switch locations to use - the emphasis was put on speed. It is of some interest that the Subjects chose in effect to use a switch approximately nine inches in length. One might conclude that emergency switches should be emphasized not only by marking and position but also by being of greater size than they are at present.

(1) Point of injection of rare signal; In the main experiment reaction times generally tended to be longer when the interstimulus interval was larger. The same seems to be true for the preliminary experiment in so far as the relevant data is available for comment. This relation suggests that Subjects were hindered more by interference due to the completion of the work movement rather than that due to its initiation. Such interference became more likely with longer interstimulus intervals because as these intervals increased the

normal completion of movement became closer to the second stimulus. This conclusion supports the findings from the data concerned with the percentage of cycles broken.

Average Reaction Times were in the region of one to two seconds which agrees with the findings of Hartnett (1967).

- (2) Period of the Day;
 (3) Presence or absence of Rest Breaks;
 (4) Day of week;
 Reaction Time does not
 show a fatigue effect any more than does percentage of cycles broken.

 Tronically, Reaction Times were slightly (but not significantly; Sub.2&4)
 faster for all Subjects in the No Rest Breaks Condition. Presumably
 the three and a half hour working session was not sufficiently long
- (5) Week of Experiment (learning); Apart from Subject 1 in the main experiment, none of the Subjects shows any sign of learning where Reaction Times are concerned. One can only suggest that the rarity of the signal did not allow of any build up of skill in this respect. Possibly skill with the movement required to extinguish the red light did improve but its effect was negated by an increase in the intrinsic difficulty of responding to an interrupting signal as skill and speed at the repetitive work cycle improved.

to demonstrate a fatigue effect.

(6) Individual Differences; The twenty two and twenty nine year old Subjects had considerably shorter Reaction Times than those of the older Subjects but the twenty five year old's time was close to that of the fifty two and fifty seven year old Subjects. This is in line with her (Subject 4, Main Experiment) slowness of Response

Initiation Time, Movement Time and Cycle Time. This slowness was not reflected in her score on the Manual Dexterity Test. There was nothing unusual about her I.Q. but, as has already been stated in the section entitled "Subjects", she was determined not to compete in anyway with the other Subjects and she made this very clear. Her scores on "The 16 P.F. Test" and E.P.I. showed her to be markedly more introverted than average and she scored the highest possible score for Q2 (self sufficient, prefers own decisions) on "The 16 P.F. Test".

- C. Work Cycle Times. (including the elements Response Initiation Time and Movement Time).
 - (2) Periods of the Day;
 - (3) Presence or absence of Rest Breaks; The preliminary and main experiments do not show the same patterns for average cycle times over Periods of the Day, even taking into account the fact that there were seven periods in the first experiment and eight in the second. However, both experiments show some improvement in average cycle times, for Subjects Combined, in the period after the Rest Break when compared with the times in the period just previous to the break. This is only a slight indication as there was no statistical significance for Periods in the preliminary experiment and none for three out of four of the Subjects in the main experiment. Once more it can only be suggested that perhaps the working session was not sufficiently long to show a marked effect on average cycle times. There was an end of session improvement in the main experiment (Hartnett 1967).

Periods of the Day had very similar effects on average Response Initiation Time and Movement Time which in turn were very similar to their effect on Cycle Times with one interesting variation. Whereas average Cycle Times for Subjects Combined showed a tendency to improve in the period after the Rest Break, Response Initiation Times and Movement Times both showed the opposite tendency. The Cycle Time improvement in the period after the Rest Break must therefore have been due to fewer delays in feed and take off rather than in quicker manipulation of the controls on the consoles. Perhaps the rest break particularly Sub.4. influenced Subjects to "show willing" rather more than anything else! /

In both the preliminary and main experiments the average Standard Deviation of the Cycle Times went up in the period after the break.

In the preliminary experiment the percentage of cycle times greater than the mean plus two standard deviations showed a definite drop in the period after the Rest Break but this was not so in the case of two Subjects in the main experiment though for Subjects Combined there was a drop. However the percentage of cycle times greater than two standard deviations above the mean was smaller in more periods when a break was given than when there was no Rest Break. This is in line with the findings of Murrell and Forsaith (1963).

It also supports the notion that perhaps Subjects were influenced to "show willing" when a Rest Break was given and in consequence they were not having little unauthorized Rests by slowing down their rates of feeding the machines while actually operating them at the same speed or at faster speeds.

- (4) Day of Week; There were no statistical significances for the Cycle Times apart from the average standard deviation on one Subject's times. Average Movement Times tended to be longer on Tuesdays and Thursdays. Response Initiation Times were longest on Mondays. It is possible that the weekend break may have had an adverse effect on the capacity to preprogram and in consequence on Response Initiation Times. R.I.T. and M.T. were fastest on Fridays.
- (5) Week of Experiment (learning); The average Cycle Times, Response Initiation Times and Movement Times all show the expected improvement over the eight weeks of the main experiment for all Subjects. This trend is opposite to that shown by the percentage of cycles broken and the implications of this have been discussed earlier in this chapter.

(6) Individual Differences; The work cycles were not identical in both experiments - the feed and take off arrangements were different - therefore it is not possible to compare the absolute Cycle Times for the two experiments. When cycle times are considered separately for each experiment no conclusion can be drawn about any age effect. Movement Times correlated positively with age except in the case of Subject 4 (Main Experiment). Unexpectedly Response Initiation Times did not.

The I.Q. scores showed a positive correlation with the Cycle Times in each experiment i.e. Subjects with higher I.Q. had longer Cycle Times but the differences were too small to draw any firm conclusions.

In both experiments the Subject with the lowest "N" score in the E.P.T. had the fastest Cycle Times but again the numbers were too small to draw any firm conclusions. D. Associations or otherwise between "A", "B" and "C" (% of Cycles Broken, Reaction Times, Cycle Times).

In the main experiment, longer cycle times, Movement Times and Reaction Times were associated with each other and with a higher percentage of cycles successfully interrupted. The same association does not hold for Response Initiation Times.

The Response Initiation Times in these experiments are not likely to be typical of Response Initiation Times in general. Practice effects probably led to such preprogramming that decision time, as commonly visualized, must have been practically eliminated. This is borne out by the fact that the Response Initiation Time of one Subject was only 85 m.sec. and of another was 95 m.sec. Such short times would not be reached in an ordinary Reaction Time experiment. This sort of preprogramming needs to be taken into account when practice effects are considered particularly if some emergency might arise which would involve cancellation of the preprogrammed Response.

It would not be satisfactory to estimate a residual time based upon the more usual 250 m.sec. Response Initiation Time.

The Subjects were not seen to release the control buttons before the green light was illuminated. The point was carefully watched and the Subjects were expressly warned about it before hand and were regularly reminded of it throughout both experiments.

E. Suggested Design Recommendations and Changes in Industrial Legislation

The relationship between the capacity to interrupt an ongoing movement and "Residual Movement Times" should be of interest to designers of man-machine systems.

It is suggested that automatic fail safe or correction devices should form an integral part of any system in which short time lags can occur between any possible malfunction and consequent breakdown or accident, the prevention of which would otherwise depend upon the operator changing his usual mode of action. The human operator, on the evidence, does not seem to be equipped to deal with such contingencies.

Further work needs to be done in order to evaluate, more precisely, the time lag required to ensure a success rate as close as possible to one hundred percent. At the moment the evidence indicates that a time lag of less than 640 m.sec. certainly cannot be relied upon and such an estimate makes no allowance for any positive action that may be required on the part of the operator. When even the simplest positive action is required a time of 2 sec. may be needed to ensure successful response. It may seem the height of stupidity to bring a tool or other part of a machine down on ones own hand or to get caught by inrumning rolls, but where a time factor of this sort is involved, the operator would seem to have little alternative given the limitations of the human organism.

The possible specification of some dangerous parts of machinery in such general terms as those associated with time factors and manmachine systems might make it possible to extend Section 17 of the Factories Act 1961. This Section deals with the guarding of new machinery by the sellers. Its application is very limited at present

and its extension is made difficult by the need to specify particular dangerous parts of a machine before it even reaches the market and has had a chance to cause an accident and thus to be demonstrably dangerous. An amendment of this type would be particularly helpful to the "small man" who may employ as few as one or two persons and who is likely to have neither the "know how" nor the resources to guard or modify a machine satisfactorily.

The suggested type of extension to Section 17 could be done "without prejudice" to the other Sections of the Act which deal with guarding.

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APPENDIX I

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Preliminary Experiment

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Response Initiation Time - \bar{X} - (Stimulus Cycle)		tt	17		11
Reaction Time - X		tt	11		11
% Cycles Broken		11	11		. 11
Cycle Time - X - Average S.D., AM+2 S.D		Subjects	1 - 4		2
Movement Time - X - (Stimulus Cycle)		11	11		tt
Response Initiation Time - \bar{X} - (Stimulus Cycle)		11	tt		11
Reaction Time - \bar{X}		11	tf -		Ħ
% Cycles Broken		11	• #		11
I.Q. and E.P.I. Scores		11	11		tt
Effect of Delays on % Cycles Broken		Subjects Subjects	Combined 1 - 4)	3
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Reaction Time X	TT .	11	tt		TÎ.
% Cycles Broken	. #	11	tt		1f
Response Initiation Time-X (Stimulus Cycle)	Fortnights	Subjects	1 - 4		15
Movement Time - X (Stimulus Cycle)	tt	11	18		tt
Reaction Time - X	11	11	īī		11
% Cycles Broken	tt	11	11		11

Probability Values

Dependent Variable Cycle Broken	Independent Var	·iable Subjects		Table
Reaction Time - X		11		11
_		11		I I
Response Initiation Time - \bar{X} (Stimulus Cycle)		**		
Movement Time - \bar{X} - (Stimulus Cycl	.e)	11		11
Cycle Time - X, Average S.D.,		11		11
Cycle Broken	Day of Experiment	Subjects Subjects	Combined 1 - 4) 17)
Reaction Time - X	††	11	†1	Ħ
Response Initiation Time - \bar{X} , (Stimulus Cycle)	11	11	. 1 t	11
Movement Time - X (Stimulus Cycle)	TI .	11	11	11
Cycle Broken	Day of Week	Subjects Subjects	Combined 1 - 4) 18)
Reaction Time - X	!!	11	11	17
Response Initiation Time - \bar{X} . (Stimulus Cycle)	17	11	11	17
Movement Time - X (Stimulus Cycle)		II	1t	tτ
Cycle Time - X , Average S.D., %M+2 S.D.	11	11	tt .	Ħ
Cycle Broken	Period		Combined)	19
Reaction Time - X	tt .	Subjects	1 - 4)	11
Response Initiation Time - X (Stimulus Cycle)	17	11	11	11
Movement Time - \bar{X} , (Stimulus Cycle)	11	tt '	tt	11
Cycle Time - X, Average S.D., %M+2 S.D.	tt	11	, tt	11
Cycle Broken	RIT/MT	Subjects Subjects	Combined 1 - 4) 20
Reaction Time - \bar{X}	11	11	11	17
Response Initiation Time - \bar{X} (Stimulus Cycle)	tt	11	īŧ	11
Movement Time - X (Stimulus Cycle)	tt	11	tf .	11

Dependent Variable	Independent Va	ariable		
Cycle Broken	Delays	Subjects Subjects	Combined 1 - 4)
Cycle Broken	Fortnights	Subjects Subjects	Combined 1 - 4)
Reaction Time - X	ft .	11	11	
Response Initiation Time - X (Stimulus Cycle)	11	11	tt	
Movement Time - X (Stimulus Cycle)	"	11	` 11	
Cycle Time - X, Average S.D., M+2 S.D.	Interactions	Subjects Subjects	Combined 1 - 4)
Reaction Time - \bar{X} (Stimulus Cycle)	Interactions	Subjects Subjects	Combined 1 -4)
Response Initiation Time - \bar{X} , (Stimulus Cycle)	Interactions	Subjects Subjects	Combined 1 - 4)
Movement Time - \bar{X}	13	11	Ħ	
Cycle Broken	Interactions	Subjects Subjects	Combined)

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					Subjects	1 - 4	Fig.	32

DATA TABLES

PARAMETER			VALUE
LHIVM: Trut			Subjects Combined
Cycle time	sec	Ī.	2.08
		Average S.D.	0.87
	:	%> M+2S.D.	2.89
Movement Time (Stimulus cycles)	msec	$ar{\mathbf{x}}$	390
Response Initiation Time (Stimulus cycles)	msec	-	186
Reaction Time	msec	Ī.	1041
C ycles Broken	%		26.9

Table 1

PARAMI	TER			VAL	UE	
			Subject 1	Subject 2	Subject 3	Subject 4
Cycle Time	sec	艾	2.27	1.97	2.00	-
	Average S.D.		0.90	0.75	0.95	-
		%> M+2S.D.	2.72	2.37	3.59	-
Movement Time (Stimulus Cycle)	msec	Ž.	629	408	278	234
Response Init- iation Time (Stimulus Cycle)	msec	$\bar{\mathbf{x}}$	150	220	162	216
Reaction Time	msec	Σ̄	1160	939	1189	872
Cycles Broken	%		50	43	1.5	13
I.Q.			109	96	104	122
E.P.I. Score		N	13	11	14	17
		E	12	17	12	20
		L	1	0	2	0

Table 2

CYCLES BROKEN

CONDITIONS		Subjects Combined		Subject Subject		_	Subject 3		Sub,	ject !
	N	%	N	%	N	%	N	%	N	%
Signals Given in R.I.T.						:		,		
Delay: 10 msec	128	55.5	33	88.6	32	96.9	33	3	30	33.3
100 msec	125	32.3	32	71.9	<i>3</i> 2	46.9	32	0	29	10.3
Total	274	43.4	70	80	69	72	70	1.4	65	20
Signals Given in M.T.										
Delay: 10 msec	148	8.6	38	26.3	38	7.9	<i>3</i> 5	0	37	0
.20 msec	125	2.4	32	9.4	31	0	29	0	33	0
Total	273	5.8	70	19	69	4.3	64	0	70	0
Signals Given in R.I.T. and M.T.Combined	557	26.9	150	50	138	43	134	1.5	135	13

CYCLE TIME (sec)

CONDITI	ons		SUBJECTS CO	MBINED
		x	S.D.	% over 2 S.D. above X
Day of Week	М	2.14	0.88	3.02
	T	1.99	0.87	2.68
	W	2.08	0.86	2.88
	Th.	2,08	0.91	2 .81
	F	2,09	0.86	3.08
Period	1	2.08	0.87	2.85
	2	2.09	0.84	3.14
	3	2.14	0.85	3.17
	4	2,02	0.97	2.42
	5	2,12	0.76	3.06
	6	2.03	0.87	2.80
	7	2.08	0.95	2.81

CYCLE TIME (sec)

CONDI	TIONS		SUBJEC	T 1		SUBJEC	T 2	SU	BJECT	3
		Χ̈	S.D.	% over 2 S.D. above X	Ž.	S.D.	% over 2 S.D. above X	Χ̈	S.D.	% over 2 S.D. above X
Day of	Week M	2.30	0.93	3.08	2.07	0.80	2.49	2,06	0,90	3.49
	T	2.12	0.94	2.56	1.93	0.74	2.20	1.93	0.93	3.27
	W	2.34	0.86	2.8 1	1.92	0.76	2.15	2.00	0.97	3.69
	T	2.29	0.95	2.40	1.91	0.72	2.34	2.04	1.06	3 . 68
	F	2,30	0.84	2.77	2.01	0.77	2.67	1.97	0.97	3 . 80
Period	1:	2.30	0.86	2.77	1.96	0.88	2.60.	1.99	0.88	3 . 18
	2	2.29	0.91	3.37	1.96	0.68	2.26	2.01	0.93	3 .7 8
	3	2.38	0.86	3.17	2.03	0.75	2.58	2.00	0.95	3.77
	4	2.22	1.00	2.04	1.91	0.87	2.01	1.92	1.06	3.21
	5	2.37	0.80	3.39	1.98	0.62	2.52	2.00	0.87	3.27
	6	2.20	0.94	2.38	1.97	0.75	2.42	1.91	0.93	3.60
	7	2.12	0.95	1.95	1.96	0.75	2.19	2.16	1.15	4.30
					<u></u>		·			·

$\bar{\mathbf{X}}$ RESPONSE INTIATION TIME (Stimulus Cycles) (msec)

(msec)									
CONDITI	ONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4			
Period	1	168	157	172	155	186			
	2	219	139	389	156	194			
	3	179	132	193	171	226			
	4	161	137	173	156	186			
	5	206	148	214	174	323			
	6	194	189	194	172	231			
	7	1 59	149	189	149	149			
•	A MOV	EMENT TIME ((msec)	ycles)					
Period :	1.	311	408	330	265	238			
	2	466	759	547	285	253			
	3	389	693	346	281	224			
	4	412	812	333	279	212			
	5	345	524	350	281	003			
	_	7,5)LT			221			
}	6	394	687	352	278	221 247			

X REACTION TIME (msec)

CONDITI	CONDITIONS		Subject 1	Subject 2	Subject 3	Subject 4
Period	1	1030	1181	916	1116	914
	2	999	1060	940	1130	873
	3	1036	1160	953	1187	841
	4	1022	1044	928	1242	870
	5	1051	1288	950	1116	832
	6	1072	1180	931	1296	870
	7 .	1082	1211	956	1234	903
	· .				:	

Table 7

 \bar{X} REACTION TIME (msec)

CONDITIONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
R.I.T.	1026	1076	932	1189	882
M.T.	1057	1243	945	1188	862
				:	·

 $R_{\bullet}I_{\bullet}T_{\bullet} = Stimulus given in Response Initiation Time$

 $M_{\bullet}T_{\bullet}$ = Stimulus given in Movement Time

Table 7a

 $\bar{\mathbf{X}}$ RESPONSE INITIATION TIME (Stimulus Cycle) (msec)

CONDITIONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
Day]	204	166	242	179	229
2	176	181	181	172	169
3	282	143	413	156	416
2	180	185	190	158	187
5	157	122	141	160	207
ϵ	183	167	213	155	198
7	162	113	191	143	213
8	171	143	256	150	90
9	182	165	201	187	165
10	148	109	170	160	151
[

Table 8

X MOVEMENT TIME (Stimulus Cycles) (msec)

		•				
CONDITI	ONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
Day	1	329	420	371	265	261
	2	502	752	711	260	287
	3	378	612	384	264	252
	4	359	575	354	268	239
	5	451	967	334	284	217
	6	460	985	328	290	238
	7	335	487	346	28 4	224
	8	323	399	369	304	218
	9	433	674	565	282	208
	10	309	415	317	- :	196

Table 9

 \vec{X} REACTION TIME (msec)

CONI	DITI(ONS		ects ined	Su	bject 1	Su	bject 2	Sub	ject 3	Sub j 4	ect
Day	1,	2	RIT 1121	MT 1123	RIT 1047	MT 1140	RIT 1030	MI' 1053	RIT 1373	MF 1317	RIT 1034	MT 983
	3,	4	1030	1139	1128	1432	964	1013	1107	1208	923	902
	5,	6	996	1013	1050	1133	996	960	1104	1067	832	891
	7,	8	1019	1045	1055	1098	961	93 7	1224	1338	806	807
	9,	10	994	1071	1067	1345	889	993	1111	1072	907	874
	11,	12	951	984	996	1043	869	943	1102	1108	837	841
	13,	14	1006	1187	1027	1749	953	917	1165	1245	876	836
	15,	16	1034	981	1123	1088	888	888	1139	1123	790	827
	17,	18	1031	1003	1058	1103	836	872	1280	1215	841	822
	19,	20	1075	1011	1206	1299	932	882	1286	- !	874	851
			<u> </u>	· .					<u> </u>	·		

 $R_\bullet I_\bullet T_\bullet$ - Stimulus given in Response Initiation Time

M.T. - Stimulus given in Movement Time

PERCENTAGE OF CYCLES BROKEN

CONDITIONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
Period 1	20	45	25	0 ;	10
2	28	50	50	0 :	10
3	24	50	31	0	15
4	25	65	<i>3</i> 5	0	2
5	24	40	40	- 5	12
6	26	50	<i>3</i> 5	0	17
7	33	45	52	5	28

Table 11

PERCENTAGE OF CYCLES BROKEN

CONDITIONS	Subje Combi		Subj 1	ect	Sub,		Subj		Subj 4	ect
	RIT	MI	RIT	MT	RIT	MT	RIT	MIT	RIT	Mr
Day 1, 2	54	0	86	o	100	0	14	0	14	. 0
3, 4	46	15	86	29	86	32	0	0	14	0
5, 6	61	4	71	14	86	0	0	0.	86	0
7, 8	39	4	71	14	: :7 <u>1</u>	0		0	14	0
9, 10	36	11	86	43	57	. 0	0	0	0	0
11, 12	46	11	86	43	71	0	0	0	29	0
13, 14	43	4	57	14	57	0	0	0	57	0
15, 16	31	0	86	0	35	0	0	0	5	0
17, 18	59	. 11	86	29	100	14	14	0	37	0
19, 20	39	. 0	86	0	57	0	0	0	14	0
	<u> </u>				<u> </u>			_ 		·

 $R_\bullet T_\bullet T_\bullet$ - Stimulus given in Response Initiation Time

 $\text{M}_{\bullet}\mathbf{T}_{\bullet}$ - Stimulus given in Movement Time

Table 12

PERCENTAGE OF CYCLES BROKEN

CONDITIONS	Subjec t s Combined	Subject 1	Subject 2	Subjec t 3	Subject 4
Day of Week	26	46	43	4	11
T	27	50	43	4	13
W:	26	46	39	0	18
T	23	54	37	0	4
F	26	50	30	0	23

Table 13

PARAMET	ER .		VALUE
		Fortnight	Subjects Combined
X Response Initiation Time (Stimulus Cycle)	msec	1	201
		2	169
X Movement Time (Stimulus Cycle)	msec	1	404
		2	375
X Reaction Time	msec	<u> </u>	1055
		2	1027
Cycles Broken	%	1	27
	1	2	24
· · · · · · · · · · · · · · · · · · ·			

Table 14

PARAMETI	ER	 		VALU	E	
		Fort- night	Subject 1	Subject 2	Subject 3	Subject 4
X Response Init- iation Time		1	159	235	165	246
(Stimulus Cycle)	msec	. 2	140	205	160	172
X Movement Time (Stimulus Cycle)	msec	1	665	431	268	251
		2	592	<i>3</i> 85	290	217
X Reaction Time	msec	1	1076	932	1189	882
	:	2	1243	946	1188	864
Cycles Broken	%	1	50	43	1.4	13
		2	49	33	1.5	14

Table 15

PROBABILITY VALUES

MAIN FACTORS AND INTERACTIONS

1966

Dependent Variable	Independent Variable	SUBJECTS
Cycle Broken		< 0.001
Reaction Time	$\mathbf{\bar{x}}$	∠ 0.001
Response Initiation Time (Stimulus Cycl	Le) X̄	 <0.001
Movement Time (Stimulus Cycle)	$\bar{\mathbf{x}}$	∠ 0.001
Cycle Time	" X	<0.001
	Average S.D.	<0.001
	%→M+2 S.D.	<0. 001

Table 16

Dependent Independe Variable Variable	DAYS OF EXPERIMENT					
		Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4
Cycle Broken		< 0.001	< 0.001	< 0.001	: : :	< 0.001
Reaction Time X		·	< 0.05	< 0.01		< 0.05
Response Initiation Time (Stimulus Cycle)	Ī	< 0.001		(0.05		< 0.05
Movement Time (Stimulus Cycle)	X		·		< 0.01	< 0.01
			-			

Table 17

Independent Variable		DAYS OF WEEK						
		Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4		
·								
Cycle Broken								
Reaction Time	X		< 0.05					
Response Initiation Time (Stimulus Cyc								
Movement Time (Stimulus Cycle)	Ī.	1						
Cycle Time	x	< 0.05	·	. : . :		·		
	Average S.D.		·					
	%>M+ 2 S.D.							
		1				<u> </u>		

Table 18

Independent Variab Variable	ole			PERIODS		
		Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4
Cycle Broken						I I
Reaction Time	X			,		
Response Initiation Time (Stimulus Cylce)	< 0.01		4 0.05		
Movement Time (Stimulus Cycle)	Χ̈́					
Cycle Time	Χ̈				;	
	Agerage S.D.	(0.001	< 0.05	(0.01		
	%> M+ 2 S.D.	40. 05	4 0.01			

Table 19

"				(Red Light stimulus given in RIT/MT				
		Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4		
Cycle Broken		4 0.001	∠ 0.01	< 0.01				
Reaction Time	x		< 0.05					
Response Initiation Time (Stimulus Cycle) Movement Time	$\bar{\mathbf{x}}$ $\bar{\mathbf{x}}$		RECORDED 1			js		
(Stimulus Cycle)		ONLY	RECORDED 1	FOR M.T.	STIMULUS			

Table 20

X² Test

Probability Values

Independent Variable Dependent Variable	DELAYS (1 and 2)				
	Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4
Cycle Broken		<pre>0.01 in R.I.T.</pre>	2 0.01 in R.I.T.		·
					, , .

Table 21

Independent Variable Variable	FORTNIGHTS				
	Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4
Cycle Broken Reaction Time \bar{X} Response Initiation Time (Stimulus Cycle) \bar{X} Movement Time \bar{X} (Stimulus Cycle)	· · · · · · · · · · · · · · · · · · ·		∠ 0.01	4 0.05	4 0.05

Table 22

S = Subjects D = Days of Week

P: =Periods

Dependent Variable		INTERACTIONS		
		SxD	SxP	DхР
Cycle Time - X	Subjects Combined	-		< 0.01
	Subjects 1 - 4		·	
- Average S.D.	Subjects Combined		;	
	Subjects 1 - 4			· :
- %>M+ 2 S.D.	Subjects Combined		< 0.05	6. 05
	Subjects 1 - 4	:	:	

No Statistical Significance for Individual Subjects

Table 23

INTERACTIONS	Dependent Variable		
	Reaction Time X (Stimulus Cycle) Subjects Combined		
S x P			
S x D			
SxE	₹ 0.01		
SxF			
SxG	₹ 0.01		
<u>P x D</u>			
PxE			
PxF	< 0.05		
<u>P x G</u>			
SPE			
SPF			
SPG			

No Statistical Significance for Individual Subjects

- S = Subject
- P = Period
- D = Day of Experiment
- E = Day of Week
- F = Fortnight
- G = R.T.T./M.T.

Table 24

INTERACTIONS	Dependent Variable		
	Response Initiation Time X (Stimulus Cycle) Subjects Combined	Movement Time X (Stimulus Cycle) Subjects Combined	
Sx P	< 0.001		
S x D	< 0.001		
SxE	< 0.05		
SxF PxD	< 0.001		
PxE		· : :	
PxF			
SPE	< 0.001		
SPF			

Response Initiation Time (Stimulus Cycle) SUBJECT 2 PχΕ <0.01

S = Subject

P = Period

D = Day of Experiment
E = Day of Week
F = Fortnight

Table 25

INTERACTIONS	Dependent Variable
	Cycle Broken Subjects Combined
AxC	
ExF	
D x E	
D x F	
DEF	
АхВ	<0.001
AxD	
AxE	<0.001
$A \times F$	
AEF	
ADE	
ADF	
ADEF	< 0.001
BxC	<0.01
C x D	
C x E	
Сх F	
CEF	
CDE	
CDF	
CDEF	<0.001

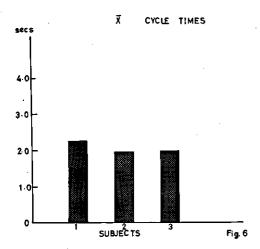
No Statistical Significances for Subjects Individually

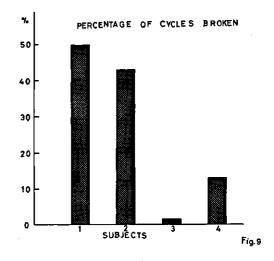
A = Subject

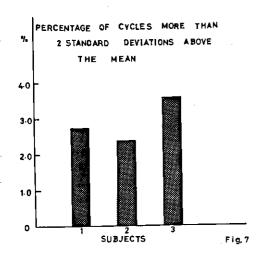
C = Period E = R.I.T./M.T. F = Fortnight 1/2

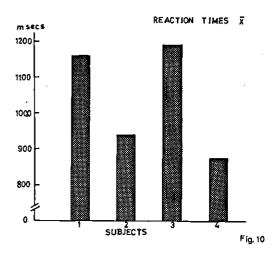
D = Day of Week
B = Day of Experiment

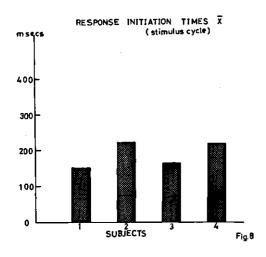
Table 26

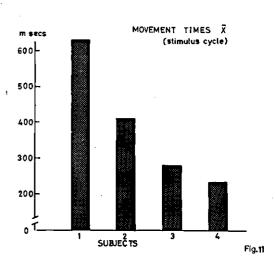


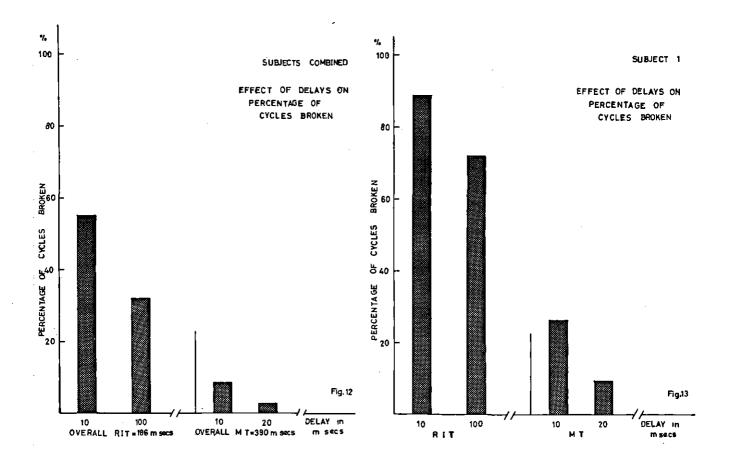


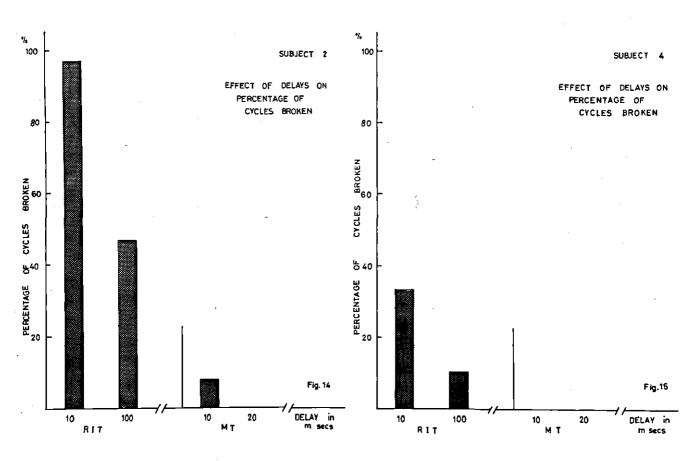


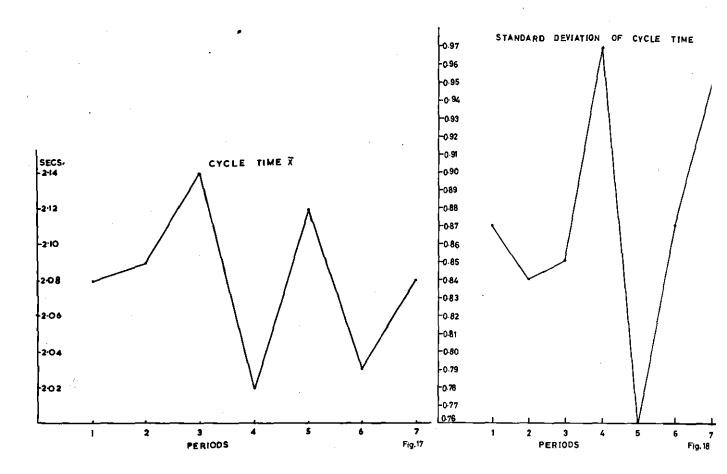


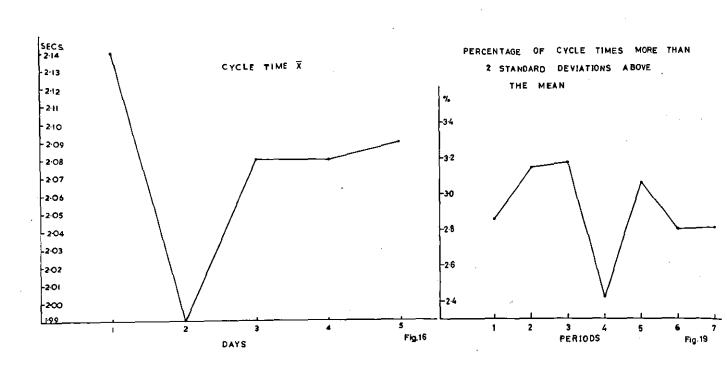


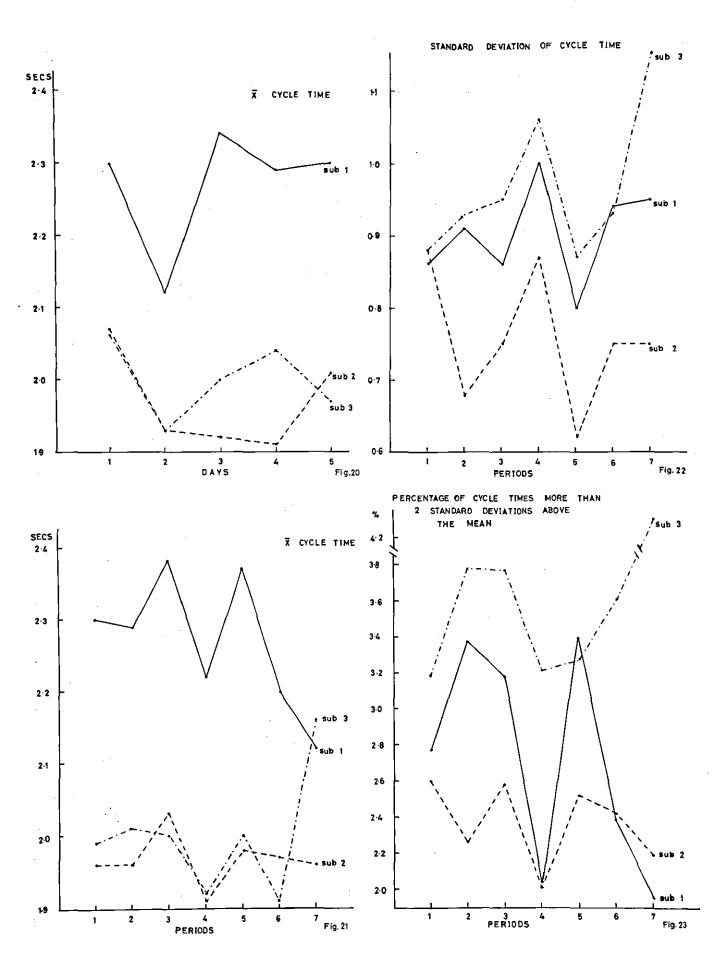


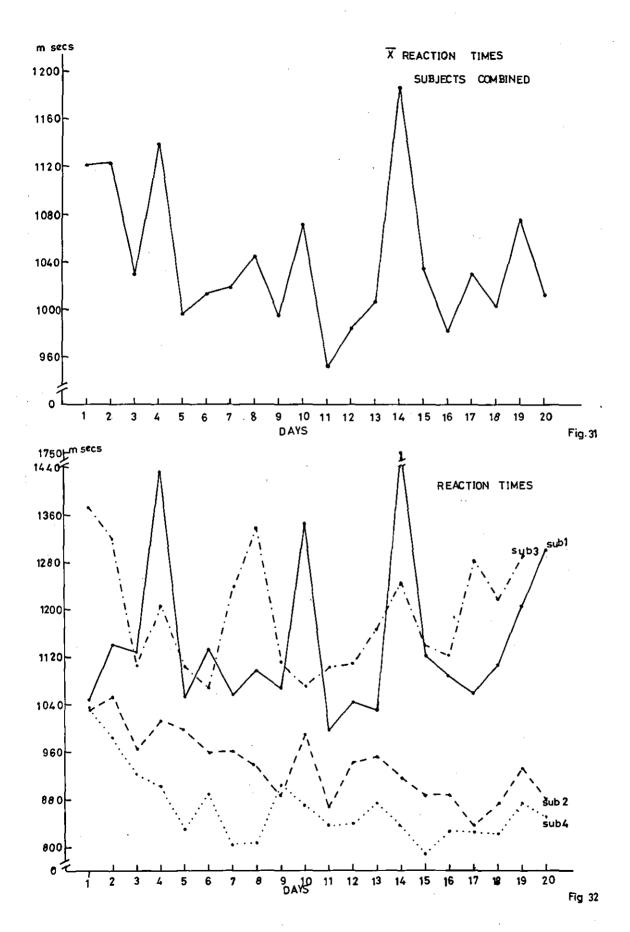


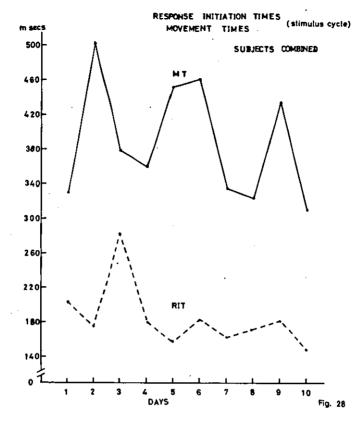


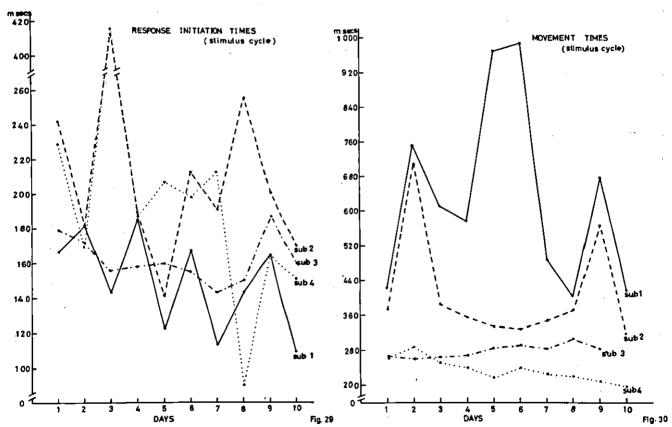


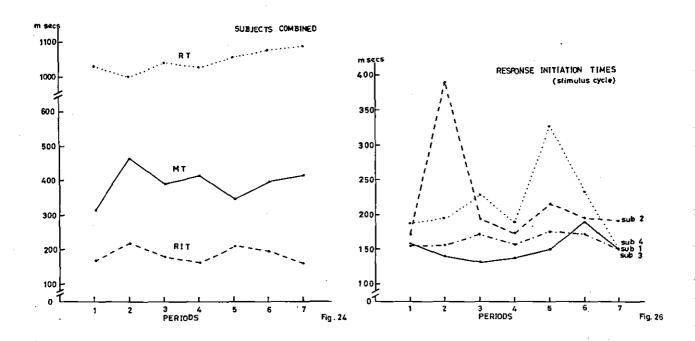


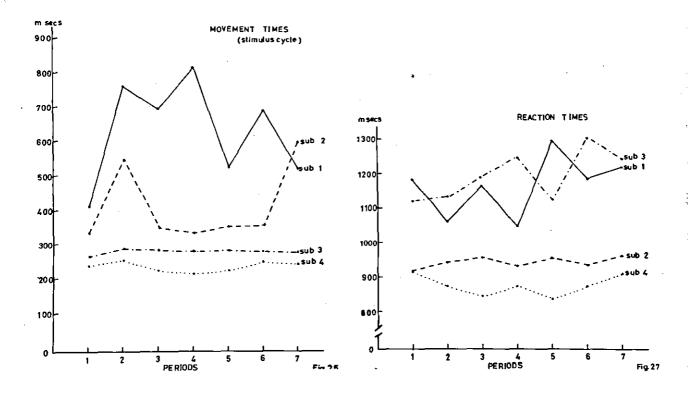












APPENDIX II

Tables and Figures of Results for Main Experiment

<u>Data Values</u>	·		Tables
Cycle Time - X, Average S.D.,	Subjects Com	bined	27
Response Initiation Time - X, Average S.D., MM+2 S.D.	11	tt .	11
Movement Time - X̄, Average S.D.,	11	11	11
% Cycles Broken	11	11	11
Response Initiation Time - \bar{X} , (Stimulus Cycle)	tt .	11	11
Movement Time - X (Stimulus Cycle)	11	n ·	11
Reaction Time - \bar{X}	11	11	tt
Strip Switch Location - 🎗	tt	11	11
Cycle Time - X, Average S.D.,	Subjects 1 -	4	28
Response Initiation Time - X, Average S.D., M+2 S.D.	11	11	11
Movement Time - X̄, Average S.D.,	11	11	11
% Cycles Broken	11	11	11

				Table
Response Initiation Time - \bar{X} , (Stimulus Cycle)		Subjects 1	- 4	28
Movement Time - \bar{X} (Stimulus Cycle)		12	11	11
Reaction Time - \bar{X}		11	11	11
Strip Switch Location - X		11	tt	tt
I.Q., E.P.I., 16 P.F. and Manual D Scores	exterity in the control	Subjects	1 - 4	29
Effect of Delays on % Cycles Broke	n	Subjects Subjects		30
% Cycles Broken	Fortnights	Subjects Subjects		31
% Cycles Broken	Rest Break/ No Rest Break	Subjects Subjects		32
% Cycles Broken	Weeks Day of Week	Subjects Subjects		33
% Cycles Broken	Periods	Subjects Subjects		34
Effect of length of Residual Movement on % Cycles Broken				35
Effect of Length of Residual Movement Time (Overall) on % Cy	cles Broken			35a
Effect of Length of Residual Movem (Weeks) on % Cycles Broken (Cu				35b
Effect of Length of Response Initiation plus Movement Time on % Cycles				<i>3</i> 6
Location on Strip Switch		S u bjects Subjects	Combined 1 - 4	37
Response Initiation Time (Stimulus Movement Time (Stimulus Cycle) Reaction Time	Cycle)) -Range	-Subjects	Combined	38
Response Initiation Time (Stimulus Movement Time (Stimulus Cycle)	Cycle)) -Weeks	-Subjects	Combined	39
Reaction Time	Fortnights	Subjects Subjects	Combined 1 - 4	40
Reaction Time	Rest Break/ No Rest Break		Combined 1 - 4	41
Reaction Time	Weeks	Subjects Subjects	Combined 1 - 4	42

Periods Day of Week			43
RIT/MT and Delay Conditions	•		43a
Weeks	Subjects	Combined	44
Weeks	Sabjects	1 - 4	45
Periods	Subjects	Combined	46
Periods	Subjects	1 - 4	47
Day of Week	•		48
X, Weeks	Subjects	Combined	49
X, Weeks	Subjects	1 - 4	50
X, Periods	Subjects	Combined	51
Periods	Subjects	1 - 4	52
X, Day of Week	-		53
Weeks	Subjects	Combined	5 4
Weeks	Subjects	1 - 4	55
Periods	Subjects	Combined	56
Periods	Subjects	1 = 4	57
Days of Week			58
t Break/No Rest ak x Periods	_	_	59
	Day of Week RIT/MT and Delay Conditions Weeks Weeks Periods Periods Day of Week X, Weeks X, Periods X, Periods X, Periods Weeks Day of Week Weeks Day of Week Weeks Day of Week Weeks Periods Periods	Day of Week RIT/MT and Subjects Delay Conditions Subjects Weeks Subjects Weeks Subjects Periods Subjects Day of Week Subjects X, Weeks X, Periods Subjects X, Subjects X, Subjects X, Subjects X, Subjects X, Subjects	Day of Week RIT/MF and Delay Conditions Subjects Combined Delay Conditions Subjects 1 - 4 Weeks Subjects Combined Weeks Subjects Combined Periods Subjects Combined Periods Subjects Combined Subjects 1 - 4 Day of Week Subjects Combined X, Weeks Subjects Combined X, Periods Subjects Combined Weeks Subjects 1 - 4 Subjects Combined Weeks Subjects Combined Weeks Subjects Combined Weeks Subjects Combined Weeks Subjects Combined Periods Subjects Combined Subjects Combined Subjects Combined Subjects Combined Subjects Combined Subjects Combined

·			T able
Cycle Time - Average S.D.	Rest Break/No Rest Break x Periods	Subjects Combined Subjects 1 - 4	60
Cycle Time - %>M+2 S.D.	Rest Break/No Rest Break x Periods	Subjects Combined Subjects 1 - 4	61 '
Cycle Time	Rest Break/No Rest Break	Subjects Combined Subjects 1 - 4	61a

Probability Values

Dependent Variable	Independent V	Variable		Table
Cycle Broken		Subjects		6 3
Reaction Time - X		11		11
Response Initiation Time - \bar{X}	(Stimulus Cycle	·) "		11
Movement Time - \bar{X} (Stimulus C	ycle)	18		11
Response Initiation Time - X, S.D., %>M+2 S.D.	Average	11		11
Movement Time - X̄, Average S. %>M+2 S.D.	D.,	11		ît
Cycle Time - X, Average S.D.,	%>M+2 S.D.	11		11
Cycle Broken	Days of Experiment	Subjects Subjects	•	63
Reaction Time - X	tt	11	tt	11
Response Initiation Time - X, (Stimulus Cycle)	11	11	11	tŧ
Movement Time - \bar{X} , (Stimulus Cycle)	17	11	18	ti
Response Initiation Time - X. Average S.D., %>M+2 S.D.	11	tt	TT .	Ħ
Movement Time - X, Average S. %>M+2 S.D.	D., "	11	tt .	11
Cycle Time - X, Average S.D., %≯M+2 S.D.	1t	11	11	11
Cycle Broken	Days of Week	Subjects Subjects	Combined)	64
Reaction Time - \vec{X}	11	II	1t	11
Response Initiation Time - \bar{X} , (Stimulus Cycle)	tf .	I †	tt	11
Movement Time - \vec{X} , (Stimulus Cycle)	17	, 11	11	tf
Response Initiation Time - X, Average S.D., %>M+2 S.D.	18	11	11	11
Movement Time - X̄, Average S.D., %≯M+2 S.D.	11	11	11	11
Cycle Time - X, Average S.D., %≯M+2 S.D.	12	tt ·	11	11

Dependent Variable	Independe	ent Variable		Table
Cycle Broken	Weeks	Subjects C Subjects 1		65
Reaction Time - X	11	11	11	11
Response Initiation (Stimulus Cycle)	∏me - X̄, "	ff	11	11
Movement Time - \overline{X} , (Stimulus Cycle)	11	11	11	ff
Response Initiation Taylor S.D., %>M		at .	11	tt
Movement Time - X, Av S.D., %>M+2 S.D.	verage "	11	19	11
Cycle Time - X̄, Avera %≯M+2 S.D.	age S.D.,	11	11	II .
Response Initiation T Average S.D., %>M		Subjects (Subjects)	Combined) 1 - 4)	66
Movement Time - X, Av S.D., %≯M+2 S.D.	verage "	11	tt .	tŧ
Cycle Time - X̄, Avera %≯M+2 S.D.	age S.D.,	11	11	ıı
Cycle Broken	Periods	Subjects (Subjects)		67
Reaction Time - X	11	tt	Ħ .	tt .
Response Initiation T (Stimulus Cycle)	Pime - X,	#	11	1f
Movement Time - \bar{X} , (Solution Cycle)	Stimulus "	. 11	11	11
Response Initiation TAVerage S.D., %>		11	tf .	11
Movement Time - \bar{X} , Av S.D., $\%$ M+2 S.D.		11	11	11
Cycle Time - X, Avera %≯M+2 S.D.	age S.D.,	11	11	11

Dependent Variable	Independent Varia	ble		Table
Cycle Broken	Stimulus Delay RIT/MT	Subjects Cor Subjects 1		68
Reaction Time $-\bar{X}$	11	tt	tf	tt
Response Initiation Time - (Stimulus Cycle)	X, "		n	11
Movement Time - \bar{X} , (Stimulus Cycle)	1\$	tt .	"	n .
Cycle Broken	Delays	Subjects Cor Subjects 1		69
Reaction Time - X	. 19	tt ·	If	11
Response Initiation Time - (Stimulus Cycle)	X, ^{It}	tt	11	11
Movement Time - \bar{X} , (Stimulus Cycle)	TE .	tt ·	tf .	11
Cycle Time - X	Rest Break/ No Rest Break	Subject 4		70
Response Initiation Time - X (Stimulus Cycle)	tt	tt		11
Response Initiation Time - X, Average S.D., %M+2S	Interactions	Subjects Co	ombined	71
Movement Time - X̄, Average S.D., %≯M+2 S.D.		11	11	11
Cycle Time - X̄, Average S.D %≯M+2 S.D.) , ,	11	tt	tt ,
Response Initiation Time - Average S.D., %>M+2 S.D		Subjects 1	- 4	72
Movement Time - X̄, Average S.D., %>M+2 S.D.	tt ·	tf	If	tt
Cycle Time - X, Average S.D %≯M+2 S.D.). , If	11	II .	11

Dependent Variable	Independent V	ariable	Table
Cycle Broken	Interactions	Subjects Combined	73
Reaction Time - \bar{X}	11	tt tt	11
Response Initiation Time - I (Stimulus Cycle)	, "	tt tt	tt
Movement Time - X, (Stimulus Cycle)	tt		11
Cycle Broken	Interactions	Subjects 1 - 4	74
Reaction Time - X	II .	11 11	tt
Response Initiation Time - I	, "	II II	11
Movement Time - X, (Stimulus Cycle)	tt .	m m	
Cycle Broken	Days of Week	Subjects Combined) Subjects 1 - 4)	7
Reaction Time - \bar{X}	. ##	tt tt	11
Cycle Broken	Fortnights	Subjects Combined) Subjects 1 - 4)	7
Reaction Time - \bar{X}	11	11 11	π
Cycle Broken	Rest Break/ No Rest Break	Subjects Combined) Subjects 1 - 4)	7
Reaction Time - \bar{X}	tt	11 11	11
Cycle Broken	Stimulus given in RIT/MT	Subjects Combined) Subjects 1 - 4)	78
Reaction Time - X	tt	ff 17	11
Cycle Broken	Interactions	Subjects Combined	79
Reaction Time - \bar{X}	tf	ii ii ii	tt
Cycle Broken	Interacti ons	Subjects 1 - 4	80
Reaction Time - X	tt	11 11	11

LIST OF FIGURES

Cycle Time - X	Subjects 1 - 4	Fig.~38
Movement Time - X	Subjects 1 - 4	Fig. 39
Response Initiation Time - \bar{X}	Subjects 1 - 4	Fig. 40
Reaction Time- \bar{X}	Subjects 1 - 4	Fig. 41
Movement Time - X (Stimulus Cycle)	Subjects 1 - 4	Fig. 42
Response Initiation Time - X (Stimulus Cycle)	Subjects 1 - 4	Fig. 43
% Cycles Broken	Subjects 1 - 4	Fig. 44
Effect of Delays on % Cycles Broken	Subjects Combined	Fig. 45
	Subject 1	Fig. 46
	Subject 2	Fig. 47
	Subject 3	Fig. 48
	Subject 4	Fig. 49
% Cycles Broken - Weeks	Subjects Combined	Fig. 50
	Subjects 1 - 4	Fig. 51
- Day of Week	Subjects Combined	Fig. 52
	Subjects 1 - 4	Fig. 53
Effect of Residual Movement Time on % Cycles Broken	•	Fig. 54
tf = 1f ff .		Fig. 55
Location on Strip Switch	Subject 1	Fig. 56
	Subject 2	Fig. 57
	Subject 3	Fig. 58
	Subject 4	Fig. 59
Response Initiation Time - Range (Stimulus Cycle)		Fig. 60
Movement Time (Stimulus Cycle) - Range		Fig. 61
Reaction Time - Range		Fig. 62

Reaction Time - Weeks	Subjects Combined	Fig. 63
	Subjects 1 - 4	Fig. 64
Cycle Time - X - Weeks	Subjects Combined	Fig. 65
	Subjects 1 - 4	Fig. 66
% ➤ M+2 S.D Weeks	Subjects Combined	Fig. 67
•	Subjects 1 - 4	Fig. 68
Average S.D Weeks	Subjects Combined	Fig. 69
	Subjects 1 - 4	Fig. 70
Cycle Time - X - Periods	Subjects Combined	Fig. 71
	Subjects 1 - 4	Fig. 72
%>M+2 S.D Periods	Subjects Combined	Fig. 73
·	Subjects 1 - 4	Fig. 74
Average S.D Periods	Subjects Combined	Fig. 75
	Subjects 1 - 4	Fig. 76
Response Initiation Time - \bar{X} - Weeks	Subjects Combined	Fig. 77
	Subjects 1 - 4	Fig. 78
%≯M+2 S.D Weeks	Subjects Combined	Fig. 79
	Subjects 1 - 4	Fig. 80
Average S.D Weeks	Subjects Combined	Fig. 81
	Subjects 1 - 4	Fig. 82
Response Initiation Time - \bar{X} - Periods	Subjects Combined	Fig. 83
	Subjects 1 - 4	Fig. 84
%≯M+2 S.D Periods	Subjects Combined	Fig. 85
	Subjects 1 - 4	Fig. 86
Average S.D Periods	Subjects Combined	Fig. 87
	Subjects 1 - 4	Fig. 88
Response Initiation Time - X - Day of Week	Subjects Combined	Fig. 89
	Subjects 1 - 4	Fig. 90

Average S.D Day of Week	Subjects Combined	Fig. 91
	Subjects 1 - 4	Fig. 92
Movement Time - X - Weeks	Subjects Combined	Fig. 93
	Subjects 1 - 4	Fig. 94
Average S.D Weeks	Subjects Combined	Fig. 95
	Subjects 1 - 4	Fig. 96
%≯M+2 S.D Weeks	Subjects Combined	Fig. 97
•	Subjects 1 - 4	Fig. 98
Movement Time - X - Periods	Subjects Combined	Fig. 99
	Subjects 1 - 4	Fig. 100
Average S.D Periods	Subjects Combined	Fig. 101
	Subjects 1 - 4	Fig. 102
%►M+2 S.D Periods	Subjects Combined	Fig. 103
·	Subjects 1 - 4	Fig. 104
Movement Time - X- Day of Week	Subjects Combined	Fig. 105
	Subjects 1 - 4	Fig. 106
Average S.D Day of Week	Subjects Combined	Fig. 107
	Subjects 1 - 4	Fig. 108
Cycle Time - X - Rest Break/ - Periods No Rest Break	Subjects Combined	Fig. 109
No nest Lieak	Subject 1	Fig. 110
	Subject 2	Fig. 111
	Subject 3	Fig. 112
	Subject 4	Fig. 113
Cycle Time - Average - Rest Break/ - Periods S.D. No Rest Break	Subjects Combined	Fig. 114
D.D. No nest break	Subjects 1	Fig. 115
	Subject 2	Fig. 116
4-	Subject 3	Fig. 117
,	Subject 4	Fig. 118

Cycle Time - %>M+2 S.D Rest Break/No Rest Break	Periods	Subjects Combined	Fig. 119
		Subject 1	Fig. 120
		Subject 2	Fig. 121
		Subject 3	Fig. 122
		Subject 4	Fig. 123

DATA TABLES

PARAMETE	CR		VALUE Subjects Combined
Cycle Time	sec	Ī	3.10
		Average S.D.	0.95
		%>M+: 2 S.D.	3.9
Response Initiation Time	msec	Σ̄	111
		Average S.D.	44
		% > M+ 2 S.D.	2.90
Movement Time	msec	$\bar{\mathbf{x}}$	456
		Average S.D.	62
		%≯M+ 2 S.D.	3.12
Percentage of Cycles Broken	%		51
Reaction Time	msec	X	971
Response Initiation Time (Stimulus Cycle)	msec	Σ	118
Movement Time (Stimulus Cycle)	msec	Ž	933
Strip Switch		x	

Table 27

·			 			
PARAMETE	ERS	· ·		<u> </u>	LUE	
			Subject 1	Subject 2	Subject 3	Subject 4
Cycle Time	sec	$\bar{\mathbf{x}}$:	2.91	2.91	2.74	3.84
		Average S.D.	1.06	0.89	0.92	0.95
· :		% > M+ 2 S.D.	4.07	3.71	3.95	3.88
Response Initia- tion Time	m.sec	Σ	87	116	83	155
	:	Average S.D.	39	49	29	56
		% > M+2 S.D.	2.94	2.75	3 . 18	2.75
Movement Time	m.sec	Σ̈́	453	431	305	618
		Average S.D.	39	83	39	84
:	: : :	%≯M+2 S.D.	3.13	2.84	3. 61	2.97
Percentage of Cycles Broken	%		59	40	19	81
Reaction Time	m.sec	Χ̈́	1339	942	604	955
Response Initia- tion Time (Stimulus cycle)	m.sec	,	85	125	95	165
Movement Time (Stimulus cycle)	m.sec	$\mathbf{\bar{X}}_{:}$	1259	748	444	1220
Strip Switch		2	9	7	8	8

Table 28

		VALUE						
PARAME	TER	Subject 1	Subject 2	Subject 3	Subject 4			
			·					
I.Q.		114	113	111	116			
Manual Dexterity	secs	197	198	169	175			
Personality - E.P.I.	N	11	12	9	15			
· Detere	E	23	11	11	6			
- - -	L	4	5	2	3			
16. P.F.	M	6	6	5	6			
	G	6	9	3	. 5			
· · · · ·	Q.3	4	6	7	5			

Table 29

CONDITIONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subjec t 4
Signals Given in R.I.T.					
Delay: 10 m.sec	75	93	71	40	94
50 m.sec	65	76	62	22	96
Total	70	84	67	31	95
Signals Given in M.T.		:	: :	: : :	
Delay: 10 m.sec	38	: 50	19	7	71
50 m.sec	24	16	9	: · 4	64
Total	31	33	14	6	67

Table 30

CONDITIONS	Subjects Combined	Subject 1	Subject 2	Subject	Subject 4
FORTNIGHTS 1	63	61	68	30	: 95
2	53	61	46	18	85
3	47	65	31	16	76
<u>. </u>	39	48	16	5	71

Table 31

CONDITIONS	Subjects	Subject	Subject	Subject	Subject
	Combined	1	2	ろ	4
Rest Break	50	51	37	27	79
No Rest Break	52	67	44	13	83

Table 32

CONDITIONS	CONDITIONS		Subject 1	Subject 2	Subject 3	Subject 4
WEEK	1	69	62	72	42	100
<u> </u>	2	57	: 60	62	17	90
	3	60	67	60	22	90
	4	45	55	32	12	80
	5	49	60	<i>3</i> 5	25	77
	6	44	70	27	7	70
	. 7	46	; 70	25	5	82
	. 8	31	25	7	-	60
			: :	:		
DAY OF WEEK	M	56	66	44	27	86
	T	48	58	33	11	84
	W	55	62	44	25	86
	T	45	50	36	16	75
	F	50	58	45	16	75

CONDITION	VS	Subject Combined	Subject 1	Subject 2	Subject 3	Subject 4
Period	1	57	70	45	23	87
	2	51.	55	45	23	77
	3	50	55	35	20	87
- : :	4	52	55	40	23	87
	5	53	62	: 47	50	77
- - -	6	46	52	40	11	75
	7	49	62	<i>3</i> 5	20	75
	8	48	57	<i>3</i> 5	11	82

Table 34

Effect of Length of Residual Movement Time on Percentages of Cycles Broken

CONDITIONS	Subject 1	Subject 2	Subject 3	Subject 4
	Perc	entage of Cyc	les Broken	
(X M.T.) - Stimulus Delay			; ;	:
255		· ·	4	
295		:	7	
381		9		
403	16	· ·	: : :	
421		19		
443	50			
568				64
608			er.	71

Effect of Length of Residual Movement Time on Percentage of Cycles Broken

Conditions	Sub.1			Sub.4	Cond.	Sub.1	Sub.2		Sub.4	Cond.	Sub.1	Sub.2	Sub.3	
Residual Movement Time	Pero	ent.or	Cycles	Broken	R.M.T.	Perce	nt.of C	ycies .	Broken	H.M.T.	Perc	ent.or	Cycles	broken
Residual Movement Time 235 246 251 252 256 266 275 277 286 291 292 296 301 306 317 336 337 341 346 365	Pero 0 25	0 0 12 0 0	Cycles 12 17 0 0 0 25 0 8 13 8 12 0 0	Broken	R.M.T. 374 375 376 377 388 405 414 426 437 438 468 477 490 508	25 25 17 12 63 25 83 13 17 50 58 50 0	nt.of 0 8 17 0 0 0 25 12 25	ycles	Broken	R.M.T. 513 516 550 556 559 571 586 598 598 599 617 626 627 638	Perc	97 50	Cycles	37 50 42 75 38 83 92 100 67 75 75 75 100

				 			 1
		Y=A.X+B	$Y = A$ $(BX)_{+C}$			Y=A.X+B	$Y = A$ $e^{(BX)} + C$
X.Val.	Y.Obs.	Y.Est	Y.Est	X.Val	Y.Obs	Y.Est.	Y.Est.
235	12.00	- 8.4	2.5	424	13	30.4	23.8
246	17	- 6.1	3.3	426	12	30.8	24.1
251	0	- 5.1	3.7	437	17	33.1	26.1
252	0	- 4.9	3.7	438	50	33.3	26.3
256	0	- 4.1	4.0	454	58	36.6	29.4
266	0	- 2.0	4.8	464	. 50	38.7	31.5
275	25	- 2.0	5•5	468	0	39•5	32.3
277	0	0.2	5•7	473	25	40.5	33.4
286	8	2.1	6.5	477	58	41.3	34.3
291	13	3.1	6.9	490	25	44.0	37.3
292	8	3.3	7.0	508	25	44.0	41.9
296	12	4.1	7.4	513	38	48.7	43.2
301	0	5.2	7.8	516	42	49.3	44
306	0	6.2	8.3	530	: 50	52.2	·48
317	0	8.4	9.4	550	37	56.3	54.1
336	; O	12.4	11.4	556	50	57.6	56.1
337	13	12.6	11.5	559	42	58.2	57.1
341	0	13.4	12.0	571	75	60.6	61.3
346	0,0	14.4	12.6	577	38	61.9	63.5
365	25	18.3	14.9	586	83	63.7	66.9
374	25	20.2	16.1	587	92	63.9	67.3
375	. 8	20.4	16.2	590	62	64.6	68.5
376	17	20.6	16.4	598	100	66.2	71.7
377	· 0	20.8	16.5	599	67	66.4	72.1
386	17,0,0	22.6	17.8	6611	75	68.9	77.2
398	12	25.1	19.6	617	75	70.1	79.9
405	63	26.5	20.6	626	75	71.9	84.1
414	25 , 83	28.4	22.1	627	75	72.2	84.6
415	. 25	28.6	22.3	638	100	74.4	89.9

Y=A.X+B (A=0.2055 (B=56.7014 Y=A.2 (BX)+C (A=4.2393 (B=0.4970 (C=11.0864

Effect of Length of Residual Response Initiation Time Plus Movement Time on Percentage of Cycles Broken

CONDITIONS	Subject 1	Subject 2	Subject 3	Subject 4	
	Perc	entage of C	rcles Broken		
(R.I.T.+M.T.) - Stimulus Delay 338 378	77		22 40		
497		62	· ·		
530	92		{ {		
537		71		{	
723				96	
763				94	

Table 36

X Response Initiation Times (m.secs) (Stimulus Cycle compared with Non-Stimulus Cycle)

Subjects Variable	Sub.1	Sub _• 2	Sub.3	Sub.4	Subs. Comb.
R.I.T. Non-Stimulus Cycle	87.43	116.21	82.54	155.0	111.19
R.I.T. Stimulus Cycle:-					
Overall	87.05	121.57	84,66	150.98	111.74
10 m.s. Delay	81.09	125,67	80.28	157.81	112.00
50 m.s. Delay	93.02	117.47	89.02	144.15	111.48
Cycle Broken	92.30	130.41**	115.68**	150,53	124.15**
Cycle Not Broken	58 . 68*	103.69	70.55**	159.43	82.29**
10 m.s. Delay Cycle Broken	81.04	134.91*.	97.86*	157.77	120.67*
10 m.s. Delay Cycle Not Broken	81.67	102.74	68 . 44**	158.43	85.56**
50 m.s. Delay Cycle Broken	105.98	125.30	148,00**	143.49	128.17**
50 m.s. Delay Cycle Not Broken	51.42**	104.43	72.18*	161.24	79•96**
	 	<u> </u>		· ·	:

** Statistical Significance 1% level }

* " 5% level)

The means of all R.I.T's in the Stimulus Cycle, for all conditions, were tested against the mean times in the Non-Stimulus Cycle. The t-test was used.

Location on Strip Switch (Percentage Use)

CONDITION	NS	Subjects Combined	Subject 1	Subject 2	Subject 3.	Subject 4
Location or Switch	n Strip					
1	1.	0	0	0	0	О
	2	0.2	. 0	0.6	0 .	0
	3	0.4	0	1	1 .	0
	4	0.4	0	1	0.36	0.31
	5	1	1	. 3	0.36	2
	6	12	9	30	2	7
	7	25	15	46	11	26
	8	<i>3</i> 5	29	17	60	37
	9	21	33	2	26	25
	10	4	13	0	0	4

Table 37

RESPONSE INITIA (Stimulus Cy		1	ENT TIME	le)	REACTION T	IME
Range (m.sec.)	%	Range ((M.sec)	%	Range (M.sec)	%
0 - 25	2.87	200 -	300	12.58	400 - 500	0.86
25 - 50	10.31	300 -	400	13.67	500 - 600	12.27
50 - 75	16.80	400 -	- 500	12.58	600 - 700	11.25
75 - 100	18.14	500 -	- 600	5.78	700 - 800	14.77
100 - 125	13.44	600 -	- 700	1.95	800 - 900	17.11
125 - 150	11.80	700 -	- 800	1.09	900 - 1000	11.95
150 - 175	7.19	800 -	- 900	1.80	1000 - 1100	6.72
175 - 200	5.23	900 -	- 1000	4.92	1100 - 1200	5.47
200 - 225	4.06	1000 -	- 1100	5.16	1200 - 1300	3.52
225 - 250	1.96	1100 -	- 1200	7•73	1300 - 1400	1.95
250 - 275	1.48	1200 -	- 1300	6.80	1400 - 1500	1.41
275 - ::300	1.41	1300 -	- 1400	4.37	1500 - 1600	1.17
		1400 -	1500	2.89	1600 - 1700	1.56
		1500 -	- 1600	3.28	1700 - 1800	0.86
		1600 -	1700	1.41	1800 - 1900	1.09
		1700 -	1800	1.80	1900 - 2000	1.25
		1800 -	1900	1.41		
		1900 -	2000	1.25		

X Response Initiation Time (Stimulus Cycle) (m.sec)

CONDI	TIONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
WEEK	1	136	140	134	171	101
	2	134	101	125	96	216
	3	118	79	148	100	144
	4	108	69	134	83	146
	5	113	74	128	87	162
	6	117	67	124	69	210
	7	108	73	98	. 59	203
	8	110	80	109	-	142
·	∇ N//	ment men /	71.3 7 6.			
	X Move	ment Time (S	Stimulus Cy (m.sec)	rcle)		
WEEK	X Move	ment Time (S	Stimulus Cy (m.sec) 2146	rcle) 1195	740	1305
WEEK			(m.sec)	·	740 408	1305 1297
WEEK	1	1347	(m.sec) 2146	1195	:	
WEEK	1 2	1347	(m.sec) 2146 1655	1195 1059	: : 408 :	1297
WEEK	1 2 3	1347 1105 1062	(m.sec) 2146 1655 1523	1195 1059 826	408 455	1297 1444
WEEK	1 2 3 4	1347 1105 1062 860	(m.sec) 2146 1655 1523	1195 1059 826 624	408 455 365	1297 1444 1347
WEEK	1 2 3 4 5	1347 1105 1062 860 794	(m.sec) 2146 1655 1523 1107 967	1195 1059 826 624 642	408 455 365 483	1297 1444 1347 1086

Reaction Time (m.sec)

CONDI	TIONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
FORTNI	GHTS 1	1087	1905 964		595	882
	2	956	1212	907	623	1084
	3	885	1074	926	606	934
		955	1165	973	580	918

Table 40

Reaction Time (m.sec)

CONDITIONS	Subjects	Subject	Subject	Subject	Subject
	Combined	1	2	3	4
Rest Break	1022	1432	970	607	977
No Rest Break	924	1245	915	602	933

Table 41

X Reaction Time (m.sec)

CONDIT	IONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
WEEK	1	1133	2148	985	576	824
	2	1040	1662	944	614	941
	3	926	1257	876	608	962
	4	987	1167	.938	637	1206
	5	911	1172	909	608	955
	6	859	9 7 6	943	605	913
	7	870	1086	897	580	915
	8	1071	1243	1048	-	921
		ļ				

Table 42

\bar{X} Reaction Time (M.sec)

CONDIT	IONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
PERIOD	1,	920	1284	865	582	906
	2	988	1345	932	609	1018
	3	954	1426	866	588	890
	4	962	1402	933	601	867
	5	1003	1323	1040	648	957
	6	986	1351	957	620	971
	7	961	1328	935	588	948
·	8	997	1252	1012	595	1080
DAY OF WEEK	M	971	1324	977	599	937
	T	942	1266	952	606	901
	W	982	1428	936	607	909
	T	1014	1400	954	613	1039
	F	949	1276	894	595	987

Table 43

CONDITIONS	Subjects	Subject	Subject	Subject	Subject
	Combined	1	2	3	4
R.I.T.	915	1254	868	582	922
M.T.	1029	1423	1017	627	
Delay: R.I.T. 10m.sec 50m.sec M.T. 10m.sec 50m.sec	917	1235	865	573	961
	913	1274	871	590	884
	1009	1341	1044	611	981
	1048	1506	991	644	993

 $R_{\bullet}T_{\bullet}T_{\bullet}$ = Stimulus given in Response Initiation Time

 $M_{\bullet}T_{\bullet}$ = Stimulus given in Movement Time

Table 43a

CONDITIONS	SUBJECTS COMBINED				
	Σ̈́	Average S.D.	% > M+2 S.D.		
WEEK 1	3. 18	0.84	3.30		
2	3.28	0.98	3.86		
3	3.19	0.94	3.92		
4	3.04	0.93	3.93		
5	2.91	0.95	3.83		
6	3.13	1.04	4.19		
7	3.03	0.96	3.96		
8	3.05	0.99	4.21		

Table 44

CON	DITION	IS		Subject :	1	Sı	ub j ect 2	2	Sı	ubject	3		Subject	4
,			<u> </u>	Av. S.D.	% > M+ 2 S.D.	Ī.	Av. S.D.	% > M+ 2 S.D.	Ī	Av. S.D.	%≯M+ 2 S.D.	· X · · ·	Av. S.D.	%≯M+ 2 S.D.
WEEK	1.		3.12	0.95	3.53	3.07	0.68	2.53	2.96	0.82	3.75	3.61	0.93	3.40
	2		2.84	0.99	3.73	3.28	0.87	3.89	2.81	0.99	3.60	3.89	1.11	4.13
	3		2.91	1.03	4.00	3.02	0.92	3.99	2.68	0.87	3.65	4.04	0.94	4.06
	4	}	2.94	0.99	4.03	2.87	0.83	3. 60	2.72	1.00	4.03	3 . 79	0.89	4.09
	5		2.84	1.08	3.70	2.81	0.91	3.71	2.65	0.90	4.32	3.83	0.84	3.49
	6		2.92	1.14	4.25	2.89	1.08	4.37	2.78	1.00	4.38	3.91	0.94	3.78
	7	-	2.90	1.15	4.54	2.73	0.89	3.78	2.59	0.87	3.86	3.91	0,95	3.65
	8		2 .7 7	1.09	4.59	2.68	0.94	3.83	-	-	-	3.71	0.94	4.20
					· · · · · · · · · · · · · · · · · · ·									

Table 45

(CONDITIONS	Subjects Combined					
		X	Average S.D.	%>M+ 2 S.D.			
PERIOD	1	3.17	0.94	3.97			
	2	3.10	0.94	3.99			
	3	3.07	0.92	3.83			
	4	3 .1 1	0.97	3.91			
	5	3.09	0.97	3.82			
	6	3. 08	0.95	4.01			
	7	3.10	0.98	3.81			
:	8	3 . 08	0.96	3.83			

Table 46

CONDIT	PIONS			Subject 1			Subject 2			Subject 3			Subject 4		
			<u> </u>	Av. S.D.	%≯M+ 2 S.D.	Ž	Av. S.D.	%≯M+ 2 S.D.	Σ	Av. S.D.	%≯M+ 2 S.D.	Σ	Av. S.D.	%≯M+ 2 S.D.	
PERIOD	1	:	2,90	0,98	3.92	2.96	0.82	3.84	2.78	0.87	3.78	4.08	1.09	4.39	
	2		2.87	1.02	4.25	2.91	0.87	3.74	2.75	0.89	3.07	3.89	0.97	4.31	
	3	:	2.87	1.00	3.84	2.90	0.85	3.73	2.72	0.90	3.87	3.7 9	0.91	3.91	
	4	÷	2.91	1.07	4.00	2,90	0.88	3. 75	2.76	0.95	4.11	3.88	0.99	3.82	
	5		2.89	1.10	4.12	2.88	0.87	3.49	2.76	0.97	3.94	3.84	0.97	3.76	
	6		2.91	1.10	4.18	2.91	0.91	3.87	2.72	0.92	4.20	3.77	0.86	3.80	
	7	-	2.98	1.11	4.20	2.94	0.96	3.54	2.73	0.96	4.05	3.74	0.90	3.51	
	8		2.93	1.09	4.09	2.92	0.95	3.72	2.71	0.90	3.98	3.75	0.90	3•57	
				,				· · · · · · · · · · · · · · · · · · ·		· · · · · · · · ·					

Table 47

CONDITION	is .	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
DAY OF WEEK	M	3 . 16	2.97	2.92	2.75	3.91
	T	3.08	2.89	2.90	2.79	3.76
<u> </u>	W	3.05	2.92	2.90	2.73	3.69
	Т	3.15	2.90	2.88	2.81	3.92
	F .	3.06	2.87	2.97	2.62	3.94
DAY OF WEEK	М	0.94	1.04	0.88	0.87	0,98
	T	0.92	1.03	0.83	0.95	0.89
Average	W	0.94	1.06	0.90	0.96	0.83
S.D.	${f T}$	0.99	1.15	0.89	0.95	0.97
	F	0.97	1.01	0.93	0.85	1.10
DAY OF WEEK	M	3.97	4.15	3. 62	4.13	4.02
	T	3.83	3.95	3.66	4.06	3.70
% > M+ 2 S.D.	W	3.80	4.01	3.64	3.73	3.81
	T	3.98	4.29	3.80	3.91	3 . 96
	F .	3.92	4.00	3.82	3.96	3.90

Table 48

Response Initiation Time (msec.)

CONDITIONS	Subj	ects Combin	ned
	Ī.	Average S.D.	%≯M+ 2 S.D.
WEEK 1	123	41	2.12
2	115	49	3.44
3	112	40	2.75
4	104	41	2.94
5	109	43	2.56
6	110	45	3.13
7	104	45	3.38
8	112	45	2.83

Table 49

Response Initiation Time (msec)

COND	ITIONS		Subject 1			Subject	2 · · · · ·	1	Subject	.3		Subject 4	
	: :	Ž	Av. S.D.	% > M+ 2.S.D.	Σ̈́	Av. S.D.	% > M+ 2 S.D.	Ž	Av. S.D.	% > M+ 2 S.D.	Ž	Av. S.D.	% > M+ 2 S.D.
WEEK	1	136	46	1.5	132	46	2.00	120	27	1.5	105	45	3. 5
	2	100	51	4.0	125	50	2.75	86	34	3.0	148	62	4.0
	3	93	41	2.75	138	51	2.75	83	27	2.5	133	43	3.0
	4	77	38	4.00	120	52	1.75	80	29	3.5	141	46	2.5
	5 ·	75	36	3.00	115	52	2.75	78	28	3.0	169	58	1.5
	6	64	32	3,00	109	52	3.50	67	26	3.25	201	68	2.75
	7	78	38	3.00	91	42	3.25	65	31	5.5	183	68	1.75
	8	76	32	2.25	99	43	3.25	-	-	-	160	60	3.00

Table 50

Response Initiation Time (msec.)

CONDITIONS	SUBJ	ECTS COMBI	NED
	X	Average S.D.	%≯M+ 2 S.D.
PERIOD 1	118	44	3.03
2	112	47	3. 16
. 3	108	43	2.58
4	107	44	3.23
5	110	42	2.39
6	108	42	3. 55
7	114	45	2.65
8	112	43	2.58

Table 51

Response Initiation Time (msec)

COND	ITIONS		Subjec	t 1		Subject	2		Subject	3		Subject	4
		X	Av. S.D.	% > M+ 2 S.D.	조	Av. S.D.	%≯M+ 2 S.D.	菜	Av. S.D.	%≯M+ 2 S.D.	x	Av. S.D.	% > M+ 2 S.D.
PERIOD	1	104	41	3.00	126	47	2.50	86	29	3.14	151	56	3.50
	2	84	36	3.25	117	53	3.50	87	29	4.29	157	65	1.75
	3	78	36	3.00	112	48	2.25	80	29	2.57	156	55	2.50
	4	87	46	4.25	110	48	2.25	82	30	3.71	146	51	2.75
	5	86	41.	2.00	117	46	1.75	84	30	3.14	152	51	2.75
	6	88	40	3.00	114	47	4.50	78	26	3.14	150	51	3.50
	7	86	37	2.25	115	51	2.50	83	29	2.57	168	62	3.25
	8	87	<i>3</i> 6	2.75	119	48	2.75	80	28	2.86	159	59	2.00
:													

Response Initiation Time (msec)

CONDITIONS		Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
DAY OF WEEK	М	118	94	123	88	161
	T	110	83	120	85	148
▼ .	W	111	92	117	83	149
<u>x</u>	T	111	86	115	80	158
	F	106	82	105		148
DAY OF WEEK	М	45	40	49	30	59
	T	43	36	51	30	56
Average S.D.	W	44	41	48	31	53
	T	43	42	48	- 26	54
	F	43	37	47	27	59
		·				:
DAY OF WEEK	M	2.78	2.66	2.19	3.21	3.13
	T	2.98	2.81	2.03	4.29	2.97
	W	2.90	3. 75	2.66	2.68	2.50
%≯M+ 2 S.D.	T	2.94	2.81	3.13	3.3 9	2.50
	F	2.86	2.66	3.75	2.32	2.66

CONDITIONS		Subjects Co	mbined
	X	Average S.D.	%≯M+ 2 S.D.
WEEKS 1	49	9 55	3.19
2	49	8 68	3.56
3	46	2 60	3.31
4	144	6 58	3.50
5	43	2 51	2.25
6	44	0 64	3.06
7	43	69	2.94
8	43	8 76	3.17

Table 54

CONDI	TIONS		Bubject	1	Sı	abject	2	Suk	ject 3		S	bject	<u> </u>
		Χ	Av. S.D.	%≯M+ 2 S.D.	Ī.	Av. S.D.	%≯M+ 2 S.D.	x	Av. S.D.	%>M+ 2 S.D.	Σ	Av. S.D.	%≯M+ 2 S.D.
WEEK	1.	518	49	3.75	523	53	1.75	306	38	4.00	648	84	3.25
	2	487	58	4.50	540	82	3.25	327	50	3.50	637	84	3.00
	3	474	52	4.50	436	58	2.50	316	37	3.25	621	94	3.00
	4	464	42	3.75	386	63	1.75	296	34	4.00	636	94	4.50
	5	448	34	2.00	396	63	1.25	285	25	3.75	600	81	2,00
	6	424	33 _.	2.00	425	85	3.25	302	62	4.25	609	75	2.75
	7	415	28	2.50	387	130	3.25	301	26	2.50	627	91	3.50
	8	396	24	2,00	351	131	5.75		-	-	566	72	1.75
•													• • • • • • • •

CONDITIONS	SUB	JECTS COMBI	NED
	x	Average S.D.	%≯M+ 2 S.D.
PERIOD 1	458	55	2.97
2	463	65	2.84
3	457	65	3.36
4	453	60	3 . 23
5	455	57	2.84
6	452	63	2.52
7	458	64	3.55
8	456	69	3. 68

Table 56

CONDITION	S_	S	ubject .	1	2	ubject	; 2		Subject	3	2	ubject	4
· .	·	X	Av. S.D.	% > M+ 2 S.D.		Av. S.D.	%>M+ 2 S.D.	X	Av. S.D.	%≯M+ 2 S.D.	Ī	Av. S.D.	%>M+ 2 S.D.
PERIOD	1	463	45	3. 75	410	. 55	1.25	298	38	3.71	641	7 9	3.25
	2	449	33	2.25	428	73	2.25	323	74	4.29	634	82	2.75
	3	444	34	3.75	436	90	3.00	306	42	4.29	624	91	2.50
	4	452	34	2.50	425	84	3.50	307	28 -	4.00	608	88	3.00
	5	456	<i>3</i> 5	3.50	431	79	2.25	306	38	3.14	608	75	2.50
	6	449	44	2.00	433	83	2.75	300	25	2,29	606	96	3.00
	7	458	46	3.00	439	95	3.75	297	26	3.71	619	84	3.75
	8	456	.45	4.25	443	106	4.00	301	39	3.43	603	81	3.00
····												· ·	

Table 57

CONDITIONS		Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
DAY OF WEEK	М	459	463	436	308	610
·	T	460	454	450	305	610
₹	W	454	456	430	304	605
<u> </u>	T	463	452	435	313	633
	F	447	441	402	.293	632
DAY OF WEEK	M	63	35	97	39	80
	T	64	<i>3</i> 5	106	30	81
Average	W	62	46	72	39	89
S.D.	T	73	50	87	57	96
	F	48	31	55	29	76
DAY OF WEEK	M	2.94	1.72	2.81	3 . 93	3. 44
	T	3.43	3.91	3.59	3.04	3.13
% > M+	W	3.15	3.28	2.03	4.11	3,28
2 S.D.	T	3,27	3.91	3.44	3.57	2.19
	F	2.82	2.81	2.34	3.39	2.81

\bar{X} Cycle Time (sec)

CONDITION	NS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
REST BREAK PERIOD	1	3.17	2.92	2.92	2.87	4.08
	2	3.11	2.91	2.89	2.85	3 . 84
	3	3.01	2.84	2.83	2.78	3.64
	4	3 . 05	2.91	2.85	2,80	3.71
	5	3.04	2.87	2.81	2.81	3.76
	6	2.98	2.89	2.85	2.70	3.55
	7	3.04	3.01	2.85	2.75	3.61
	8	3.02	2.97	2,85	2.73	3.58
NO REST BREAK	ζ_					
PERIOD	1	3.18	2.88	3.00	2.72	4.08
	2	3.10	2.82	2.94	2.67	3.93
	3	3.12	2.90	2.96	2.68	3.92
	4	3.17	2.91	2.95	2.73	4.03
	5	3.13	2.92	2.96	2.72	3.90
	6	3.17	2.94	2.98	2.74	3.95
	7	3.16	2.95	3.04	2.71	3.83
	8	3.14	2.87	2.99	2.70	3 . 88
				· ·		

Average S.D. of Cycle Time (sec)

CONDITIONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
REST BREAK					
PERIOD 1	0.98	0.96	0.80	1.03	1.19
2	0.96	1.05	0.91	0.92	0.97
3	0.86	0.94	0.78	0.85	0.87
4	0.92	1.00	0.84	0.89	0.94
5	0.96	1.07	0.78	1.03	1.00
6	0.88	1.05	0.86	0.85	0.71
7	0.90	1.02	0.87	0.90	0.80
8	0.93	1.13	0.88	0.84	0.81
no rest break			·		
PERIOD 1	0.91	1.01	0.84	0.78	1.01
2	0.91	0.98	0.83	0.87	0.97
3	0.97	1.08	0.93	0.94	0.95
4	1.02	1.15	0.91	1.00	1.02
5	0.98	1.15	0.96	0.92	0.94
6	1.01	1.15	0.96	0.98	0.97
7	1.06	1.22	1.05	1.01	0.99
8	0.99	1.04	1.02	0.94	0.97
	; ;		; ;		

Percentage of Cycle Times over 2 S.D. Above the Mean

					I
CONDITIONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
REST BREAK					
PERIOD 1	4.12	3.89	3.93	3.57	5.20
2	3.94	4.12	3.51	3.93	4.28
3	3.72	3. 74	3.44	4.07	3.74
4	3.73	3.83	3.32	4.02	3.85
. 5	3 . 75	4.04	3.25	4.12	3.66
6	3.87	4.04	3.64	4.22	3.63
7	3 . 56	3.96	3.04	3.96	3.34
8	3 . 73	4.09	3.34	4.15	3.37
NO REST BREAK					
PERIOD 1	3.85	3.94	3.76	3.90	3.80
2	4.04	4.42	3.98	3.48	4.34
3	3.94	3.97	4.02	3.72	4.05
4	4.09	4.20	4.21	4.17	3.80
5	3.89	4.22	3.75	3.80	3 . 85
6	4.14	4.36	4.11	4.18	3.94
7	4.07	4.51	4.09	4.13	3.64
8	3.94	4.09	4.13	3. 85	3.73

Table 61

CONDITIONS	Subjects Combined	Subject 1	Subject 2	Subject 3	Subject 4
REST BREAK	3.05	2.91	2.86	2.78	3 .7 2
NO REST BREAK	3.15	2.90	2.98	2.71	3.94
:	! !				

Table 61a

PROBABILITY TABLES

Independent		
Dependent Variable		SUBJECTS
Variable		
Cycle Broken		4 0.001
Reaction Time X		4 0.001
Response Initiation Time (Stimulus Cycle)	X	∢ 0.001
Movement Time X (Stimulus Cycle)		4 0.001
Response Initiation Time	$\mathbf{\bar{x}}$	<0.001
	Average S.D.	₹ 0.001
	%>M+ 2 S.D.	: :
Movement Time	· X	₹ 0.001
:	Average S.D.	∢ 0.001
	%≯M+ 2 S.D.	: : :
Cycle Time	$\bar{\mathbf{x}}$	∠ 0.001
·	Average S.D.	< 0,001
	%>M+ 2 S.D.	< 0.001

Table 62

Indepe	endent						
Dependent Variable	Variable	D	DAYS OF EXPERIMENT				
		Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4	
Cycle Broken		(0.001	4 0.001	< 0.001	4 0.001	4 0.001	
Reaction Time \bar{X}		<u>~</u> <0.001	4 0.001	< 0.01	< 0.05	> 0.05	
Response Initiation (Stimulus Cycle)	-	< 0.001	4 0.001	4 0.05	4 0.01	4 0.001	
Movement Time (Stimulus Cycle)	x	4 0.001	< 0.001	4 0.001	4 0.001	4 0.001	
Response Initiation	ı X	< 0.001	< 0.001	4 0.001	< 0.001	< 0.001	
	Average S.D.	< 0.01	< 0.01	< 0.01	> 0.05	< 0.001	
:	% > M+ 2 S.D.	> 0.05	> 0.05	X 0.05	> 0.05	> 0.05	
Movement Time	Σ̈	< 0.001	<0.001	< 0.001	4 0.001	4 0.001	
	Average S.D.	< 0.001	< 0.01	< 0.001	4 0.01	> 0.05	
:	%≯M+ 2 S.D.	> 0.05	> 0.05	4 0.01	X 0.05	> 0.05	
Cycle Time	$\bar{\mathbf{x}}$	< 0.001	4 0.001	4 0.001	K 0.001	40.00	
• · · · · · · · · · · · · · · · · · · ·	Average S.D.	< 0.001	4 0.001	4 0.001	4 0.05	4 0.001	
	% > M+ 2 S.D.	< 0.001	4 0.001	4 0.001	> 0.05	€0.00]	

		·	··-			
Indepe Dependent Variable	endent Variable		Da	AYS OF V	VEEK	
		Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4
Cycle Broken		4 0.01				
Reaction Time \bar{X}		}				
Response Initiation (Stimulus Cycle)						
Movement Time (Stimulus Cycle)	,	< 0.01				
Response Initiation	on Time \bar{X} Average S.D. %>M+ 2 S.D.	₹ 0.01	< 0.05	4 0.05		
Movement Time	 X		4 0.001	4 0.05		
	Average S.D.	₹ 0.05	4 0.01		4 0.05	
	%>M+ 2 S.D.		4 0.05			
Cycle Time	$\mathbf{\bar{X}}$				·	
	Average S.D.		4 0.05			
	% > M+ 2 S.D.				: : : :	

Inde	pendent	1:					
Dependent Variable			WEEKS				
		Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4	
Cycle Broken		(0.001	<0.01	< 0.001	< 0.01	4 0.01	
Reaction Time $ar{\mathtt{X}}$	•	K 0.001	< 0.001				
Response Initiation T (Stimulus Cycle) X	ime	< 0.05	< 0.01		< 0.01	(0.001	
Movement Time (Stimulus Cycle) X		(0. 001	4 0.001	(0. 001	< 0.01	(0.01	
Response Initiation Time	$\bar{\mathtt{X}}$	©. 001	< 0.001	< 0.001	4 0.001	4 0.001	
: :	Average S.D.	¢0. 05	4 0.001	(0.05	·	4 0.001	
	% > M+ 2 S.D.		:		4 0.05	; ; ;	
Movement Time	X	0.001	4 0.001	(0.001	4 0.01	(0.05	
	Average S.D.		4 0.001	(0.01	\$0. 05		
	% > M+ 2 S.D.		< 0.05	(0.05	:	:	
Cycle Time	Σ	0.01	< 0.001	(0.01	4 0.05	· ·	
:	Average S.D.		< 0.01	(0.001			
	% > M+ 2 S.D.	0. 01	< 0.01	(0. 001	(0. 05		

Indeper Dependent Variable				ks) ithout i /No Rest		
		Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4
Response Initiation Time	x	<0.001	< 0.001	4 0.001	4 0.001	< 0.001
	Average S.D.	₹0.05	4 0,001	4 0.05		4 0.001
	% > M+ 2 S.D.					
Movement Time	Σ̄.	₹0.001	40.001	4 0.001	4 0.05	4 0.05
	Average S.D.		4 0.001	< 0.01	·	
· :	% > M+ 2 S.D.		4 0.05	4 0.05		
Cycle Time	$\bar{\mathbf{x}}$	< 0.01	4 0.001	(0.01	:	
	Average S.D.		4 0.05	< 0.001		
,	%≯M+ 2 S.D.	4 0.01	4 0.01	< 0.01	4 0.05	

Table 66

Todans	endent					
Dependent	<u>Variable</u>	1		PERIODS		
Variable	Vallabic	}		11111000		
VOI TODEO		Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4
				 		
Cycle Broken						
Reaction Time 5	Ī				ļ. 	
Response Initiation (Stimulus Cycle)	Time X		4 0.05		·	
Movement Time (Stimulus Cycle)	x	< 0.05	4 0.05			
Response Initiation	ı Ti me X	<0.001	4 0.001			∠ 0.05
·	Average S.D.		:			4 0.05
	%≯M+ 2 S.D.					
Movement Time	x		4 0.05	4 0.05	4 0.05	4 0.01
	Average S.D.			4 0.05	< 0.01	
	% > M+ 2 S.D.				: :	
Cycle Time	X	20 001	- - - - -		: : :	4 0.001
	Average S.D.		4 0.05		• • • •	< 0.05
	%≯M+ 2 S.D.					

Independent Variable Variable		Stimulus tion or I	•	Response Time.	Initia-
	Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4
Cycle Broken	(0. 001	4 0.001	40.001	40.001	4 0.001
Reaction Time X	< 0.001	4 0.01	2 0.01	4 0.01	
Response Initiation Time (Stimulus Cycle) X	4 0.01				40. 05
Movement Time (Stimulus Cycle) X	4 0.001	40. 001	4 0.001	40.01	,

Table 68

Independer Variable Variable	10 m		50 m.sec Stimulus	Delay for		
:		Subs. Comb.	Sub.1.	Sub.2	Sub.3	Sub.4
Cycle Broken Reaction Time X Response Initiation Time (Stimulus Cycle) Movement Time (Stimulus Cycle)	x x	4 0.001	4 0.001 4 0.05 4 0.001	ૄ 0.05	40. 01 40. 05	

Table 69

Independent Dependent Variable Variable	Rest Breaks No Rest Breaks
	Subject 4
Cycle Times X	₹ 0.01
Response Initiation Time (Stimulus Cycle) X	< 0.05

No other significant results for this Independent Variable.

Table 70

INTERACTIONS		D	EPENDE	ΝT	VARIA	BLES			
	Respons	Response Initiation Time			Movement I	Cycle Time			
	. X	Av. S.D.	%>M+ 2 S.D.	Σ̄	Av. S.D.	%≯M+ 2 S.D.	x	Av. S.D	% > M+ 2 S.D.
S x D	4 0.001	< 0.001	< 0.05	< 0.001	4 0.001	4 0.01	4 0.001	4 0.001	(0.001
S x E S x W	4 0.001	2 0.001		< 0.01 < 0.001	< 0.05 < 0.001	< 0.05	4 0.01		4 0.05
S x B S x P	4 0.01	4 0.05		< 0.001	4 0.001		< 0.001	ŀ	40.01
D x P P x E	40.05						0.001	4 0.001	20.01
W x P B x P	4 0.05						1	4 0.01	
SPE SPW				♦ 0.05		7	1	4 0.05	4 0.05
SPB			<u> </u>						

"S"
= Subject

D
= Day of Experiment
B
= Rest Break/No Rest Break

E
= Day of Week
P
= Period

W
= Week

Dependent Variable	s	Subjects	Inte	Interactions			
			ExP	WxP	ВхР		
Response Initiation	Time \vec{X}^-			1			
		Sub.1		< 0.05			
		Sub.3		(0.05	<0.01		
	Average S.D.		-				
	2.2.	Sub.2	< 0.05				
	% > M. +						
	2 S.D.	Sub.4		< 0.05			
Movement Time	Ī.						
		Sub.4	}	₹ 0.05			
	Average						
	S.D.	Sub.3	(0.05				
·	% > M.+ 2 S.D.	-					
Cycle T ime	x						
		Sub.4	(0.01				
	Average S.D.						
	~~ ~	Sub.3			(0.05		
		Sub.4	(0. 05	(0.05	1		
	%) M.+ 2 S.D.						

 \underline{D} = Day of Experiment

 $\underline{\mathbf{E}} = \mathbf{Day} \text{ of Week}$

B = Rest Break/No Rest Break

 $\frac{\overline{\underline{W}}}{\underline{\underline{W}}}$ = Week of Experiment $\underline{\underline{P}}$ = Period of Day

11 Significant Results out of a possible 108. It may be that most of them are truely chance. Where there were no significant results, Subjects have not been entered in the table.

Dependent Variables	Interactions										
		SxD	SxW	SxB	$S \times G$	SxH	DхР	DхH	РхН	SBP	SGP
Cycle Broken		<0.001	< 0.001	4	2 0.001	4 0.01					< 0.05
Reaction Time $ar{X}$		< 0.001	< 0.001	-				ر0.05		(0.05	
Response Initiation Time (Stimulus Cycle)	$\vec{\mathbf{x}}$	4 0.001	4 0.001	4 0.05							
Movement Time (Stimulus Cycle)	Χ̈	(0.001	4 0.001		(0.001	4 0.001	4 0.05		4 0.05		4 0.05

No Statistical Significance for the Following:

SxE, SxP, ExP, WxP, BxP, GxP,

ExH, WxH, BxH, GxH, SEP, SWP, SPH.

S = Subjects

D = Day of Experiment

E = Day of Week

W = Weeks

B = Rest Break/No Rest Break

G = Stimulus given in R.I.T. or M.T.

P = Periods

H = Delay (10m.sec or 50 m.sec)

19 Significant Results out of a possible 92.

Dependent Variables	Subjects	Interactions								
		DхН	ExH	WxH	BxH	СхН	ExP	WxP	ВхP	СхР
Cycle Broken	Sub.1									4 0.05
	Sub.3	< 0.05						!		,
Reaction Time $ar{\mathbf{X}}$	Sub.3			∠ 0.05						
Response Initiation $ar{X}$ Time (Stimulus Cycle)			: :	,	·		ı			
	Sub.1			:				40.05		
	Sub.3	८ 0.05				}		1		}
Movement Time X (Stimulus Cycle)										. !
	Sub.1	(0.01								4 0.05

D = Day of Experiment

E = Day of Week

W = Week of Experiment

B = Rest Break/No Rest Break

G = Stimulus given in R.I.T or M.T.

P = Period of Day

H = Stimulus Delay (10m.sec or 50 m.sec)

7 Significant Results out of a possible 144. Factors without any significant results have not been entered in the table.

Independent Variable Variable Variable	DAYS OF WEEK						
	Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4		
Cycle Broken Reaction Time X	NO S	TATISTI	CAL SIGN	IFICANCES			

Cycle Broken - Subjects Combined. Probability Value for Day of Week = 0.0L. in previous analysis

Table 75

Independent Variable Dependent Variable	FORTNIGHTS						
	Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4		
Cycle Broken	4 0.001		(0.001	4 0.05	4 0.01		
Reaction Time X	4 0.001	∠ 0.001			·		

Table 76

Independent Variable Dependent Variable	REST BREAKS / NO REST BREAKS					
	Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4	
Cycle Broken		< 0.01		4 0.05		
Reaction Time X	4 0.001	4 0.01		·	.!	

Table 77

Dependent Variable = "G" Stimulus given in R.I.T. and M.T.

Only one change from the initial analysis

Subject 1. Reaction Time - Probability Value Co.001
Previous value Co.001

Independent Variable Dependent Variable	Stimulus given in R.I.T. or M.T.						
	Subs. Comb.	Sub.1	Sub.2	Sub.3	Sub.4		
Cycle Broken	< 0.001	< 0.001	∠ 0.001	< 0.001	< 0.001		
Reaction Time X	4 0.001	4 0.001	4 0.001	4 0.01			

INTERACTIONS	Dependen	t Variables
,	Cycle Broken	Reaction Time $ar{X}$
SxE		
SxF	4 0.001	4 0.001
SxB	< 0.001	
SxG	< 0.001	
Ехн		
FxH		
BxH		·
GxH		

Reaction Time.

ExH = Probability Value of **Z**0.05 in other analysis. .. necessary to recalculate for this analysis but as expected significance was less. In fact it did not reach an acceptable level.

Table 79

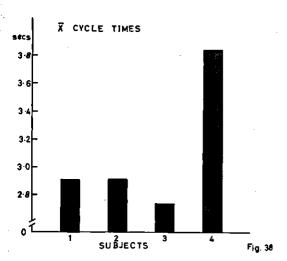
INTERACTIONS	Depende	Dependent Variables							
	Cycle Broken Subjects 1-4	Reaction Time X Subjects 1 - 4							
ExH									
FxH	1	1 40							
Вхн	STATISTICAL SIGNIFICANCE								
G x H									

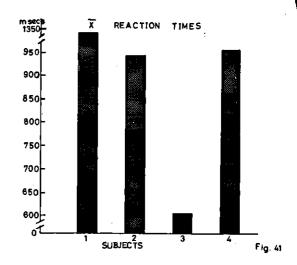
Reaction Time

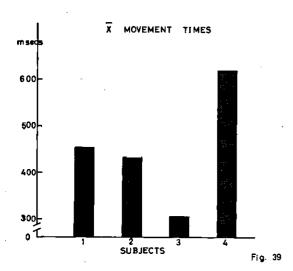
For Subject 3 W x H (Week by Delay) had probability Value = \angle 0.05 for Reaction (e.g. previous analysis) therefore it was necessary to recalculate for this analysis. The likelihood was that the significance would be less within the D x H (Day by Delay) Heirarchy as indeed it was.

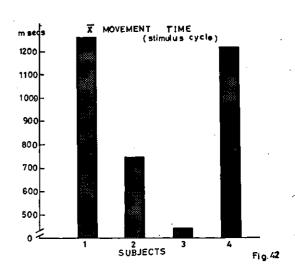
Cycle Broken.

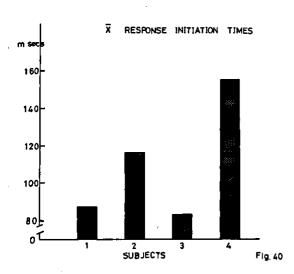
D x H was significant < 0.05 for Subject 3 in previous analyses ... it was necessary to recalculate the D x H hierarchy - the likelihood was as above.

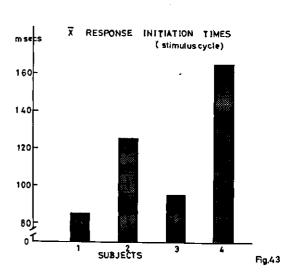


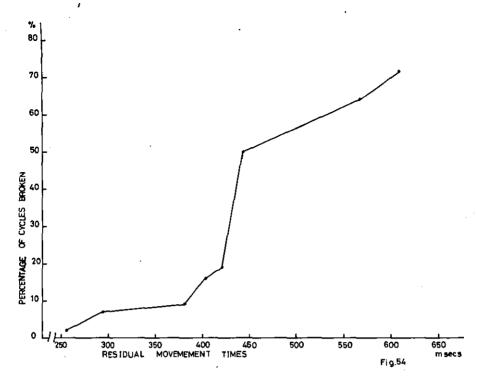


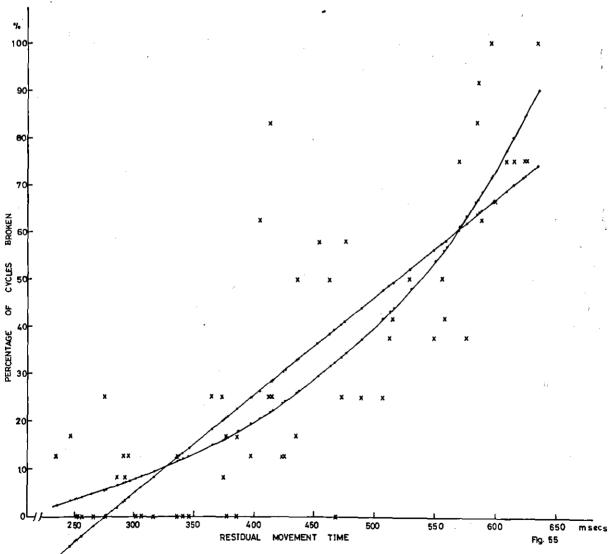


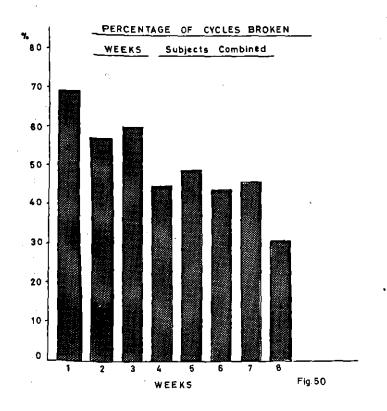


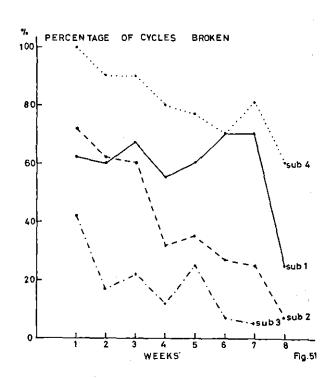


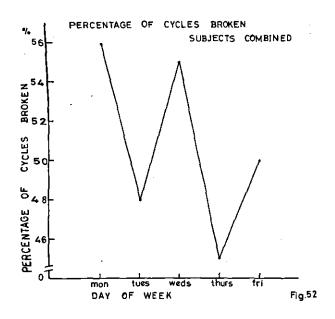


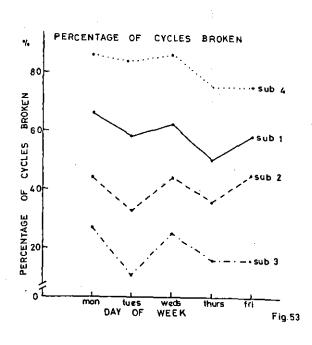


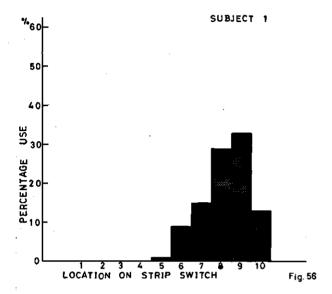


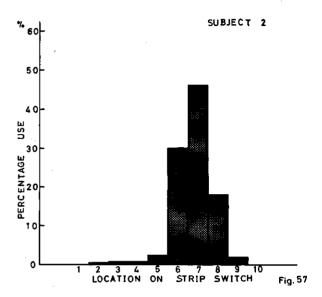


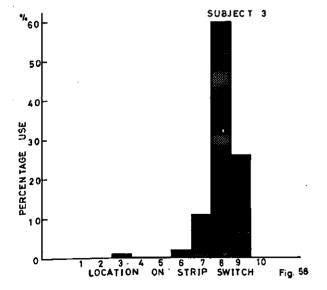


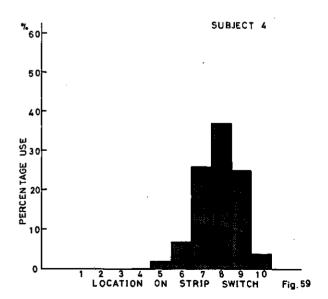


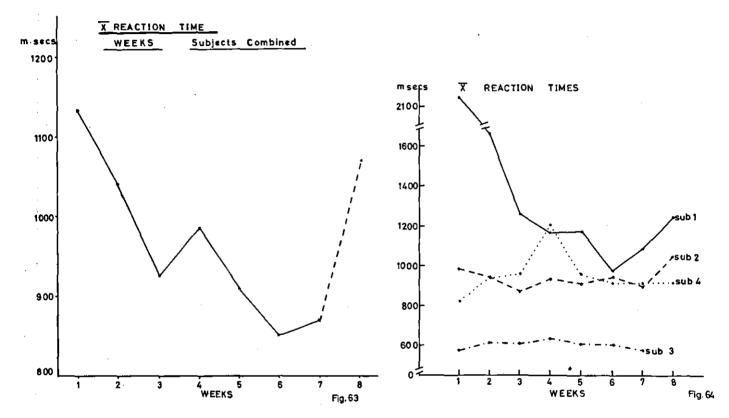












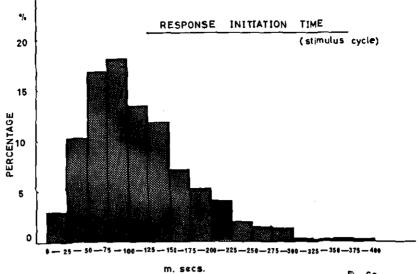
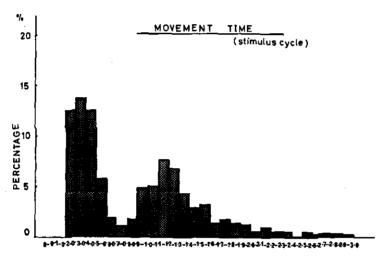
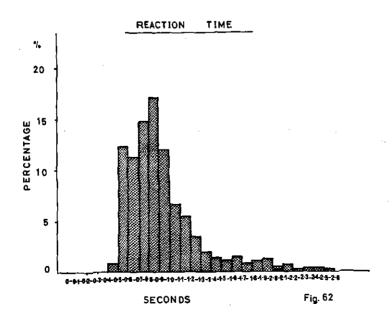


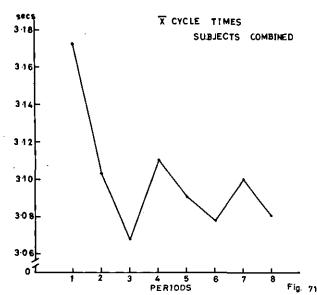
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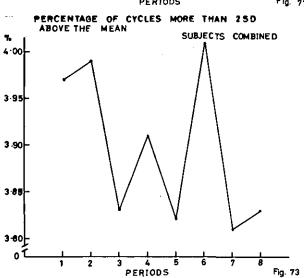


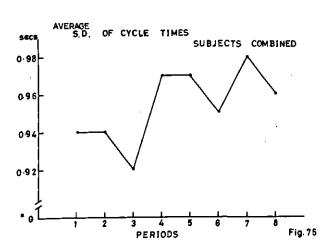
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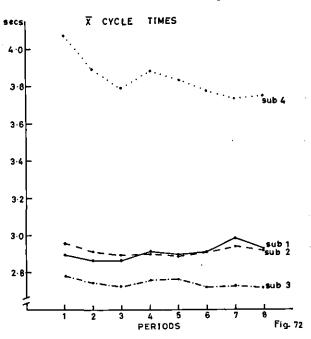
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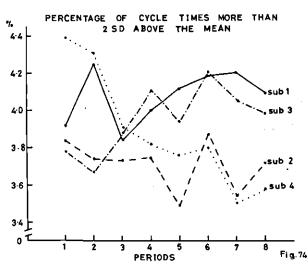


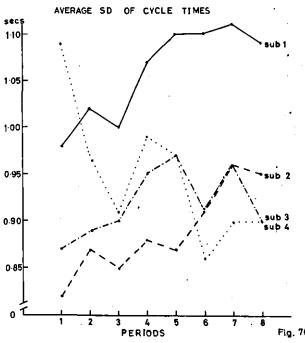


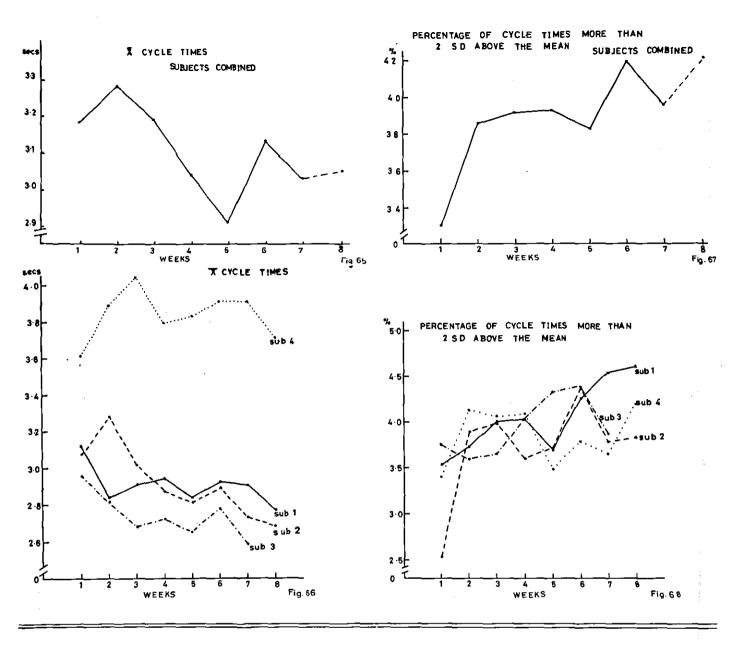


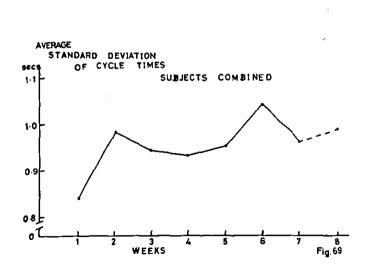


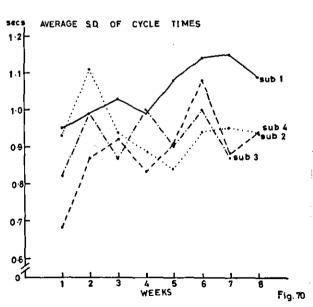


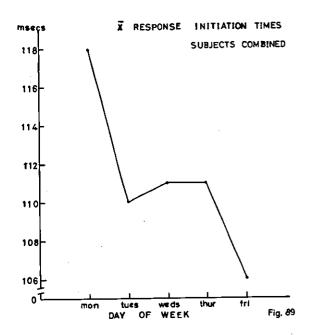


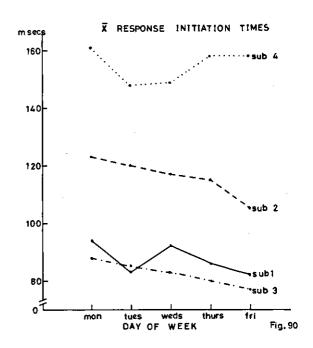


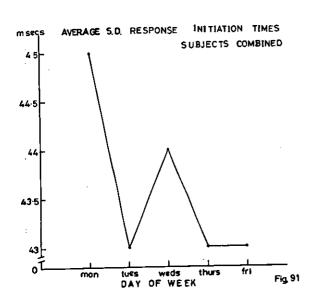


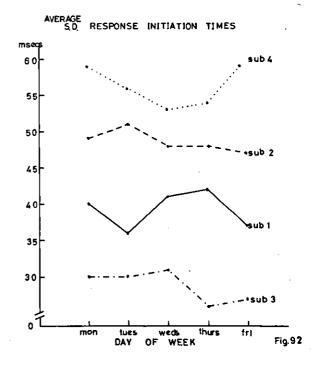


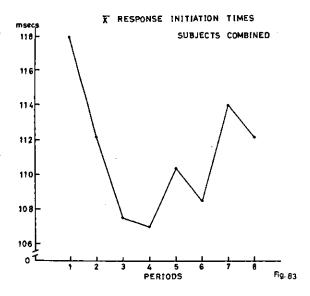


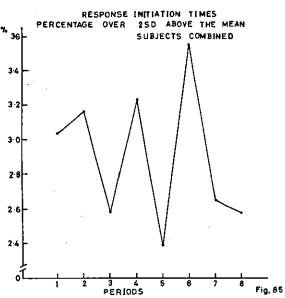


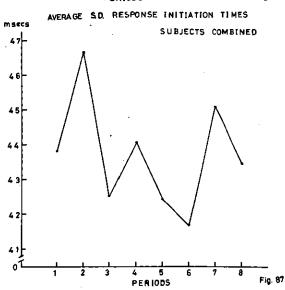


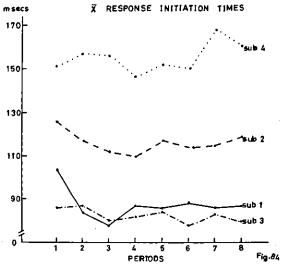


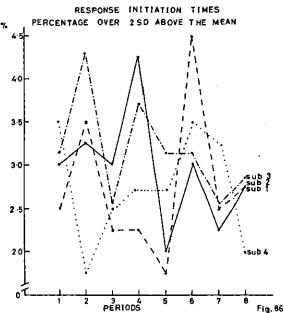


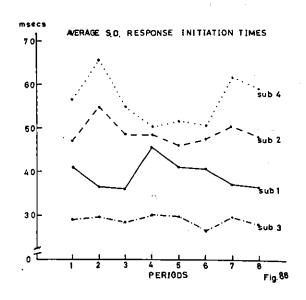


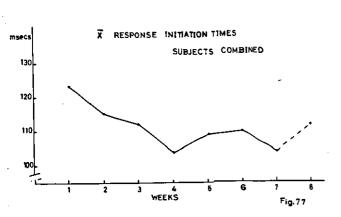


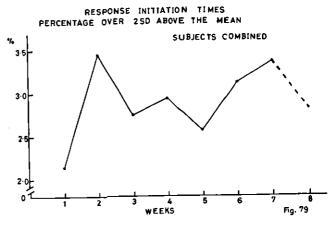


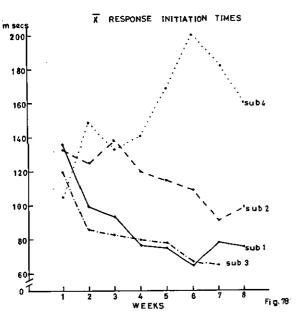


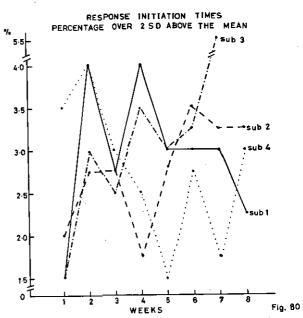


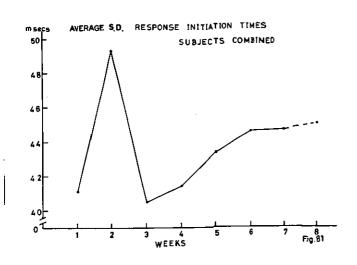


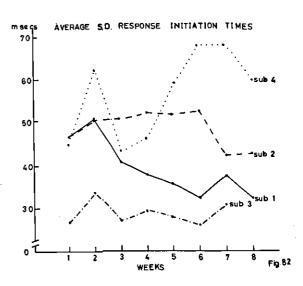


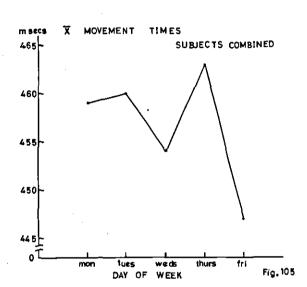


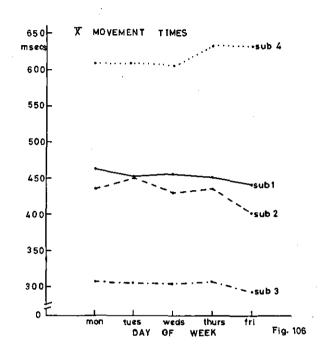


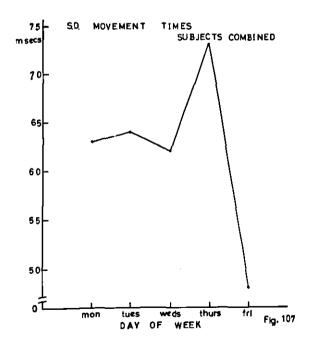


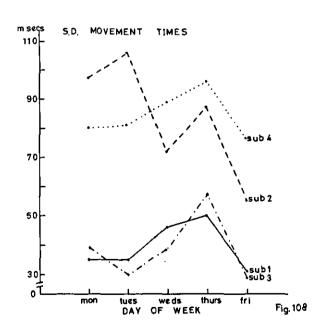


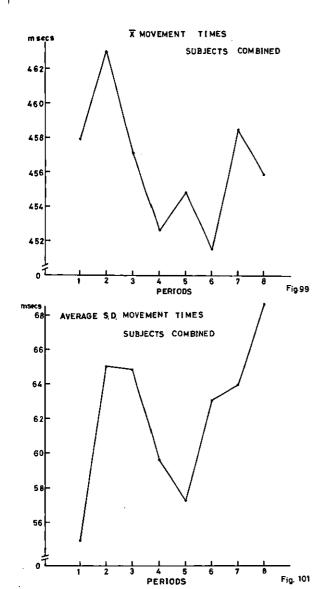


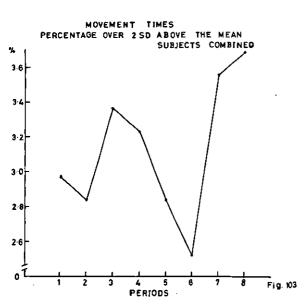


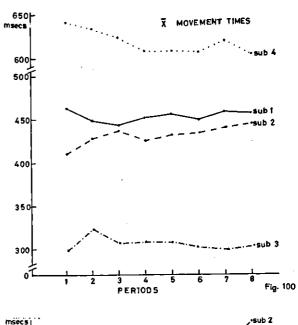


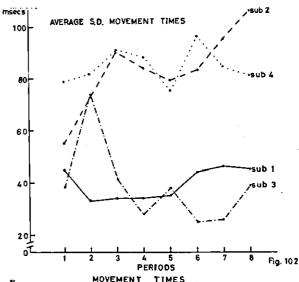


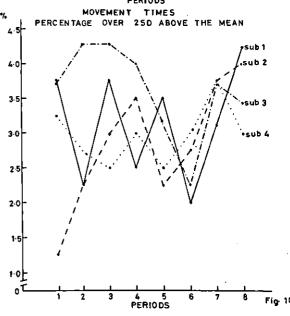


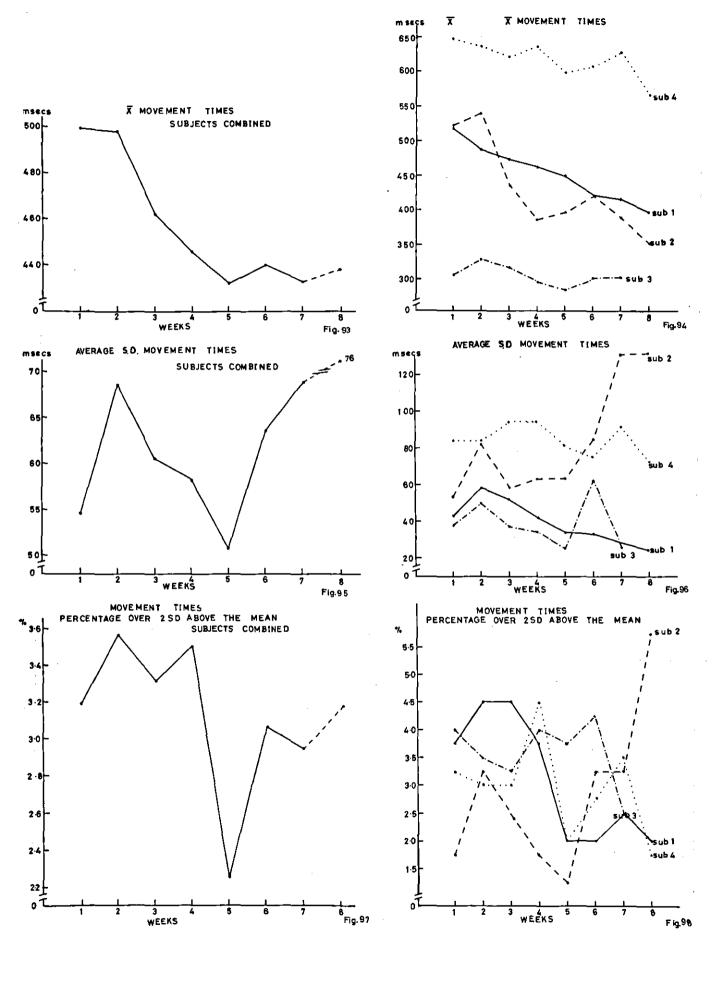


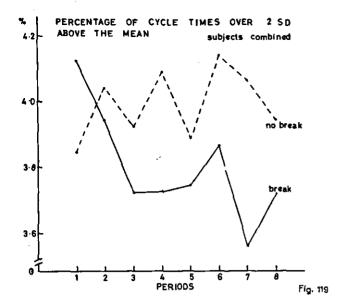


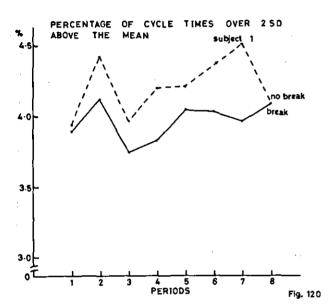


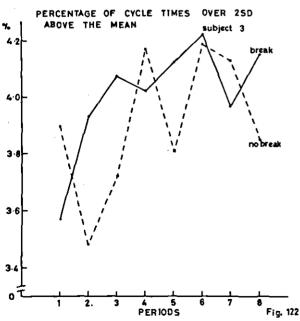


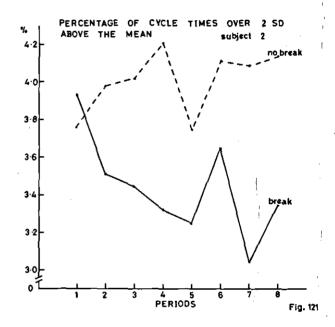


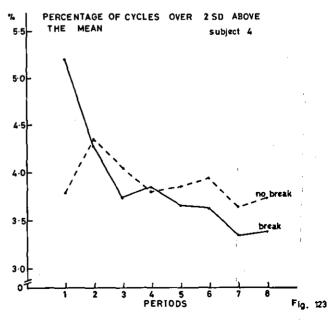


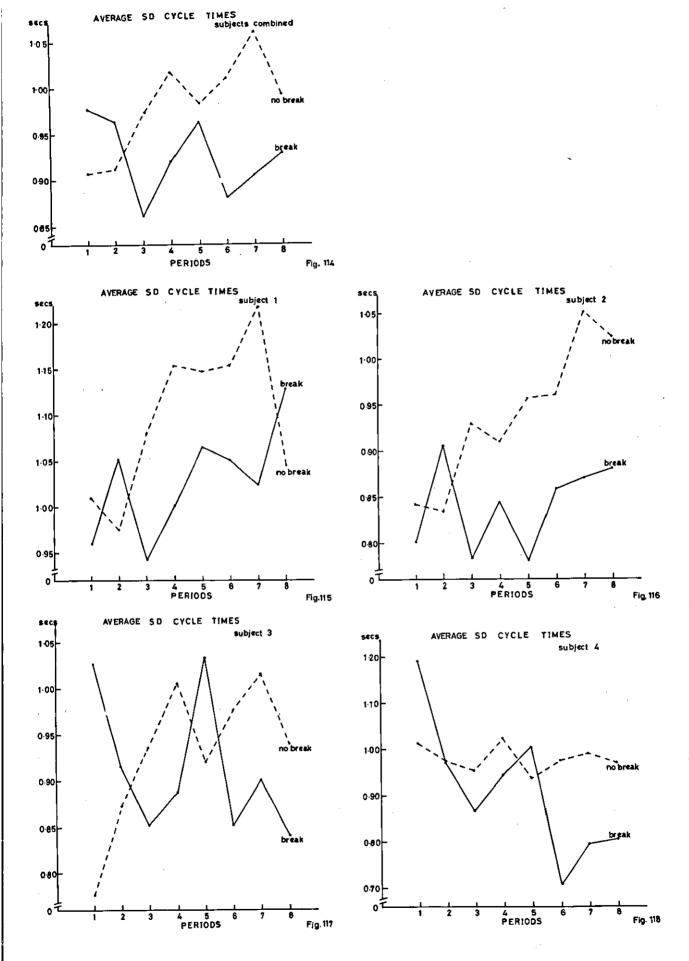


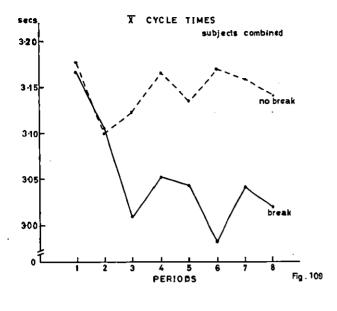


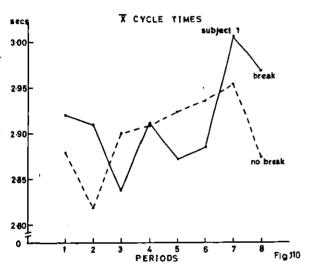


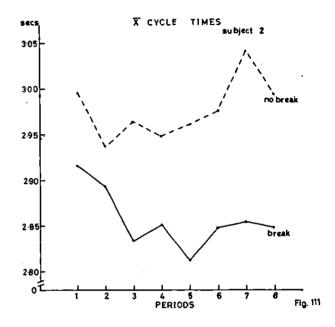


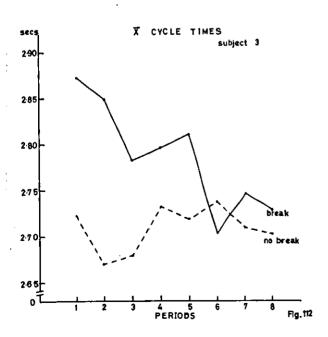


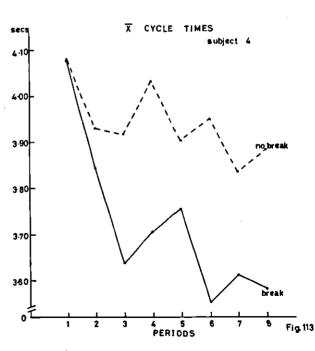












APPENDIX III

Notes on the Tests given the Subjects in Preliminary Experiment and Copies of Score Sheets

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Notes o	on Tests	••	• •	• •	••		• •	••	••	••	i
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NOTES ON TESTS

The WAIS consists of eleven tests. Six are grouped into the Verbal Scale; the remaining five comprise the Performance Scale; all eleven tests are combined to make the full scale.

Verbal Tests

Performance Tests

Information

Digit Symbol

Comprehension

Picture Completion

Arithmetic

Block Design

Similarities

Picture Arrangement

Digit Span

Object Assembly

Vocabulary

The WAIS Intelligent Quotient, whether based on verbal, performance or full scale is obtained from a direct comparison of the subjects' test results with those of persons in his chronological age group. Separate tables of I.Q. have been developed for ten different age groups. Thus the I.Q. assigned to a person in his twenties is based on a group of the same age; the fifty year olds I.Q. is similarly based on an older group.

The WAIS norms were based on groups considered representative of United States adults. (Some questions in the test are changed when testing British adults). Norms were developed for each of seven age groups ranging from 16 to 64 years. Equal numbers of men and women were included in each age group. Cases were assigned to geographic regions of the country in proportion to their populations. Cases were selected to give the proper urban-rural proportions for each age group. The sample

included whites and non-whites in the ratios found in the 1950 census in the United States. Cases were selected from occupational categories in accordance with the incidence of these categories in the population. Five levels of education were distinguished according to the number of school years completed. Separate educational distributions were determined for each sex and for every age group. Every effort was therefore made to make the sample, on which the test norms are based, unbiased.

Eysenck Personality Inventory

The E.P.I. sets out to measure two major dimensions of personality, extroversion ("E") and neuroticism ("N"). It contains a Lie Scale ("L") which may be used to eliminate subjects showing "desirability response set" i.e. it is useful for detecting individuals "acting good".

Eysenck and Eysenck (1964) describe the typical extravert as being sociable, liking parties, craving excitement, being optimistic and not always reliable. They describe the typical introvert as being quiet, reserved, controlled and reliable. These descriptions are idealised end points of a continuum.

The number of subjects involved in the construction of the E.P.I. was in excess of 30,000 and included representative samples of the whole population as well as groups varying in age, class and sex. The retest reliabilities for different forms of the test are high, between 0.80 and 0.97.

WAIS RECORD

Wechsler Adult Intelligence Scale

Occupation How Je

Name SUBJECT 1.
Birth Date Lib 16 1812 Age 54 Sex F Marital: SMD W
Nat. BRISSE Color White Tested by The Control of
Place of Examination onghborrigh Unwhite Date 18 = 7 - 616
Education 14 R S PRIMARY

(C)		TAB	LE O	F SC/	ALEC	SCO	RE EC)VIV	ALENI	'S*		
	RAW SCORE											
Scaled Score	laformotion	Comprehension	Arithmetic	Similarities	Digit Span	Vocabulary	Digit Symbol	Picture Completion	Block Design	Picture Arrangement	Object Assembly	Scaled Score
19	29	27-28		26	17	78-80	87-90					19
18	28	26		25		76-77	83-86	21		36	44	18
17	27	25	18	24		74-75	79-82		48	35	43	17
16	26	24	17	23	16	71-73	76-78	20	47	34	42	16
15	25	23	16	22	15	67-70	72-75		46	33	41	15
14	23-24	22	15	21	14	63-66	69-71	19	44-45	32	40	14
13	21-22	21	14	19-20	ľ	59-62	83-33	18	42-43	30-31	38-39	13
12	19-20	20	13	17-18	13	54-58	62-65	17	39-41	28-29	36-37	12
111	17-18	19	12	15-16	12	47-53	58-61	15-16	35-38	26-27	34-35	11
10	15-16	17-18	11	13-14	11	40-46	52-57	14	31-34	23-25	31-33	10
9	13-14	15-16	10	11-12	10	32-39	47-51	12-13	28-30	20-22	28-30	9
8	11-12	14	9	9-10	<u> </u>	26-31	41-46	10-11	25-27	16-19	25-27	8
7	01-9	12-13	7-8	7-8	9	22-25	35-40	8-9	21-24	15-17	22-24	7
6	7-8	10-11	6	5-6	8	18-21	29-34	6-7	17-20	12-14	19-21	6
	5-6	8-9	- 5	4	'	14-17	23-28	5	13-16	9-11	15-18	5
5 4 3 2	4	6-7	4	3 2	7	11-13	18-22	4	10-12	8	11-14	4
3	3	5	3		1	10	15-17	3	6-9	7	8-10	3
2	2	4	2	1	6	9	13-14	2	3-5	6	5-7	2
1]	3	1	l	4-5	8	12	1	2	5	3-4	.1

0-3

0-7 0-11

SUM			
TEST	Scaled Score		
Information	15	10	
Comprehension	25	17	
Arithmetic	16	15	
Similarities	10	8	
Digit Span	11		
Vocabulary	12		
Verb	al Score	73	
Digit Symbol	58	7	
Picture Completion	14	10	
Block Design	28	9	
Picture Arrangement	22	9	
Object Assembly	15	5	
Performano	e Score	40	
Tot			
VERBAL SO	310_	115	
PERFORMANCE SO	CORE	F 중10~	19_
FULL SCALE SO	CORE	1310	108

*Clinicians who wish to draw a "psychograph" on the above table may do so by connecting the subject's raw scores. The interpretation of any such profile, however, should take into account the reliabilities of the subtests and the lower reliabilities of differences between subtest scores.

0-2

0-4

0-1

I. INFORMATION	SCORE 1 or 0		SCORE 1 or 0		SCORE 1 or 0
i. Flag		11. Height 5'7"	D	21. Members of Parliament 200	D
2. Ball	14	12. Italy 11, 1 cm.	C	22. Genesis Ryung & was d.	1
3. Months	7	13. Clothes le 27 todas	0	23. Temperature	0
4. Thermometer		14. Valentine's Day Leb 1414	1.	24. Iliad —	0
5. Rubber TREE.	1	15. Hamlet Sp	1	25. Blood vessels —	0
6. Prime Ministers 4 V	1	16. Vatican Home & Pope.		26. Koran —	Ø
7. Longfellow Part	_ 1	17. New York	0	27. Faust	0
8. Weeks 52	1	18. Egypt	0	28. Ethnology	
9. Gibraltar GW.		19. Yeast Fernets	1	29. Apocrypha	
10. Brazil SIC auna	1	20. Population Such	0		15

OBSERVATIONS:

0 0-2

0

	2. COMPREHENSION	SCORE
	2. COM Karakarak	2, 1 or 0
I. Clothes) }
2. Engine	J	
3. Envelope	Port	2.
4. Bad company	ad -femu	2
	Tell mont.	2
6. Taxes	esp earthy eng subs souts.	2
7. Iron	she at eight mount - opposituity	2
8. Child employment	childs good - evelfore of children.	2
9. Forest	Sun.	2
10. Deaf	Cat has sad of voice	2
11. Town land	en il meone from it a curse ib under trick in ye a facto mento	1
12. Marriage	ecoralcht gowerst have - hair	2
13. Still waters	net person on the oar do wh	1
14. Swallow full	care on little they happyons will	1
76	a spect all the hyppine	25

	4. SIMILARITIES	SCORE 2, I or 0
I. Orange—Banana	skins	1
2. Coat—Dress	elstes .	1
3. Axe—Saw	both used for culty wood took	2
4. Dog-Lion	both used for entity wood tooks 4 legged summals.	2
5. North-West		0
6. Eye—Ear	Thee letter ods.	0
7. Air-Water		0
8. Table—Chair	fucuture	2
9. Egg—Seed	Kith proched by Eonety hung	1
10. Poem—Statue		0
II. Wood—Alcohol		0
12. Praise—Punishment	Mt for south soulsody done	ı
13. Fly—Tree		0
		0

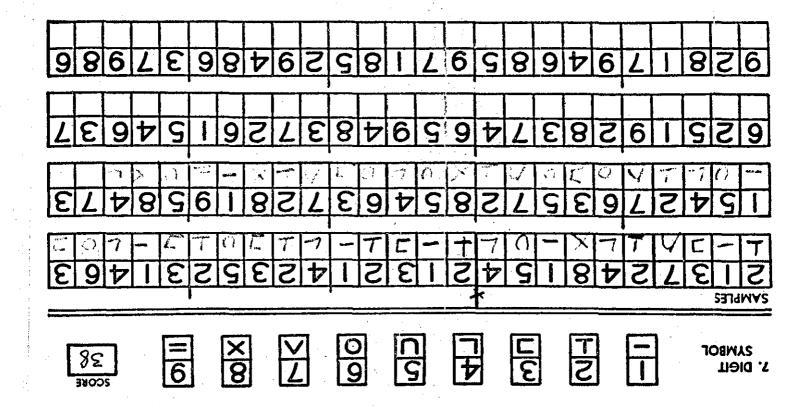
1		.3. /	ARIT	НМ	TIC
			R o'S	Time	SCORE
	1.	15"			<u>့</u>
	2.	15"			• 🛈
	3.	15"	9-	10"	· ①
	4.	15"	41-	0*	o (1)
	5.	30"	A-	i i	о О
	6,	30"	30	44	o (1)
Ø	7.	30''	6	41	о (б
gis"	8.9	30"	1/4	1 3	00
. 1	0 %.	30"_	юн		0 O
n	16.	30/	R/L	1	0 1
12	11.	60'8	000	44	0 1 2
	12.	60"8			امريخ الح
	13.	60' \$	45	<u></u>	(b) 1 2 2
	14.	120''	76	15	0 1 2
					16

5. DIGIT SPAN	SCORE
Digits Forward	Circle
5-8-2 6-9-4	3
6-4-3-9 7-2-8-6	P
4-2-7-3-1 7-5-8-3-6	(<u>5</u>)
6-1-9-4-7-3 3-9-2-4-8-7	۞
5-9-1-7-4-2-8 4-1-7-9-3-8-6	7
5-8-1-9-2-6-4-7 3-8-2-9-5-1-7-4	8
2-7-5-8-6-2-5-8-4 7-1-3-9-4-2-5-6-8	9
7-1-3-7-4-2-3-0-6	9
7-1-3-9-4-2-5-8-8 Digits Backward	9 Circle
	<u> </u>
Digits Backward 2-4	Citale
Digits Backward 2-4 5-8 6-2-9 4-1-5 3-2-7-9 4-9-6-8	Citcle
Digits Backward 2-4 5-8 6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3	Circle 2 3 4
Digits Backward 2-4 5-8 6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3 5-3-9-4-1-8 7-2-4-8-5-6	Circle 2 3 4
Digits Backward 2-4 5-8 6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3 5-3-9-4-1-8 7-2-4-8-5-6 8-1-2-9-3-6-5 4-7-3-9-1-2-8	Circle (2) 2 (2) 3 (4) 4 (5) (6)
Digits Backward 2-4 5-8 6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3 5-3-9-4-1-8 7-2-4-8-5-6 8-1-2-9-3-6-5	Circle 2 2 3 3 4 4 5 5 6 6 7

WAIS. Subject 1 1966

	SCORE	6. VOCABULARY
1. Bed		
2. Ship	6	
3. Penny)	
4. Winter	2	last seemen of sect - cold
5. Repair	2	med Test - cold
6. Breakfast	9	1 St meal
7. Fabric	2	h. cleared
8. Slice	1	March me De 15
9. Assemble	1	at a no D durible lace Itic
10. Conceal	2	hale
11. Enormous	2	lage veryby
12. Hasten	2	Sp qualet
13. Sentence	0	become if I write - remon he had
14. Regulate	2	As one out the county
I5. Commence	2	beein the state of
16. Ponder	2	14 10 graneles
17. Cavern	2	Cave
18. Designate	0	
19. Domestic	a	Retion who does household wronte - of the kelate a "
20. Consume	2	Oct
21. Terminate	2	Luish
22. Obstruct	2	Ant on wa
23. Remorse	2	sory for someth one has done
24. Sanctuary -	2	place & salety
25. Matchless	1:	Witton with it - one on its own.
26. Reluctant	2	wide buck went costs
27. Calamity	1	trouble - con wrom
28. Fortitude	2	structo stron celuable
29. Tranquil	2	heariful
30. Edifice	0	Statue - money et
31. Compassion	2	sorr top a one
32. Tangible	0	
33. Perimeter	0	milde,
34. Audacious	U	ont spoten blust
35. Ominous	1	dak worm
36. Tirade	0	
37. Encumber	2	put as haded up with
38. Plagiarize	0	
3 9. Impale	D	planed in
4 D. Travesty	7	
	55	

:



8. PICTURE COMPLETION						
	SCORE Lor 0					
1. Knob	1					
2. Tail						
3. Nose						
4. Handles	1					
5. Diamond						
6. Water	1					
7. Nose piece						
8. Peg	1					
9. Oar lock	0					
10. Pins or Lugs	1					
II. Flag	0					
12. Dog tracks	1					
13. Cornwall	1					
14. Stacks	b					
15. Leg	1					
16. Arm image	D					
17. Finger	0					
18. Shadow	1					
19. Stirrup						
20. Snow	0					
21. Eyebrow	ð					
	14					

9. BLOCK DESIGN								
	Time	SCORE						
1. 60"	1 ID#	0 2 ①						
2. 60"	1 20 ⁴	0 2 🕙						
3. 60"	10"	o ④						
4. 60"	10"	• 🚱						
5. 60"	25"	o 4)						
6, 60"	26"	o ④						
7. 120"	105	0 4 5 6						
8. 120"		0 4 5 6						
9. 120"		D 4 5 6						
10. 120"		0 4 5 6						
		26						

	Į(D. PICTURE A	ARRANG	EMENT
		Order	Time	SCORE
I. Nest	60"	I WXY	+"	0 2 Ø
2. House	60"	17741	- 64	0 2 4
3. Hold up	60"	ABCD	b 4	O (A)
4. Louie	60"	ATOMIC	43	0 Ø
5. Enter	60"		804	6 4 OPENS
6. Hirt	60"	atnet	60"	0 ② 4 JHAET JAMET AJMET
7. Fish	120"	EFGHIS	60"	0 2 4 5 6 EGPHIJ EJFGHIJ
8. Taxi	120"	SALHEY	47"	38-25 1-15 0 2 4 5 6 SALTIUE SANUEL AMUELS
		<u> </u>		22

								-							<u>'</u>	SCORE
							11	. ວ	BJECT	ASSEN	ABLY					15"
		Time	Γ.								SCOR	E				/3
Manikin	120"	174	0	ı	2	3	4	5	6	11-1 3 7	1-10 8					
Profile	120"	120"	0	1	2	3	4	(5) 6	7	8	9		36-45 [[26-35 12	1-25
Hand	180"	188°C	0	1	2	(3)) 4	5	6	7		41-50 9	31-40 10	1-30 [
Elephant	186"	(5)	0	0	2	3	4	5	6	7	8		31-50 (0	21-30	1-20 12	

WAIS RECORD

Wechsler Adult Intelligence Scale

Name

SUBJECT 2

Birth Date 19 15 4cb 1914 Age 52 Sex F Marital: SMD W

Nat. BRITISH Color WHITE Tested by 8 H

Place of Examination Language Date 19-1 LL 66

Occupation touse wife - Wheel to & S. Education to 14, 400 PRINGLY

	TABLE OF SCALED SCORE EQUIVALENTS*												
abla	丁		RAW SCORE										
Scaled Score		Information	Comprehension	Arithmetic	Similarities	Digit Span	Vocabulary	Digit Symbol	Picture Completion	Block Design	Picture Arrangement	Object Assembly	Scaled Score
19	•	29	27-28		26	17	78-80	8 7-90					19
_ 18	- 1	_28	_26 _		_25_		76-77	83-86	21		_36	_44	_18
17		27	25	18	24	. '	74-75	79-82		48	35	43	17
16		26	24	17	23	16	71-73	76-78	20	47	34	42	16
15		25	23	16	22	15	67-70	72-75		46	33	41	15
14	•	23-24	22	15	21	14	63-66	69-71	19	44-45	32	40	14
11		21-22	21	14	19-20		59-62	83-66	18	42-43	30-31	38-39	13
12		19-20	20	13	17-18	13	54-58	62-65	17	39-41	28-29	36-37	12
11		17-18	19	12	15-16	12	47-53	18-87	15-16	35-38	26-27	34-35	11
10		15-16	17-18	- 11	13-14	11	40-46	52-57	14	31-34	23-25	31-33	10
8		13-14	15-16	10	11-12	10	32-39	47-51	12-13	26-30	20-22	28-30	9
8		11-12	14	9	9-10	[26-31	41-46	10-11	25-27	18-19	25-27	8
1 2	,	9-10	12-13	7-8	7-8	9	22-25	35-40	8-9	21-24	15-17	22-24	7
6		7-8	10-11	6	5-6	8	18-21	29-34	6-7	17-20	12-14	19-21	6
		5-6	8-9	5	4	1	14-17	23-28.	5	13-16	9-11	15-18	5
4	8	4	6-7	4	3	7	11-13	18-22	4	10-12	8	11-14	4
3	1	3	5	3 2	2		10	15-17	3	6-9	7	8-10	4 3 2
1	t	2	4	2	1	6	9	13-14	2	3-5	6	5-7	2
1		1	3	1		4-5	8.	12	1.1	2	5	3-4	1
1	9	0	0-2	0	0	0-3	0-7	0-11	0	0-1	0-4	0-2	0

SUM	MARY							
TEST	Raw	Scaled						
Information	Score	Score						
Comprehension	23	14						
Arithmetic	10	9						
Similarities	8	7						
Digit Span	······································							
Vocabulary	43	10						
Verl	al Score	53						
Digit Symbol	44	8						
Picture Completion	i N	8						
Block Design	23	9						
Picture Arrangement	18	- 8						
Object Assembly	23	_7						
Performan	се Ѕсоге	40						
Total Score								
VERBAL S			9.5					
PERFORMANCE S		•	99 ,					
FULL SCALE S	FULL SCALE SCORE 9.310 9 6							

*Clinicians who wish to draw a "psychograph" on the above table may do so by connecting the subject's raw scores. The Interpretation of any such profile, however, should take late account the reliabilities of the subjects and the lower reliabilities of differences between subject scores.

I. INFORMATION	SCORE For 0		SCORE 1 or 0		SCORE I or D
I. Flag		II. Height 5'10"	0	21. Members of Parliament	
2. Ball		12. Italy haules	0	22. Genesis	
3. Months	4	13. Clothes	-	23. Temperature	
4. Thermometer		14. Valentine's Day Liby		24. Iliad	
5. Rubber IRe	ı	15. Hamlet		25. Blood vessels	
6. Prime Ministers L.C. D. Charles		16. Vatican		26. Koran	
7. Longfellow Part	į	17. New York		27. Faust	
8. Weeks 56	0	18. Egypt		28. Ethnology	
9. Gibraltar	0	19. Yeast		29. Apocrypha	
10. Brazil Sam	0	20. Population			17

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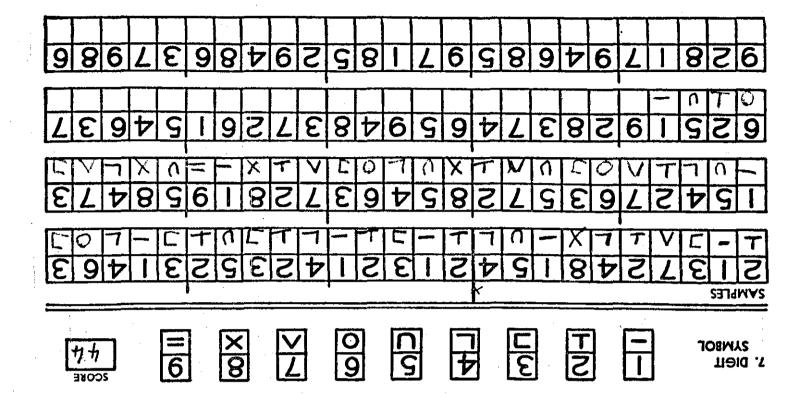
2. COMPREHENSION	SCORE 2, 1 or 0
1. Clothes	2
2. Engine	2
3. Envelope Post.	2
4. Bad company Bad where.	D
5. Cinema Report it to manage utc.	2
6. Taxes Because the people work.	O
7. Iron do on the sport - on 100 you want to do.	
8. Child employment charles of school , a found dut so to	
9. Forest Follow Sun.	a
10. Deaf can't head - so cat talk.	2
11. Town land however is more population hower how how have how	
12. Marriage to 3 how married officially by land-	2
13. Still waters quite people take all in lant furt sand	, 2
14. Swallow - swallows to be expected in a by fly	. 1
of Jul our course	28

4. SIMILARITIES	SCORE 2, I or 0
1. Orange-Banana Pyror - Spood on Tree	7
2. Coat-Dress Cover you - full length -	1
3. Axe-Saw With woode hade - chip with axe	0
4. Dog-Lion builti sor 4 less 4 tail.	1
5. North-West ductions.	2
6. Eye-Ear see with ease - head with ease.	0
7. Air-Water do with weather - are doung when it knows	0
8. Table—Chair wort 80 fromtage made of	2
9. Egg-Seed ehicker from OSS - The poor from seeds	1
10. Poem-Statue wonty well of white -	U
11. Wood-Alcohol dong from wood-	0
12. Praise—Punishment	0
13. Fly—Tree Jack flutter in air.	0
	8

	.3. /	ARIT	НМЕ	TIC
		R or	Time	SCORE
1.	15"			o (D
2.	15"			o (Î)
3.	15''	9/-	2"	o (1)
4.	15''	4-	Du	o (1)
5.	30''	34-	9"	0 (ľ)
6.	30"	30	5	0 (1)
7.	30"	eγ	36	0 ①
8.	30"	724	254	0 1
9.	30"	1/4	۵"	o (1)
10.	30"	1080		0 ①
11.	60"	18/6	15"	0 (1) 2
12.	60"	320	A-11	0 1 2
13.	60"	-	65"	0 1 2
14.	120"	_	125	0 1 2
				10

5. DIGIT SPAN	SCORE
Digits Forward	Circle
5-8-2 6-9-4	(3)
6-4-3-9 7-2-8-6	(
4-2-7-3-1 7-5-8-3-6	(5)
6-1-9-4-7-3 3-9-2-4-8-7	6
5-9-1-7-4-2-8 4-1-7-9-3-8-6	7 :
5-8-1-9-2-6-4-7 3-8-2-9-5-1-7-4	8
2-7-5-8-6-2-5-8-4 7-1-3-9-4-2-5-6-8	9
Digits Backward	Citcle
2-4 5-8	② 2
6-2-9 4-1-5	Ç
3-2-7-9 4-9-6-8	0
1-5-2-8-6 6-1-8-4-3	5 5
5-3-9-4-1-8 7-2-4-8-5-6	6
8-1-2-9-3-6-5 4-7-3-9-1-2-8	7
9-4-3-7-6-2-5-8 7-2-8-1-9-6-5-3	8
F_5_+B_4 Highest numbers eirele	= 9

	SCORE 2, 1 or 0	6. VOCABULARY
1. Bed		
2. Ship	0	
3. Penny		
4. Winter	2	Cold is now when 17
5. Repair	2	mend
6. Breakfast	၌	first weel & day
7. Fabric	2	malancal
8. Slice		8 out from over etc
9. Assemble	2	gally logilist
10. Conceal	2	hide
11. Enormous	ವ	ben lare
I2. Hasten	2	hory
13. Sentence	1	Autico in letter - deute sent a ce - vouto a cuti
14. Regulate	2	rut sufit - perulate clocks - cooper
15. Commence	2	Lein
16. Ponder		wonder - mukey up in a
17. Cavern		m Rocks - bldgs bolds when - pot Was ()
18. Designate	0	
19. Domestic		to elean be a donation - washing
20. Consume	0	coates Seller
21. Terminate	2	dent
22. Obstruct	2	pet m wa
23. Remorse	0	som when lost some one
24. Sanctuary	2	and saturn - place when had peace
25. Matchless	1	ect match up - auteris.
26. Reluctant		Relie tant to tele - holding back
27. Calamity	1	when break pots
28. Fortitude	0	- fortule of sins
29. Tranquil	1	atead
30. Edifice	0	
31. Compassion	0	at of bulls
32. Tangible	0	0
33. Perimeter	0	are 1 somety - top Roud a bold; it c
34. Audacious		Cock since -
35. Ominous	0	onmon clouds when wen plack
36. Tirade	0	
37. Encumber	0	
38. Plagiarize	0	
39. Impale		in account can be imposen - Stucke in
40. Travesty	01	



8. PICTUF COMPLETION	
	SCORE For 0
1. Knob	-1
2. Tail	1
3. Nose	
4. Handles	-
5. Diamond	
6. Water	0
7. Nose piece	
8. Peg	-
9. Oar lock	-
10. Pins or Lugs	0
11. Flag	
12. Dog tracks	0
13. Cornwall	0
14. Stacks	1
15. Leg	1
16. Arm image	0
17. Finger	0
18. Shadow	O
19. Stirrup	0
20. Snow	0
21. Eyebrow	0
	li

9	. BLOC	(DE:	SIGI	N	
	Time			ŞC	:0	RE
1. 60"	3	0	2	0		
2. 60"	1 15"	0	2	()		
3. 60"	15,	٥	()		
4. 60"	14"	0	•)		
5. 60"	18"	0	4)		
6. 60"	25"	0	4)		
7. 120"	150"	0	C) 5		6-30
8. 120"	130"x	(ð)	4	44-		1-45
9. 120"	130 4			51-1		1-60
10. 120"		0	4	#1-1 5		1-60
	!					28

		Order	Time	SCORE
I. Nest	60"	1 15"	MXA	0 2 3
2. House	60"	1 PAT	5."	0 2 (E)
3. Hold up	60"	ABC	101.	O A ASCE
4. Louie	60"	HOMTE	60"	Ø 4 ATOMIC
5. Enter	60"	dpans	45	O G
6. Flirt	60"	INAET	43"	0 2 4 JHAET JAMET AJMET
7. Fish	120"	IEFG HJ	48"	© 2 4 5 6 EOFHU EFGHU
8. Taxi	120"	ASLMUE	85"	5 2 4 5 6 SALMUE SANUEL ANUELS

																SCOR
							11	. 0	BJECT	ASSEN	IBLY					9 2
		Time									SCOR	E				ω_{ij}
Manikin	120"	15"	٥	1	2	3	4	. 5	16-20		1·10					
Profile	120"	50"	0	1	2	3	4	5	6	7	8	②		36-48 	26-35 12	1-25
Hand	180"	1/20"	0	ı	2	3	4	5	6	0		41-50	31-40 10	1-30 1		
Elephant	180"		0	1	2	2	4	5	6	7	8		31- \$0 [0	21-3 0 []	1-20 12	

WAIS. Subject 2 1966

TAN MAN PERODO	Name SUBJECT 3
WAIS RECORD	Birth Date 25" Mai 1926 Age 40 Sex F Marital: SMD W
Wechsler Adult Intelligence Scale	Nat. British Color White Tested by CIRCLE ONE Place of Examination Lough Brown Unwell Date 20 700
Occupation Rak back.	Housewife Education 15 yrus Pampy Exil & Every Coor

		TAB	LE O	F SC/	VLEC	sco	RE EC	VIUÇ	ALEN	rs*		
					RA'	w sc	ORE					
Scaled Score	Information	Comprehension	Arithmetic	Similarities	Digit Span	Vocabulary	Digit Symbol	Picture Completion	Block Design	Picture Arrangement	Object Assembly	Scaled Score
19 18 17 16 15 14 13 12 11	29 28 27 25 25 23-24 21-22 19-20 17-18 15-16	27-28 26 25 24 23 22 21 20 19 17-18	18 17 16 15 14 13 12 11	26 25 24 23 22 21 19-20 17-18 15-16 13-14	17 16 15 14 13 12 11	78-80 76-77 74-75 71-73 67-70 63-66 59-62 54-58 47-53 40-46 32-39	67-90 83-86 79-82 76-78 72-75 69-71 66-68 62-65 58-61 52-57 47-51	21 20 19 18 17 15-16 14	48 47 46 44-45 42-43 39-41 35-38 31-34 28-30	36 35 34 33 32 30-31 28-29 26-27 23-25 20-22	44 43 42 41 40 38-39 36-37 34-35 31-33 28-30	19 18 17 16 15 14 13 12 11
] 8	11-12	14	9	9-10		26-31	41-46	10-11	25-27	18-19	25-27	8
7 6 5 4 3	9-10 7-8 5-6 4 3	12-13 10-11 8-9 6-7 5	7-8 6 5 4 3	7-8 5-6 4 3 2	9 8 7	22-25 18-21 14-17 11-13 10	35-40 29-34 23-28 18-22 15-17	8-9 6-7 5 4	17-20 13-16 10-12 6-9	15-17 12-14 9-11 8 7	19-21 15-18 11-14 8-10	7 6 5 4 3
3 2 1	2	4	2	ı	6 4-5	9	13-14	2	3.5	6	5-7 3-4	2
0	0	0-2	0	0	0-3	0-7	0-11	0	0-1	0-4	0-2	0

	·					
SUM						
TEST	TEST Paw Score					
Information	15	10				
Comprehension	24	16				
Arithmetic	12	11				
Similarities	13	10				
Digit Span						
Vocabulary	52	11				
Verb	Verbal Score					
Digit Symbol	46	8				
Picture Completion	2	9				
Block Design	28	9				
Picture Arrangement	18	8				
Object Assembly	28	9				
Performan	ce Score	43				
Tot	Total Score					
	VERBAL SCORE 70 10 110					
PERFORMANCE S	CORE	<u>43 19_</u>	96			
FULL SCALE S	CORE_L	<u> L310_</u>	104			

*Clinicians who wish to draw a "psychograph" on the above table may do so by connecting the subject's raw scores. The interpretation of any such profile, however, should take into account the reliabilities of the subtests and the lower reliabilities of differences between subtest scores.

I. INFORMATION	SCORE I or 0		SCORE I or 0		SCORE L or D
I. Hag	n	11. Height 5 '7"	0	21. Members of Parliament 40	0
2. Ball	ا ۱	12. Italy Done	1	22. Genesis —	٥
3. Months		13. Clothes air -	0	23. Temperature 160 F	0
4. Thermometer	J	14. Valentine's Day 11 16 16 16	1	24. Iliad	0
5. Rubber (cus	1	15. Hamlet 3,6	1	25. Blood vessels	
6. Prime Ministers 4	1	16. Vatican Poly lun		26. Kotan	<u> </u>
7. Longfellow Poet	1	17. New York 3000		27. Faust	<u> </u>
8. Weeks 52		18. Egypt head Suhar	D	28. Ethnology	
9. Gibraltar E.	0	19. Yeast the Butter	i	29. Apocrypha	
ا سراء. S . الماء ا		20. Population 20 mil	0		15

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	2. COMPREHENSION	SCORE 2, 1 or 0
I. Clothes	7	1,
2. Engine	Ĵ	4
3. Envelope	Pers 1.	ત
4. Bad company	Bud afterna.	2
5. Cinema	7	2
6. Taxes	Rept to high. Dent Point elds. will an entry municipes their leads.	ð.
7. Iron	Take the citile got it - expected	2
8. Child emplo	yment overprospect of sheld sucheretiz	Ĵ
9. Forest	Compais Lines trackly host ly ht.	0
10. Deaf	court be light some confluir	য
11. Town land	finition transport Des	0
12. Marriage	Par manied Richdo - Bryany 872/	2
13, Still waters	quete persons not ness quet e-dismak	2
14. Swallow	hust have the to fight out about they	2
	Judy umadiately.	24

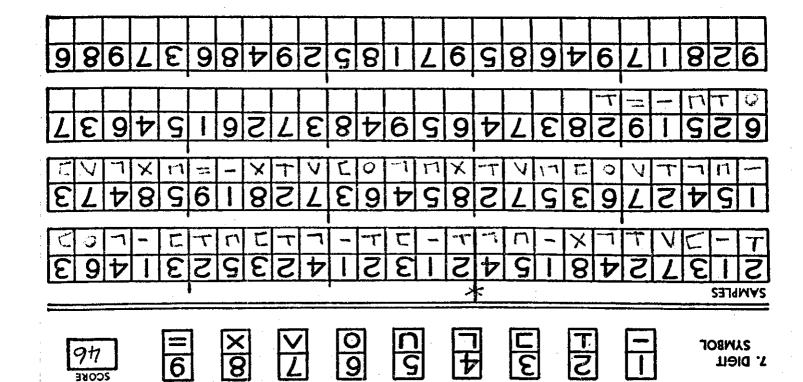
4. SIMILARITIES	SCORE 2, 1 or 0
1. Orango—Banana fiel al	1
2. Coet—Dress Clift	2
3. Axe—Saw しんだっ	2
4. Dog-Lion Eculuilo	2
5. North-West direction	2
6. Eye-Ear frail it becky help tocker on tore (
7. Air-Water billeroxygen - needed for life. 8. Table-Chair	
8. Table—Chair functive	2
9. Egg-Seed plant for sich - chule- from erg.	0
10. Poem—Statue	0
11. Wood-Alcohol helle from some the	0
12. Praise—Punishment	0
13. Fly-Tree bill need as nothing toloci Iting	0
	13

	.3. /	ARIT	ΉМΕ	TIC
		R or	Time	SCORE
١.	15"			о Ф
2.	15"			o (i)
3.	15"	9	2"	0 ①
4.	15"	4	1"	0 ①
5.	30"	26)-	1"	o (1)
6.	30"	36	34	o (f)
7.	30''	4	74.	0 ①
8.	30"	8	3	00
9.	30"	1/4	10'	0 O
10.	30"	filly	1	• (C)
u.	60"	37	10"	Ø1 2
12.	60"	tiz	4"	0 1 (2)
13.	60''	£10	J3"	
14.	120"	1	221	(a) 1 · 2°
				12

5. DIGIT SPAN	SCORE
Digits Forward	Circle
5-8-2 6-9-4	3
6-4-3-9 7-2-8-6	0
4-2-7-3-1 7-5-8-3-6	(5)
6-1-9-4-7-3 3-9-2-4-8-7	Ó
5-9-1-7-4-2-8 4-1-7-9-3-8-6	9
5-8-1-9-2-6-4-7 3-8-2-9-5-1-7-4	0
2-7-5-8-6-2-5-8-4 7-1-3-9-4-2-5-6-8	9
Digits Backward	Circle
2-4 5-8	Q)
6-2-9 4-1-5	3
3-2-7-9 4-9-6-8	Ø
1-5-2-8-6 6-1-8-4-3	⑤
5-3-9-4-1-8 7-2-4-8-5-6	6
8-1-2-9-3-6-5 4-7-3-9-1-2-8	7 7
9-4-3-7-6-2-5-8 7-2-8-1-9-6-5-3	8
F 8 +B 5	= 13

	SCORE 2, 1 or 0	6. VOCABULARY
I. Bed		
2. Ship	6	
4. Winter	2	Cold Leasth
5. Repair	2	mind
6. Breakfast	2	18t mice of cla
7. Fabric	2	haline t
8. Slice	1	to out pure of
9. Assemble	2	put logelter 0
10. Cónceal	2	heli
II. Enormous	ર	huer blue
12. Hasten	໘	6-0-
13. Sentence	0	ped of lath ball of is really.
14. Regulate	2	deeple well - With is how last of the
15. Commence	ર .	Burn 1
16. Ponder	2	trink - he
17. Cavern	Ŋ	Care
18. Designate	0	
19. Domestic	2	home (work) welight - betches -
20. Consume	2	list
21. Terminate	S S	Eld
22. Obstruct	2	But many D block
23. Remorse	್ಲಿ	Deel - sermy for some to you've her? - Structure of
24. Sanctuary	2_	plan of place & quelle
25. Matchless	Q	with the companient - defent - quality
26. Reluctant	2	don't went to - pated No.
27. Calamity	0	lake veddy wake not him up for people
28. Fortitude	0	Action 1
29. Tranquil	2	pelaceful.
30. Edifice	0	hoil -
31. Compassion		let for people in trube is account
32. Tangible	15	Genetty tim sanfool
33. Perimeter	0	
34. Audacious	 	Sum on with lot) majul a - Pan at truck
35. Ominous	<u> </u>	
36. Tirade	0	
37. Encumber	0	
38. Plagiarize	0	
39. Impale	- 8	
40. Travesty	 	
	52]

,



8. PICTURE COMPLETION					
	SCORE Lor 0				
i. Knob	1				
2. Tail	1				
3. Nose	1				
4. Handles	Ö				
5. Diamond	_				
6. Water					
7. Nose piece	0				
8. Peg	1				
9. Oar lock	f				
10. Pins or Lugs	Ó				
11. Flag	Ö				
12. Dog tracks	0				
13. Cornwall	٥				
14. Stacks					
15. Leg	1				
I6. Arm image	ŀ				
17. Finger	1				
18. Shadow	0				
19. Stirrup	1				
20. Snow	0				
21. Eyebrow	O				
	12				

9	9. BLOCK DESIGN							
	Time	SCORE						
1. 60"	1511	0 2 4						
2. 60"	1 454	0 2 1						
3. 60"	8 ⁴	o (4)						
4. 60"	10 *	o ③						
5. 60"	8"	0 🕙						
6. 60"	10"	o ④						
7. 120"	50	0 4 5 6						
8. 120"	125	6 4 5 6						
9. 120"	-	0 4 5 6						
10. 120"		0 4 5 6						
		26						

	t	O. PICTURE A	ARRANG	EMENT
		Order	Time	SCORE
I. Nest	60"	I WKY	5"	0 2 4
2. House	60"	PAT	8 4	0 2 4 PAT
3. Hold up	60"	ABCD	b "	0 4
4. Louie		ATONIC	30 ₁₁	0 ATOMIC
5. Enter	60"	OPESN	604	6 4
6. Flirt	60"	ANED	45'	© 2 4 JHAET JAMET AJHET
7. Fish	120"	EQ FH IJ	75"	0 2 4 5 6 ESPHUS EFFENTS 1
8. Taxi	120"	ALMEUS	75"	0 2 4 5 6 SALMUE SAMUEL

																SCOR
							11	. 0	BJECT	ASSEN	IBLY					90
•		Time							,		SCORE	:				00
Manikin	120"	1811	0	1	2	3	4	5	(6)	ti-18 7	1-10 8					
Profile	120"	1201	0	1	2	3	4	5	6	0	8	9		36-45 11	26-35 12	1-25 }
Hand	180"	105"	0	ı	2	3	4	5	6	0		41-50 9	31-40 10	1-30 1		
Elephant	130"	125'	0	1	2	3	4	5	6	7	(8)		31-50 10	21+3 0 {	1-20 12	

WAIS. Subject 3 1966

wechsier	Adult	inteilig	gence	Scar

Occupation ____STUDENT

Name SUBJECT Birth Date 20th Non 1944 Age 22 Sex F Marital: SMDW
Nat. BRITISH Color WHITE Tested by DMH Place of Examination Langhborough Unwesty Date Jul UNIVERSITY Education ____

[TABLE OF SCALED SCORE EQUIVALENTS*												
			RAW SCORE										
	Scaled Score	laformation	Comprehension	Arithmetic	Similarities	Digit Span	Vocabulary	Digit Symbol	Picture Completion	Block Design	Picture Arrangement	Object Assembly	Scaled Score
I	19	29	27-28		26	17	78-80	87-90					19
l	18	28	26		25		76-77	83-86	21	.	36	44	18
ı	17	.27	25	18	24		74-75	79-82		48	35	43	17
ı	16	26	24	17	23	16	71-73	76-78	20	47	34	42	16
1	15	25	23	16	22	15	67-70	72-75		46	33	41	15
-1	14	23-24	22	15	21	14	63-66	69-71	19	44-45	32	40	14
	13	21-22	21	14	19-20		59-62	83-38	18	42-43	30-31	38-39	13
1	12	19-20	20	13	17-18	13	54-58	62-65	17	39-41	28-29	36-37	12
1	11	17-18	19	12	15-16	12	47-53	58-61	15-16	35-38	26-27	34-35	11
4	10	15-16	17-18	11	13-14	H	40-46	52-57	14	31-34	23-25	31-33	10
J	9	13-14	15-16	10	11-12	10	32-39	47-51	12-13	28-30	20-22	28-30	9
1	8	11-12	14	9	9-10		26-31	41-46	10-11	25-27	18-19	25-27	8
ı	7	9-10	12-13	7-8	7-8	9	22-25	35-40	8-9	21-24	15-17	22-24	7
- 1	6	7-8	10-11	6	5-6	8	18-21	29-34	6-7	17-20	12-14	19-21	6
	5	5-6	8-9	5	4		[4-17	23-28	5	13-16	9-11	15-18	5
1	4	4	6-7	4	3	7	11-13	18-22	4	10-12	8	11-14	4
1	3	3	5	3	2	[10	15-17	3	6-9	7	8-10	3
ļ	2	2	4	2	1	6	9	13-14	2	3-5	6	5-7	2
ı	1	1	3	1	ĺ	4-5	8	12	1	2	5	3-4	1
ļ	0	0	0-2	0	0	0-3	0-7	0-11	0	0-1	0-4	0-2	0

SUM	MARY					
TEST	Raw	Scaled Score				
Information	23	14				
Comprehension	25	17				
Arithmetic	h	10				
Similarities	3D	13				
Digit Span	15	15				
Vocabulary '	72	16				
Verl	oal Score	85				
Digit Symbol	72	15				
Picture Completion	18	13				
Block Design	42	13				
Picture Arrangement	18	8				
Object Assembly	38	13				
Performan	62					
То	147					
VERBAL SCORE 85 10 125						
PERFORMANCE S	COKE	2 10 1	15			
FULL SCALE S	CORE	£_1Q_	22			

Clinicians who wish to draw a "psychograph" on the above table may do so by connecting the subject's raw scores. The interpretation of any such profile, however, should take into account the reliabilities of the subtests and the lower reliabilities of differences between subtest scores,

I. INFORMATION	SCORE I or 0		SCORE 1 or 0		SCORE I or 0
1. Flag	1	II. Height	ı	21. Members of Parliament	,
2. Ball	011	12. Italy	ı	22. Genesis	1
3. Months		13. Clothes	,	23. Temperature	
4. Thermometer	Y	14. Valentine's Day	,	24. Iliad	,
5. Rubber	í	15. Hamlet	1	25. Blood vessels	
6. Prime Ministers		16, Vatican		26. Koran	
7. Longfellow		17. New York	0	27. Faust	
8. Weeks	1	18. Egypt	0	28. Ethnology	
9. Gibraltar	,	19. Yeast	o	29. Apocrypha	O
IO. Brazil		20. Population	U		23

OBSERVATIONS:

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	2. COMPREHENSION	SCORE 2, 1 or 0
I. Clothes	Ue and	2.
2. Engine	peli	2
3. Envelope	Post	2
4. Bad company	Nac infunction on sept	2
5. Cinema R	inst to stage of give was him adding 'don't panic"	0
6. Taxes	Public Bunefit - Schools Health	2
7. Iron	Dont miss opportunity	2
8. Child employ	yment Health + Sood of Children	2
9. Forest	Direction from Sun - Climb tree	2
10. Deaf	Need to hear sounds to initate them	2.
11. Town land	Shotage Mad. Better Services	2
12. Marriage	For children not illegitimate, Taxes Resegnised legal According	2
13, Still waters	Opposite seperación - cz. seaning G. quely propla	2
14. Swallow Ct.	slont count chickens'etc" one sign of happmens	,
		25

	4. SIMILARITIES	SCORE 2, I or 0
I. Orange—Banana	Both have skins. Fruits	2
2. Coat—Dress	CIPtes - Material - Man made	2
3. Axe—Saw	Man made Tolo - BIR of metal	2
4. Dog—Lion	Animalo - 4 hego a tails	2_
5. North—West	Points of Compans	2
6. Eye—Ear	Parts of Body . to do with senson	2
7. Air—Water	Parts of Cark - Chemical	0
8. Table—Chair	Hude of wood - man made	O
9. Egg—Seed	FRUITS - BUT GROW up & olivelop	1
10. Poem—Statue	Man made - but produced by ARUTO - But can be to memory of a Percon	2
II. Wood—Alcohol	Samo Chemical Proporties - Bith Burn	2
12. Praise—Punishmer		2
13. Fly—Tree	BOK good Bak on celt Bat feed on	1
-		००

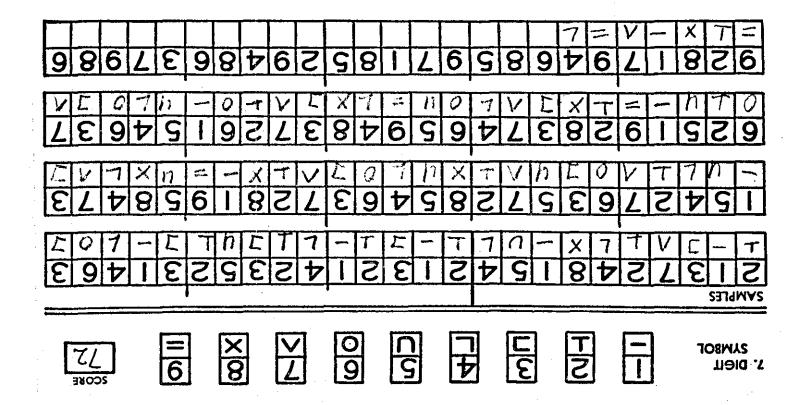
	.3. /	ARIT	НМЕ	TIC
		€ 9 ≈	Time	SCORE
1.	15"			o ①
2.	15''			• O
3.	15''	9/-	۳2	o 🛈
4.	15''	4-	0	0 (I)
5.	30''	30	9	0 (f)
ь.	30"	30	511	0 ①
.7.	30"	6	٥	o (i)
.8.	30"	8	141	OO
۵.	30''	1/4	D	00
10.	30"	DA	35"	<u> </u>
11.	60"	196	5*	0 1 0
12.	60"	350	35	(i) 1 · 1°
13.	60" .	45	25	6 1 2 2
14.	120"	-	-	0 1 20
-				14

5. DIGIT SPAN	SCORE
Digits Forward	Circle
5-8-2 6-9- 4	3
6-4-3-9 7-2-8-6	4
4-2-7-3-1 7-5-8-3-6	(5) 5
6-1-9-4-7-3 3-9-2-4-8-7	6
5-9-1-7-4-2-8 4-1-7-9-3-8-6	7
5-8-1-9-2-6-4-7 3-8-2-9-5-1-7-4	8
2-7-5-8-6-2-5-8-4 7-1-3-9-4-2-5-6- 8	9
Digits Backward	Citcle
2-4 5-8	2
6-2-9 4-1-5	(3)
3-2-7-9 4-9-6-8	②
1-5-2-8-6 6-1-8-4-3	(<u>6</u>) 5
5-3-9-4-1-8 7-2-4-8-5-6	6
8-1-2-9-3-6-5 4-7-3-9-1-2-8	7
9-4-3-7-6-2-5-8 7-2-8-1-9-6-5-3	8
F 7 7 B 8 Highert numbers eireles	= 15

	SCORE	6. VOCABULARY
I. Bed	h	
2. Ship	66	
3. Penny	0	
4. Winter	2	Season: - nso-ja
5. Repair	2	herd - fix
6. Breakfast	2	mornin meal
7. Fabric	2	material - man made
8. Slice	2	Cut thin wedge
9. Assemble	2	cratis together
10. Conceal	2	Lide
11. Enormous	2	very large-great
12. Hasten	2	Hukkey
13. Sentence	2	Spannatical Structure - ranging subject matter
14. Regulate	12	meaning out - lampace - en smille
15. Commence	2	Start
16. Ponder	2	Think meditate
17. Cavern	2	Cowe
18. Designate	,	Swe a person a special 986. Alst smelt to concone
19. Domestic	2	I the home
20. Consume	2	Eat Devons-
21. Terminate	2	End - Cause 5 and
22. Obstruct	2	Place Sistacle in way - Impaede
23. Remorse	2	Regent aprel, Sorrow Los Somethe done or said
24. Sanctuary	2	Place in churcher, where communicate went for protection
25. Matchless		unlike any That the or Spiret
26. Reluctant	2	Unwilling
27. Calamity	2	Dispartes
28. Fortitude	2	Strongth of mind + will in favo of severe circa
29. Tranquil	2	Calm peaceful, sextful
30. Edifice	٥	Ests. Co perpett - Way
31. Compassion	2	main emotion of sympathy
32. Tangible	3	within speech I - able to be touched
33. Perimeter	3	Excueles Comethy
34. Audacious	ರ	Bold Daking
35. Ominous	೩	Threating - Tomber to he france
36. Tirade	হ	Express feeling of express angel against someone to Bout
37. Encumber	IJ	Impede with too bush hopean Burden
38. Plagiarize	0	Ternent - Tracas
39. Impale	೩	Piarce - Stick Somorno
40. Travesty	0	Pasdon - Conque
ı	72	

•

to some



8. PICTURE COMPLETION							
	SCORE 1 or 0						
1. Knob	1 _						
2. Tail	1						
3. Nose							
4. Handles							
5. Diamond							
6. Water							
7. Nose piece	1						
8. Peg							
9. Oar lock							
10. Pins or Lugs	1						
II. Flag	1						
12. Dog tracks	1						
13. Cornwall	0						
14. Stacks	0_						
15. Leg	(
16. Arm image	0						
17. Finger							
18. Stadow	1						
19. Stirrup	1						
20. Snow	1						
21. Eyebrow							
	18						

9	. BLOCI	k design
	Time	SCORE
1. 60"	1 5"	0 2 3
2. 60"	2	0 2 🕙
3. 60"	10"	o (3)
4. 60"	5"	o ①
5. 60"	5"	o (
6. 60"	10,	0 🚯
7. 120"	20"	0 4 5 6
8. 120"	40"	0 4 5 6
9. 120"	51"	0 4 5 6
10. 120"		6 4 5 6
		42

	į	D. PICTURE	ARRANG	EMENT
		Order	Time	SCORE
I. Nest	60"	I WKY	3"	0 2 4
2. House	60"	PAT	411	0 2 4
3. Hold up	60"	Anch	4 4	O ABCB
4. Louie	60"	CATION	ጛ ፞፞፞፞	0 4 ATOMIC
5. Enter	60"	OPENS	60"	O (1)
6. Fli rt	60"	HINET	المح	0 2 4 JHAET JAMET AJMET
7. Fish	120"	GEFHIT	30"	0 2 4 5 6 ESPHIJ
8. Taxi	120"	ALMEUS	39 ¹¹	0 2 4 5 6 SALMUE
	•			18

SCORE

II. OBJECT ASSEMBLY									20							
	*********	Time SCORE						೨೬								
Manikin	120"	16"	0	ı	2	3	4	5	16-20 6	ts-15 7	(8)					
Profile	120"	52	0	1	2	3	4	5	6	\bigcirc	8	9		36-45 	26-35 12	1-25
Hand	180"	<i>2</i> 6"	0	ı	2	3	4	5	6	7		41-50 9	31-40	(1)		
Elephant	180"	17"	0	1	2	3	4	5	. 6	7	8		31-50	21-30	(12)	

WAIS. Subject 4 1966

EYSENCK PERSONALITY INVENTORY

by H. J. Eysenck and Sybil B. G. Eysenck

PERSONALITY QUESTIONNAIRE

FORM B

NAME	Bubject .	1	AGE	<i>5.</i> 4
OCCUPAT	10NH.O.U.S.F	WIFE	sex <i>f</i>	FEMALE
N=	13	E= [3]	L==	

Instructions

Here are some questions regarding the way you behave, feel and act. After each question is a space for answering "YES" or "NO".

Try to decide whether "YES" or "NO" represents your usual way of acting or feeling. Then put a cross in the circle under the column headed "YES" or "NO". Work quickly, and don't spend too much time over any question; we want your first reaction, not a long-drawn out thought process. The whole questionnaire shouldn't take more than a few minutes. Be sure not to omit any questions.

Now turn the page over and go ahead. Work quickly, and remember to answer every question. There are no right or wrong answers, and this isn't a test of intelligence or ability, but simply a measure of the way you behave.



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	}	l		l	l i	ļ	l	l
	1	l		Į.	l :		l	l

	FORM B	YES	NO
١.	Do you like plenty of excitement and bustle around you?	Ø	\bigcirc
2.	Have you often got a restless feeling that you want something but do not know what?	Ø	Ŏ
3.	Do you nearly always have a "ready answer" when people talk to you?	\circ	0
4.	Do you sometimes feel happy, sometimes sad, without any real reason?	0	\odot
5.	Do you usually stay in the background at parties and "get-togethers"?	Ø	Õ
6.	As a child, did you always do as you were told immediately and without grumbling?	Ö	Ö
7.	Do you sometimes sulk?	\circ	\bigcirc
8.	When you are drawn into a quarrel, do you prefer to "have it out" to being silent, hoping things will blow over?	Θ	0
9.	Are you moody?	\circ	\emptyset
10.	Do you like mixing with people?	\circ	\bigcirc
11.	Have you often lost sleep over your worries?	\oslash	0
12.	Do you sometimes get cross?	\bigcirc	\bigcirc
13.	Would you call yourself happy-go-lucky?	Θ	0
14.	Do you often make up your mind too late?	\bigcirc	0
15.	Do you like working alone?	0	Ø
16.	Have you often felt listless and tired for no good reason?	Ō	Ø
17.	Are you rather lively?	\bigcirc	Ō
18.	Do you sometimes laugh at a dirty joke?	0	0
19.	Do you often feel "fed-up"?	\circ	\bigcirc
20.	Do you feel uncomfortable in anything but everyday clothes?	\circ	Θ
21.	Does your mind often wander when you are trying to attend closely to something?	\bigcirc	0
22.	Can you put your thoughts into words quickly?	\circ	\oslash
23.	Are you often "lost in thought"?	\odot	\bigcirc
24.	Are you completely free from prejudices of any kind?	\circ	0
25.	Do you like practical jokes?	\odot	\bigcirc
26.	Do you often think of your past?	\oslash	\bigcirc
27.	Do you very much like good food?	Ø	\bigcirc

		123 110
28.	When you get annoyed, do you need someone friendly to talk to about it?	\emptyset \bigcirc
29.	Do you mind selling things or asking people for money for some good cause?	\odot \bigcirc
30.	Do you sometimes boast a little?	00
31.	Are you touchy about some things?	ØŎ
32.	Would you rather be at home on your own than go to a boring party?	00
33.	Do you sometimes get so restless that you cannot sit long in a chair?	\odot
34.	Do you like planning things carefully, well ahead of time?	ØŌ
35.	Do you have dizzy turns?	ŎŎ
36.	Do you always answer a personal letter as soon as you can after you have read it?	ÖØ
37.	Can you usually do things better by figuring them out alone than by talking to others about it?	00
38.	Do you ever get short of breath without having done heavy work?	$\bigcirc \varnothing$
39.	Are you an easy-going person, not generally bothered about having everything "just-so"?	\emptyset \bigcirc
40.	Do you suffer from "nerves"?	00
41.	Would you rather plan things than do things?	ŎŎ
42.	Do you sometimes put off until tomorrow what you ought to do today?	ØŎ
43.	Do you get nervous in places like lifts, trains or tunnels?	ŎØ
44.	When you make new friends, is it usually you who makes the first move, or does the inviting?	00
45.	Do you get very bad headaches?	00
46.	Do you generally feel that things will sort themselves out and come right in the end somehow?	00
47.	Do you find it hard to fall asleep at bedtime?	$\bigcirc \bigcirc$
48.	Have you sometimes told lies in your life?	\tilde{o}
49.	Do you sometimes say the first thing that comes into your head?	Ø Ö
50.	Do you worry too long after an embarrassing experience?	ŎŎ
51.	Do you usually keep "yourself to yourself" except with very close friends?	ØŎ
52.	Do you often get into a jam because you do things without thinking?	ØŎ'
53.	Do you like cracking jokes and telling funny stories to your friends?	ÓØ
54.	Would you rather win than lose a game?	\emptyset \bigcirc
55.	Do you often feel self-conscious when you are with superiors?	90
56.	When the odds are against you, do you still usually think it worth taking a chance?	\oslash \bigcirc
57.	Do you often get "butterflies in your tummy" before an important occasion?	00

PLEASE CHECK TO SEE THAT YOU HAVE ANSWERED ALL THE QUESTIONS

EYSENCK PERSONALITY INVENTORY

by H. J. Eysenck and Sybil B. G. Eysenck

PERSONALITY QUESTIONNAIRE

FORM B

NAME Sh	BJECT 2	AGE52
OCCUPATION	House wife	sex∫
N= [1]	E= 17	L= 0

Instructions

Here are some questions regarding the way you behave, feel and act. After each question is a space for answering "YES" or "NO".

Try to decide whether "YES" or "NO" represents your usual way of acting or feeling. Then put a cross in the circle under the column headed "YES" or "NO". Work quickly, and don't spend too much time over any question; we want your first reaction, not a long-drawn out thought process. The whole questionnaire shouldn't take more than a few minutes. Be sure not to omit any questions.

Now turn the page over and go ahead. Work quickly, and remember to answer every question. There are no right or wrong answers, and this isn't a test of intelligence or ability, but simply a measure of the way you behave.



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E	ししかり

Ν

26. Do you often think of your past?27. Do you very much like good food?

0

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				Į.	1		
	 1	, ,		l			

	FORM B	YES	NO
١.	Do you like plenty of excitement and bustle around you?	\bigcirc	$\langle \vec{v} \rangle$
2.	Have you often got a restless feeling that you want something but do not know what?	$\overline{\emptyset}$	Č
3.	Do you nearly always have a "ready answer" when people talk to you?	\bigcirc	
4.	Do you sometimes feel happy, sometimes sad, without any real reason?	\bigcirc	
5.	Do you usually stay in the background at parties and "get-togethers"?	Ó	Ø
6.	As a child, did you always do as you were told immediately and without grumbling?	Ō	Ø
7.	Do you sometimes sulk?	\circ	
8.	When you are drawn into a quarrel, do you prefer to "have it out" to being silent, hoping things will blow over?	\bigcirc	С
9.	Are you moody?	0	@
10.	Do you like mixing with people?	\bigcirc	C
11.	Have you often lost sleep over your worries?	\odot	\bigcirc
12.	Do you sometimes get cross?	\odot	C
13.	Would you call yourself happy-go-lucky?	\odot	C
14.	Do you often make up your mind too late?	\odot	C
15.	Do you like working alone?	\otimes	Č
16.	Have you often felt listless and tired for no good reason?	\bigcirc	Č
17.	Are you rather lively?	Ø	Č
18.	Do you sometimes laugh at a dirty joke?	\bigcirc	C
19.	Do you often feel "fed-up"?	\bigcirc	
20.	Do you feel uncomfortable in anything but everyday clothes?	Ŏ	Ö
21.	Does your mind often wander when you are trying to attend closely to something?	Ö	Ø
22.	Can you put your thoughts into words quickly?	\bigcirc	\subset
23.	Are you often "lost in thought"?	Q	Ć
24.	Are you completely free from prejudices of any kind?	Ō	Q
25.	Do you like practical jokes?	\bigcirc	Ć

	•	
28.	When you get annoyed, do you need someone friendly to talk to about it?	\emptyset
29.	Do you mind selling things or asking people for money for some good cause?	\bigcirc \bigcirc
30.	Do you sometimes boast a little?	\odot
31.	Are you touchy about some things?	ØŎ
32.	Would you rather be at home on your own than go to a boring party?	\odot
33.	Do you sometimes get so restless that you cannot sit long in a chair?	$\bigcirc \emptyset$
34.	Do you like planning things carefully, well ahead of time?	$Q \bar{Q}$
35.	Do you have dizzy turns?	Ŏ Ŏ
36.	Do you always answer a personal letter as soon as you can after you have read it?	OØ
37.	Can you usually do things better by figuring them out alone than by talking to others about it?	80
38.	Do you ever get short of breath without having done heavy work?	$\bigcirc \emptyset$
39.	Are you an easy-going person, not generally bothered about having everything "just-so"?	\emptyset \bigcirc
40.	Do you suffer from "nerves"?	\circ
41.	Would you rather plan things than do things?	ŌØ
42.	Do you sometimes put off until tomorrow what you ought to do today?	ØŎ
43.	Do you get nervous in places like lifts, trains or tunnels?	ŎØ
44.	When you make new friends, is it usually you who makes the first move, or does the inviting?	OØ
45.	Do you get very bad headaches?	$\bigcirc \emptyset$
46.	Do you generally feel that things will sort themselves out and come right in the end somehow?	<u> </u>
47.	Do you find it hard to fall asleep at bedtime?	$\bigcirc \varnothing$
48.	Have you sometimes told lies in your life?	$ \emptyset $
49.	Do you sometimes say the first thing that comes into your head?	$\tilde{\emptyset}$
50.	Do you worry too long after an embarrassing experience?	Ŏ Ø
51.	Do you usually keep "yourself to yourself" except with very close friends?	\emptyset \bigcirc
52.	Do you often get into a jam because you do things without thinking?	ŎØ
53.	Do you like cracking jokes and telling funny stories to your friends?	ØŎ
54.	Would you rather win than lose a game?	ØŎ
55.	Do you often feel self-conscious when you are with superiors?	ŌØ
56.	When the odds are against you, do you still usually think it worth taking a chance?	00
57.	Do you often get "butterflies in your tummy" before an important occasion?	\emptyset

PLEASE CHECK TO SEE THAT YOU HAVE ANSWERED ALL THE QUESTIONS

EYSENCK PERSONALITY INVENTORY

by H. J. Eysenck and Sybil B. G. Eysenck

PERSONALITY QUESTIONNAIRE

FORM B

OCCUPATION BOOKBINDER HONIEUIRESEX. F.E.M.A.LE.

N= 14 E= 12 L= 2

Instructions

Here are some questions regarding the way you behave, feel and act. After each question is a space for answering "YES" or "NO".

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	FORM B	YES	ΝО
t.	Do you like plenty of excitement and bustle around you?	0	\otimes
2.	Have you often got a restless feeling that you want something but do not know what?	8	O
3.	Do you nearly always have a "ready answer" when people talk to you?	\otimes	0
4.	Do you sometimes feel happy, sometimes sad, without any real reason?	\otimes	0
5.	Do you usually stay in the background at parties and "get-togethers"?	0	\otimes
6.	As a child, did you always do as you were told immediately and without grumbling?	Ō	$\overline{\otimes}$
7.	Do you sometimes sulk?	\circ	\otimes
8.	When you are drawn into a quarrel, do you prefer to "have it out" to being silent, hoping things will blow over?	0	8
9.	Are you moody?	\circ	\otimes
10.	Do you like mixing with people?		\otimes
11.	Have you often lost sleep over your worries?	\otimes	0
12.	Do you sometimes get cross?	\otimes	\bigcirc
13.	Would you call yourself happy-go-lucky?	0	\otimes
14.	Do you often make up your mind too late?	\otimes	0
15.	Do you like working alone?	\otimes	0
16.	Have you often felt listless and tired for no good reason?	8	0
17.	Are you rather lively?	\otimes	0
18.	Do you sometimes laugh at a dirty joke?	\otimes	0
19.	Do you often feel "fed-up"?	\circ	\otimes
20.	Do you feel uncomfortable in anything but everyday clothes?	\circ	\otimes
21.	Does your mind often wander when you are trying to attend closely to something?	0	\otimes
22.	Can you put your thoughts into words quickly?	\otimes	\bigcirc
23.	Are you often "lost in thought"?	\otimes	0
24.	Are you completely free from prejudices of any kind?	\circ	\otimes
25.	Do you like practical jokes?	\circ	\otimes
26.	Do you often think of your past?	\otimes	\bigcirc
27.	Do you very much like good food?	\otimes	\bigcirc

		YES	NO
28.	When you get annoyed, do you need someone friendly to talk to about it?	\otimes	\bigcirc
29.	Do you mind selling things or asking people for money for some good cause?	\otimes	\bigcirc
30.	Do you sometimes boast a little?	Ø	Ō
31.	Are you touchy about some things?	$\check{\otimes}$	Ŏ
32.	Would you rather be at home on your own than go to a boring party?	$\widetilde{\otimes}$	Ŏ
33.	Do you sometimes get so restless that you cannot sit long in a chair?	\circ	\otimes
34.	Do you like planning things carefully, well ahead of time?	\bigotimes	Ŏ
35.	Do you have dizzy turns?	\tilde{O}	$\widetilde{\otimes}$
36.	Do you always answer a personal letter as soon as you can after you have read it?	Ŏ	®
37.	Can you usually do things better by figuring them out alone than by talking to others about it?	0	(X)
38.	Do you ever get short of breath without having done heavy work?	\circ	\otimes
39.	Are you an easy-going person, not generally bothered about having everything "just-so"?	8	0
40.	Do you suffer from "nerves"?	\otimes	\bigcirc
41.	Would you rather plan things than do things?	Ō	$\overline{\otimes}$
42.	Do you sometimes put off until tomorrow what you ought to do today?	\bigcirc	(X)
43.	Do you get nervous in places like lifts, trains or tunnels?	Ō	(X)
44.	When you make new friends, is it usually you who makes the first move, or does the inviting?	Ō	8
45.	Do you get very bad headaches?	(X)	\bigcirc
46.	Do you generally feel that things will sort themselves out and come right in the end somehow?	$\overset{\smile}{\otimes}$	Ŏ
47.	Do you find it hard to fall asleep at bedtime?	\bigcirc	\otimes
48.	Have you sometimes told lies in your life?	$\widetilde{\mathcal{R}}$	Ŏ
49.	Do you sometimes say the first thing that comes into your head?	$\widetilde{\otimes}$	Ŏ
50.	Do you worry too long after an embarrassing experience?	$\widetilde{\otimes}$	Ŏ
51.	Do you usually keep "yourself to yourself" except with very close friends?	\bigotimes	Ŏ.
52.	Do you often get into a jam because you do things without thinking?	$\overline{\otimes}$	Ō
53.	Do you like cracking jokes and telling funny stories to your friends?	\bigcirc	8
54.	Would you rather win than lose a game?	-	\otimes
5 5.	Do you often feel self-conscious when you are with superiors?	\bigcirc	\otimes
56.	When the odds are against you, do you still usually think it worth taking a chance?	8	O
57.	Do you often get "butterflies in your tummy" before an important occasion?	®	0

PLEASE CHECK TO SEE THAT YOU HAVE ANSWERED ALL THE QUESTIONS

EYSENCK PERSONALITY INVENTORY

by H. J. Eysenck and Sybil B. G. Eysenck

PERSONALITY QUESTIONNAIRE

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NAMESubje	ct 4	AGE 21
•	ident	
N= [7]	E= 20	L= 0

Instructions

Here are some questions regarding the way you behave, feel and act. After each question is a space for answering "YES" or "NO".

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	FORM B	YES	NO
1.	Do you like plenty of excitement and bustle around you?	$\odot$	0
2.	Have you often got a restless feeling that you want something but do not know what?	8	O
3.	Do you nearly always have a "ready answer" when people talk to you?	$\circ$	3
4.	Do you sometimes feel happy, sometimes sad, without any real reason?	$\otimes$	0
5.	Do you usually stay in the background at parties and "get-togethers"?	0	<b>(X)</b>
6.	As a child, did you always do as you were told immediately and without grumbling?	O	<b>②</b>
7.	Do you sometimes sulk?	$\otimes$	0
8.	When you are drawn into a quarrel, do you prefer to "have it out" to being silent, hoping things will blow over?	<b>®</b>	0
9.	Are you moody?	$\otimes$	0
10.	Do you like mixing with people?	$\otimes$	0
П.	Have you often lost sleep over your worries?	$\bigcirc$	0
12.	Do you sometimes get cross?	$\otimes$	0
13.	Would you call yourself happy-go-lucky?	$\otimes$	0
14.	Do you often make up your mind too late?	$\langle \mathcal{S} \rangle$	0
15.	Do you like working alone?	0	<b>(X)</b>
16.	Have you often felt listless and tired for no good reason?	$\circ$	$\bigcirc$
17.	Are you rather lively?	$\bigcirc$	O
18.	Do you sometimes laugh at a dirty joke?	$\mathfrak{D}$	0
19,	Do you often feel "fed-up"?	$\circ$	3
20.	Do you feel uncomfortable in anything but everyday clothes?	$\circ$	(3)
21.	Does your mind often wander when you are trying to attend closely to something?	$\odot$	0
22.	Can you put your thoughts into words quickly?	$\mathcal{F}$	$\bigcirc$
23.	Are you often "lost in thought"?	${\mathfrak F}$	$\circ$
24.	Are you completely free from prejudices of any kind?	$\circ$	<b>(A)</b>
25.	Do you like practical jokes?	$\circ$	3
26.	Do you often think of your past?	$\otimes$	$\bigcirc$
27.	Do you very much like good food?	$\bigcirc$	

20	When you are approved do you pood company friendly as sells as about in?		$\bigcirc$
28.	When you get annoyed, do you need someone friendly to talk to about it?	8	
29.	Do you mind selling things or asking people for money for some good cause?	$\mathcal{L}$	8
30.	Do you sometimes boast a little?	$\otimes$	$\bigcirc$
31.	Are you touchy about some things?	(X)	$\bigcirc$
32.	Would you rather be at home on your own than go to a boring party?	0	$\odot$
33.	Do you sometimes get so restless that you cannot sit long in a chair?	$\bigcirc$	$\circ$
34.	Do you like planning things carefully, well ahead of time?	$\otimes$	$\bigcirc$
35.	Do you have dizzy turns?	$\bigcirc$	(3)
36.	Do you always answer a personal letter as soon as you can after you have read it?	Ō	8
37.	Can you usually do things better by figuring them out alone than by talking to others about it?	$\otimes$	0
38.	Do you ever get short of breath without having done heavy work?	$\circ$	$\mathfrak{F}$
39.	Are you an easy-going person, not generally bothered about having everything "just-so"?	$\otimes$	$\circ$
40.	Do you suffer from "nerves"?	$\bigcirc$	<b>(X)</b>
41.	Would you rather plan things than do things?	Ŏ	$\overline{\Omega}$
42.	Do you sometimes put off until tomorrow what you ought to do today?	$\overline{\mathbb{Q}}$	Ŏ
43.	Do you get nervous in places like lifts, trains or tunnels?	$\overline{\otimes}$	Ŏ
44.	When you make new friends, is it usually you who makes the first move, or does the inviting?	$\overline{\otimes}$	Ŏ
45.	Do you get very bad headaches?	$\bigcirc$	<b>(X)</b>
46.	Do you generally feel that things will sort themselves out and come right in the end somehow?	<b>(3</b> )	Ŏ
47.	Do you find it hard to fall asleep at bedtime?	$\bigcirc$	(7)
48.	Have you sometimes told lies in your life?	$\widetilde{\mathbf{Q}}$	$\tilde{\bigcirc}$
49.	Do you sometimes say the first thing that comes into your head?	$\widetilde{\otimes}$	$\tilde{\Box}$
50.	Do you worry too long after an embarrassing experience?	$\bigotimes$	$\tilde{\bigcirc}$
51.	Do you usually keep "yourself to yourself" except with very close friends?	Ŏ	$\widecheck{(}$
52.	Do you often get into a jam because you do things without thinking?	$\overline{(\mathfrak{F})}$	Ŏ
53.	Do you like cracking jokes and telling funny stories to your friends?	8888	Ŏ
54.	Would you rather win than lose a game?	$\overline{\mathcal{Q}}$	Ŏ
55.	Do you often feel self-conscious when you are with superiors?	<b>③</b>	Ŏ
56.	When the odds are against you, do you still usually think it worth taking a chance?	<b>(X)</b>	Ō
<b>57.</b> ,	Do you often get "butterflies in your tummy" before an important occasion?	8	0

PLEASE CHECK TO SEE THAT YOU HAVE ANSWERED ALL THE QUESTIONS

# APPENDIX IV

Notes on Tests given the Subjects in Main Experiment and Copies of Score Sheets

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Notes	on Test	• •	••	••	••	••	••	•••	••	••	••	••	i
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# NOTES ON TESTS

# "The 16 P.F. Test"

This test sets out to measure sixteen personality factors or "source traits" as follows:-

- A. Cyclothymia versus Schizothymia
- B. General Intelligence versus Mental Defect
- C. Emotional Stability versus Dissatisfied Emotionality
- E. Dominance versus Submission
- F. Surgency versus Desurgency
- G. Super-ego Strength versus Lack of rigid internal standards
- H. Parmia, Adventurous versus Threctia, Shy
- I. Premsia, Sensitive versus Harria, Tough
- L. Protension (Paranoid Tendency) versus Relaxed Security
- M. Autia, Bohemian Introverted versus Praxernia, Practical
- N. Shrewdness versus Naivete
- O. Guilt Proneness versus Confident Adequacy
- Q1. Radicalism versus Conservatism
- Q2. Self Sufficiency versus Group Dependency
- Q3. High Self Sentiment (Controlled) versus Poor Self Sentiment (Lax)
- Q4. High Ergic Tension versus Low Ergic Tension

The test has been standardized on a variety of groups and the question responses are treated as behaviour and not as valid self ratings.

#### Stromberg Dexterity Test

This test was developed as an aid in choosing workers for jobs which require speed and accuracy of arm and hand movement.

The SDT requires that a subject pick up a certain block, note its colour, move it to a specified position and so on through fifty four blocks. The Test has been used with laundry workers, punch press applicants, welders, general factory workers and others. The more rapidly a subject completes the test, the better is his performance.

The reliability coefficients of the test were found to be 0.84, 0.87 and 0.90 for different groups.

It is necessary for the user of the test to develop job or plant norms. When this was done data was collected which showed a tendency for workers with better SDT scores to earn higher wages. Data is still being collected with the aim of establishing stable general norms. The present norms for several industrial groups are based on numbers ranging from thirty one to eighty subjects per group.

# WAIS RECORD

Wechsler Adult Intelligence Scale

Occupation _

HOUSEWIFE

Name	subject 1		:
Birth Date 16	7th 1908 Age	9 Sex F	Marital: SMD W
Nat. British	Color_E	ohito Test	led by That
Place of Examina	ition harehboroug	h University	Date Nov. 1967
E	ducation Primary to	14 yes	Some might school.

	TABLE OF SCALED SCORE EQUIVALENTS*											
	RAW SCORE											
Scaled Score	Information	Comprehension	Arithmetic	Similarities	Digit Span	Vocabulary	Digit Symbol	Picture Completion	Block Design	Picture Arrangement	Object Assembly	Scaled Score
19 18 17 16 15 14 13	29 28 27 26 25 23-24 21-22 19-20	27-28 26 25 24 23 22 21 20	18 17 16 15 14	26 25 24 23 22 21 19-20 17-18	17 16 15 14	78-80 76-77 74-75 71-73 67-70 63-66 59-62 54-58	87-90 83-86 79-82 76-78 72-75 69-71 66-68 52-65	21 20 19 18 17	48 47 46 44-45 42-43 39-41	36 35 34 33 32 30-31 28-29	44 43 42 41 40 38-39 36-37	19 18 17 16 15 14 13
11	17-18 15-16	19 17-18	12	15-16 13-14	12 11	47-53 40-46	58-61 52-57	15-16 14	35-38 31-34	26-27 23-25	34-35 31-33	11 10
8	13-14 11-12	15-16 14	10	9-10	10	32-39 26-31	47-51 41-46	12-13 10-11	25-27	20-22 18-19	28-30 25-27	9
7	9-10	12-13	7-8	7-8	9	22-25	35-40	8-9	21-24	15-17	22-24	7
5	7-8 5-6	10-11	6	5-6 4	8	18-21	29-34 23-28	6-7	17-20 13-16	12-14 9-11	19-21	6
4	4	6-7	4	3	7	11-13	18-22	4	10-12	8	11-14	5 4 3 2
3 2	3	5	3	2		10	15-17	3	6-9	7	8-10	3
1	2	3	2	١ '	4-5	9	13-14	2	3.5	5	5-7 3-4	2
	6	0-2		0	0-3	0-7	0-11	6	0-1	0.4	0-2	0

\$UM							
TEST	Raw Score	Scaled Score					
Information	17	11					
Comprehension	21	13					
Arithmetic	17	10					
Similarities	17	12					
Digit Span		0					
Vocabulary	63	14					
Verl	oal Score	70					
Digit Symbol	29	Ь					
Picture Completion	13	9					
Block Design	34	10					
Picture Arrangement	20	9					
Object Assembly	29	9					
Performan	ce Score	43					
Total Score							
VERBAL SCORE 70 10 114							
PERFORMANCE SCORE 43 10 108							
FULL SCALE SCORE 113 10 118							

*Clinicians who wish to draw a "psychograph" on the above table may do so by connecting the subject's raw scores. The interpretation of any such profile, however, should take late account the reliabilities of the subtests and the lower reliabilities of differences between subtest scores.

I. INFORMATION	SCORE 1 or 0		SCORE 1 or 0		SCORE For 0
I. Flag	1	II. Height	1	21. Members of Parliament	-
2. Ball	1	12. Italy	1	22. Genesis	ī
3. Months	1	13. Clothes	-	23. Temperature	
4. Thermometer	1	14. Valentine's Day	-	24. Iliad	
5. Rubber	ı	15. Hamlet		25. Blood vessels	1
6. Prime Ministers	1	16. Vatican	. 1	26. Koran	
7. Longfellow	ł	17. New York	_	27. Faust	
8. Weeks		18. Egypt		28. Ethnology	-
9. Gibraltar	1	19. Yeast	1	29. Apocrypha	-
IO. Brazil	1	20. Population			17

**OBSERVATIONS:** 

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2. COMPREHENSION	SCOR 2, I or
1. Clothes	2
2. Engine	2
3. Envelope Port Got . (?	lui 2
4. Bad company	er y'self 2
5. Cinema Joil pomeporic Go quette to	altudy 2
6. Taxes Road Fush Bldg. There good acc	uge 2
7. Iron To it immediately - "	h i
8. Child employment stra people in play a children .  Keep the attributed - Not later	waying g
9. Forest Rup of Sus - que direct um	2
10. Deaf Nevy Leard found -: don't	teme 2
11. Town land Has hendrened - in contra hor	inage 1
12. Marriage To make it a legal	_
13. Still waters fight for how deeply than the	, telle
14. Swallow Amore The one particular they to med	he co
	21

	4. SIMILARITIES	SCORI 2, 1 or 6
I. Orange—Banana	Peel -	1
2. Coat—Dress	tile Coting	2
3. Axe—Saw	Bilt used for outy.	2
4. Dog-Lion	4 lep- Tail herd - herd.	1
5. North—West	Humephore Soul & Edo K	0
6. Eye—Ear	Cinis	2
7. Air-Water	heeded for hom	2
8. Table—Chair	los of home. muly med of some	1
9. Egg—Seed	Bills fragueate to Species	2
0. Poem—Statue	Culture.	1
I. Wood—Alcohol	soft have to make	1
2. Praise—Punishment	Lion of Ghost apport of disappe	_
3. Fly—Tree	an with shit goos	2
		17

	3. ARITHMETIC										
		R of W	Time	SCORE							
1.	15"		-	<u>ه</u>							
2.	15"			<u> </u>							
3.	15"	>	<u>ئ</u>	o ()							
4.	15"	\	ទ័	0							
5.	30"	١	2	0 (1)							
6.	30"	~	4 h	0 0							
7.	30,,	<b>~</b>	3	o (f)							
8.	30"	~	J,	0 (1)							
9.	30"	×	Ď,	<b>Θ</b> ι							
10.	30"	~	6"	0 ①							
11.	60"	~	20"	0 1 2							
12.	60''	~	35"	0 (1) 2							
13.	60"	×	Bet,	(i) 1 -15 (i) 2							
14.	120"	×	-	(b) 1 2°							
				11							

5. DIGIT SPAN	SCORE
Digits Forward	Circle
5-8-2 6-9-4	(F)
6-4-3-9 7-2-8-6	4
4-2-7-3-1 7-5-8-3-6	5
6-1-9-4-7-3 3-9-2-4-8-7	<b>6</b>
5-9-1-7-4-2-8 4-1-7-9-3-8-6	· 6
5-8-1-9-2-6-4-7 3-8-2-9-5-1-7-4	. 8 . 8
2-7-5-8-6-2-5-8-4 7-1-3-9-4-2-5-6-8	9
Digits Backward	Circle
2-4 5-8	② 2
-	
6-2-9 4-1-5	3
6-2-9 4-1-5 3-2-7-9 4-9-6-8	<b>3 9</b> 4
6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3	<b></b>
6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3 5-3-9-4-1-8 7-2-4-8-5-6	<b>3</b> 4 5
6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3 5-3-9-4-1-8 7-2-4-8-5-6 8-1-2-9-3-6-5 4-7-3-9-1-2-8	5 5 6
6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3 5-3-9-4-1-8 7-2-4-8-5-6 8-1-2-9-3-6-5	5 5 6 6
6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3 5-3-9-4-1-8 7-2-4-8-5-6 8-1-2-9-3-6-5 4-7-3-9-1-2-8 9-4-3-7-6-2-5-8	5 5 6 6 7 7

:	SCORE 2, I or 0	6. VOCABULARY
f. Bed	2	
2. Ship	2	
3. Penny	2	
4. Winter	2	Old Period -
5. Repair	2	Put a mapping in a part we thing that are work out
6. Breakfast	2	191 meal
7. Fabric	2	malerial - knelled & wover
8. Slice	. 1	price of the Shile - Sheed hound.
9. Assemble	1_	People assurble los church - school - for confunce - la lacine 1
10. Conceal	2	Nicle
11. Enormous	2	Vremelous.
12. Hasten	2	Hum - 40 guicke.
13. Sentence	2	Swered woods boutted to make a nec
14. Regulate	2	adjust sound - like clock - hick out ( we should
15. Commence	2	grata
16. Ponder	2	worded the
17. Cavern	2	Wen blude - Carc.
18. Designate	2	Told 670 sometiture of do courty - lesquelle en palo la assegue
19. Domestic	2	But below to how.
20. Consume		What is take into
21. Terminate	2	End
22. Obstruct	2	in the way
23. Remorse		B by sorm
24. Sanctuary	2	In a church - polarles of working.
25. Matchless	2	noagnal
26. Reluctant	2	Sout with B - nout & do Long 12
27. Calamity	1	by hewer - which shouldn't have happened accided
28. Fortitude	2	Strentin.
29. Tranquil	2	Could not exact send quite do -
30. Edifice	0	
31. Compassion	2	What is on hell for that people - When is troubly source for It
32. Tangible	2	Smalt you can tel
33. Perimeter	2	Catriole - comment
34. Audacious	2	Checky -
35. Orninous	0	1 Involable - d
36. Tirade	1	When some cross-let Hear.
37. Encumber	0	Views and Churches
38. Plagiarize	0	
39. Impale	1	Importe on her a Railyo - forst on spike to hand
40. Travesty	9	Poton done saudt one was or should have done it and to
	63	could have done it abyente 4 this would

9	8	6	L	ε	9	8	セ	6	S	S	8	1	L	6	ς	8	9	セ	6	7	1	8	2	6
7	3	9	セ	S	1	9	2	L	3	8	セ	6	S	9	セ	7	3	8	2	6	T	S	2	9
3	1	b	8	5	6	ı	8	2	7	ε	0 9	フセ	0	8 ×	7	7	<u>C</u>	3	0 9	7	7	つ セ	CS	<u></u>
	9	7	<u>-</u>	3	<b>S</b>	5	3	7	フセ		<b>S</b>	3	-   	2	つ セ	9	1	8 X	フ セ	<b>S</b>	7	3	-   	7
===	P.S			<u>=</u>	_1_	X	<u> </u>			[0]		ר		<del>-</del>		<u>E</u>		T S		E	]	7	MBO	YS YS

8. PICTUR COMPLETION	E ON
·	SCORE For 0
1. Knob	1.
2. Tail	1.
3. Nose	1
4. Handles	1
5. Diamond	1
6. Water	1
7. Nose piece	1
8. Peg	-1
9. Carlock	1
10. Pins or Lugs	1
11. Flag	
12. Dog tracks	_
13. Cornwall	
14. Stacks	
15. Leg	
16. Arm image	
17. Finger	
18. Shadow	i
19. Stirrup	_
20. Snow	-
21. Eyebrow	-
	13

9	9. BLOCK DESIGN									
	Time	SCORE								
1. 60"	1號	0 2 🗷								
2. 60"	1 JS #	0 2 🗗								
3. 60"	<b>₹</b> 11	0 🕢								
4. 60"	8 *	0 🕙								
5. 60"	10"	0 🕢								
6. 60"	.50"	0 🚯								
7. 120"	4011	0 4 5	6							
8. 120"	-	6 4 5	6							
9. 120"	80,	0 4 (5)	1-60							
10. 120"		<b>6</b> ) 4 5	) 1-60 Å							
			34							

	10	D. PICTURE A	ARRANG	EMENT
		Order	Time	SCORE
I. Nest	60"	1 444	15 t	0 2 <b>(</b> )
2. House	60"	1 0A1	7) (1	0 2 <b>(</b> )
3. Hold up	60"	Abch	j _i tr	O ABCD
4. Louie	60"	PIONIC	59"	0 Ø
5. Enter	60"	opens	Inis	© CPENS
6, Flirt	60"	Clarki	2-1	Ø 2 4. JHAST JARST
7. Fish	120"	Erghij	90"	0 2 40 1.28 0 5 6 EGPHIJ
8. Taxi	120"	SANNÉM	90°	0 2 4 5 6 SALMUE

SCORE

							11.	. 0	BJECT	ASSEM	IBLY					29
		Time									SCOR	E				27
Manikin	120"	2511	0	1	2	3	4	<b>⑤</b>	16-20 6	11-1 <b>3</b> 7	1-10 8					
Profile	120"	102	٥	1	2	3	4	5	6	7	8	(9)		36-48	16-35	1-25
Hand	180"	82.	0	· · ·	2	3	4	5	6	 (分		41-60	31-40 10	t-20		
Elephant	180"	130	٥	,	2	3	4	5	6	7	(B)		31- <b>50</b> [0	21-30 [[	1-20 12	

WAIS. Subject 1 1967

# WAIS RECORD FORM

Wechsler Adult Intelligence Scale

Occupation Housewife

Name Subject 2	
Birth Date July 10 Age . 57 Sex F Marital: Nat. British Color white Tested by	SMDW
Place of Examination Longhbrough Unwersty Date	

_Education __

TABLE OF SCALED SCORE EQUIVALENTS* RAW SCORE Scaled Score Scaled Score Comprehension Digit Symbol Block Design Information Picture Completion Digit Span 29 · 28 26 78-80 87-90 19 18 25 76-77 83-86 21 26 17 27 25 24 74-75 79-82 35 43 17 71-73 76-78 20 26 25 24 23 16 47 34 16 67-70 72-75 15 15 16 22 15 46 23 33 19 14 23-24 22 15 21 14 63-66 69-71 44-45 32 40 14 59-62 66-68 19-20 18 42-43 30-31 19-20 20 17-18 13 54-58 62-65 17 39-41 28-29 36-37 12 13 11 17-18 19 12 15-16 12 47-53 | 58-61 | 15-16 | 35-38 | 26-27 | 34-35 | 40-46 52-57 14 31-34 23-25 31-33 15-16 H 13-14 11 10 10 32-39 47-51 12-13 28-30 20-22 28-30 13-14 15-16 11-12 26-31 41-46 10-11 25-27 18-19 25-27 11-12 14 9-10 7-8 9 22-25 35-40 8-9 21-24 15-17 22-24 9-10 12-13 7-8 5-6 18-21 29-34 6-7 17-20 12-14 19-21 7-8 10-11 14-17 23-28 5 5-6 8-9 11-13 18-22 10-12 8 6-7 3 5 2 10 15-17 3 6-9 8-10 3 3-5 5-7 2 2 1 13-14 2 2 2 4-5 12 3-4 5 3 8 -1 1

0-7

0-11

0

0-1

0-4

SUM										
TEST	Raw	Scaled Score								
Information	15	10								
Comprehension	26	18								
Arithmetic	14	13								
Similarities	8	7								
Digit Span	10	9								
Vocabulary	56	12_								
Verb	al Score	69								
Digit Symbol	44	જ								
Picture Completion	16	11								
Block Design	34	-10								
Picture Arrangement	16	7								
Object Assembly	31	10								
Performan	Performance Score									
To										
VERBAL SCORE 69 10 113										
PERFORMANCE SCORE 46 10 112										
FULL SCALE S	FULL SCALE SCORE 115 10 113									

*Clinicians who wish to draw a "psychograph" on the above table may do so by connecting the subject's raw scores. The interpretation of any such profile, however, should take into account the reliabilities of the subjects and the lower reliabilities of differences between subject scores.

0-2

0

I. INFORMATION	SCORE 1 or 4		SCORE 1 or 0		SCORE I or 0
I. Flag	1	II. Height	ī	21. Members of Parliament	
2. Ball way	1	12. Italy	ſ	22. Genesis	
3. Months	1/1	13. Clothes		23. Temperature	
4. Thermometer	1	14. Valentine's Day		24. Iliad	
5. Rubber Tree	i	15. Hamlet		25. Blood vessels	
6. Prime Ministers	ī	16. Vatican	1	26. Koran	
7. Longfellow		17. New York		27. Faust	
8. Weeks		18. Egypt		28. Ethnology	
9. Gibraltar	1	19. Yeast		29. Apocrypha	
IO. Brazil	1	20. Population			15

**OBSERVATIONS:** 

0-2

0

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GR/7889/465/30T

2. COMPREHENSION	SCORE 2, 1 or 0
1. Clothes	a
2. Engine	Ð
3. Envelope	ð
4. Bad company But williamer	2
5. Cinema is to have the take presented	ಖ
6. Texes Ruch - health - per for Real Police -	2
7. Iron Do job while going et good	ર
8. Child employment tward stone school - We fit frakter	1
9. Forest	3
10. Deaf ("cut has right Sould for pronounced	2
11. Town land have dered in low	2
12. Marriage ingality - to show they have her to	೩
13. Still waters quet people may think despen	2
14. Swallow like on finding the has to have more thouse	<del>}</del>
Ü İ	26

}	4. SIMILARITIES	SCORE 2, 1 or 0
I. Orange—Banana	both and peeling.	1
2. Coat—Dress	Ble won	1
3. Axe—Saw	Beth shop wood	1
4. Dog—Lion	Beth they wood They behave at they.	1
5. North—West		-
6. Eye—Ear	Belon & the head	1
7. Air-Water	Belong to the head	1
8. Table—Chair	House Klieb alhales	1
9. Egg—Seed	Both enter	-
10. Poem—Statue	<del></del>	_
II. Wood—Alcohol	aldhi from wood	-
2. Praise—Punishment	With from by some El of region	_
3. Fly—Tree	Bilt belong & ratine	1
		8

	3. ARITHMETIC									
		R of W	Time	SCORE						
1.	15"			ο Φ						
2.	15"			o <b>O</b>						
3.	15"	11-	10	0						
4.	15"	41	ž	0						
5.	30"	W.	0	0 O						
6.	30"	30	24	0 O						
7.	30"	6	4"	о Ф						
8.	30"	B	5"	o (1)						
9.	30"↓	14	5"	0 D						
10.	30"	u	154	0 O						
11.	60"	186	15	0 (1) 2						
12.	60"	1.00	8"	0 1 2						
13.	60''	_		0 1 2						
14.	120"	N	45"							
			· — · <del>_</del>	14						

5. DIGIT SPAN	SCORE
Digits Forward	Circle
5-8-2 6-9-4	3
6-4-3-9 7-2-8-6	9
4-2-7-3-1 7-5-8-3-6	<b>(5)</b>
6-1-9-4-7-3 3-9-2-4-8-7	6
5-9-1-7-4-2-8 4-1-7-9-3-8-6	7
5-8-1-9-2-6-4-7 3-8-2-9-5-1-7-4	8 8
2-7-5-8-6-2-5-8-4 7-1-3-9-4-2-5-6-8	9
Digits Backward	Citcle
2-4 5-8	2
6-2-9 4-1-5	3
3-2-7-9 4-9-6-8	<b>Q</b>
1-5-2-8-6 6-1-8-4-3	5)
5-3-9-4-1-8 7-2-4-8-5-6	6 6
8-1-2-9-3-6-5 4-7-3-9-1-2-8	7
9-4-3-7-6-2-5-8 7-2-8-1-9-6-5-3	8 8
F 5 +B 5	= 10

Highest aumbers aircled

	SCORE	6. VOCABULARY
I. Bed	a	T. TOTABLANT
2. Ship	2	
3. Penny	2	
4. Winter	2	Led secror & year
5. Repair	2	
6. Breakfast	2	mend of way
7. Fabric	2	material
8. Slice	7	kure
9. Assemble	-	no a pupile to coltes
IO. Conceal	2	hit to show
11. Enormous	2	Very bic
I2. Hasten	2	be guck
13. Sentence	7	
14. Regulate	2	adjust to the 15 works
15, Commence	2	21-17
16. Ponder	2	11-12 whort
17. Cavern	2	Pave
18. Designate	2	Pure a 9 bb to someone to do - a cella perin
19. Domestic	2	home this - a do with home
20. Consume	2	des up a defent wars
21. Terminate	2	ind.
22. Obstruct	2	but come to me front of
23. Remorse	1	to be some
24. Sanctuary	1	place - a receive word in church
25. Matchless	2	Cant company in the angle street - better the sticker
26. Reluctant	2	to dozoneto agantonio vice
27. Calamity	1	someth witcher and comes out of it
28. Fortitude	2	and we write smet - their - ever then bud work!
29. Tranquil	2	Legistre
30. Edifice		Region of horke
31. Compassion	<u> </u>	Elion Sudher
32. Tangible	<u> </u>	all mixed up
33. Perimeter	<b> </b> -	entennent!
34. Audacious		
35. Ominous		feely about somety tral is not very good
36. Tirade	-	had temper - boose temper - with so
37. Encumber	2	clown wolf a lot of they -
38. Plagiarize	<b>-</b>	<u> </u>
39. Impele		
40. Travesty		5 ised
·	56	

																								_
																			}					
9	8	6	L	$\overline{\mathbf{c}}$	9	8	4	6	2	S	8	1	L	6	S	8	9	b	6	7	1	8	2	6
				_															-	i				
																						0	4	O
L	ε	9	セ	5		9	N	1	ω	8	4	6	5	9	Þ	L	ε	8	2	6		5	2	9
		<u> </u>						·				···	<u> </u>	•										
	٧	7	X	C	11	1	X	T	٧		0	7	U	X	7	V	0	ר	Ø	V	+	7	C	-
3	L	Þ	8	5	6		8	2	1	ε	9	V	5	8	2	1	ς	ε	9	L	7	Þ	ς	
					·										1							-		
<b>F</b>	0	7	-	L	#	0		7	7	-	7	_	-	T	7	0	-	X	7	T	V	E	-	7
3	9	V	I	3	2	5	ε	2	Þ	1	2	3	I	2	P	5	I	8	b	2	1	3	I	2
,						<u> </u>		•		1							*						PLES	MYS
==																								
Г	4,1	7			1	X		V	7	C	7		1		7		7	T	1	<u> </u>	1	7	OBM.	LS.
	77+			6	1	8	7	1		9		ر د	7	Ŧ	7	3		2	1	П	1			10 .T
	CORE	<b>)</b> 5			ă.		تــ	ــــــــــــــــــــــــــــــــــــــ	٠	تي	السية			سنسا			_	-	-		-			,

r	
8. PICTUR COMPLETION	RE ON
	SCORE I or 0
1. Knob	- 1
2. Tail	1
3. Nose	- l
4. Handles	1
5. Diamond	1
6. Water	1
7. Nose piece	t
8. Peg	1
9. Clar lock	1
10. Pins or Lugs	- 1
11. Flag	-
12. Dog tracks	(
13. Cornwali	
14. Stacks	1
15. Leg	-
16. Arm image	į
17. Finger	. 10,
18. Shadow	
19. Stirrup	_
20. Snow	-
21. Eyebrow	
	16

·				
9	. BLOC	DES	IGN	1
	Time		sco	DRE
1. 60"	2	0 2	0	
2. 60"	1 3"	0 2	<b>④</b>	
3. 60"	40	0 (4)		
4. 60"	q.	0		
5. 60"	9 1	0 (4)		
6. 60"	27'	0 (4)	,	
7. 120"	35"	0 4	31·4 5	(E)
8. 120"	_	<b>0</b> 4	44-7 5	0 1·45 6
9. 120"		<b>@</b> 4	61-8 5	6
10. 120"	115"	0 4	61-6 5	0 1-60 6
				34

	10	D. PICTURE	ARRANG	EMENT
		Order	Time	SCORE
1. Nest	60''	יאט ו	나 '	0 2 <b>(4)</b>
2. House	60"	1 PAT	4"	0 2 (4)
3. Hold up	60"	DAT	5,	O (D)
4. Louie	60"	ATMIOC	21"	(D) 4
5. Enter	60"	UPEAS	45"	O (I)
6. Flirt	60"	MINJE	ve/60"	10
7. Fish	120"	Test I	6311	01 2 4 5 6 EGPHLYEFGHIJ
8. Taxi	120"	3ALMEN	tr"	0 2 4 5 6 SALMUE   SAMUEL   AMUELS
				16

							11.	. 0	BJECT	ASSEM	6LY					21	Ī
		Time									SCOR	E			L	31	
anikin	120"	14"	0	1	2	3	4	5	16-20 6	11-13	1-10 8						
ofile	120"	4014	0		2	3	4	5	6	7	8	(9)		36-48	26-35 12	1-25	
and	180"	8711	0	1	2	3	4	5	6	7		9	31-40 10	1-20			
anhant	190"	34"		,	,	,		د		7	(P)	•	31-50	21-30	1-20		

WAIS. Subject 2 1967

Wechsler Adult Intelligence Scale

Occupation ___

Name Subject 3	
Birth Date Spt 26 18 Age Sex F Marital: 9 Nat. Bartish Day VR. Color Lithice Tested by 5	MD W
Place of Examination houghboroch linesty Date No.  Education "O" Devel . 17 yps.	). 1961

		TAB	LE O	F SC/	ALED	sco	RE EC	VIUC	LEN	rs*	····	7.
		RAW SCORE										
Scaled Score	Information	Comprehension	Arithmetic	Similarities	Digit Span	Vocabulary	Digit Symbol	Picture Completion	Block Design	Picture Arrangement	Object Assembly	Scaled Score
19 18 17	29 28 27	27-28 26 25	18	26 25 24	17	78-80 76-77 74-75	87-90 83-86 79-82	21	48	36 35	44 43	19 18 17
16	26	24	17	23	16	71-73		20	47	34	42	16
15 14	25 23-24	23 22	16	22 21	15 14	67-70 63-66	72-75 69-71	19	46 44-45	33 32	41 40	15 14
13	21-22	21	14	19-20		59-62	66-68	18	42-43	30-31	38-39	13
12	19-20	20	13	17-18	13	54-58	62-65	17	39-41	28-29	36-37	12
11	17-18	19	12	15-16	12	47-53	58-61	15-16	35-38		34-35	11
10	15-16	17-18	11	13-14	11	40-46	52-57	14	31-34		31-33	10
9	13-14	15-16	10	9-10	10	32-39 26-31	47-51 41-46	12-13	28-30 25-27		28-30	9
8 7	11-12 9-10	14	7-8	7-10	9	22-25	35-40	8-9	21-24		25-27 22-24	8
6	7-8	10-11	6	5-6	8	18-21	29-34	6-7	17-20	12-14	19-21	6
	5-6	8-9	5	4	Ĭ	14-17	23-28	5	13-16	1	15-18	5
3 2	4	6-7	4	3	7	11-13	18-22	4	10-12	8	11-14	4
3	3	5	3 2	2	l	10	15-17	3	6-9	7	8-10	3 2
2	2	4		1	6	9	13-14	2	3-5	6	5-7	2
1	1	3	1		4-5	8	12	1	2	5	3-4	1
0	0	0-2	0	0	0-3	0-7	0-11	0	0-1	0-4	0-2	0

SUM					
TEST	Raw Score	Scaled Score			
Information	22	13			
Comprehension	26	18			
Arithmetic	8	7	:		
Similarities	19	13			
Digit Span	9	7			
Vocabulary	72	16			
Vert	oal Score	74			
Digit Symbol	82	12			
Picture Completion	19	14			
Block Design	32	10			
Picture Arrangement	22	9			
Object Assembly	21	10			
Performan	ce Score	55			
То					
VERBAL SCORE 74 10 113					
PERFORMANCE S					
FULL SCALE S	CORE_	29 10_	HL		

*Clinicians who wish to draw a "psychograph" on the above table may do so by connecting the subject's raw scores. The interpretation of any such profile, however, should take into account the reliabilities of the subjects and the lower reliabilities of differences between subject scores.

I. INFORMA	TION	SCORE Lor 0		SCORE I or 0		SCORE 1 or 0
l. Hag		1	11. Height -5'4"	-1	21. Members of Parliament	1
2. Ball	para ter	1	12. Italy Rome	1	22. Genesis	1
3. Months	Share Market	1	13. Clothes Relection	1	23. Temperature	-
4. Thermometer		1	14. Valentine's Day Libin 12	ŀ	24. Iliad	
5. Rubber	Tree	1	15. Hamlet Sp	1	25. Blood vessels	1
6. Prime Ministers	Pitt you you	1	16. Vatican Populme	1	26. Koran	
7. Longfellow	Port	1	17. New York 1,000		27. Faust	_
8. Weeks	52	1	18. Egypt Africa	1	28. Ethnology	_
9. Gibraltar	8.	1	19. Yeast Circ fuller	1	29. Apocrypha ist John Rus	4
10. Brazil	8.A.	1	20. Population —			22

**OBSERVATIONS:** 

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Т	ested b	<b>ν</b> <u>τυ</u> ν	<del></del>	_			
	Date	•			-	2. COMPREHENSION	SCORE 2, I or 0
_	7400		- <del></del>		I. Clothes		2
		<del></del>	.!	—	2. Engine		
UM	MARY				i Liigine		2
	Raw Score	Scaled Score			3. Envelope	Post office -	2
	22	13			4. Bad company	Rubs of + weke up bed too.	2
	26	18		} }	5. Cinema	hanager-	2
	8 19	13			6. Taxes	parey & contry.	2
	9	7			7. Iron	Dosomethy before it is too Date	<del> </del>
	72	16					
'erb	al Score	74		<u> </u>	8. Child employ	ment age pulleation of ohners sweeps	1
	82	12			9. Forest	lun -	2
	19	14			IO. Deaf	Carpeal Sound clout head back	2
	32	10			11. Town land		2
<u> </u>	22	9		Í	I2. Marriage	Cowded - more people wat to kay it.	IJ
	21	10			i :	a Record - Regulary ofine.	2
===	e Score	<i>55</i>			13. Still waters	more to Some people then appeals	2
	al Score				14. Swallow		1-
	CORE_7	· . •	113		IT. SWON	hore the one lettle but of a ling	1
	CORE				1	a hoke a while	26
S	CORE_	19 IQ_	III		:		<del></del>

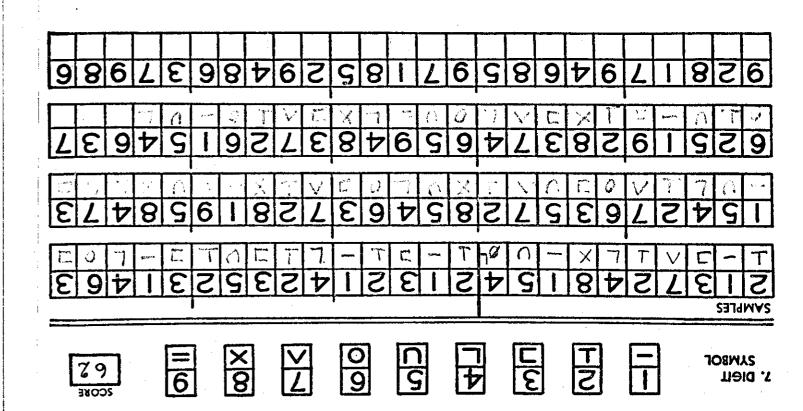
	4. SIMILARITIES	SCORE 2, 1 or 0
1. Orange—Banana	fruit.	2
2. Coat—Dress	elstres.	2
3. Axe—Saw	Sphty wood - Tooks.	2
4. Dog—Lion	animals 4 les.	2
5. North—West	Parts D compass	2
6. Eye—Ear	Inte organ ruhead.	2
7. Air—Water	Both contain on	1
8. Table—Chair	In net me	2
9. Egg—Seed	Bern - enlapyo	2
10. Poem—Statue	Forme D Heet.	2
II. Wood—Alcohol	Cartaness for aller and Ewo	0
12. Praise—Punishment		0
13. Fly—Tree	Fh nestr in tree	0
	)	19

	.3. ARITHMETIC						
<u> </u>		K 9.20	Time	5	CORE		
1.	15"			0	0		
2.	15"			0	0		
3.	15''	4	27.51	0	<b>Ø</b>		
4.	15"	4/-	14	0	0		
5.	30"	3 <i>4</i> .	5"	0	0		
6.	30"	30	4"	0	0		
7.	30"	6	6	0	0		
8.	30''		_	0	1		
9.	30"	1/4	80	0	0		
10.	30"	-		0	l		
11.	60"	-		0	1 2		
12.	60"			٥	1 2		
13.	60"			0	1 1 2	_	
14.	120"			lo	1-20   2	_	
					8		

5. DIGIT SPAN	SCORE
Digits Forward	Circle
5-8-2 6-9-4	0
6-4-3-9	3
7-2-8-6	4
4-2-7-3-1 7-5-8-3-6	(§)
	5
6-1-9-4-7-3 3-9-2-4-8-7	6_
5-9-1-7-4-2-8	7
4-1-7-9-3-8-6	7
5-8-1-9-2-6-4-7 3-8-2-9-5-1-7-4	8
2-7-5-8-6-2-5-8-4	9
7-1-3-9-4-2-5-6-8	9
Digits Backward	Citcle
2-4 5-8	(2)
6-2-9	<del> </del>
4-1-5	9
3-2-7-9 14-9-6-8	1 1
1-5-2-8-6	5
6-1-8-4-3	5
5-3-9-4-1-8	6
7-2-4-8-5-6 8-1-2-9-3-6-5	6
4-7-3-9-1-2-8	7
9-4-3-7-6-2-5-8	8
7-2-8-1-9-6-5-3	8
$F_{5} + B_{4}$	9

Highest numbers eireled

	SCORE 2, 1 or 0	6. VOCABULARY
I. Bed	2	
2. Ship	2	
3. Penny	2	
4. Winter	2	Col diet season
5. Repair	2	hend
6. Breakfast	2	ist meal I day
7. Fabric	2	material.
8. Slice	1	piere - ent.
9. Assemble	2	pent together
10. Conceal	2	hield
11. Enormous	1	latte -
12. Hasten	.2	to Comertel
13. Sentence	2	Crowled words somed touter to a court
14. Regulate	2	to selecunte toro attef sheed.
15. Commence	2	Steet )
16. Ponder	2	thick about -
17. Cavern	2	Cane.
18. Designate	2.	appoint
19. Domestic	2	Justan to the home.
20. Consume	2	VEat.
21. Terminate	2	Engl.
22. Obstruct	2	Put someth on the way of.
23. Remorse	2	ladius - some (over our actions)
24. Sanctuary	2	Lawen!
25. Matchless	2	Pedert - cont north up to et
26. Reluctant	2	Lesit-auti
27. Calamity	12	Somethy levable heppens
28. Fortitude	2	Etrus to
29. Tranquil	2	heariful
30. Edifice		1 1
31. Compassion	2	fell some for some one relocomety about it
32. Tangible	2	Conesite definite.
33. Perimeter	2	pulicle edle -
34. Audacious	2	Checky
35. Ominous	2	thrutte
36. Tirade	2	Souther 18t leguero to per - Throw line whorf
37. Encumber	2	loaded
38. Plagiariza		- player
39. Impale	3	Spec -
40. Travesty	<del>  -</del>	
	72	



8. PICTUR COMPLETION	RE ON
	SCORE 1 or 0
1. Knob	ì
2. Tail	)
3. Nose	1
4. Handles	1
5. Diamond	
6. Water	i
7. Nose piece	
8. Peg	1
9. Oar lock	
10. Pins or Lugs	-
11. Flag	1
12. Dog tracks	1
13. Cornwall	1
14. Stacks	1
15. Leg	1
16. Arm image	1
17. Finger	1
18. Shadow	i
19. Stirrup	1
20. Snow	1
21. Eyebrow	
<u> </u>	19

9	. BLOCK	DESIGN
	Time	SCORE
1. 60"	1 15#	0 2 ①
2. 60"	1 40"	0 2 🏵
3. 60"	911	o <b>③</b>
4. 60"	14"	o <b>③</b>
5. 60"	30	o <b>(</b>
6. 60"	50'	o <b>④</b>
7. 120"	54"	0 4 5 6
8. 120"	180	6) 4 5 6
9. 120"	_	① 4 5 6
10. 120"	90"	0 6 5 6
		32
,		
l		

	10	D. PICTURE	ARRANG	EMENT
· · · · · · ·		Order	Time	SCORE
I. Nest	60"	1 W x Y	30"	0 2 <b>(3</b> )
2. House	60"	I PAT	306	0 2 (4)
3. Hold up	60"	MRCI	12."	O (3)
4. Louie	60"	ATOMIC	37"	0 4 ATOMIC
5. Enter	60"	DES PN	354	O 4 OPENS
6. Flirt	60"	AJNET	50"	0 2 4 JMAET JANET AJNET
7. Fish	120"	EFGHN	74"	26-40 1-28 5 6 EGFHU EFCHIJ EJFGHI
8. Taxi	120"	almens	115"	0 2 4 5 6 SALMUE
				22

_		
	sco	RE

		<del></del>					11.	0	BJECT	ASSEM	BLY					フゴ
		Time									SCOR	£				ופ
Manikin	120"	14"	0	ı	2	3	4	5	16-20	(7)	1-10 8					
Profile	120"	63*	0	1	2	3	4	5	6	7	8	<b>(9)</b>		36-48	24-35 12	1-25
Hand	180"	iso"	0	1	2	3	4	5	6	<u> </u>		41-50	31-40 10	1-30		
Elephant	180"	10011	o	1	2	3	4	5	6	7	(1)		31-50 10	21-30	1-20 !2	•

WAIS. Subject 3 1967

# WAIS RECORD FORM

Wechsler Adult Intelligence Scale

Namo Subject 4

Birth Date Made 35hor 42 Age 25 Sex F Marital: SMD W Nat. BRITE To Color white Tested by min

Place of Examination hough bearing h Lunglity Date No 1967

Occupation HOLLE WIFE (LIBRARY ASSISTEN) Education 17-egg 10" Dovel 1 year Scentare of

		TAD	15.0	r cc	A 1 CC		DE 54	214134				
ļ		IAB	LE C	7F 3C/		sco		יאוטק	ALEN'	rs*		
					RA'	w sc	ORE					
Scaled Score	laformation	Comprehension	Arithmetic	Similarities	Digit Span	Vocabulary	Digit Symbol	Picture Completion	Block Design	Picture Arrangement	Object Assembly	Scaled Score
19 18 17 16 15 14 13 12 11 10 9 8	29 28 27 26 25 23-24 21-22 19-20 17-18 15-16 13-14 11-12 9-10	27-28 26 25 24 23 22 21 20 19 17-18 15-16 14	18 17 16 15 14 13 12 11 10 9 7-8	26 25 24 23 22 21 19-20 17-18 15-16 13-14 11-12 9-10 7-8	17 16 15 14 13 12 11 10	78-80 76-77 74-75 71-73 67-70 63-66 59-62 54-58 47-53 40-46 32-39 26-31 22-25	87-90 83-86 79-82 76-78 72-75 69-71 66-68 62-65 58-61 52-57 47-51 41-46 35-40	21 20 19 18 17 15-16 14 12-13 10-11 8-9		36 35 34 33 32 30-31 28-29 26-27 23-25 20-22 18-19 15-17	44 43 42 41 40 38-39 36-37 34-35 31-33 28-30 25-27 22-24	19 18 17 16 15 14 13 12 11 10 9 8
6	7-8	10-11	6	5-6	8	18-21	29-34	6-7	17-20	12-14	19-21	6
6 5 4 3 2	5-6	8-9	5	4	_	14-17	23-28	5	13-16	9-11	15-18	5
4	3	6-7	4	3 2	7	11-13	18-22	4	10-12	8	11-14	4 3 2
1 2		5 4	2		6	10	15-17	3 2	6-9 3-5	7	8-10 5-7	3
l î	2	3	i	'	4-5	8	12	l î	2	5	3-4	1
o	ò	0-2	i	0	0-3	0-7	0-11	0	0-1	0.4	0-2	0
1	1	I	I	i		1	1	1 .	1	4	ı	_

SUM	MARY		
TEST	Raw Score	Scaled Score	
Information	26	16	
Comprehension	25	17	
Arithmetic	11	10	
Similarities	17	12	
Digit Span	13	12	
Vocabulary	64	14	
Veri	oal Score	81%	
Digit Symbol	65	12	
Picture Completion	17	12	:
Block Design	40	12	
Picture Arrangement	26	11	
Object Assembly	33	10	
Performan	ce Score	57	
To	tal Score		
VERBAL: S			20
PERFORMANCE S		_	lio
FULL SCALE S	CORE_13	<u> </u>	Πρ

*Clinicians who wish to draw a "psychograph" on the above table may do so by connecting the subject's raw scores. The interpretation of any such profile, however, should take into account the reliabilities of the subjects and the lower reliabilities of differences between subject scores.

1. INFORMATION	SCORE 1 or 0		SCORE 1 or 0	·	SCORE 1 or 0
I. Hag		II. Height	1	21. Members of Parliament	0
2. Ball		I2. Italy	1	22. Genesis	1
3. Months	1	13. Clothes	1	23. Temperature	11
4. Thermometer		14. Valentine's Day	1	24. Iliad	t
5. Rubber	1	15. Hamlet	ı	25. Blood vessels	1
6. Prime Ministers	1	16. Vatican		26. Koran	1
7. Longfellow	1	17. New York	. 1	27. Faust	. 1
8. Weeks	1	18. Egypt	1	28. Ethnology	0
9. Gibraltar	1	19. Yeast	1	29. Apocrypha	0
IO. Brazil		20. Population	1		26

#### **OBSERVATIONS:**

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GR/7889/465/30T

2.	COMPREHENSION	SCORE 2, I or 0
1. Clothes		2
2. Engine		2
3. Envelope	Post A	2
4. Bad company	Bad h. flunce	2
5. Cinema	mere.	2_
6. Taxes halve	a Healt. Contag Obse ran	2
7. Iron	Ful opportunity	2
8. Child employment	hot door min shrad	2
9. Forest	Sur -	2
10. Deaf	he roud dutheat som i dend grad	2
11. Town land	Town cremped - lad willed	ر ک
12. Marriage	tre it legal - So people coalkenow.	1
13. Still waters Paryle	be pur disons sus ile	0
14. Swallow gereral	ligation and our so from	2
	· · · · · · · · · · · · · · · · · · ·	25

,	4. SIMILARITIES	SCORE 2, I or 0
1. Orange—Banana	Fruit.	2
2. Coat—Dress	Pasments.	2
3. Axe—Saw	100	2
4. Dog-Lion	4 footed mancho	2
5. North—West	Ponts ) Compuss	2
6. Eye—Ear	Pato & head	1
7. Air—Water	Both selening	1
8. Table—Chair	Fuenture	2
9. Egg—Seed	Faut	0
10. Poem—Statue	ART-	2
II. Wood—Alcohol	Both from heer or plants	0
12. Praise—Punishment	Poots be sommetted by pages	0
13. Fly-Tree	Bath woul.	1
		17

	3. /	ARIT	НМ	TIC
		R ob	Time	SCORE
ı.	15"			о ()
2.	15"			0
3.	15"	9/-	21	o <b>(</b> ()
4.	15"	4/-	D	о. <b>О</b>
5.	30"	त्र -	0	o (I)
6.	30"	3)	4	0 O
7.	30"	6	14	o (I)
8.	30"	72	54	<b>(6)</b> , I
9.	30"	1/4	6"	0 O
10.	30''	1 VA		00
11.	60"	2/6		① I 2
12.	60"	600	l l	0 1 (2)
13.	60".	} }5≤	143	① 1 1·15 2
14.	120"	48		
				11

5. DIGIT SPAN	SCORE
Digits Forward	Circle
5-8-2 6-9-4	3
6-4-3-9 7-2-8-6	<b>P</b>
4-2-7-3-1 7-5-8-3-6	(§)
6-1-9-4-7-3 3-9-2-4-8-7	(6) 6
5-9-1-7-4-2-8 4-1-7-9-3-8-6	7
5-8-1-9-2-6-4-7 3-8-2-9-5-1-7-4	- 8 8
2-7-5-8-6-2-5-8-4	9
[/-I-3-Y-4-Z-5-6-8	, ,
7-1-3-9-4-2-5-8 Digits Backward	Citcle
	ļ
Digits Backward 2-4	Citcle 2
Digits Backward 2-4 5-8 6-2-9	Citcle
Digits Backward  2-4 5-8 6-2-9 4-1-5 3-2-7-9	Citcle 2 3 3
Digits Backward  2-4 5-8 6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6	Citcle  (2)  2  3 (3)  (4)  4
Digits Backward  2-4 5-8 6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3 5-3-9-4-1-8	Citcle  (2) 2 3 (3) (4) 4 (5) 8
Digits Backward  2-4 5-8 6-2-9 4-1-5 3-2-7-9 4-9-6-8 1-5-2-8-6 6-1-8-4-3 5-3-9-4-1-8 7-2-4-8-5-6 8-1-2-9-3-6-5	Citcle  3 3 3 4 4 6 6 7

	SCORE 2, 1 or 0	6. VOCABULARY
I. Bed	2	
2. Ship	2	
3. Penny	2	
4. Winter	2	Dart Sveron of year
5. Repair	2	mand comple
6. Breakfast	2	1-A week
7. Fabric	2	h alexal
8. Slice	1	But with brinds
9. Assemble	2	for torolter
10. Conceal	2	hide
11. Enormous	2	Creatic
12. Hasten	Q	hum
13, Sentence		lem & mount - pet of Sheed
14. Regulate		actal
15. Commence	2	Deein
16. Ponder	2	In a at at legt
17. Cavern	2	care
18. Designate	2	aclst
19. Domestic	೨	tions of even down to do sote love
20. Consume	2	use 21
21. Terminate	2	<u>a</u> d -
22. Obstruct	11_	Jovent
23. Remorse	1	greet captury
24. Sanctuary	2	haven
25. Matchless	12	June 1
26. Reluctant		Int anturn 5 que up
27. Calamity	12	darake
28. Fortitude	2	branky
29. Tranquil	2	guel !
30. Edifice		(fazeit)
31. Compassion	12	Maputhy
32. Tangible	2	truckeble:
33. Perimeter	12	Bitche edge
34. Audacious	12	plany 8
35. Ominous	<u>2</u>	from Trustead
36. Tirade	-	(anule)
37. Encumber		(Amond)
38. Plagiarize		
39. Impale	2	Speared
40. Travesty	<u> </u>	
	64	

98	6	,	5	9	8	t	6	2	S	8		1	6	S	8	9	セ	6	1	1	8	フ	6
<u>তি</u> ত	O	9	7:			4	V		×	)   <del>   </del>		<b>-</b>	0	<b>1</b>	V				<b>4</b>				
37	9	_フ	S		<u>១</u>	2	7	ω	8	セ	<u></u> 6	5	9	セ	7	3	8	2	6	1	9	7	9
E L	マヤ	8	ر 2	<u></u>		8	<b>5</b>	V 1	<b>ε</b>	<b>ာ</b> 9	7	5	8	<u>↑</u>	V	c	3	o 9	V	2	フタ	9	$\frac{1}{1}$
E 9	っ セ	-	Ω Γ	了 了	c	3	7	マケ	_	<u>٦</u>	3	<u>-</u>	7	マセ	<u>ر</u>	<u>-</u>	8 ×	7	7	V 1	5		
																						S37d	MVS
<u> 3100</u>			= 6		8 X		\ <u>\</u> \ <u>\</u>		000				1		3		T S				` <b>1</b> (	IEIL IEIL	ng .x

·	
8. PICTUR COMPLETION	SE ON
	SCORE 1 or 0
1. Knob	t
2. Tail	1
3. Nose	- 1
4. Handles	1
5. Diamond	1
6. Water	[
7. Nose piece	1
8. Peg	,%,
9. Oar lock	1
10. Pins or Lugs	
11. Flag	1
12. Dog tracks	1
13. Cornwall	1
14. Stacks	1
15. Leg	1
ló. Arm image	
17. Finger	- 1
18. Shadow	1
19. Stirrup	-
20. Snow	
21. Eyebrow	#=
	17

9. BLOCK DESIGN										
	Time	sco	DRE							
1. 60"	2	0 2 🕏								
2. 60"	1 10"	0 2 🕙								
3. 60"	10	0 (4)								
4. 60"	9"	0 🕙								
5. 60"	611	0 ④								
6. 60"	SDV	0 🚱								
7. 120"	<b>చ</b> ర్త	0 4 31-4	6							
8. 120"	954	0(4) 5	0 1-43							
9. 120"	91"	0 4 5	6 1.40							
10. 120"	loo!	0 3 5	1-60							
· · · · · · · · · · · · · · · · · · ·			40							

	1	O. PICTURE	ARRANG	EMENT
		Order	Tlmo	SCORE
1. Nest	60''	1 WKY	\$0	0 2 4
2. House	60"	1 PAT	177	0 2 (d)
3. Hold up	60"	ABCI	8 1'	O (4)
4. Louie	60"	ATAMIU	ני)י	0 ATOMIC
5. Enter	60"	OPENS	33"	0 <b>4</b>
6. Flirt	60''	AJNET	181	0 (2) 4 JMAET JANET AJNET
7. Fish	120"	EGHJFI	<b>32</b> "	26-40 1-25 0 2 4 5 6 EGPHLIEFGHLI
8. Taxi	120"	Samar	64	18-26 1-15 0 2 <b>4</b> 5 6 SALMUE
	<u> </u>			96

SCORE

II. OBJECT ASSEMBLY												25				
		Time									SCOR	E				<b>33</b>
Manikin	120"	19"	0		2	3	4	5	(6)	11-15 7	8					
Profile	120"	65"	0	1	2	3	4	5	6	7	8	(P)		36.48 	26-35	t-25 13
Hand	180"	sed'	0	ı	2	3	4	5	6	(3)		41-60	31-40 10	1-20		
Elephant	180"	27"	0	1	2	3	4	5	6	7	8		31-50 10	(T)	(-20 !2	

WAIS. Subject 4 1967

#### EYSENCK PERSONALITY INVENTORY

by H. J. Eysenck and Sybil B. G. Eysenck

#### PERSONALITY QUESTIONNAIRE

#### **FORM B**

NAMESumJECT	1	AGE5.9
OCCUPATION House in te		sex£
N=     E	= 23	L= 4

#### Instructions

Here are some questions regarding the way you behave, feel and act. After each question is a space for answering "YES" or "NO".

Try to decide whether "YES" or "NO" represents your usual way of acting or feeling. Then put a cross in the circle under the column headed "YES" or "NO". Work quickly, and don't spend too much time over any question; we want your first reaction, not a long-drawn out thought process. The whole questionnaire shouldn't take more than a few minutes. Be sure not to omit any questions.

Now turn the page over and go ahead. Work quickly, and remember to answer every question. There are no right or wrong answers, and this isn't a test of intelligence or ability, but simply a measure of the way you behave.



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Ε	(23)

		~
	<i>[</i> 1	1
Ν	١,	
	•	

26. Do you often think of your past?27. Do you very much like good food?



					1			i
		Į.	i	1	Ι.	i		
		[	•					
						ı		

	FORM B	VEC	
		YES	, NO
I.	Do you like plenty of excitement and bustle around you?	$\otimes$	
2.	Have you often got a restless feeling that you want something but do not know what?	⊗	C
3,	Do you nearly always have a "ready answer" when people talk to you?	Ø	$\subset$
4,	Do you sometimes feel happy, sometimes sad, without any real reason?	(X)	$\subset$
5.	Do you usually stay in the background at parties and "get-togethers"?	0	X
6.	As a child, did you always do as you were told immediately and without grumbling?	<b></b>	Č
7.	Do you sometimes sulk?	0	Q
8.	When you are drawn into a quarrel, do you prefer to "have it out" to being silent, hoping things will blow over?	<b>(X)</b>	C
9.	Are you moody?	$\circ$	B
10.	Do you like mixing with people?	<b>(X)</b>	C
П.	Have you often lost sleep over your worries?	$\overline{\otimes}$	Č
12.	Do you sometimes get cross?	88	Ċ
13.	Would you call yourself happy-go-lucky?	3	C
14.	Do you often make up your mind too late?	Ō	Ø
15.	Do you like working alone?	Ŏ	Q
16.	Have you often felt listless and tired for no good reason?	Ŏ	$\overline{\mathbb{Q}}$
17.	Are you rather lively?	$\overline{\otimes}$	Č
18.	Do you sometimes laugh at a dirty joke?	O	Ø
19.	Do you often feel "fed-up"?	$\bigcirc$	(X)
20.	Do you feel uncomfortable in anything but everyday clothes?	Ŏ	$\widetilde{\omega}$
21.	Does your mind often wander when you are trying to attend closely to something?	Ō	R
22.	Can you put your thoughts into words quickly?	$\odot$	$\subset$
23.	Are you often "lost in thought"?	$\overline{\mathfrak{A}}$	Č
24.	Are you completely free from prejudices of any kind?	Ŏ	Ø
25.	Do you like practical jokes?	$\overline{\otimes}$	Ō

		YES	NO
28.	When you get annoyed, do you need someone friendly to talk to about it?	$\otimes$	0
29.	Do you mind selling things or asking people for money for some good cause?	$\circ$	$\otimes$
30.	Do you sometimes boast a little?	$\alpha$	0
31.	Are you touchy about some things?	$\otimes$	Ō
32.	Would you rather be at home on your own than go to a boring party?	$\otimes$	0
33.	Do you sometimes get so restless that you cannot sit long in a chair?	$\otimes$	0
34.	Do you like planning things carefully, well ahead of time?	$\circ$	<b>(</b>
35.	Do you have dizzy turns?	$\circ$	$\otimes$
36.	Do you always answer a personal letter as soon as you can after you have read it?	Ö	<b>(</b>
37.	Can you usually do things better by figuring them out alone than by talking to others about it?	0	<b>3</b>
38.	Do you ever get short of breath without having done heavy work?	$\circ$	$ \emptyset $
39.	Are you an easy-going person, not generally bothered about having everything "just-so"?	$\otimes$	0
40.	Do you suffer from "nerves"?	$\circ$	8
41.	Would you rather plan things than do things?	Ō	$\overline{\otimes}$
42.	Do you sometimes put off until tomorrow what you ought to do today?	$\bigcirc$	(K)
43.	Do you get nervous in places like lifts, trains or tunnels?	Ō	$\otimes$
44.	When you make new friends, is it usually you who makes the first move, or does the inviting?	<b>®</b>	Ŏ
45.	Do you get very bad headaches?	$\bigcirc$	<b>(X)</b>
46.	Do you generally feel that things will sort themselves out and come right in the end somehow?	8	Ŏ
47.	Do you find it hard to fall asleep at bedtime?	$\circ$	(%)
48.	Have you sometimes told lies in your life?	$\overline{\otimes}$	Ŏ
49.	Do you sometimes say the first thing that comes into your head?	$\widetilde{\otimes}$	Ŏ
50.	Do you worry too long after an embarrassing experience?	$\bigotimes$	Ŏ
51.	Do you usually keep "yourself to yourself" except with very close friends?	Ŏ	$\bigotimes$
52.	Do you often get into a jam because you do things without thinking?	$\widecheck{\aleph}$	Ŏ
53.	Do you like cracking jokes and telling funny stories to your friends?	$\bigotimes$	Ŏ
54.	Would you rather win than lose a game?	Ō	Ø
<b>5</b> 5.	Do you often feel self-conscious when you are with superiors?	Ŏ	$\bar{\otimes}$
56.	When the odds are against you, do you still usually think it worth taking a chance?	<b>⊗</b>	Ŏ
57.	Do you often get "butterflies in your tummy" before an important occasion?	$\bigotimes$	0

#### EYSENCK PERSONALITY INVENTORY

by H. J. Eysenck and Sybil B. G. Eysenck

#### PERSONALITY QUESTIONNAIRE

#### **FORM B**

NAME	Subject 2	AGE57	• • • • •
OCCUPATION	Houseusite	sex <del>f</del>	• • • •
N= [12]	E= 11	L= 5	;

#### Instructions

Here are some questions regarding the way you behave, feel and act. After each question is a space for answering "YES" or "NO".

Try to decide whether "YES" or "NO" represents your usual way of acting or feeling. Then put a cross in the circle under the column headed "YES" or "NO". Work quickly, and don't spend too much time over any question; we want your first reaction, not a long-drawn out thought process. The whole questionnaire shouldn't take more than a few minutes. Be sure not to omit any questions.

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	FORM B	YES	NO
١.	Do you like plenty of excitement and bustle around you?	$\otimes$	$\bigcirc$
2.	Have you often got a restless feeling that you want something but do not know what?	$\otimes$	Ō
3.	Do you nearly always have a "ready answer" when people talk to you?	$\circ$	8
4.	Do you sometimes feel happy, sometimes sad, without any real reason?	0	8
5.	Do you usually stay in the background at parties and "get-togethers"?	Ō	R
6.	As a child, did you always do as you were told immediately and without grumbling?	Õ	8
7.	Do you sometimes sulk?		$\otimes$
8.	When you are drawn into a quarrel, do you prefer to "have it out" to being silent, hoping things will blow over?	0	8
9.	Are you moody?	$\circ$	8
10.	Do you like mixing with people?	$\otimes$	0
П.	Have you often lost sleep over your worries?	$\otimes$	$\circ$
12.	Do you sometimes get cross?	$\otimes$	0
13.	Would you call yourself happy-go-lucky?	$\circ$	$\otimes$
14.	Do you often make up your mind too late?	0	$\otimes$
15.	Do you like working alone?	8	
16.	Have you often felt listless and tired for no good reason?	Õ	8
17.	Are you rather lively?	$\otimes$	Ó
18.	Do you sometimes laugh at a dirty joke?	0	$\otimes$
19.	Do you often feel "fed-up"?	$\otimes$	0
20.	Do you feel uncomfortable in anything but everyday clothes?	$\circ$	$\otimes$
21.	Does your mind often wander when you are trying to attend closely to something?	0	$\otimes$
22.	Can you put your thoughts into words quickly?	$\otimes$	$\odot$
23.	Are you often "lost in thought"?	$\otimes$	$\bigcirc$
24.	Are you completely free from prejudices of any kind?	$\otimes$	C
25.	Do you like practical jokes?	888	$\subset$
26.	Do you often think of your past?	$\otimes$	$\subset$
27.	Do you very much like good food?	$\langle \mathcal{X} \rangle$	C

28.	When you get annoyed, do you need someone friendly to talk to about it?	0	$\otimes$
29.	Do you mind selling things or asking people for money for some good cause?	$\circ$	<b>(</b>
30.	Do you sometimes boast a little?	0	8
31.	Are you touchy about some things?	Ø	Ŏ
32.	Would you rather be at home on your own than go to a boring party?	8	Ŏ
33.	Do you sometimes get so restless that you cannot sit long in a chair?	$\otimes$	$\bigcirc$
34.	Do you like planning things carefully, well ahead of time?	B	Ō
35.	Do you have dizzy turns?	ă	$\tilde{\bigcirc}$
36.	Do you always answer a personal letter as soon as you can after you have read it?	Õ	8
37.	Can you usually do things better by figuring them out alone than by talking to others about it?	8	0
38.	Do you ever get short of breath without having done heavy work?	0	8
39.	Are you an easy-going person, not generally bothered about having everything "just-so"?		8
40.	Do you suffer from "nerves"?	$\bigcirc$	8
41.	Would you rather plan things than do things?	Ŏ	$\bigotimes$
42.	Do you sometimes put off until tomorrow what you ought to do today?	Ŏ	$\widetilde{\otimes}$
43.	Do you get nervous in places like lifts, trains or tunnels?	Ŏ	$\bigotimes$
44.	When you make new friends, is it usually you who makes the first move, or does the inviting?	Ö	8
45.	Do you get very bad headaches?	$\bigcirc$	$\bigcirc$
46.	Do you generally feel that things will sort themselves out and come right in the end somehow?	Ŏ	8
47.	Do you find it hard to fall asleep at bedtime?	$\otimes$	$\bigcirc$
48.	Have you sometimes told lies in your life?	$\tilde{\cap}$	8
49.	Do you sometimes say the first thing that comes into your head?	$\mathcal{C}$	X
50.	Do you worry too long after an embarrassing experience?	$\bigotimes$	$\widetilde{\Box}$
51.	Do you usually keep "yourself to yourself" except with very close friends?	$ \widetilde{\otimes} $	$\tilde{\Box}$
52.	Do you often get into a jam because you do things without thinking?	Ŏ	Ø.
53.	Do you like cracking jokes and telling funny stories to your friends?	Ŏ	$\bigotimes$
54.	Would you rather win than lose a game?	$\otimes$	Ŏ
55.	Do you often feel self-conscious when you are with superiors?	$\otimes$	Ō
56.	When the odds are against you, do you still usually think it worth taking a chance?	$\otimes$	Ŏ
57.	Do you often get "butterflies in your tummy" before an important	$\otimes$	$\bigcirc$

PLEASE CHECK TO SEE THAT YOU HAVE ANSWERED ALL THE QUESTIONS

#### EYSENCK PERSONALITY INVENTORY

by H. J. Eysenck and Sybil B. G. Eysenck

#### PERSONALITY QUESTIONNAIRE

#### **FORM B**

NAME	Subject 3	AGE 29
OCCUPATIONHa	se liste	sex <del></del>
N= 9	E= 11	L= 2

#### . Instructions

2

Here are some questions regarding the way you behave, feel and act. After each question is a space for answering "YES" or "NO".

Try to decide whether "YES" or "NO" represents your usual way of acting or feeling. Then put a cross in the circle under the column headed "YES" or "NO". Work quickly, and don't spend too much time over any question; we want your first reaction, not a long-drawn out thought process. The whole questionnaire shouldn't take more than a few minutes. Be sure not to omit any questions.

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	FORM B	YES	ΝО
1.	Do you like plenty of excitement and bustle around you?	0	$\otimes$
2.	Have you often got a restless feeling that you want something but do not know what?	0	$\otimes$
3.	Do you nearly always have a "ready answer" when people talk to you?	$\circ$	$\otimes$
4.	Do you sometimes feel happy, sometimes sad, without any real reason?	$\circ$	$\otimes$
5.	Do you usually stay in the background at parties and "get-togethers"?	$\otimes$	0
6.	As a child, did you always do as you were told immediately and without grumbling?	0	<b>(X)</b>
7.	Do you sometimes sulk?	$\otimes$	0
8.	When you are drawn into a quarrel, do you prefer to "have it out" to being silent, hoping things will blow over?	8	0
9.	Are you moody?	$\otimes$	Ó
10.	Do you like mixing with people?	Ō	$\otimes$
П.	Have you often lost sleep over your worries?	Ō	$\overline{\otimes}$
12.	Do you sometimes get cross?	$\otimes$	Ō
13.	Would you call yourself happy-go-lucky?	Ō	<b>(X)</b>
14.	Do you often make up your mind too late?	$\circ$	$\otimes$
15.	Do you like working alone?	$\circ$	$\otimes$
16.	Have you often felt listless and tired for no good reason?	$\circ$	3
17.	Are you rather lively?	$\circ$	$\otimes$
18.	Do you sometimes laugh at a dirty joke?		8
19.	Do you often feel "fed-up"?	$\circ$	$\otimes$
20.	Do you feel uncomfortable in anything but everyday clothes?	$\circ$	$\otimes$
21.	Does your mind often wander when you are trying to attend closely to something?	0	8
22.	Can you put your thoughts into words quickly?	$\circ$	3
23.	Are you often "lost in thought"?	Ō	$\otimes$
24.	Are you completely free from prejudices of any kind?	Q	$\otimes$
25.	Do you like practical jokes?	$\circ$	8
26.	Do you often think of your past?	$\circ$	8
27.	Do you very much like good food?	$\circ$	8

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28.	When you get annoyed, do you need someone friendly to talk to about it?	$\otimes$	$\bigcirc$
29.	Do you mind selling things or asking people for money for some good cause?	$\circ$	$\otimes$
30.	Do you sometimes boast a little?	$\otimes$	$\bigcirc$
31.	Are you touchy about some things?	$\otimes$	Ō
32.	Would you rather be at home on your own than go to a boring party?	O	$\otimes$
33.	Do you sometimes get so restless that you cannot sit long in a chair?	$\otimes$	$\bigcirc$
34.	Do you like planning things carefully, well ahead of time?	$\otimes$	$\bigcirc$
35.	Do you have dizzy turns?	8	Ō
36.	Do you always answer a personal letter as soon as you can after you have read it?	Ŏ	8
37.	Can you usually do things better by figuring them out alone than by talking to others about it?	0	8
38.	Do you ever get short of breath without having done heavy work?	$\circ$	$\otimes$
39.	Are you an easy-going person, not generally bothered about having everything "just-so"?	$\otimes$	0
40.	Do you suffer from "nerves"?	$\circ$	<b>(X)</b>
41.	Would you rather plan things than do things?	Ō	$\overline{\otimes}$
42.	Do you sometimes put off until tomorrow what you ought to do today?	8	Ō
43.	Do you get nervous in places like lifts, trains or tunnels?	Ŏ	$\bigotimes$
44.	When you make new friends, is it usually you who makes the first move, or does the inviting?	Ŏ	8
45.	Do you get very bad headaches?	$\bigcirc$	<b>(X)</b>
46.	Do you generally feel that things will sort themselves out and come right in the end somehow?	Ŏ	8
47.	Do you find it hard to fall asleep at bedtime?	$\circ$	$\otimes$
48.	Have you sometimes told lies in your life?	$\tilde{\otimes}$	$\tilde{\bigcirc}$
49.	Do you sometimes say the first thing that comes into your head?	$\bigotimes$	Ŏ
50.	Do you worry too long after an embarrassing experience?	Ø	<b>(%)</b>
51.	Do you usually keep "yourself to yourself" except with very close friends?	Ŏ	$\mathbf{S}$
52.	Do you often get into a jam because you do things without thinking?	Ŏ	$\bigotimes$
53.	Do you like cracking jokes and telling funny stories to your friends?	Ŏ	$\bigotimes$
54.	Would you rather win than lose a game?	Ŏ	$\otimes$
55.	Do you often feel self-conscious when you are with superiors?	8	Ŏ
56.	When the odds are against you, do you still usually think it worth taking a chance?	Ø	Ŏ
57.	Do you often get "butterflies in your tummy" before an important occasion?	$\otimes$	$\bigcirc$

PLEASE CHECK TO SEE THAT YOU HAVE ANSWERED ALL THE QUESTIONS

#### EYSENCK PERSONALITY INVENTORY

by H. J. Eysenck and Sybil B. G. Eysenck

#### PERSONALITY QUESTIONNAIRE

#### **FORM B**

NAMESUR	JECT 4	AGE25
OCCUPATION	se ur fe	sex £
N= <b>15</b>	E= 6	ι ₌ 3

#### Instructions

Here are some questions regarding the way you behave, feel and act. After each question is a space for answering "YES" or "NO".

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E (	6) N (5) L (3)		
	FORM B	YES	NO
١.	Do you like plenty of excitement and bustle around you?	0	8
2.	Have you often got a restless feeling that you want something but do not know what?	$\otimes$	O
3.	Do you nearly always have a "ready answer" when people talk to you?	$\circ$	$\otimes$
4.	Do you sometimes feel happy, sometimes sad, without any real reason?	8	$\bigcirc$
5.	Do you usually stay in the background at parties and "get-togethers"?	$\otimes$	0
6.	As a child, did you always do as you were told immediately and without grumbling?	0	8
7.	Do you sometimes sulk?	$\otimes$	0
8.	When you are drawn into a quarrel, do you prefer to "have it out" to being silent, hoping things will blow over?	$\otimes$	0
9.	Are you moody?	$\otimes$	0
10.	Do you like mixing with people?	$\circ$	$\otimes$
11.	Have you often lost sleep over your worries?	$\circ$	$\otimes$
12.	Do you sometimes get cross?	$\oslash$	0
13.	Would you call yourself happy-go-lucky?	$\circ$	$\emptyset$
14.	Do you often make up your mind too late?	$\circ$	$\otimes$
15.	Do you like working alone?	$\otimes$	0
16.	Have you often felt listless and tired for no good reason?	$\otimes$	0
17.	Are you rather lively?	$\circ$	$\otimes$
18.	Do you sometimes laugh at a dirty joke?	0	$\otimes$
19.	Do you often feel "fed-up"?	$\otimes$	0
20.	Do you feel uncomfortable in anything but everyday clothes?	$\circ$	$\otimes$
21.	Does your mind often wander when you are trying to attend closely to something?	8	0

22. Can you put your thoughts into words quickly?

24. Are you completely free from prejudices of any kind?

23. Are you often "lost in thought"?

Do you like practical jokes?

26. Do you often think of your past?27. Do you very much like good food?

25.

YES

NO

	·	
28.	When you get annoyed, do you need someone friendly to talk to about it?	$\bigcirc \otimes$
29.	Do you mind selling things or asking people for money for some good cause?	$\otimes$ $\bigcirc$
30,	Do you sometimes boast a little?	$\bigcirc \otimes$
31.	Are you touchy about some things?	$\otimes$ $\bigcirc$
32.	Would you rather be at home on your own than go to a boring party?	$\otimes$ $\bigcirc$
33.	Do you sometimes get so restless that you cannot sit long in a chair?	$\otimes$ $\bigcirc$
34.	Do you like planning things carefully, well ahead of time?	$\otimes$ $\bigcirc$
35.	Do you have dizzy turns?	$\bigcirc \otimes$
36.	Do you always answer a personal letter as soon as you can after you have read it?	00
37.	Can you usually do things better by figuring them out alone than by talking to others about it?	$\otimes$ $\bigcirc$
38.	Do you ever get short of breath without having done heavy work?	$\bigcirc \otimes$
39.	Are you an easy-going person, not generally bothered about having everything "just-so"?	$\bigcirc \otimes$
40.	Do you suffer from "nerves"?	$\bigcirc \oslash$
41.	Would you rather plan things than do things?	$\otimes$ $\mathcal{B}$
42.	Do you sometimes put off until tomorrow what you ought to do today?	$\otimes$ $\circ$
43.	Do you get nervous in places like lifts, trains or tunnels?	ØŎ
44.	When you make new friends, is it usually you who makes the first move, or does the inviting?	0 8
45.	Do you get very bad headaches?	80
46.	Do you generally feel that things will sort themselves out and come right in the end somehow?	$\otimes$ $\circ$
47.	Do you find it hard to fall asleep at bedtime?	$\otimes$
48.	Have you sometimes told lies in your life?	Ø Ŏ
49.	Do you sometimes say the first thing that comes into your head?	Ø Ŏ
50.	Do you worry too long after an embarrassing experience?	Ø Ŏ
51.	Do you usually keep "yourself to yourself" except with very close friends?	ØŎ.
52.	Do you often get into a jam because you do things without thinking?	$\otimes$ $\bigcirc$
53.	Do you like cracking jokes and telling funny stories to your friends?	$\bigcirc \otimes$
54.	Would you rather win than lose a game?	$\bigcirc \otimes$
55.	Do you often feel self-conscious when you are with superiors?	$\bigcirc \otimes$
56.	When the odds are against you, do you still usually think it worth taking a chance?	$\otimes$ $\bigcirc$
57.	Do you often get "butterflies in your tummy" before an important occasion?	<b>O</b>

PLEASE CHECK TO SEE THAT YOU HAVE ANSWERED ALL THE QUESTIONS

Name: S Comments:

O.B.	R	aw Scor	8	Stan- dard	LOW SCORE			ST/		D TEN SCORE	(STEN	1)			HIGH SCORE
FACTOR	Form A	Form B	Total	Score	DESCRIPTION	1	2	: 3	4	► Average ← 5 6	7	8	9	10	DESCRIPTION
A	11			5	RESERVED, DETACHED, CRITICAL, COOL (Sizothymia)	· ·	· ·	· ·	· ·	ě.	Y	· -	· Y	· Ý	OUTGOING, WARMHEARTED, EASY- GOING, PARTICIPATING (Affectothymia, formerly cyclothymia)
В	6		: .	6	LESS INTELLIGENT, CONCRETE- THINKING (Lower scholastic mental capacity)	•	•	•	•	• B 0	•	•	•	•	MORE INTELLIGENT, ABSTRACT- THINKING, BRIGHT (Higher scholastic mental capacity)
С	12			4	AFFECTED BY FEELINGS, EMOTIONAL- LY LESS STABLE, EASILY UPSET (Lower ego strength)	•	•	•	≪	· c	•	•	•	•	EMOTIONALLY STABLE, FACES REALITY, CALM, MATURE (Higher ego strength)
E	17			9	HUMBLE, MILD, ACCOMMODATING, CONFORMING (Submissiveness)	•		•	•	• E		•	Q	•	ASSERTIVE, INDEPENDENT, AGGRESSIVE, STUBBORN (Dominance)
F	23			10	SOBER, PRUDENT, SERIOUS, TACITURN (Desurgency)	•	•	•	•	• <b>F</b>	٠	·	<u> </u>	क	HAPPY-GO-LUCKY, IMPULSIVELY LIVELY, GAY, ENTHUSIASTIC (Surgency)
G	13			5	EXPEDIENT, EVADES RULES, FEELS FEW OBLIGATIONS (Weaker superego strength)	•	• .	•	•	· G 🕳	·	•	•	•	CONSCIENTIOUS, PERSEVERING, STAID, RULE-BOUND (Stronger superego strength)
Н	20			8	SHY, RESTRAINED, DIFFIDENT, TIMID (Threctio)	•	•	•	•	• <b>H</b> •		<b>x</b> 0	•	• .	VENTURESOME, SOCIALLY BOLD, UNINHIBITED, SPONTANEOUS (Parmia)
I	10			4	TOUGH-MINDED, SELF-RELIANT, REALISTIC, NO-NONSENSE (Harria)	•	• •	•	≪	I	•	•	•	•	TENDER-MINDED, DEPENDENT, OVER-PROTECTED, SENSITIVE (Premsia)
L	10.			4	TRUSTING, ADAPTABLE, FREE OF JEALOUSY, EASY TO GET ON WITH (Alaxia)	•	•	•	•	· L ·	$\gg$	•	•	•	SUSPICIOUS, SELF-OPINIONATED, HARD TO FOOL (Protension)
M	13			6	PRACTICAL, CAREFUL, CONVENTION- AL, REGULATED BY EXTERNAL REALITIES, PROPER (Praxemia)	•	•		a •	• м 🍕	•	•	•	•	IMAGINATIVE, WRAPPED UP IN INNER URGENCIES, CARELESS OF PRACTICAL (Autia) MATTERS, BOHEMIAN
N	12			7	FORTHRIGHT, NATURAL, ARTLESS, SENTIMENTAL (Artlessness)	•	. •	•	•	N.	Ø		•	•	SHREWD, CALCULATING, WORLDLY, PENETRATING (Shrewdness)
0	14			9	PLACID, SELF-ASSURED, CONFIDENT, SERENE (Untroubled adequacy)	• * *	•	•	•	. 0	• `		Œ	•	APPREHENSIVE, WORRYING, DEPRES- SIVE, TROUBLED (Guilt proneness)
$Q_{t}$	10			7	CONSERVATIVE, RESPECTING ESTAB- LISHED IDEAS, TOLERANT OF TRADI- TIONAL DIFFICULTIES (Conservatism)	•	•	•	•	· Q	)O	•	•	•	EXPERIMENTING, CRITICAL, LIBERAL, ANALYTICAL, FREE-THINKING (Radicalism)
Q,	9			5	GROUP-DEPENDENT, A "JOINER" AND SOUND FOLLOWER (Group adherence)	•	•	•		00.	•	•	•	•	SELF-SUFFICIENT, PREFERS OWN DECISIONS, RESOURCEFUL (Self-sufficiency)
Q ₃	9		arte i	4	UNDISCIPLINED SELF-CONFLICT, FOL- LOWS OWN URGES, CARELESS OF PROTOCOL (Low integration)	•	•	•	0	· Q.	•	•	•	•	CONTROLLED, SOCIALLY-PRECISE, FOLLOWING SELF-IMAGE (High self-concept control)
Q,	25			10	RELAXED, TRANQUIL, TORPID, UNFRUSTRATED (Low ergic tension)	• :	•	. •	•	• Q. •	•		-	<b>~</b> ⊙	TENSE, FRUSTRATED, DRIVEN, OVERWROUGHT (High ergic tension)

16 PF, Forms A and B, Copyright © 1956, 1957, 1961, 1962, Institute for Personality and Ability Testing, 1602-04 Coronado Drive, Champaign, Illinois, U.S.A. All property rights reserved. Printed in U.S.A.

A sten of 1 2 3 4 5 6 7 8 9 10 is obtained by about 2.3% 4.4% 9.2% 15.0% 19.1% 19.1% 15.0% 9.2% 4.4% 2.3% of adults

## 16 P.F. TEST PROFILE

	1	i i		· · · · · · · · · · · · · · · · · · ·				-				·				
- [	8	R	aw Scor		Stan-	. 0.11. 0.0.0.5			S	TANDA	RD TEN SCO	RE (ST	EN)			
:	FACTOR	Form A	Form B	Total	dard Score	LOW SCORE DESCRIPTION	1	2	3	4	→ Average - 5 6	<b>←</b> 7	8	9	10	HIGH SCORE DESCRIPTION
	A.	8	·		3	RESERVED, DETACHED, CRITICAL, COOL (Sizothymio)	Ÿ	Y	ŏ	· i	A	,	<u> </u>	· ·	,	OUTGOING, WARMHEARTED, EASY- GOING, PARTICIPATING (Affectothymia, formerly cyclothymia)
	В	8			8	LESS INTELLIGENT, CONCRETE- THINKING (Lower scholastic mental capacity)	•		•	•	. B	<b>!</b>	<b>&gt;</b> 0	•	• .	MORE INTELLIGENT, ABSTRACT- THINKING, BRIGHT (Higher scholastic mental capacity)
	С	13			4	AFFECTED BY FEELINGS, EMOTIONAL- LY LESS STABLE, EASILY UPSET (Lower ego strength)	•	•	•	≪	( c ·	•	•	•	•	EMOTIONALLY STABLE, FACES REALITY, CALM, MATURE (Higher ego strength)
	E	11			6	HUMBLE, MILD, ACCOMMODATING, CONFORMING (Submissiveness)	•	•	•	•	· E		. •	•	•	ASSERTIVE, INDEPENDENT, AGGRESSIVE, STUBBORN (Dominance)
	F	13			5	SOBER, PRUDENT, SERIOUS, TACITURN (Desurgency)	٠	•	•	•	ØF ·			•	•	HAPPY-GO-LUCKY, IMPULSIVELY LIVELY, GAY, ENTHUSIASTIC (Surgency)
	G	18			9	<b>EXPEDIENT,</b> EVADES RULES, FEELS FEW OBLIGATIONS (Weaker superego strength)	•	•	•	•	<b>. G</b> •		<b>&gt;</b>	<b>&gt;</b> 0	• • •	CONSCIENTIOUS, PERSEVERING, STAID, RULE-BOUND (Stronger superego strength)
	н	13			6	SHY, RESTRAINED, DIFFIDENT, TIMID (Threctio)	•	•	•	•	• н о		•	•	•	VENTURESOME, SOCIALLY BOLD, UNINHIBITED, SPONTANEOUS (Parmio)
	I	12			6	TOUGH-MINDED, SELF-RELIANT, REALISTIC, NO-NONSENSE (Harria)	•	•	•	•	· 1	• .	•	•	• .	TENDER-MINDED, DEPENDENT, OVER-PROTECTED, SENSITIVE (Premsia)
	<b>L</b> .	6			5	TRUSTING, ADAPTABLE, FREE OF JEALOUSY, EASY TO GET ON WITH (Alaxia)	•	•	•	•	QL.	•	•.		•	SUSPICIOUS, SELF-OPINIONATED, HARD TO FOOL (Protension)
	М	14			6	PRACTICAL, CAREFUL, CONVENTION- AL, REGULATED BY EXTERNAL REALITIES, PROPER (Proxemia)	•	•	•	•	мэ	•	•	•	•.	IMAGINATIVE, WRAPPED UP IN INNER URGENCIES, CARELESS OF PRACTICAL (Autio) MATTERS, BOHEMIAN
	N	10			5	FORTHRIGHT, NATURAL, ARTLESS, SENTIMENTAL (Artlessness)	• .	•	. •	•	QN.	• ·	•	•	•	SHREWD, CALCULATING, WORLDLY, PENETRATING (Shrewdness)
	0	12			6	PLACID, SELF-ASSURED, CONFIDENT, SERENE (Untroubled adequacy)	•	• .	•		1.00	•		•	•	APPREHENSIVE, WORRYING, DEPRESSIVE, TROUBLED (Guilt proneness)
	$\mathbf{Q_1}$	4			2	CONSERVATIVE, RESPECTING ESTAB- LISHED IDEAS, TOLERANT OF TRADI- TIONAL DIFFICULTIES (Conservatism)	•	o<			· Qı ·	•	•	•	•	EXPERIMENTING, CRITICAL, LIBERAL, ANALYTICAL, FREE-THINKING (Rodicalism)
	Q,	13			7	GROUP-DEPENDENT, A "JOINER" AND SOUND FOLLOWER (Group adherence)	•	•			Q.	>	•	•	•	SELF-SUFFICIENT, PREFERS OWN DECISIONS, RESOURCEFUL (Self-sufficiency)
	Q,	13			6	UNDISCIPLINED SELF-CONFLICT, FOL- LOWS OWN URGES, CARELESS OF PROTOCOL (Low integration)	•	•	•		. Q. Q		•	• .	•	CONTROLLED, SOCIALLY-PRECISE, • FOLLOWING SELF-IMAGE (High self-concept control)
	Q,	18			8	RELAXED, TRANQUIL, TORPID, UNFRUSTRATED (Low ergic tension)	•	•	•	•	. Q.		0	•	•	TENSE, FRUSTRATED, DRIVEN, OVERWROUGHT (High ergic tension)

Name: SUBJECT

Comments:

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	1.1.1	i i		· · ·			• •	••••			OFILE					
	FACTOR	Form	Raw Scor	6 Total	Stan- dard Score	LOW SCORE DESCRIPTION			\$1		RD TEN SCO		EN)			HIGH SCORE DESCRIPTION
	Ŧ	A	В				1	2	↓	4	5 B	,		-1-	10	
	A	6			2	RESERVED, DETACHED, CRITICAL, COOL (Sizothymio)	-	<u></u>	<u>.</u>	-	<b>A</b>	:	: -		:	OUTGOING, WARMHEARTED, EASY- GOING, PARTICIPATING (Affectothymia, formerly cyclothymia)
	В	8	e e		8	LESS INTELLIGENT, CONCRETE- THINKING (Lower scholastic mental capacity)	•	•		•	В •		<b>&gt;</b>	•	•	MORE INTELLIGENT, ABSTRACT- THINKING, BRIGHT (Higher scholastic mental capacity)
	С	17			6	AFFECTED BY FEELINGS, EMOTIONAL- LY LESS STABLE, EASILY UPSET (Lower ego strength)	•	•	•	•	co		•	•	•	EMOTIONALLY STABLE, FACES REALITY, CALM, MATURE (Higher ego strength)
	E	7			4	HUMBLE, MILD, ACCOMMODATING, CONFORMING (Submissiveness)	•	: •	•	9	. E .		•	•	•	ASSERTIVE, INDEPENDENT, AGGRESSIVE, STUBBORN (Dominance)
	F	10			4	SOBER, PRUDENT, SERIOUS, TACITURN (Desurgency)	•	•	•	þ	• F •		•	•	•	HAPPY-GO-LUCKY, IMPULSIVELY LIVELY, GAY, ENTHUSIASTIC (Surgency)
	G	8			3	<b>EXPEDIENT,</b> EVADES RULES, FEELS FEW OBLIGATIONS (Weaker superego strength)		. •	9		• G •	•	•	. •	•	CONSCIENTIOUS, PERSEVERING, STAID, RULE-BOUND (Stronger superego strength)
	н	7			3	SHY, RESTRAINED, DIFFIDENT, TIMID (Threctio)	٠	•	٨	· \	. H •	•	•	•	•	VENTURESOME, SOCIALLY BOLD, UNINHIBITED, SPONTANEOUS (Pormia)
	Ι	13			6	TOUGH-MINDED, SELF-RELIANT, REALISTIC, NO-NONSENSE (Harria)	•	•	•	•	·IQ		•	•	•	TENDER-MINDED, DEPENDENT, OVER-PROTECTED, SENSITIVE (Premsia)
•	L	10	•		7	TRUSTING, ADAPTABLE, FREE OF JEALOUSY, EASY TO GET ON WITH (Alaxia)	•	•	•	•	·L		•	•	•	SUSPICIOUS, SELF-OPINIONATED, HARD TO FOOL (Protension)
	M	12			5	PRACTICAL, CAREFUL, CONVENTION- AL, REGULATED BY EXTERNAL REALITIES, PROPER (Proxemia)	•	•	· .•	•	ØM ·	•	•	•	• .	IMAGINATIVE, WRAPPED UP IN INNER URGENCIES, CARELESS OF PRACTICAL (Autio) MATTERS, BOHEMIAN
	N	12			7	FORTHRIGHT, NATURAL, ARTLESS, SENTIMENTAL (Artlessness)	•	•	•	•	· N ·	9	•	•	•	SHREWD, CALCULATING, WORLDLY, PENETRATING (Shrewdness)
	0	13			7	PLACID, SELF-ASSURED, CONFIDENT, SERENE (Untroubled adequacy)	•	٠	•	•	0	<i>_</i> d₁	•	•	•	APPREHENSIVE, WORRYING, DEPRESSIVE, TROUBLED (Guilt proneness)
	$\mathbf{Q}_{\mathbf{i}}$	7			4	CONSERVATIVE, RESPECTING ESTABLISHED IDEAS, TOLERANT OF TRADITIONAL DIFFICULTIES (Conservatism)	.•	•		<b>≪</b>	Q, ·	•	•	•	•	EXPERIMENTING, CRITICAL, LIBERAL, ANALYTICAL, FREE-THINKING (Rodicalism)
	Q2	14			8	GROUP-DEPENDENT, A "JOINÉR" AND SOUND FOLLOWER (Group adherence)	•	•		•	• Q. •	<i>\( \)</i>	7	•	•	SELF-SUFFICIENT, PREFERS OWN DECISIONS, RESOURCEFUL (Self-sufficiency)
	$Q_3$	14			7	UNDISCIPLINED SELF-CONFLICT, FOL- LOWS OWN URGES, CARELESS OF PROTOCOL (Low integration)	•	•	•	, •	• Q.	8	•	•	•	CONTROLLED, SOCIALLY-PRECISE, FOLLOWING SELF-IMAGE (High self-concept control)
	Q,	16			7	RELAXED, TRANQUIL, TORPID, UNFRUSTRATED (Low ergic tension)	•		. • .	5w •	. Q.				• .	TENSE, FRUSTRATED, DRIVEN, OVERWROUGHT (High ergic tension)

Name: SUBJECT Comments:

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A sten of 1 2 3 4 5 6 7 8 9 10 is obtained by about 2.3% 4.4% 9.2% 15.0% 19.1% 19.1% 15.0% 9.2% 4.4% 2.3% of adults

OR	R	law Scor	6	Stan- dard	LOW SCORE			S	FANDAR	D TEN SCO	RE (STE	N)			HIGH SCORE
FACTOR	Form A	Form B	Total	Score	DESCRIPTION	1	2	3	4	➤ Average ≺ 5 6	<b>←</b> 7	8	9	10	HIGH SCORE DESCRIPTION
A	6			2	RESERVED, DETACHED, CRITICAL, COOL (Sizothymia)	<b>Y</b> %	8			A	*	<u>,                                     </u>	_ <b>i</b>	Ţ.	OUTGOING, WARMHEARTED, EASY- GOING, PARTICIPATING (Affectothymia, formerly cyclothymia)
В	6			6	LESS INTELLIGENT, CONCRETE- THINKING (Lower scholastic mental capacity)	•	• ,	•		· B @	•	•	•	•	MORE INTELLIGENT, ABSTRACT- THINKING, BRIGHT (Higher scholastic mental capacity)
С	16			6	AFFECTED BY FEELINGS, EMOTIONAL- LY LESS STABLE, EASILY UPSET (Lower ego strength)	•	•	. •	•	· c <b>/</b>	•	•	•	•	EMOTIONALLY STABLE, FACES REALITY, CALM, MATURE (Higher ego strength)
E	9			5	HUMBLE, MILD, ACCOMMODATING, CONFORMING (Submissiveness)		•	•		ØE :	•		•.	•	ASSERTIVE, INDEPENDENT, AGGRESSIVE, STUBBORN (Dominance)
F	5			2	SOBER, PRUDENT, SERIOUS, TACITURN (Desurgency)	•	<b>e</b> <	$\overline{}$	•	• F	•	•	• •	•	HAPPY-GO-LUCKY, IMPULSIVELY LIVELY, GAY, ENTHUSIASTIC (Surgency)
G	12			5	<b>EXPEDIENT,</b> EVADES RULES, FEELS FEW OBLIGATIONS (Weaker superego strength)	•	• ,	•		>0 G ⋅	•	•	•	•	CONSCIENTIOUS, PERSEVERING, STAID, RULE-BOUND (Stronger superego strength)
н	5		1.	3	SHY, RESTRAINED, DIFFIDENT, TIMID (Threctio)	•	•	≪	· _	• н	• •	. •	•		VENTURESOME, SOCIALLY BOLD, UNINHIBITED, SPONTANEOUS (Parmia)
I	12			6	TOUGH-MINDED, SELF-RELIANT, REALISTIC, NO-NONSENSE (Harria)	•	•	•	•	· ]>0	•	•	•	•	TENDER-MINDED, DEPENDENT, OVER-PROTECTED, SENSITIVE (Premsia)
L	4			3	TRUSTING, ADAPTABLE, FREE OF JEALOUSY, EASY TO GET ON WITH (Alaxia)		•	<b>e</b> <	<u> </u>	· L ·	• .	•	•	•	SUSPICIOUS, SELF-OPINIONATED, HARD TO FOOL (Protension)
М	13			6	PRACTICAL, CAREFUL, CONVENTION- AL, REGULATED BY EXTERNAL REALITIES, PROPER (Proxemic)	•	•	•	•	М 6		•	<b>.</b>	•	IMAGINATIVE, WRAPPED UP IN INNER URGENCIES, CARELESS OF PRACTICAL (Autia) MATTERS, BOHEMIAN
N	16			10	FORTHRIGHT, NATURAL, ARTLESS, SENTIMENTAL (Artlessness)	٠	•	•	•	· N ·	•	•	<i>&gt;</i>	>	SHREWD, CALCULATING, WORLDLY, PENETRATING (Shrewdness)
0	13			7	PLACID, SELF-ASSURED, CONFIDENT, SERENE (Untroubled adequacy)	•	•	•		• 0	0	•	•	•	APPREHENSIVE, WORRYING, DEPRES- SIVE, TROUBLED (Guilt proneness)
Qı	10			7	CONSERVATIVE, RESPECTING ESTABLISHED IDEAS, TOLERANT OF TRADITIONAL DIFFICULTIES (Conservatism)	٠		•	• .	· Q ₁ ·	و~	· \	•	•	EXPERIMENTING, CRITICAL, LIBERAL, ANALYTICAL, FREE-THINKING (Rodicolism)
Q,	18			10	GROUP-DEPENDENT, A "JOINER" AND SOUND FOLLOWER (Group adherence)	•	•	•	•	· Q. ·		•	<i>-</i> >	>	SELF-SUFFICIENT, PREFERS OWN DECISIONS, RESOURCEFUL (Self-sufficiency)
Q,	11			5	UNDISCIPLINED SELF-CONFLICT, FOL- LOWS OWN URGES, CARELESS OF PROTOCOL (Low integration)	•	•	•	•	∞6:		•	٠	•	CONTROLLED, SOCIALLY-PRECISE, FOLLOWING SELF-IMAGE (High self-concept control)
Q,	16	A, A	erga v	7	RELAXED, TRANQUIL, TORPID, UNFRUSTRATED (Low ergic tension)	•	•	•	•	· Q. •	0	•	. •	.*	TENSE, FRUSTRATED, DRIVEN, OVERWROUGHT (High ergic tension)

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A sten of 1 2 3 4 5 6 7 8 9 10 is obtained by about 2.3% 4.4% 9.2% 15.0% 19.1% 19.1% 15.0% 9.2% 4.4% 2.3% of adults

SUBJECT

Name: S

## APPENDIX V

Copy of paper:

"Studies of a Repetitive Task Simulating Industrial Press Operation"



# STUDIES OF A REPETITIVE TASK SIMULATING INDUSTRIAL PRESS OPERATION

by

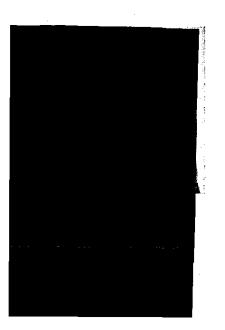
Miss O. HARTNETT, BA, MSc

er''

As appearing in the June 1967 issue of "The Production Engineer"

# Studies of a Repetitive Task Simulating Industrial Press Operation

Miss Oonagh Hartnett was educated at various schools, in England, Ireland and the United States. She took her first degree at Trinity College, Dublin and did the research for this Paper while working for an MSc in the Department of Ergonomics and Cybernetics at Loughborough University of Technology. She is at present working in this Department doing further research under the supervision of Dr. Elwyn Edwards. Her work is supported financially by the Medical Research Council. During the seven years, 1957 - 1964, Miss Hartnett gained considerable experience of industry when she was one of Her Majesty's Inspectors of Factories.



DURING 1964 there were 268,648 reported accidents in premises subject to the Factories Act. Of these, 37,216 were caused by machinery in motion under power and 3,466 by non-powered machinery. The Ministry of Labour has considered it worthwhile issuing two booklets dealing specifically with safety on one type of machine, the press. One of these booklets is concerned with safety devices for hand and foot operated presses and the second with safety in the use of mechanical power presses. This indicates that it must be the experience of the Ministry's Safety, Health and Welfare Department that presses have considerable potential as accident producers.

Experience obtained while a member of HM Factory Inspectorate inclines the author to the opinion that accidents happen on hand-fed, foot-operated presses, whether of the power or non-power variety, when the repetitive rhythm of the work cycle is interrupted at one point but not totally suspended. For instance, one of the operative's hands may be physically delayed under the tool of a press because a particular work piece is proving awkward to position but there is no such delay imposed on movements by the other hand or on the operative's foot movements and because he is so accustomed to the rhythm of the work cycle he is unable to break that cycle quickly enough and he brings the tool of the press down on his own hand.

In this experiment an attempt was made to simulate some of the conditions of this type of industrial accident. During a run of repetitive work on such presses subjects were presented unexpectedly with a task (switching off stimulus lights) which involved an interruption of the rhythm and cycle of their repetitive work and which entailed response by both hand and foot. The project was concerned to try to distinguish between a number of possibilities:

- (i) whether subjects with fast reaction times would be more capable than subjects with slower times of interrupting work cycles when external stimuli occurred;
- (ii) whether or not subjects would find it more difficult to halt in the middle of a cycle as their performance of a simple repetitive operation became faster more skilled and automatic;
- (iii) whether or not the subjects' capacity to interrupt their work cycles correlated positively or negatively with the length of time worked without a rest break.

#### the subjects

Four married women were employed as subjects to operate the presses. None had any industrial experience. Three were normally employed as cleaners in the University and the fourth worked usually at a tea bar, again in the University.

The subjects were well motivated. Not only were they paid slightly more than they would have been paid at their usual employment but also they were employed during the summer vacation at a time when

The Production Engineer



Fig. 1. The experimental press equipment

normally they would have been receiving no pay at all as their usual services are not required in the University during vacations.

All of the subjects said that they liked the work, that it was easier than their usual work. They all inquired about further employment and two put on weight!

The Wechsler Adult Intelligence Scale was given to each subject, the results being as follows:

Subject 1: Married, aged 55 years, IQ 119. Usual work — tea-bar assistant. Right handed.

Subject 2: Married, aged 38 years, IQ 79. Usual work — cleaner. Right handed.

Subject 3: Married, aged 52 years, IQ 73. Usual work — cleaner. Right handed.

Subject 4: Married, aged 56 years, IQ 80. Usual work — cleaner. Right handed.

#### the equipment

#### four foot-operated, hand-fed presses

These were mounted each on an equal segment of a  $4 \text{ ft.} \times 4 \text{ ft.}$  table, as shown in Fig. 1.

Tool and die: Circular ½ in. diameter case hardened mild steel.

Tool stroke: 13 in.

Back stop and guide: Mounted behind and to the left or take off side of the die. Adjustable from  $\frac{3}{4}$  in. to  $1\frac{1}{4}$  in. from the centre of the die.

Foot pedal: 11 in.  $\times 3\frac{1}{2}$  in.

Guards: Each tool and each die was surrounded by a fixed perspex guard with  $\frac{1}{8}$  in. clearance between its base and the table. Thus it could also be used as a stripper plate.

All the electric wiring was of low voltage.

#### work piece

White cardboard squares, 3 in.  $\times$  3 in.  $\times$   $\frac{1}{48}$  in.

#### stimulus lights

These were  $\frac{3}{8}$  in. diameter, red and green, mounted beside and 2 in. to the rear of the die. They were wired via two switches in series, the first was controlled by the Experimenter, the second operated when the workpiece came in contact with the back stop. Thus the stimulus lights appeared at the instant in any cycle (selected by the Experimenter) at the point when operation of the foot-pedal was due.

#### stop clocks

Two Venner electronic millisecond stop clocks automatically timed the intervals between the illumination of the two lights and their being extinguished by the depression of micro switches placed adjacent to the tool and foot pedal respectively.

#### mechanism for counting the number of strokes

A fourth micro switch was mounted on the punch arm support so that it was depressed at each descent of the tool. Each time the switch was depressed an English Numbering Machines counter registered a count of one. The numbering machine was connected with a Labgear timing unit. The number of counts was stored and a running total was printed out every 20 seconds separately for each machine.

#### the chairs

Four Tan-Sad True Posture chairs were used. The seats and back rests were adjustable. The seats were not padded and subject No. 3 brought a cushion.

#### the experimental procedure

Each of the four subjects operated a hand-fed, foot-operated press. They punched holes in squares of cardboard. Two lights were positioned beside the tool of each press. At times unexpected by the subject these lights were switched on. One switch controlled both lights so that they were turned on simultaneously. The subjects had to respond by turning the lights off. Two switches were used for this purpose, one operated by the hand and the other by the foot. In each case the preferred hand was used both to feed the work and operate the hand switch and the preferred foot to press the pedal and operate the foot switch.

Thus, during a run of repetitive work on a press, subjects were presented unexpectedly with a task which involved an interruption in the rhythm and cycle of their repetitive work and which entailed response by the use of both hand and foot.

The experiment continued from 9 a.m. to 12.30 p.m., five days a week for four weeks.

#### the subjects' tasks

- 1. Using the presses to punch holes in pieces of cardboard. This involved the subject in picking up a workpiece from her right, feeding it under the tool until it was aligned with both back stop and guide, bringing down the tool to punch the hole by depressing the foot pedal, releasing the tool by taking the pressure off the pedal, removing the workpiece from under the tool and placing it on the left.
- 2. Turning out stimulus lights. The subject depressed two micro switches to turn these lights out.

#### the independent variables

#### 1. Periods in the Day

Each daily session was divided into seven half-hour periods (though only in weeks 1 and 3 were these periods physically separate — see 2 below). Period 1 was from 9 a.m. to 9.30 a.m. and so on to Period 7 which was from 12 noon until 12,30 p.m.

#### 2. Rest Breaks

(a) During Weeks 1 and 3 a five minute break was allowed half-hourly and a 15 minute break for coffee at 10.30 a.m. ("with breaks").

(b) During Weeks 2 and 4 only the break for coffee was allowed at 10.30 a.m. The five minute half-hourly breaks were discontinued ("without breaks").

#### 3. Stimuli from Lights

The lights were turned on and each subject required to respond to these stimuli by turning the lights off once only in each period. The stimuli were given at one of the following times: five, ten, 15, 20 or 25 minutes after the beginning of a period (called Stimuli 1, 2, 3, 4 or 5 respectively).

Each subject had, as nearly as possible, an equal number of the same type of stimuli.

#### the dependent variables

#### 1. Production

Records were made of the number of strokes made or holes punched every 20 seconds by each subject.

#### 2. Reaction Time

Measurements were made of the length of time it took each subject to respond to the stimuli lights. Hand and foot reaction times were recorded separately.

#### instructions to and remarks of subjects

During the first half hour of the first day no recording was done. The time was used to instruct the subjects and to allow them to practice. They were shown the apparatus and were told: "This is a machine for punching holes in cards. In a few minutes you will be shown how it works. Your job is to punch holes in as many cards as you possibly can. During this week you will have a five minute rest break every half hour and a 15 minute break for coffee at 10.30 a.m. You may talk if you want to or not if you don't want to. You may smoke if you wish and listen to the radio".

The subjects were then shown how the presses worked. They were also shown how the stimulus lights worked and were told: "These lights will come on now and again. When they do come on, turn them off immediately and when you have turned them off continue with the punching".

The subjects were shown the switches for turning off the lights, and were allowed to practice at this to ensure that they understood.

During the remainder of the half hour the subjects practiced punching holes in the cards. They were then told to start and once more were told: "Punch holes in as many cards as you can".

At the beginning of the second week the subjects were told that there would be one break only, lasting 15 minutes, at 10.30 a.m. The third week they were told that a return was to be made to the half hourly breaks and during the fourth that the one 15 minute break only would be allowed. All of the subjects spoke out strongly in favour of the single break. They said that a break every half hour disturbed their work just when they "had got nicely into it".

At the beginning of the second week the subjects were further instructed about the switching off of the stimulus lights. They were told "be sure to switch off the lights as soon as they come on even if it means stopping in the middle of punching a hole". All the subjects replied that this was exactly what they did.

TABLE I
Hand Reaction Times (secs.) for different Subjects

Subjects	N	$\vec{x}$	S.D.
1	135	1-13970	42044
2	135	1.16725	-23368
3	135	I·53096	·49302
4	134	1 · 22888	-25122

Another demonstration was then given to them and particular emphasis was placed on the fact that the foot should depress the switch for the lights before the foot pedal of the press. The subjects once more were told to "start" and to punch holes in as many cards as they could

At the end of each session each subject was told how many strokes she had made that day. The subjects all tried hard to improve on the previous day's total.

#### the results and discussion

Means and standard deviations of both production data and reaction times were computed on an IBM 1620.

#### reaction times

## 1. Subjects' reaction to Stimuli versus Work Cycle Rhythm

There was no correlation between the speed of reaction times to the stimulus and the subjects' ability to interrupt their work cycle.

The subjects' increased skill and speed at the repetitive operation had no effect on their ability to respond to the stimuli in preference to the cycle rhythm.

Rest breaks produced no improvement in the subjects' capacities to respond first to the external stimuli. On 385 occasions out of 395 the rhythm of the work cycle was not broken until the foot movement had been completed even though the subjects were trying to give precedence to the stimuli external to and in conflict with the work cycle.

On every occasion Subjects 3 and 4 completed the work cycle movement before responding to the external stimuli. Subject 1 responded first to the work cycle movement on 99 occasions out of 100 and Subject 2, 89 times out of 98. This was in spite of special efforts and reminders to respond to the external stimuli first. Undoubtedly in this preliminary experiment accident conditions were simulated successfully in practically every instance. The conclusion must be drawn that when such conditions arise during similar repetitive work in industry an accident will almost inevitably result.

It has already been suggested in the introduction to this Paper that such conditions do arise. Work at presses was mentioned, work at wire switching machines and platen printing machines might also

TABLE II
Foot Reaction Times (secs.) for different Subjects

Subjects	N	Σ	S.D.
l	133	.9 293	·49799
2	133	-322 8	·56538
3	133	2-045	·77014
4	134	1-96634	·32080

be suggested as indeed might repetitive work at any hand-fed machine where a similar trap is involved.

#### 2. The means and standard deviations of Hand and Foot Reaction Times

Both hand and foot mean reaction times were between one and two seconds (Tables I and II). Subject 1, the most intelligent and Subject 2 the youngest had significantly the fastest hand and foot reaction times. There was no significant difference between the mean hand reaction times of these two subjects but Subject 1's foot responses were highly significant, the faster of the two. Haider and Popper (1965) did experiments to find out the reaction times of persons doing repetitive work in industry to unprepared for and infrequently given light signals. They found reaction times to be on average between one and two seconds. However, the two sets of results are not directly comparable because the responses in Haider and Popper's experiment involved the foot only whereas the repetitive work in which these subjects were engaged involved the hands only so that a break in the work cycle was not necessarily involved.

#### Learning

Both hand and foot reaction times improved highly significantly each week (Fig. 2, Tables III and IV). Week 1 was significantly more variable than Week 2 in the case of hand reaction times; otherwise there was no significant decrease in variability in either hand or foot reaction times. Observations suggest that the learning effect may have been due to shortened movement time rather than to improved response initiation time. The subjects located the switches

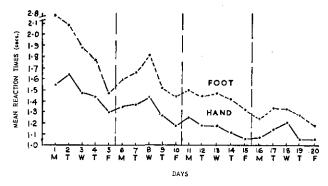


Fig. 2. All subjects - Mean reaction times for each day

TABLE III
Hand Reaction Times (secs.) for different Weeks

Weeks	N	x	S.D.
1 2	130 135	I ·48061 I ·32081	·47087 34422
3 4	139	1 16287	-32333
4	135	1-11377	-33674

TABLE IV
Foot Reaction Times (secs.) for different Weeks

Weeks	N	$\bar{x}$	S.D.
1	127	1.97118	·86828
2	131	1.60167	71602
3	137	J-43167	∙58926
4	138	1-27869	·53898

automatically and without looking as the experiment progressed whereas at the beginning they usually looked to see if their hand or foot was touching the switch.

#### 4. The Seven Periods of the working session

The combined results from the four subjects for foot reaction times did not differ significantly over the seven periods. The results from the hand reaction times were interesting (Fig. 3, Table V). Reaction times in Period 1 at the start of the session were highly significantly more variable than those in Periods 2, 3 and 5. Those during Period 4,

TABLE V
Hand Reaction Times (secs.) for different Periods

N	$\bar{x}$	S.D.
68	1.32058	·45907
79	1-25202	-31163
78	1.21051	26524
76 ·	1-32250	-54509
79	1-20493	·30560
79	1.28253	-39534
80	1.28300	·43848
	68 79 78 76 79	68 1 · 32058 79 1 · 25202 78 1 · 21051 76 1 · 32250 79 1 · 20493 79 1 · 28253

TABLE VI
Mean Number of Strokes (per 20 secs.)
for different Subjects

Subjects	N	, <del>Z</del>	S.D.
1	9856	10-2914	3 2442
2	9808	6.5517	2-2951
3	9881	5.9648	2.3375
4	9999	7.6796	2.7036

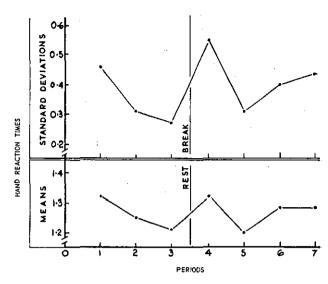


Fig. 3. All subjects — Means and standard deviations of hand reaction times for different periods

immediately after the break, were highly significantly more variable than reaction times during Periods 2, 3, 5 and 6 and significantly more variable than those during Period 7. Period 7, the last of the working sessions, had the slowest and most variable reaction times after Periods 1 and 4. Periods 1 and 4 as well as being the periods during which variability was greatest also had the slowest mean reaction times though the only statistically significant result (5% level) was that Period 1 was slower than Periods 3 and 5. The pattern at the start of the day was similar to that after the coffee break, reaction times being slower and more variable to start with and then showing improvement during the next two periods. It might have been expected that, at the start of the day and after a break, the subjects would be less fatigued and that therefore the reaction times would be faster and less variable at those times but this was not so. It is possible that during these periods the subjects may have been concentrating on trying to "get into their stride" on production and therefore found it more difficult to respond to the stimulus outside the work cycle. During the last period, i.e. Period 7, the subjects may have been trying to reach their concept of a "satisfactory day's work" (Smith, 1953) and again may have been concentrating particularly on production. This may be one of the reasons why Period 7 had the slowest and most variable reaction times after Periods 1 and 4.

The results from each subject individually followed the overall trends.

## "With Breaks" and "Without Breaks" conditions

With one exception the results from the two conditions show the same trends as the four weeks overall. During the "with breaks" condition Period 2 had slower reaction times than Period 1. The difference between the two periods was not significant

and Period 1 remained more variable than Period 2 as the overall results showed. It would seem that short breaks of five minutes every half hour had little or no effect on reaction times but that the longer breaks of 15 minutes had, as previously discussed.

#### 6. The Day of the Week Effect

The results from comparing the days of the week were not conclusive enough though the tendency was for Thursdays and Fridays to have both the fastest reaction times and the least variability.

#### 7. The Five Stimuli

The results from the reaction times to the different stimuli (e.g. 5, 10, 15, 20 and 25 minutes after a five minute break) run counter to what might have been expected. Hand reaction times were significantly slower 15 minutes after the break than they were 20 or 25 minutes afterwards.

#### 8. Hand and Foot Reaction Times Compared

The hand reaction times of Subjects 2, 3 and 4 were faster than their foot reaction times but Subject 1 had a slower hand reaction time. Perhaps the most notable difference between the two sets of times was the lack of effect which the variables had on the foot reaction times. Apart from the learning effect foot reaction times were remarkably steady.

#### production

#### 1. Cycle Speeds

The cycle speeds of the subjects compare realistically with the speeds of persons operating some foot presses in industry. Previous to the experiment the speeds of five different press operators, in three different factories were observed and their cycle times varied from between one and five seconds. Table VI shows the mean number of cycles completed by each subject every 20 seconds. Subject 1 the most intelligent, was the fastest followed by Subjects 4, 2 and 3.

#### 2. Learning

Fig. 4 shows the results from all subjects combined over the four weeks. Each week there was a highly

TABLE VII

Mean Number of Strokes (per 20 secs.)
for different Periods Weeks 2 and 4 (without breaks)

Periods	N	x	S.D.
ı	2478	8.0593	3 0320
2	3374	7-9853	3 0934
3	3420	7.9788	3-1343
4	1750	7.9457	3 0430
5	3479	7.9813	3-1519
6	3407	7.9960	3 2860
7	3321	8.0027	3 2089

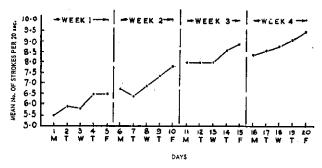


Fig. 4. All subjects — Mean number of strokes per 20 seconds, for each day

significant increase in production. The results from three of the subjects individually follow the same trend but in the case of Subject 1, Week 4 showed less production than Week 3. It is perhaps remarkable that learning should continue for so long when so simple an operation was involved.

The combined results give the impression that as production increased variability decreased, but the individual results from each subject do not support this idea so well. In the case of Subjects 1, 2 and 3 variability did decrease as production increased but for the first three weeks and not for the fourth. Subject 4's variability decreased for the first two weeks only.

#### 3. The Seven Periods (Tables VII and VIII)

Wyalt and Frazer (1925) concluded that the introduction of a ten minute rest pause caused an increase in the nett rate of working and that this increase occurred in periods both preceding and following the rest. Murrell and Forsaith (1963) showed that the introduction of two pauses into a working period would reduce variability. In this experiment in the "without breaks" condition (e.g. with one 15 minute break only) there were no significant differences between the means of any of the periods. There was a steady though not significant drop in production through Periods 1 and 3 before the break. The drop continued in Period 4 immediately after the break and then there was another steady though insignificant rise in production through Periods 5, 6, and 7 to the end of the working session. In the "with breaks"

TABLE VIII

Mean Number of Strokes (per 20 secs.)

for different Periods Weeks I and 3 (with breaks)

Periods	N .	₹	S.D.
ı	2229	7-3214	2.9093
2	2967	7-0257	2.9891
3	2974	6.9517	3-1393
4	1671	7.2058	3.0476
5	2824	7.2340	3-1191
6	2905	7 2836	3⋅1126
7	2902	7.3966	3-1824
<u> </u>	ļ	l	

condition (e.g. five minutes break every half hour and the usual break of 15 minutes) again there was a drop in production Periods 1 through 3 but under this condition the mean of Period 1 was highly significantly greater than that of Periods 2 and 3. The mean production during Period 3 before the 15 minute break was highly significantly less than that in Period 4 immediately after the same break. As in the "without breaks" condition there was an increase in production through Periods 4, 5, 6 and 7, but production in Period 7 was significantly greater than that in Periods 4 and 5. The same trends can be seen in each condition, e.g. a low in the middle of session - but in the "without breaks" condition when it might have been expected that the solitary tea break would show the more significant beneficial effect, it did not do so.

Both conditions show the same highly significant increase in variability Periods 1 through 3. Both show a highly significant decrease in variability in Period 4 immediately after the tea break and a highly significant increase in variability in Period 5 over Period 4. Then the two conditions diverge. In the "without breaks" condition there are highly significant differences in variability between Periods 5, 6 and 7. Period 5 is highly significantly less variable than Period 6 which is highly significantly more variable than Period 7. In the "with breaks" condition there are no significant differences in variability between these periods. The conclusion must be drawn from this experiment that as far as variability is concerned no differences showed themselves between the "with" and "without breaks" conditions until the subjects had been working for two hours but that after that lapse of time the more frequent breaks were linked with a steadier working rhythm over a longer time.

Under both conditions the means of Periods 4, 5 and 6 were less than the mean of Period 7. Smith (†953) concluded that the end of the day had a noticeable effect on production and that the effect depended on the concept of a day's work held by the worker. Period 7 was the last of the working sessions and it is possible that the subjects put on a spurt as

there was some rivalry amongst them and they wished to improve on their previous day's performance.

It is worth remarking that the subjects did not like a five minute break every half hour. They complained that they were interrupted in their work just as they were getting into their stride.

#### 4. The Days of the Week

Friday was the day with the greatest production in each week and the day with least variability in Weeks 2, 3 and 4.

During Weeks 1, 2 and 4 Wednesday was the most variable day. Mondays, Tuesdays and Wednesdays alternated as the days with least production therefore it is fair to say that Friday's high production is not likely to be solely due to the learning effect. If it was, the same effect could have been expected on the other days of the week so that Monday would have been the day with least production.

#### future experimental work

Considerably more information could have been gained from the experiment had it been carried on for a longer time and had the work cycles been timed individually. This is now being done and it is hoped to gain more detailed information about the subjects' variability. Further measures will be made of reaction time and ability to interrupt a repetitive work cycle. These will differentiate between stimuli given during response initiation time and stimuli given during movement time.

#### acknowledgments

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